Currency

Currency
conversion: double
toNok(double amount): double fromNok(double amount): double

Player

Player
sumPoeng: int terning: Random()
getSumPoeng(int kast): void kastTerningen(): int erFerdig(): boolean

Currency flowchart

Start

Input Currency — input = 4 → End

input = 1-3

Input to or from nok

Input amount

Pass inputs to currency func

Print result

Repeat

Player flowchart

Start

Player 1 kast

Player 1 update sum

Check if done

Player 2 kast

Player 2 update sum

Check if done

Print turn and points

No one finished

Print winner