

cam module

class `cam.WebcamVideoStream(src=0)`

[\[source \]](#)

Bases: **object**

Class for the video camera handler.

Note:

This function is thread safe

read()

[\[source \]](#)

Read the last frame updated :returns: `mat` – Last updated frame of the camera

start()

[\[source \]](#)

Start of the camera thread.

stop()

[\[source \]](#)

Stop the camera thread

update()

[\[source \]](#)

This function works in a thread to update every frame constantly