

Eliciting ambiguity

Patrick Schmidt

University of Zurich

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Outline

Introduction: Subjective ambiguity

Mixing bets

Experiment

Conclusion and next steps

Subjective ambiguity

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Subjective ambiguity

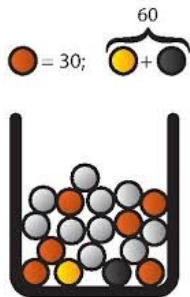
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- ▶ Ambiguity is relevant in experiments (Ellsberg, 1961) – but what about natural economic decisions?
- ⇒ Need to measure subjective ambiguity.

From the Ellsberg Urn to real-world applications



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- ▶ Experiment: **Mixing bets** are **applicable and valid**.
- ▶ **Ambiguity** relevant for **stock exchange and other participants' behavior**.
- ▶ Estimation of **general model** that accounts for **stochastic choice, heterogeneity, probability weighting, and hedging**.

Related literature

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- ▶ ... equivalent ranges of probability (Abdellaoui et al., 2021; Hill, 2023)
- ▶ ... exchangeability and Hurwicz Expected Utility (Bleichrodt et al., 2023)
- ▶ ... or directly ask for imprecise probabilities (Manski, 2018; Manski and Molinari, 2010; Giustinelli et al., 2021; Bachmann et al., 2020; Henkel, 2022)

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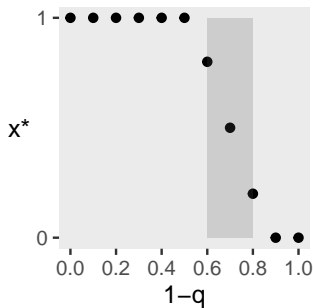
- ▶ is endowed with **lottery tickets**. Each ticket represents a fixed probability to win a monetary reward.
- ▶ has to **bet** each ticket **on the event or the complement**.
- ▶ obtains only the tickets placed on the **true realization** multiplied by the **odds**.

Multiple mixing bets

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- ▶ **Mixing interval** $:=$ Interval of odds, where agent prefers to mix

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Maxmin

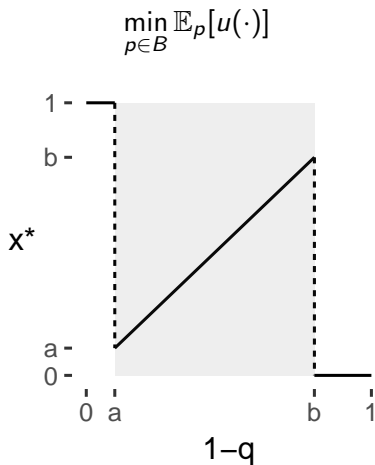


Figure: Optimal ratio of tickets put on event x^* versus odds of complement $1 - q$ for agent with belief interval $[a, b]$.

Variational preferences

$$\min_{p \in B} \mathbb{E}_p[u(\cdot)] + c(p).$$

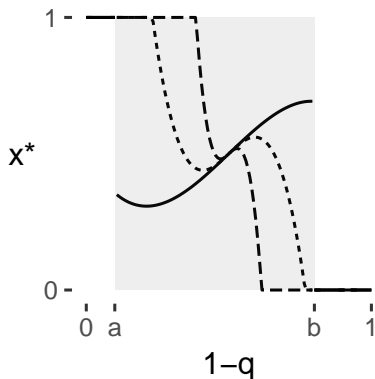


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Second order preferences

$$\mathbb{E}_{p \sim \mathbb{P}}[\phi(\mathbb{E}_p[u(\cdot)])].$$

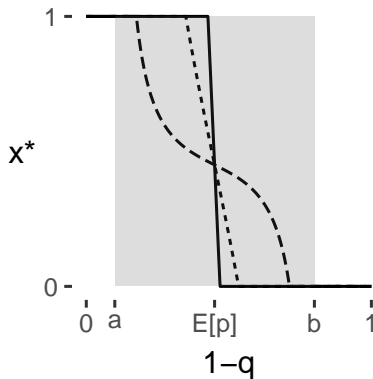


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Summary of theory

- For maxmin preferences, variational preferences, and smooth second-order preferences:

$$\text{mixing interval} \subseteq \text{belief interval}$$

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- ▶ The **length** of the mixing interval quantifies **ambiguity perception**.
- ▶ The **shape** of the mixing choices classifies **ambiguity attitude**.

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The Experiment

Elicit mixing bets for the following events

- ▶ risky color drawn from urn (risk)
- ▶ ambiguous color drawn from urn (ambiguity)
- ▶ ambiguous color drawn after information update (updated)
- ▶ stock index rising (stock)
- ▶ other player cooperating (social)

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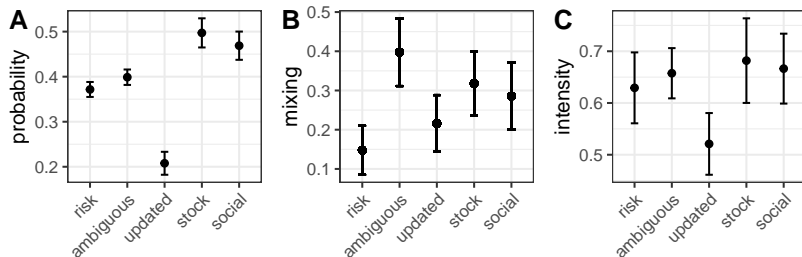
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Estimate

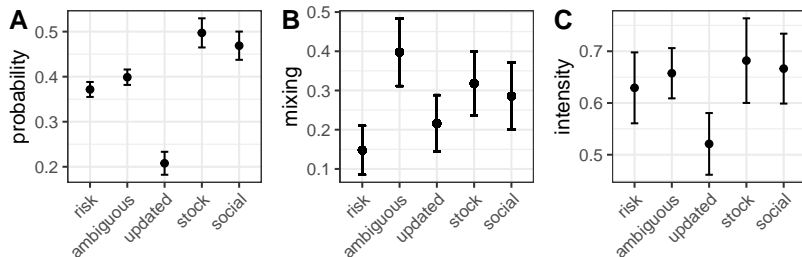
- ▶ midpoint of belief interval (probability)
- ▶ length of belief interval (ambiguity perception)
- ▶ mixing intensity (ambiguity attitude)

Results



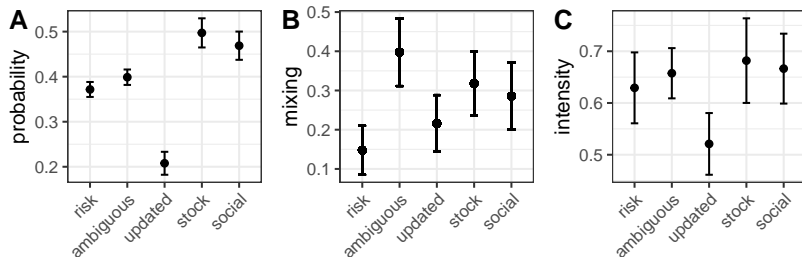
- ▶ A - probability: Average midpoint of mixing interval

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- ▶ B - mixing: Average likelihood of mixing

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- ▶ B - mixing: Average likelihood of mixing
- ▶ C - intensity: Average intensity of mixing

Structural model

Goals:

- ▶ estimate individual parameters
- ▶ adjust for stochastic choice / noise
- ▶ adjust for hedging
- ▶ adjust for probability weighting

Solution: Estimate discrete choice model with Bayesian hierarchical structure.

$$U(x, q, B, \theta) = \min_{p \in B} E_{\gamma}(p, x, q) + c_{\theta}(p),$$

$$\mathbb{P}(x = k) \sim e^{\sigma U(k, q, B, \theta) + \epsilon}$$

Results: measurement model

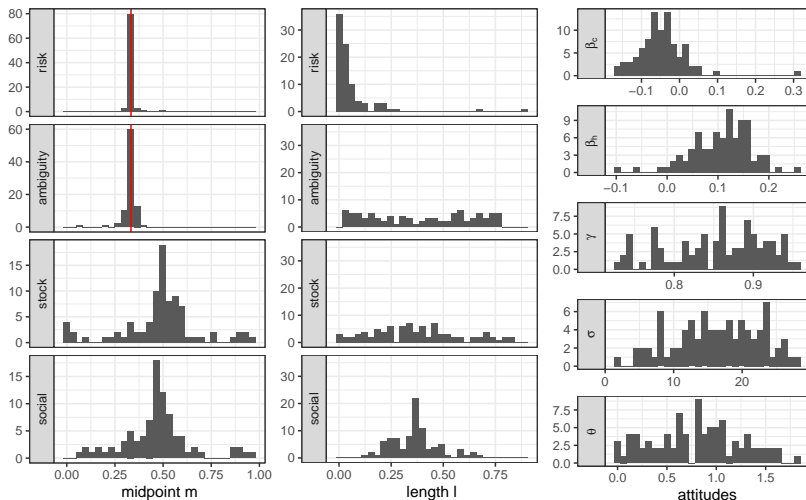


Figure: Posterior means of midpoint of belief interval, length of belief interval, and attitudes.

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Limitations:

- ▶ Multiple measurements prone to agent hedging across reports
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- ▶ Does not reveal attitude for ambiguity seeking preferences

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- ▶ Experiment shows relevance of **ambiguity perception** for **natural events**
 - ▶ Open question: Importance for natural decisions?

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Follow-up

- ▶ Experiment shows relevance of **ambiguity perception** for **natural events**
 - ▶ Open question: Importance for natural decisions?
- ▶ Experiment shows heterogeneity in student population.
 - ▶ Open question: Heterogeneity in representative samples?
- ▶ Sever methods allow to measure ambiguity for natural events.
 - ▶ Open question: Which method (or combination of methods) is most useful in applied settings?

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A simplified mixing bet

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- ▶ **Mixing:** If you divide the tickets equally, you win 10 Euros with a chance of 50%.

An intuitive explanation

Consider the choice between

$[E_q]$ a lottery that pays with probability q if the event E realizes

$[C_q]$ a lottery that pays with probability $1 - q$ if the the event E does not realize, and

$[M_q]$ a lottery that pays with probability $q(1 - q)$.

