

Quantum Neuron

an application of Repeat-Until-Success Circuits

Moritz Schmidt

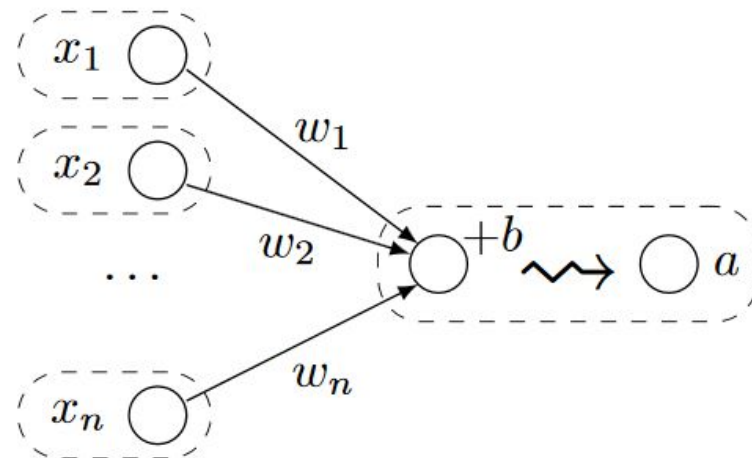
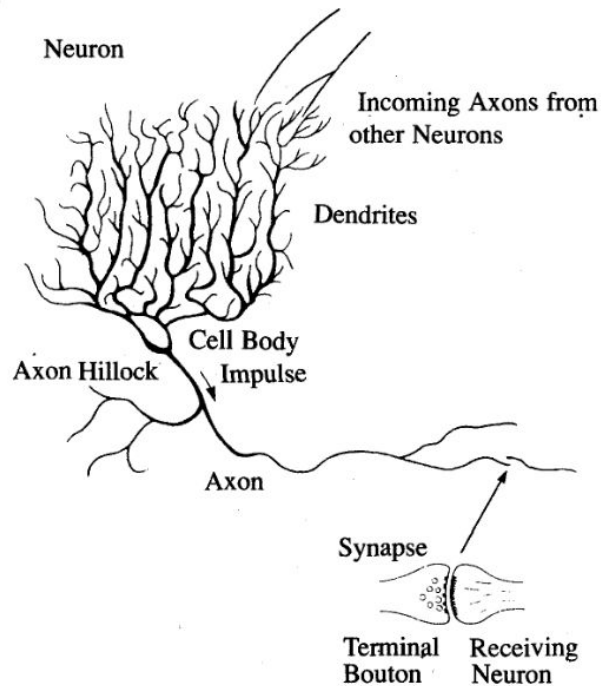
20.07.2021

Outline

- (small) Introduction Artificial Neuron
- Quantum Artificial Neuron
- Implementation Issues In Qiskit

Classical Artificial Neuron

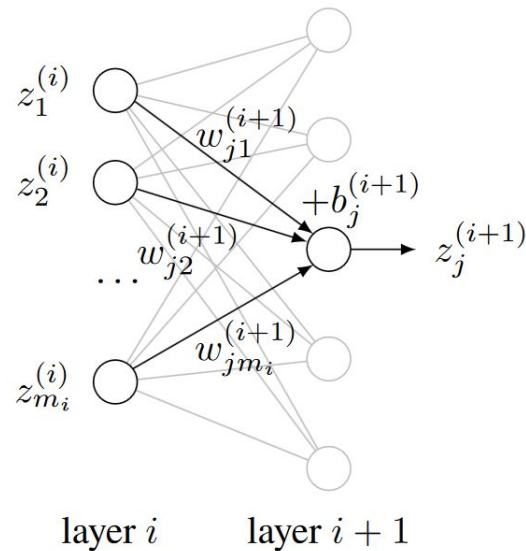
Neuron



$$y = \sigma\left(\sum_i^N x_i w_i + b\right)$$

Neural Networks As Function Approximator

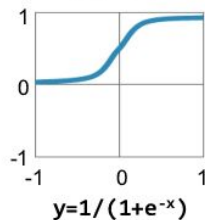
- Used to learn unknown functions
- Training data:
 - Input data x
 - Expected output y
- Optimize weights based on training error
- Learn to generalize for unknown test data



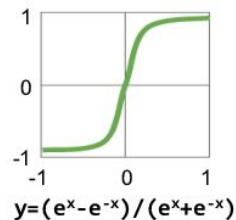
Activation Functions

**Traditional
Non-Linear
Activation
Functions**

Sigmoid

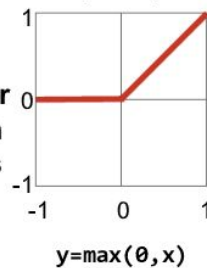


Hyperbolic Tangent

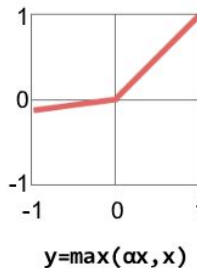


**Modern
Non-Linear
Activation
Functions**

**Rectified Linear Unit
(ReLU)**

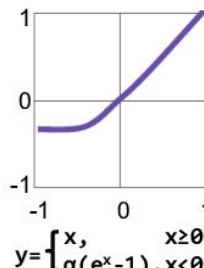


Leaky ReLU



α = small const. (e.g. 0.1)

Exponential LU



Neural Network

next layer

previous layer

$$z^{(i)} = \sigma(W^{(i)} z^{(i-1)} + b^{(i)})$$

activation function

linear combination

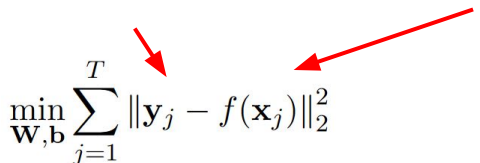
$$y = \sum_i^N x_i w_i + b$$

The diagram illustrates the equation for the output of a neuron in a neural network layer. The equation is $z^{(i)} = \sigma(W^{(i)} z^{(i-1)} + b^{(i)})$. Annotations include: a red arrow pointing to $z^{(i)}$ labeled 'next layer'; a red arrow pointing to $z^{(i-1)}$ labeled 'previous layer'; a red arrow pointing to σ labeled 'activation function'; and a red bracket under the term $W^{(i)} z^{(i-1)} + b^{(i)}$ labeled 'linear combination'. Below the bracket, the general form of a linear combination is given as $y = \sum_i^N x_i w_i + b$.

Training

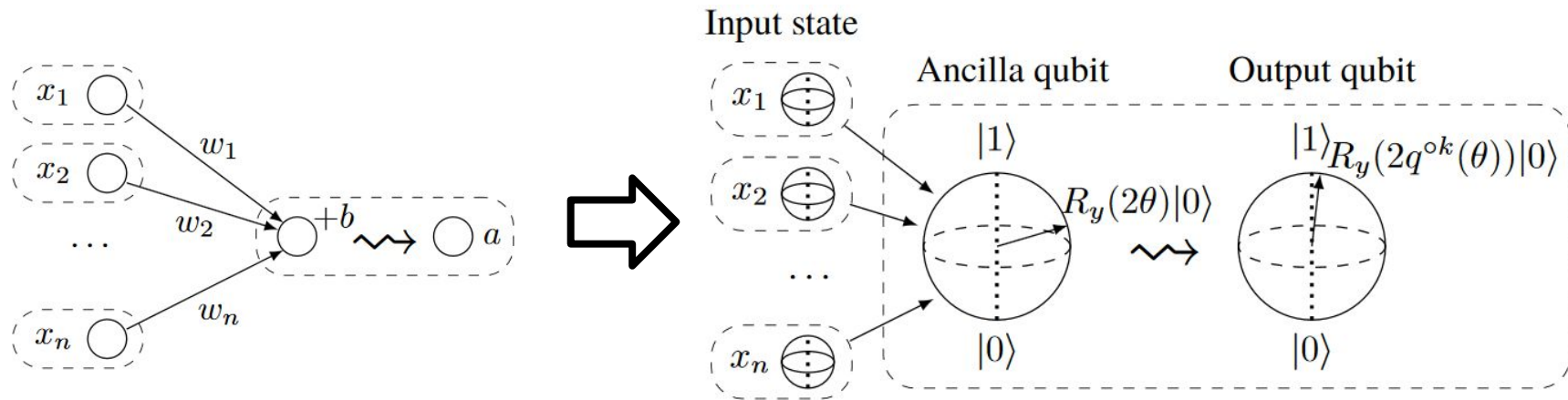
correct result

output of network

- Loss Function: $\min_{\mathbf{w}, \mathbf{b}} \sum_{j=1}^T \|\mathbf{y}_j - f(\mathbf{x}_j)\|_2^2$ 
- Often more sophisticated in practice (regularization terms,...)
- Optimization Problem!
- **Backpropagation:** Chain Rule + Gradient Descent + 'Optimizer'
- Requires Gradient => Activation functions should be differentiable

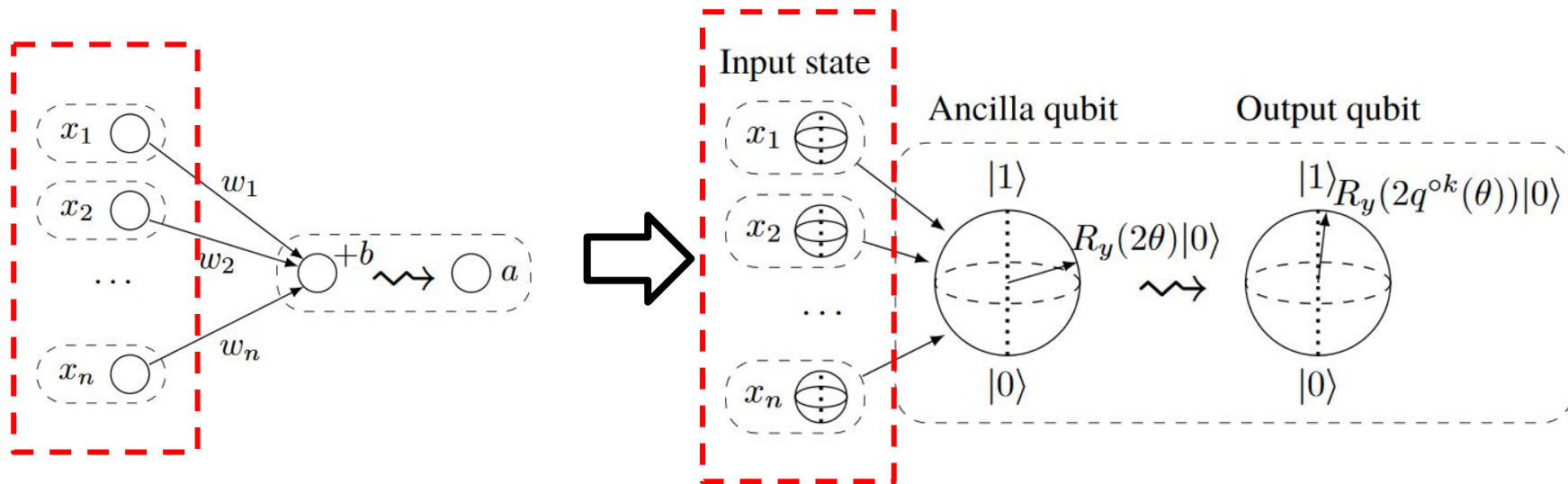
Quantum Artificial Neuron

Quantum Perceptron: Concept



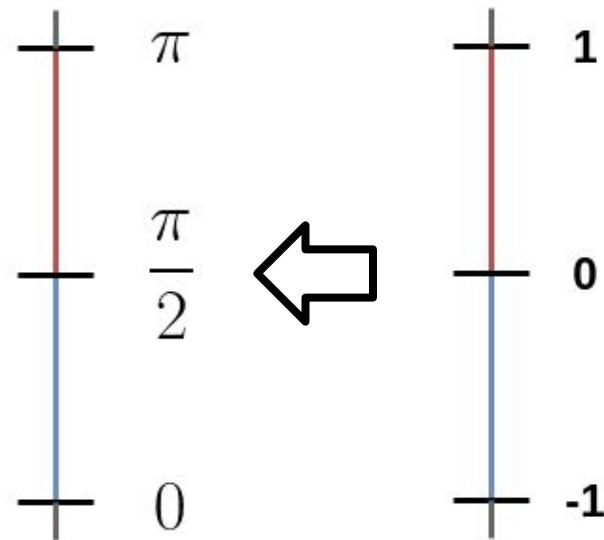
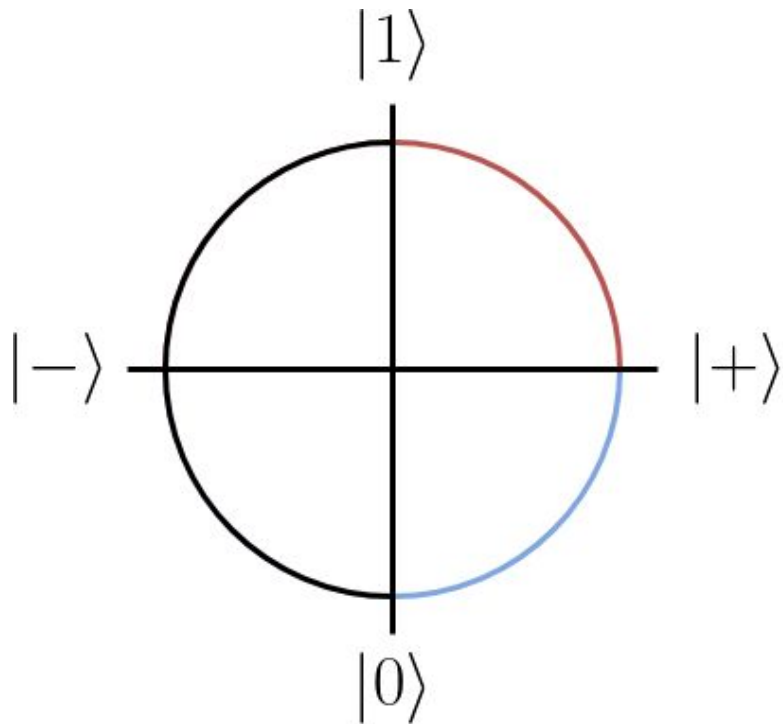
Encoding on the Bloch Sphere

Assumption: $x \in [-1, 1]^n$

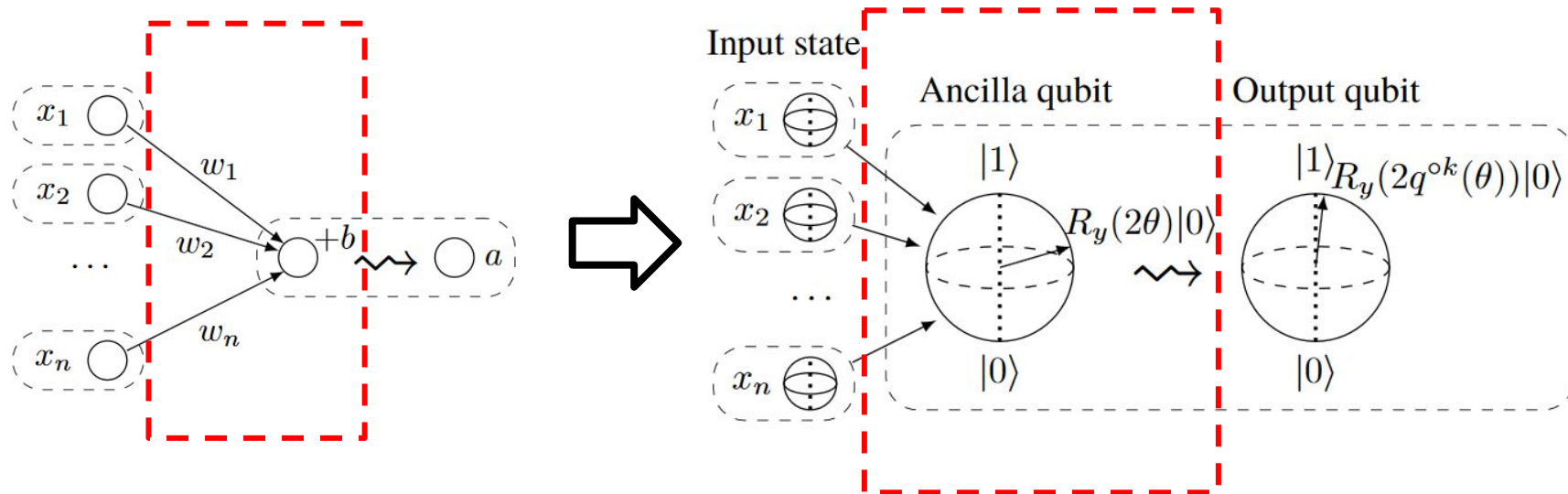


Encoding on the Bloch Sphere

Assumption: $x \in [-1, 1]^n$



Linear Combination



Linear Combination

- We want normalized data: $x \in [-1, 1]^n$
- We don't want extra constraints for Optimization: $w \in \mathbb{R}^n$
- Output has to be in bounds again! $y = \sum_i^N x_i w_i + b$
- Normalize by biggest magnitude of bias and weights

**arbitrary magnitude
depending on w, b**

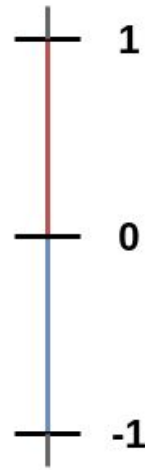
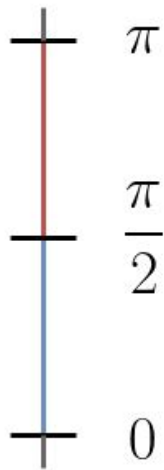
Linear Combination

$$y = \sum_{i=0}^N x_i w_i$$

We start at angle $\frac{\pi}{2}$ and rotate along the Y-Axis depending on each $x_i w_i$

At Maximum rotate: $\frac{\pi}{2}$

At Minimum rotate: $-\frac{\pi}{2}$



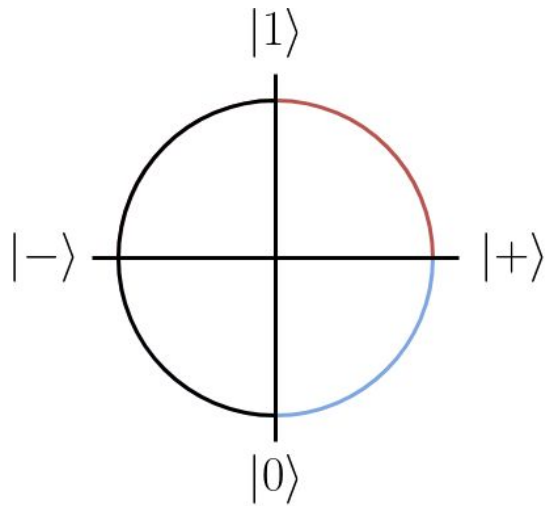
We start at 0 and add up the terms $x_i w_i$

At Maximum add 1

At Minimum add -1

Linear Combination: Circuit

- Assume: $x_i \in \{-1, 1\}$
- We start in state $|+\rangle$
- We can view x_i as Rotation direction
- We can view w_i as Rotation angle
- How can we implement this as a Circuit?

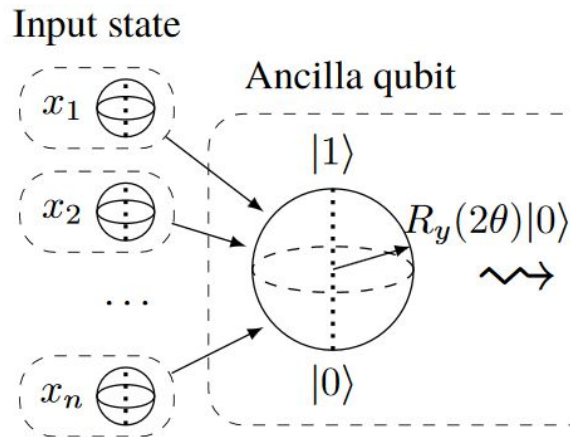


Linear Combination: Circuit

Case $x_i = 1$:

The Input Qubit is in State $|1\rangle$

Apply controlled rotation around Y-axis
with with angle \mathcal{W}_i



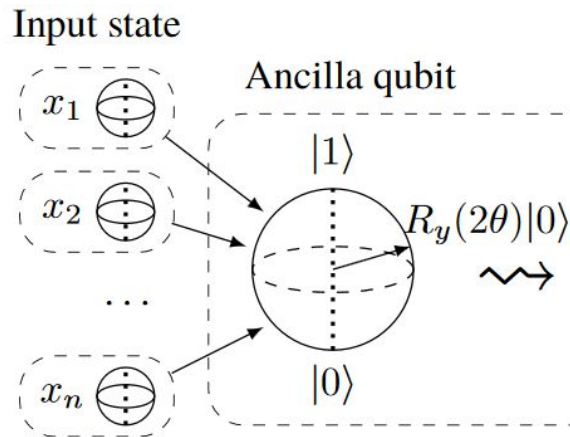
Linear Combination: Circuit

Case $x_i = 0$:

The Input Qubit is in State $|0\rangle$

We want to rotate with angle $-\omega_i$

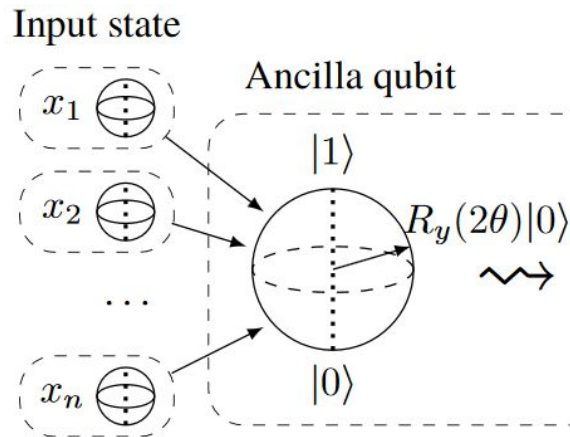
But controlled rotation does not work here..



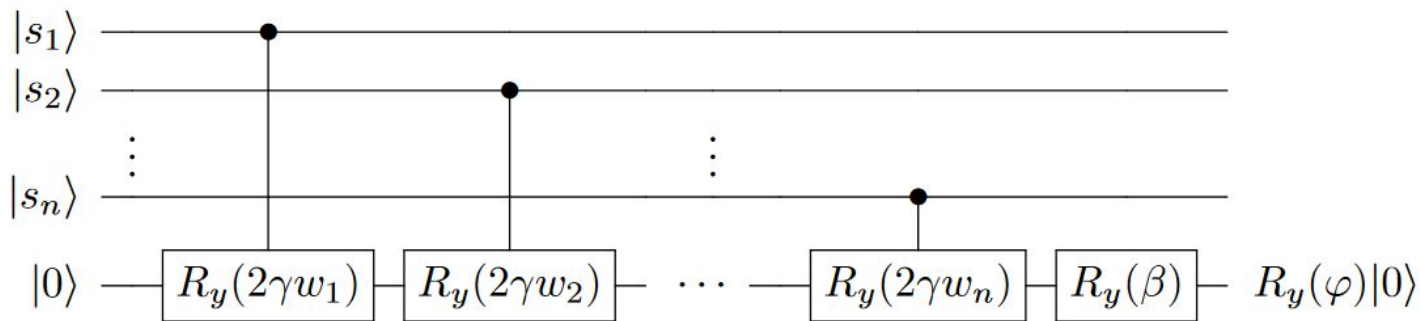
Linear Combination: Circuit

Solution:

- Rotate with angle $-\omega_i$ by default
- In case $x_i = 1$ rotate with angle $2\omega_i$
 - first rotation negates the default rotation
 - second rotation is the actual rotation



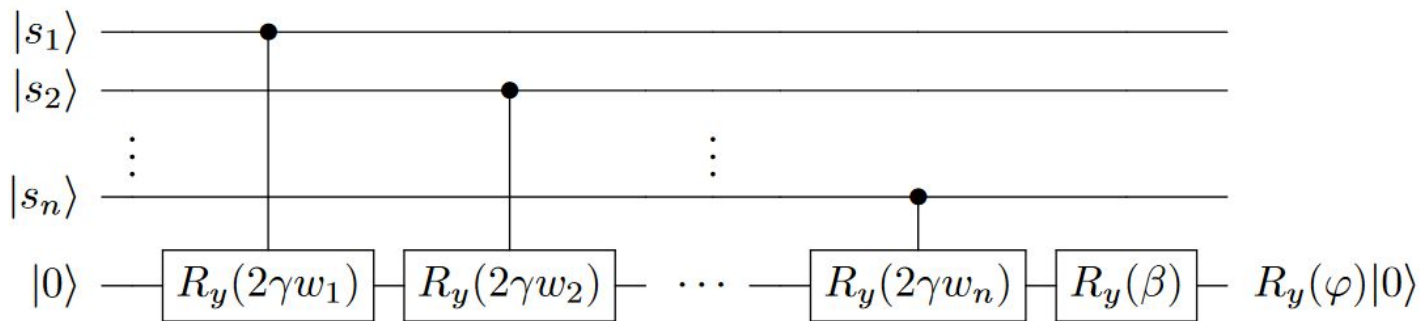
Linear Combination: Circuit



$$\gamma = \frac{\pi}{2} \cdot \frac{1}{n \cdot w_{max} + b_{max}}$$

$$\beta = \frac{\pi}{2} + \gamma(b - w_1 - w_2 - \dots - w_n)$$

Linear Combination: Circuit

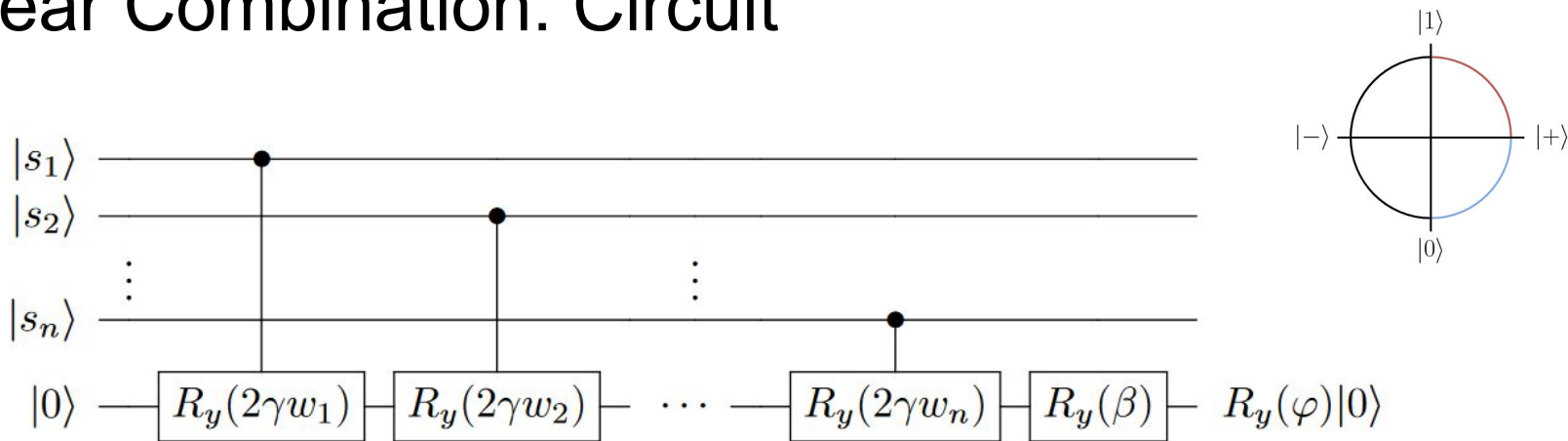


Normalization Factor

$$\gamma = \frac{\pi}{2} \cdot \frac{1}{n \cdot w_{max} + b_{max}}$$

$$\beta = \frac{\pi}{2} + \gamma(b - w_1 - w_2 - \dots - w_n)$$

Linear Combination: Circuit

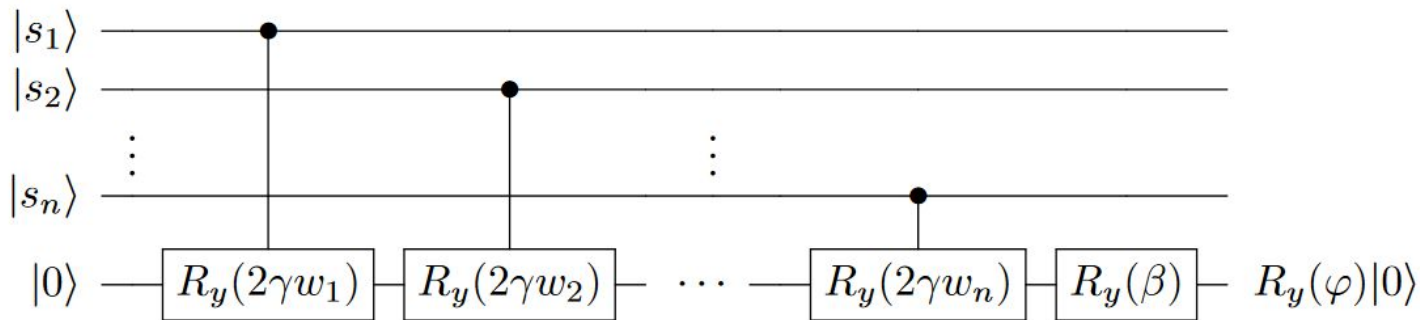


Initialize to $|+\rangle$

$$\gamma = \frac{\pi}{2} \cdot \frac{1}{n \cdot w_{max} + b_{max}}$$

$$\beta = \frac{\pi}{2} + \gamma(b - w_1 - w_2 - \dots - w_n)$$

Linear Combination: Circuit



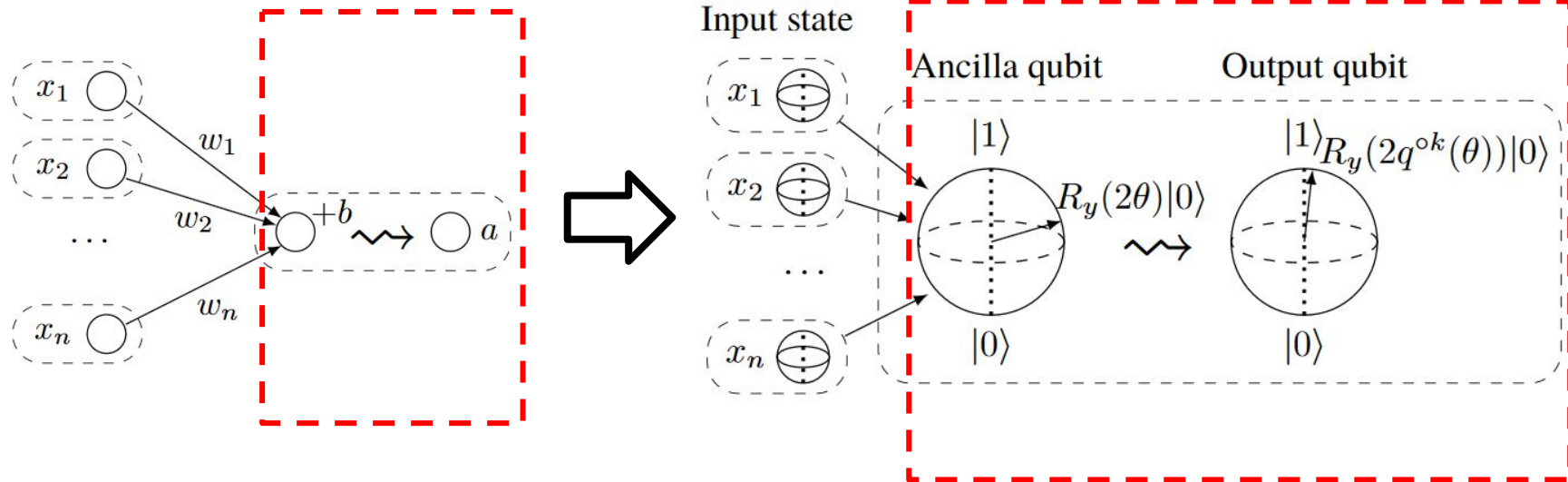
Bias + default rotations



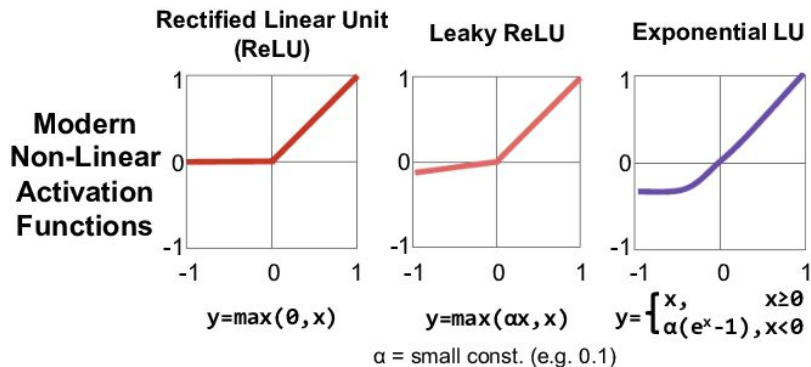
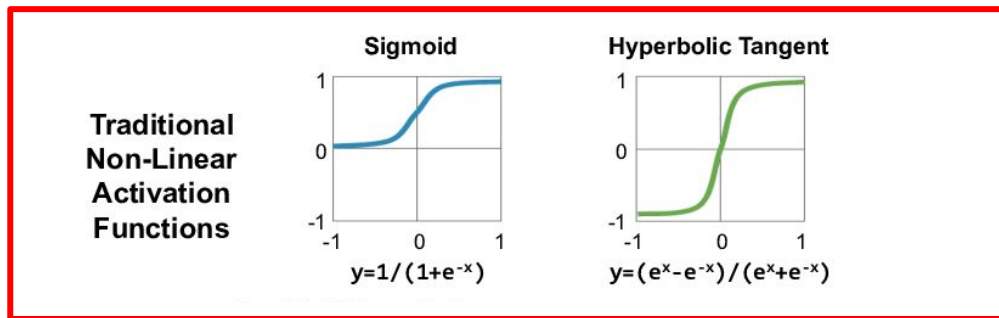
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Activation Function

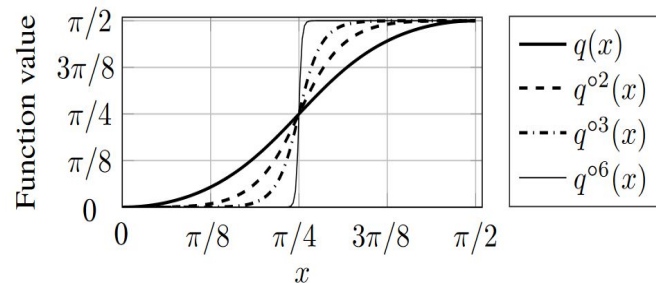
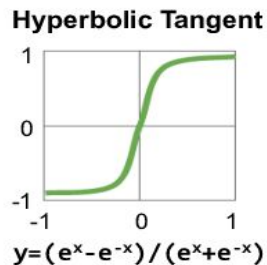
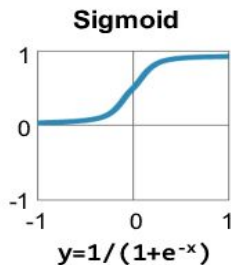


Quantum Neuron: Activation Function



Quantum Neuron: Activation Function

Traditional Non-Linear Activation Functions



$$q(\varphi) = \arctan(\tan^2 \varphi)$$

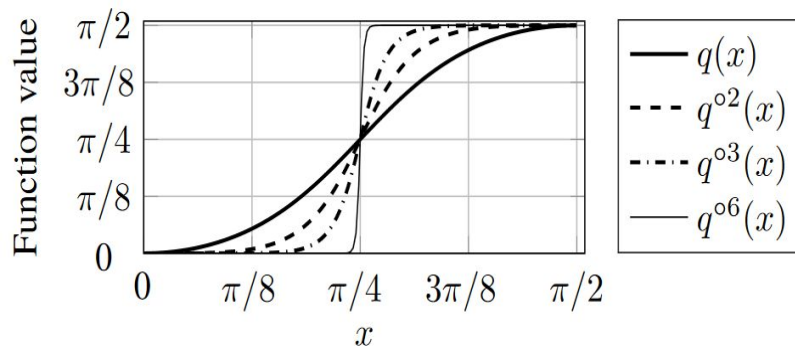
Quantum Neuron: Activation Function

- Until now: Angle on **Bloch Sphere**

- Here: Actual Angle

- (0 and 1 State are orthogonal)

- Applying q multiple times \Rightarrow Step Function



$$q(\varphi) = \arctan(\tan^2 \varphi)$$

Activation Function: Interpretation

$$\varphi \in [0, \frac{\pi}{2}] \iff |\varphi\rangle = \cos(\varphi)|0\rangle + \sin(\varphi)|1\rangle$$

Activation Function: Interpretation

$$\varphi \in [0, \frac{\pi}{2}] \iff |\varphi\rangle = \cos(\varphi)|0\rangle + \sin(\varphi)|1\rangle$$

$$q(\varphi) = \arctan(\tan^2(\varphi)) \qquad \tan^2(\varphi) = \frac{\sin^2(\varphi)}{\cos^2(\varphi)}$$

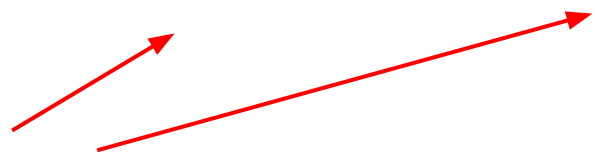
Activation Function: Interpretation

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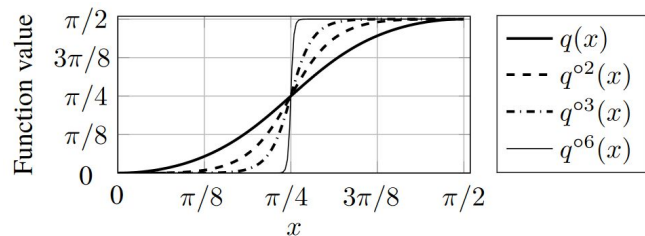
$$q(\varphi) = \arctan(\tan^2(\varphi)) \Rightarrow |q(\varphi)\rangle = \frac{\cos^2(\varphi)}{z}|0\rangle + \frac{\sin^2(\varphi)}{z}|1\rangle$$

Normalization Term

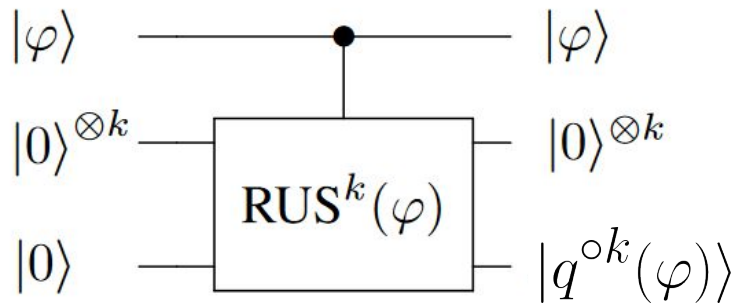
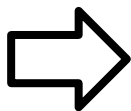
(cancels out in tangens)



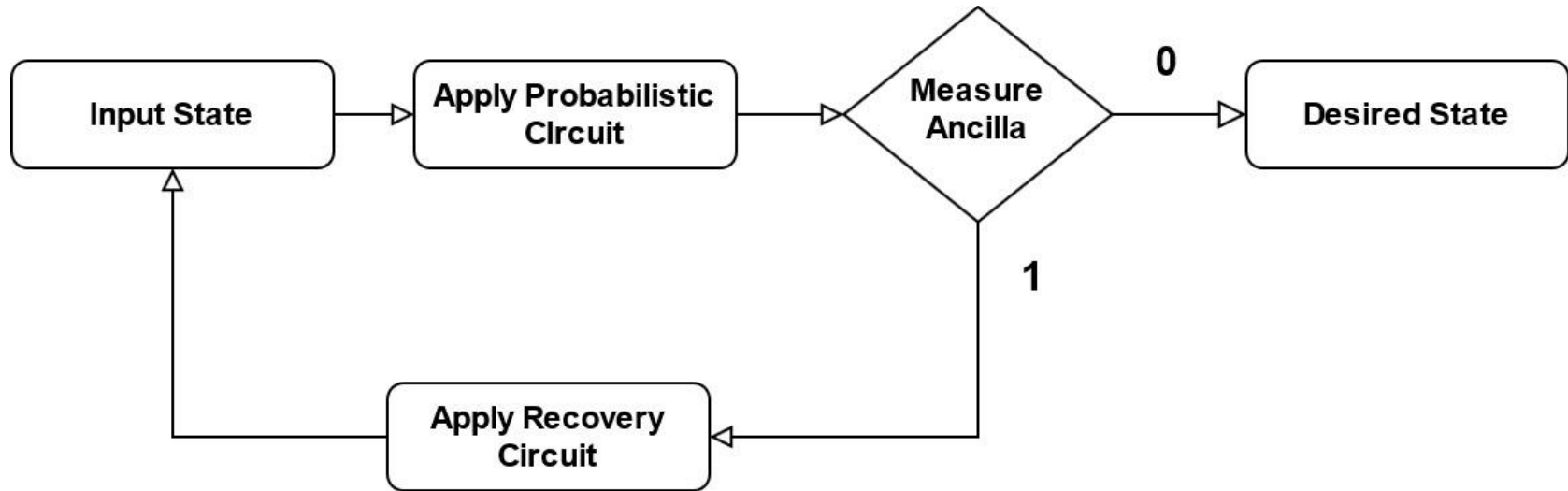
Activation Function



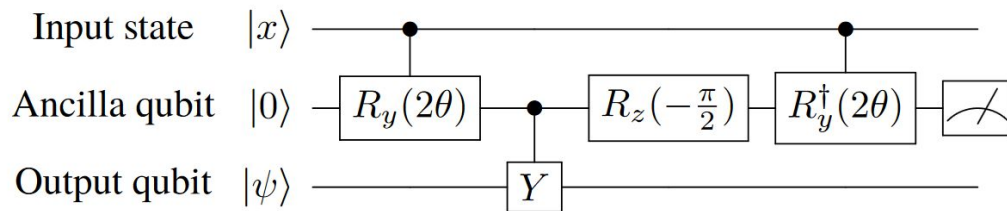
$$q(\varphi) = \arctan(\tan^2 \varphi)$$



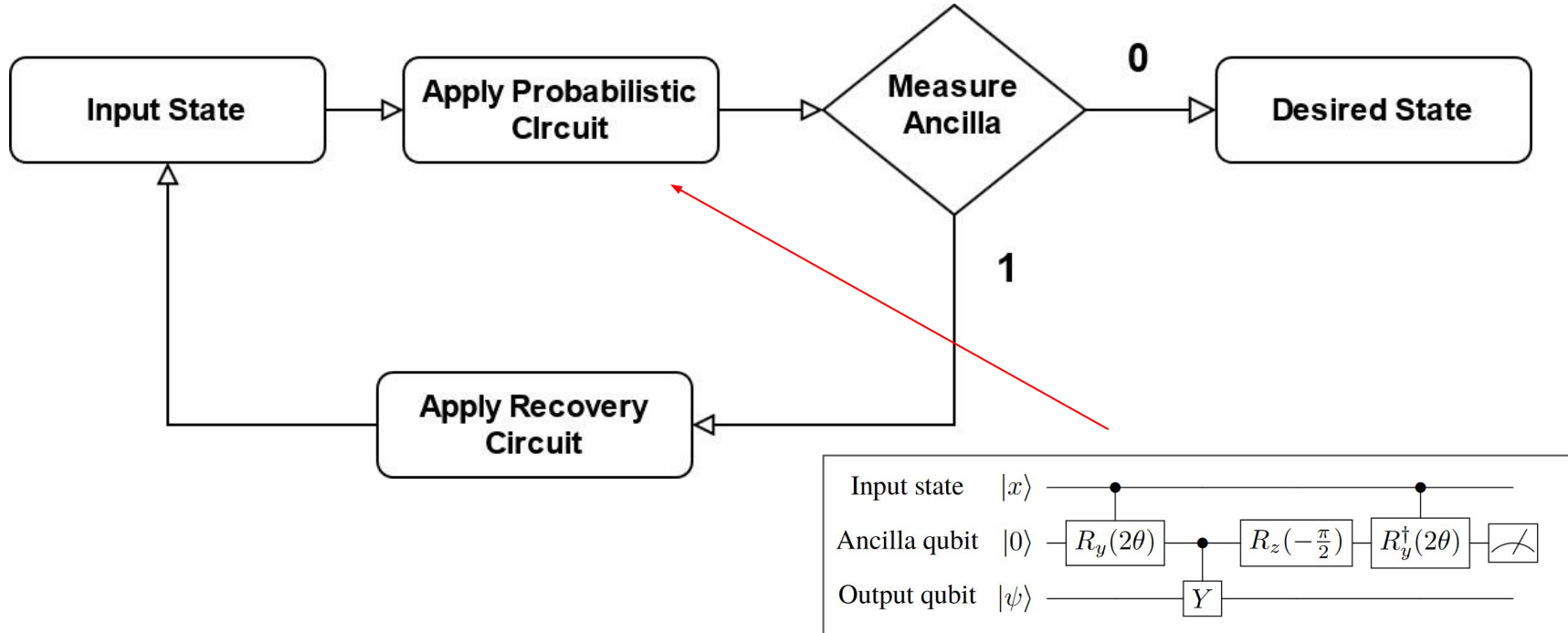
Repeat-Until-Success Circuit



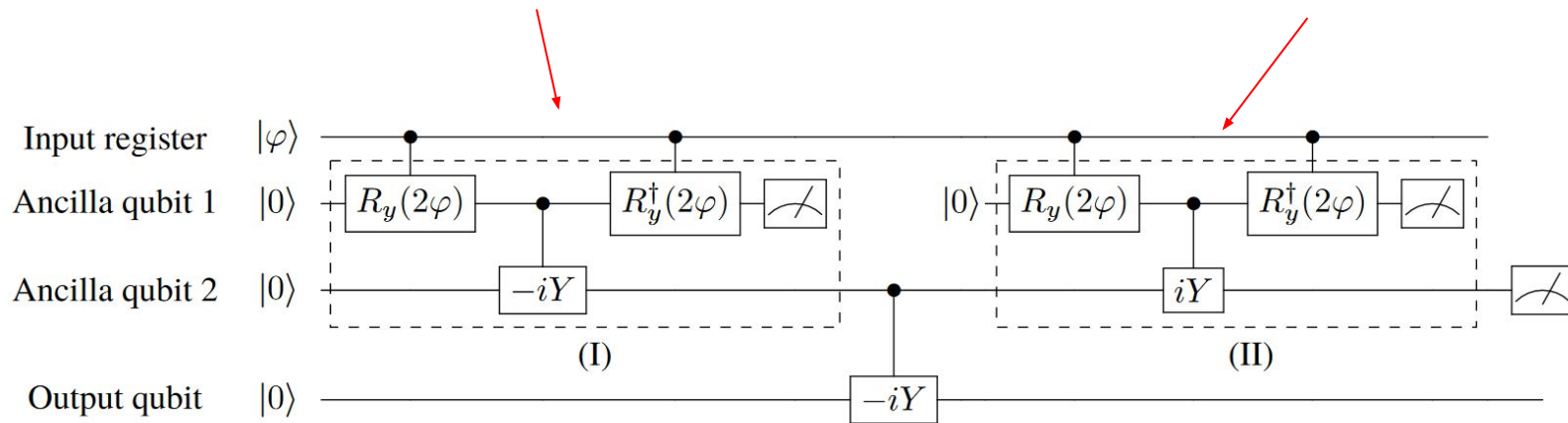
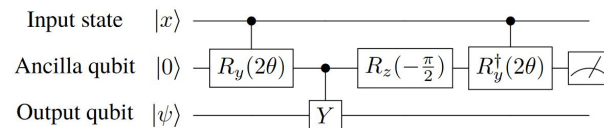
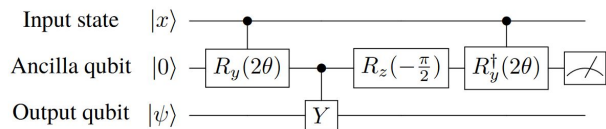
Activation Function: RUS (k=1)



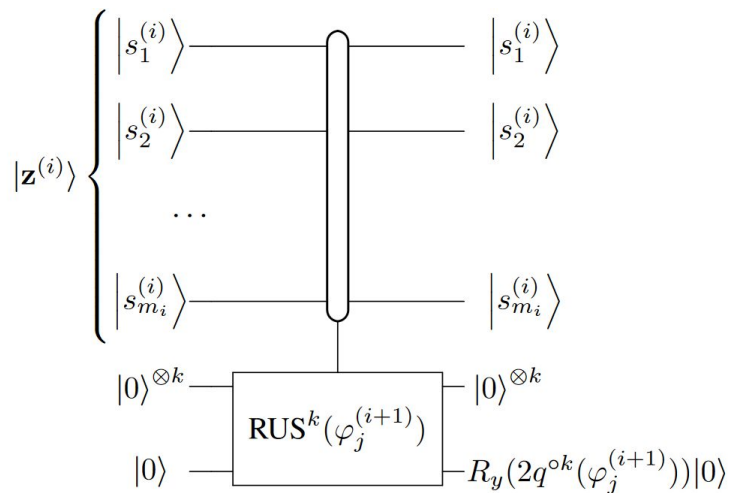
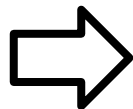
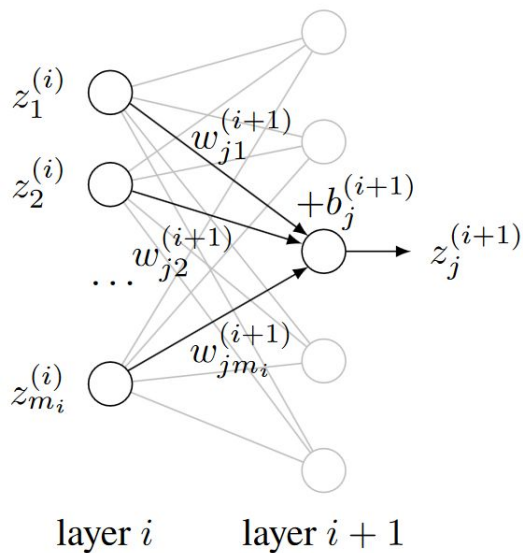
Repeat-Until-Success Circuit



Activation Function: RUS (k=2)



From Single Neuron to Neural Network



Comparing To Classical Neural Networks

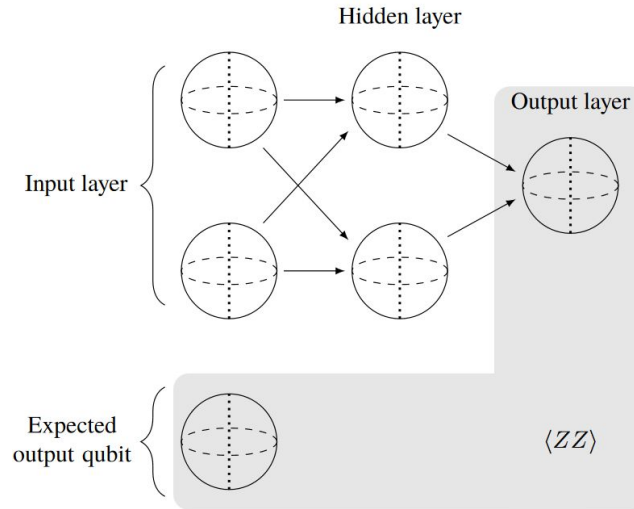
- Model allows to simulate a classical neural network computation!
- But worse runtime then classically..
- And we only did forward pass...
- Entire optimization still has to be done classically....

Superposition As Input

**Superposition of
input data**



**Superposition of
expected results**



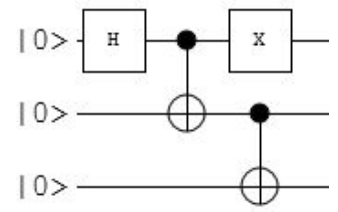
Training Of Superposition

- Training again only classically,
- Gradients??..
- gradient-free optimization used in paper
- Testing: Each data point separately
- Still: In times of “Big Data”, evaluate entire training data in one go!

Questions?

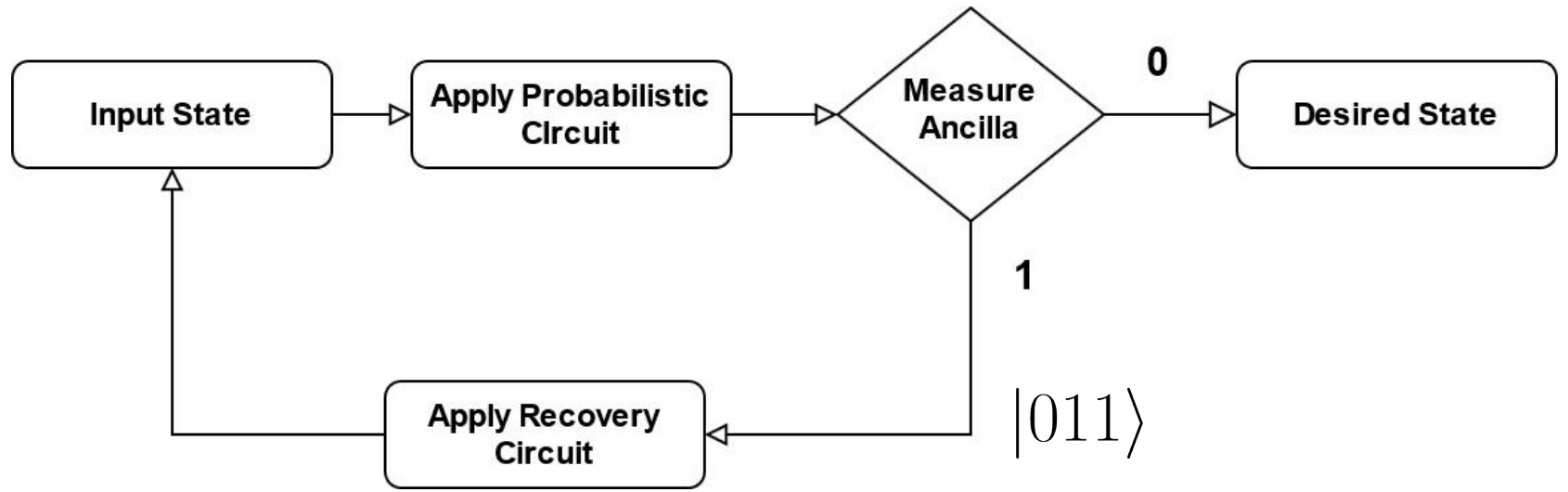
RUS Implementation Qiskit

$|000\rangle$



$$\frac{1}{\sqrt{2}}(|100\rangle + |011\rangle)$$

$|100\rangle$



$|011\rangle$

