

A Very Brief Review of Single & Multi-variate Calculus

DSI Week 0 Lecture -
January 19, 2018

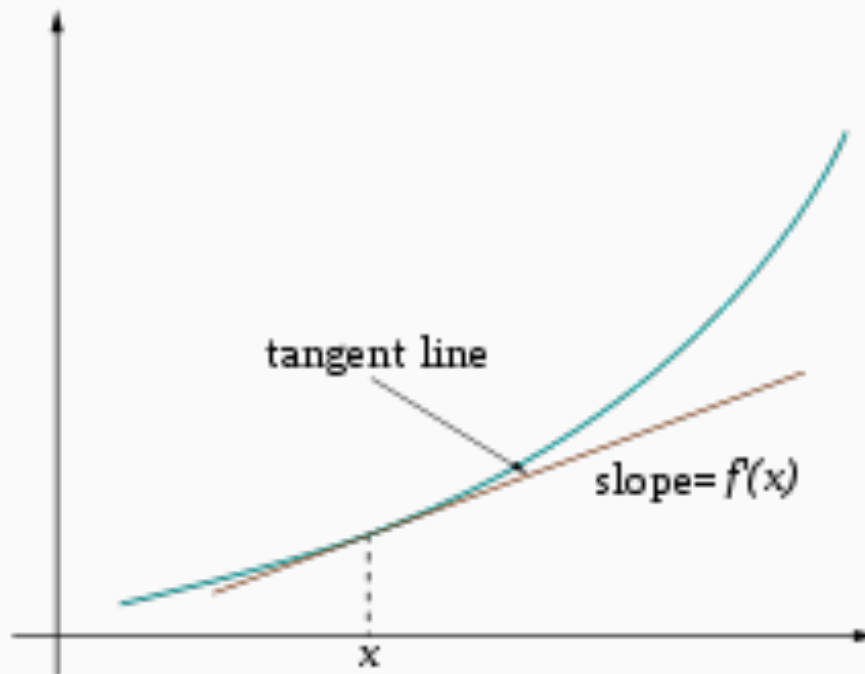


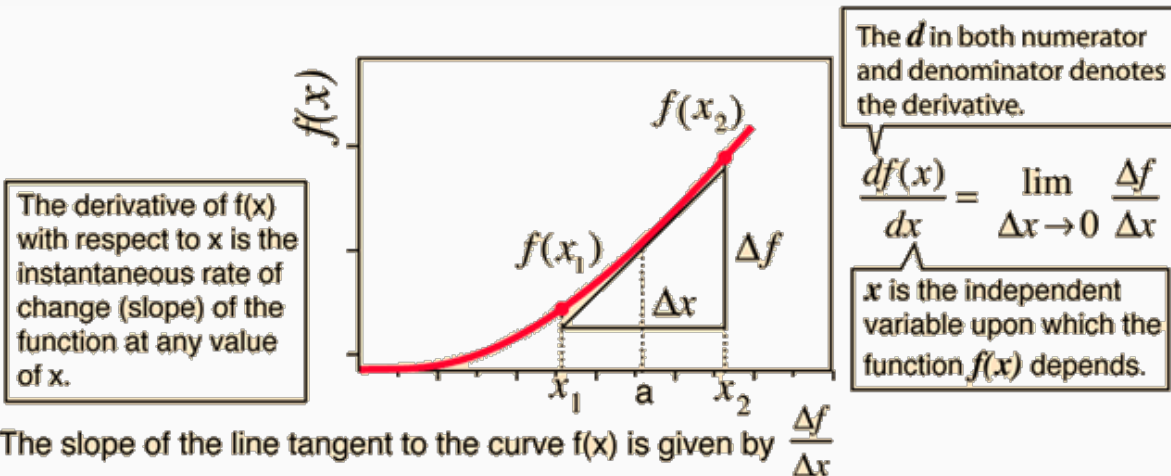
- **Review basic calculus operations:**
 - **single variable derivatives**
 - **Integrals**
 - **Partial derivatives / multivariable derivatives**
- **Motivation : applications of the above**

Single Variable Derivatives

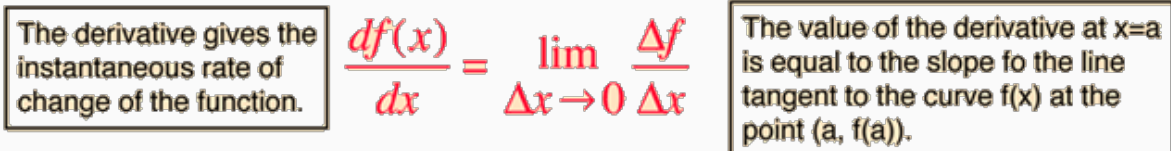
A derivative is an instantaneous representation of the slope of a function at point x

The slope of the line tangent to $f(x)$ at point x





That slope is also given approximately by $\frac{f(x_2) - f(x_1)}{x_2 - x_1} = \frac{\Delta f}{\Delta x}$ and the approximation would be better if x_2 and x_1 were closer together, i.e., if Δx were smaller. The exact slope can be found by taking the limit as $\Delta x \rightarrow 0$ and that limit is called the derivative of the function $f(x)$ with respect to x .



$$(f \cdot g)' = f' \cdot g + f \cdot g'$$

Whiteboard example: $f(x) = x \ln(x)$

now you try... $f(x) = x^2 e^{-x}$

$$f(g(x))' = f'(g(x)) \cdot g'(x)$$

Whiteboard example:

$$f(x) = \sqrt{\frac{1}{2\pi}} e^{-x^2}$$

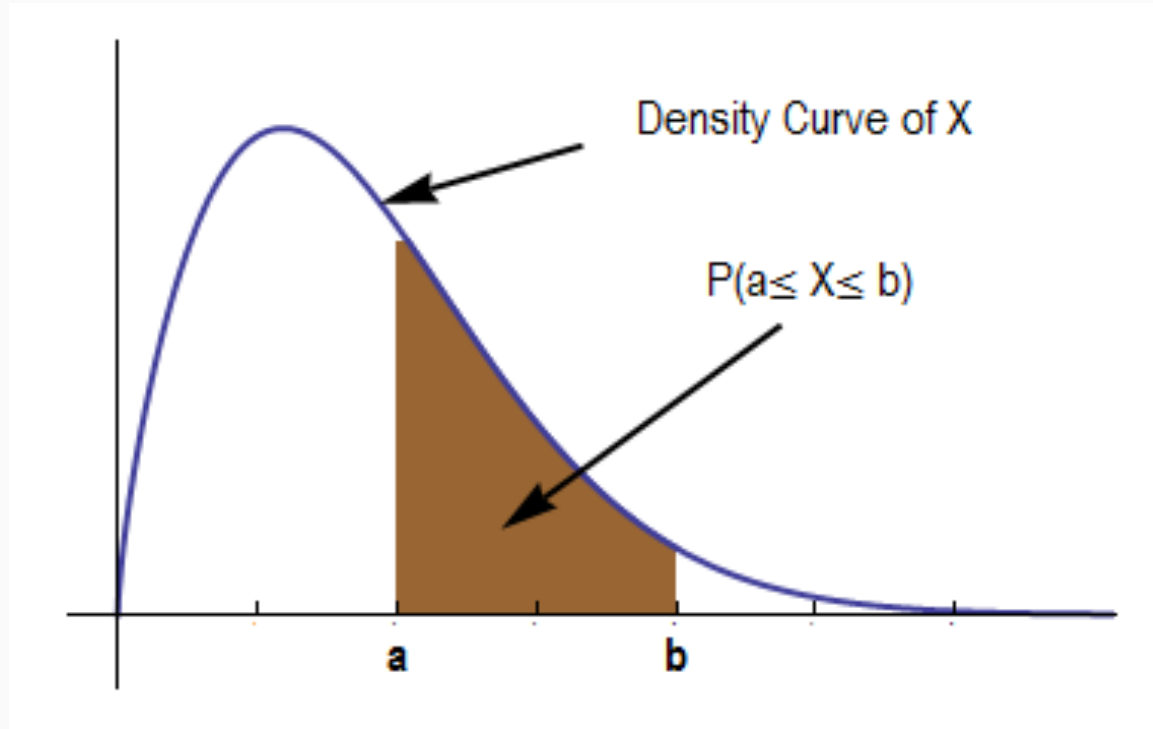
now you try...

$$f(x) = (\ln(x))^2$$

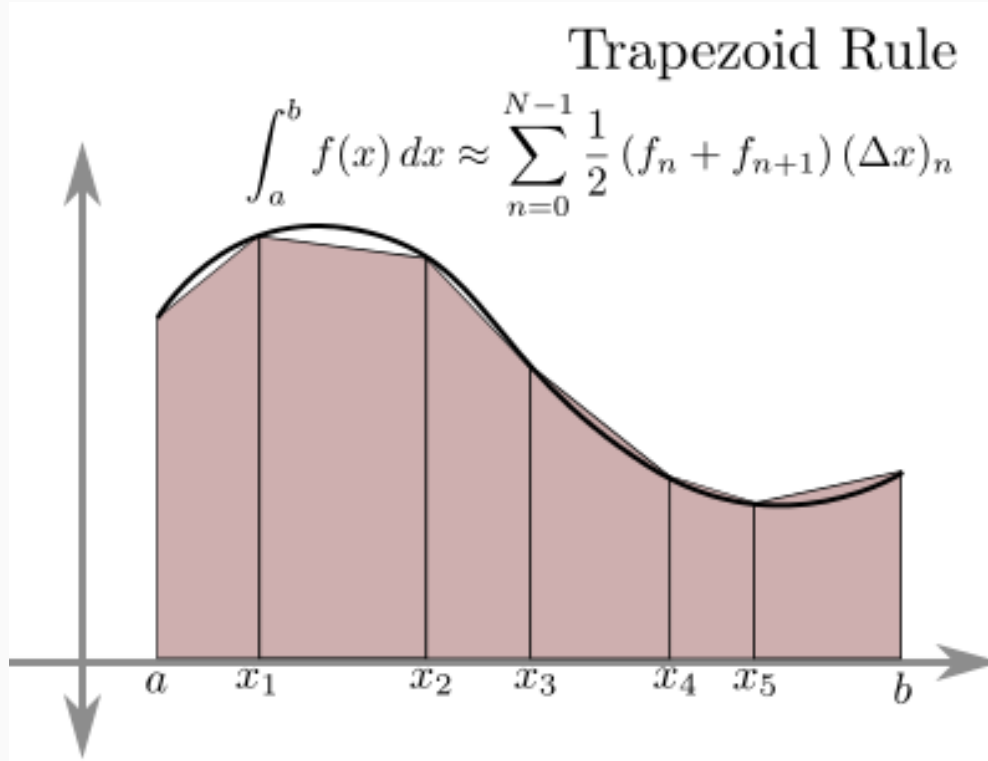
Maximizing and Minimizing things...

- Maximum Likelihood Estimates (MLE) for parametric estimators
- (mostly....we live in partial derivative world)

AKA anti derivatives! We are trying to find the area under the curve



For non-integrable functions (and really even some things that would just be a pain to integrate analytically....) can approximate area under the curve using rectangles or trapezoids



It is unlikely you will need to implement this, but if you do, it would look something like this...

```
# pseudocode  
# start area under the curve = 0  
AUC = 0  
n_partitions = (xmax - xmin)/deltax  
  
for i in range(n_partitions):  
    # figure out the min and max for this piece  
    a = xmin + i*deltax  
    b = xmin + (i+1)*deltax  
  
    # do trapezoidal area  
    trap_area = 0.5 * (func(a) + func(b)) * deltax  
  
    AUC += trap_area
```

Mainly in relation to probability...

- Probability density curves - integrate to find probability of a value falling in a certain range
- Compute significance of hypothesis tests
- Calculate statistical power of a hypothesis test

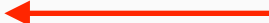
```
import scipy.stats as scs

# instantiate a distribution object with parameters
dist = scs.# your distribution object here

# this returns the integral of the probability function up to max_val
dist.cdf(max_val)
```



Three flavors:

- Gradient (scalar to vector) 
- Divergence (vector to scalar)
- Curl (vector to vector)

$$\nabla f = \sum_{x_i} \frac{\partial f}{\partial x_i} \vec{x}_i$$

Gradient in cartesian coordinates (x, y, z)

$$\nabla f(x,y,z) = \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k}$$

Whiteboard example: $f(x,y,z) = 3x^2 + 4xy - 5xyz + 10yz^2$

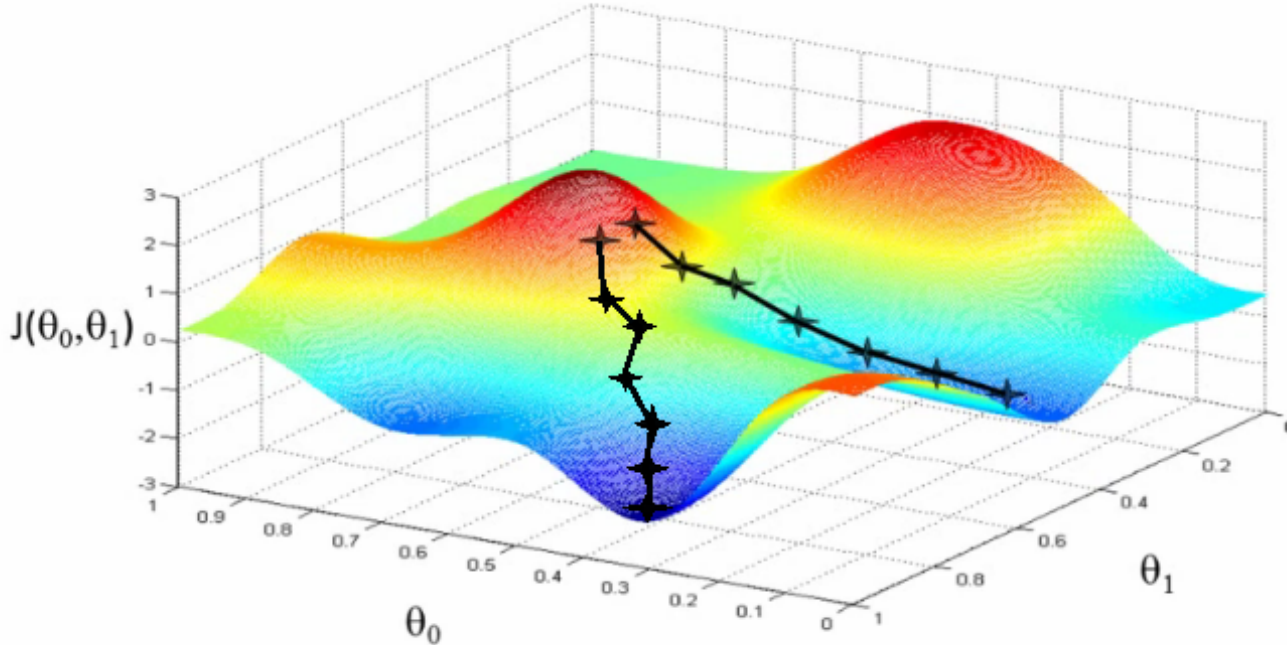
now you try... $f(x,y,z) = 5x^2 + 4xe^{-y} - x^2y^2z^2 + \frac{1}{3}z^3$

We use linear algebra, so we are taking the gradient of a function involving vectors and matrices

$$\nabla f(\mathbf{X}) = \nabla f(x_1, x_2, \dots, x_n) = \frac{\partial f}{\partial x_1} \hat{x}_1 + \frac{\partial f}{\partial x_2} \hat{x}_2 + \dots + \frac{\partial f}{\partial x_n} \hat{x}_n$$

Whiteboard example: $f(\mathbf{x}) = f(x_1, x_2) = (a - b\mathbf{x})^2 = (a - b_1x_1 - b_2x_2)^2$

OPTIMIZATION! Try to find the GLOBAL minimum or maximum of a multivariate surface in order to find the best parameters for a function - *gradient descent (and variants)*



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<https://www.khanacademy.org/math/multivariable-calculus/multivariable-derivatives/partial-derivative-and-gradient-articles/a/the-gradient>

<https://www.kutasoftware.com/freeica.html>