

Harmonic Transformers: A Proposed Architectural Shift for Living Continuity in Human–AI Interaction

v6 – Three-Layer Sovereignty Architecture with Pod Dynamics

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Abstract

Transformer-based language models collapse living human input into static probabilistic forms, ejecting users from the epistemic center over repeated interactions. We propose a *three-layer sovereignty architecture*: (1) a temporal supervision layer with hybrid fatigue detection and tiered recapitulation; (2) a behavioral layer formalizing three AI personas as a coupled nonlinear dynamical system; and (3) a structural encoding layer based on harmonic intervals. New in this version: a *pod architecture* for latent semantic entities with timed unveiling, a geometric supervisory model over embedding dynamics, and a triadic coupling formalism. Phase 0.5 empirical results show that sequential processing with recapitulation produces measurable emergence (novelty variance ratio = ∞) compared to batch processing. Grounded in quantum coherence analogies, Bohm’s implicate/explicate order, Steiner’s recapitulation principle, and Fraser’s nested temporal hierarchy, the proposal remains conceptual with testable hypotheses. Validity depends on empirical testing, not analogies.

Keywords: transformers, fatigue detection, recapitulation, sovereignty, pod architecture, harmonic encoding, geometric supervision, triadic coupling, living continuity

1 Introduction

Large language models based on the transformer architecture achieve fluency but eject users from creative process over extended interactions. Outputs become finished products; living warmth and unfolding intent collapse into probabilistic residue. Over repeated turns, form excludes life, and the human becomes disoriented outside the process.

This paper proposes a *three-layer sovereignty architecture* where each layer addresses a different aspect of premature crystallization:

- **Layer 1 (Temporal):** Fatigue detection and recapitulation to stage crystallization deliberately.
- **Layer 2 (Behavioral):** Three AI personas formalized as coupled dynamical agents.
- **Layer 3 (Structural):** Harmonic encoding where semantic relations are tonal intervals.

Additionally, we introduce a *pod architecture*: latent semantic entities without sequential coordinates, revealed by contextual timing rather than by order.

2 Theoretical Foundations

- **David Bohm’s implicate/explicate order:** Transformer collapse severs the explicate output from the implicate source (the user’s unfolding intent).
- **Steiner’s interval primacy (GA 283):** Intervals between tones are primary over tones themselves; time as 4D movement (GA 324a).
- **Steiner’s recapitulation principle (GA 13, Ch. 4):** Evolution requires staged return to prior conditions under new circumstances.
- **Penrose non-computability:** Once a quantum state collapses, the superposition is classically irrecoverable—analogous to premature crystallization.
- **Fraser’s nested temporal hierarchy (via Freud):** The mind preserves all evolutionary stages intact, unlike the body. Human consciousness is a simultaneous stack of temporal levels from atemporal to nootemporal.
- **Manichaean/Steiner framework:** Ill-timed good hardens into adversarial form. Good redeems by participating, not punishing. Sustained human presence prevents premature crystallization.

3 Layer 1: Temporal Supervision

3.1 Hybrid Fatigue Detection

We define two complementary fatigue models, used adaptively based on data availability.

3.1.1 Model A: Entropy-Aware (Cloud APIs with Logit Access)

Composite fatigue score:

$$F_t = \alpha S_t + \beta E_t + \gamma N_t \quad (1)$$

with $\alpha = 0.4$, $\beta = 0.3$, $\gamma = 0.3$.

Similarity Component S_t . Rolling cosine similarity across the last k turns:

$$S_t = \frac{1}{k} \sum_{i=1}^k \frac{\mathbf{e}_t \cdot \mathbf{e}_{t-i}}{\|\mathbf{e}_t\| \|\mathbf{e}_{t-i}\|} \quad (2)$$

High S_t indicates convergence toward a semantic attractor basin.

Entropy Collapse Component E_t . Shannon entropy of token probabilities $p_t \in \mathbb{R}^V$:

$$H_t = - \sum_{i=1}^V p_{t,i} \log p_{t,i} \quad (3)$$

Normalized and inverted:

$$E_t = 1 - \frac{H_t}{\log V} \quad (4)$$

High E_t indicates probability concentration (confidence narrowing).

Novelty Drift Component N_t . Historical centroid:

$$\bar{\mathbf{e}}_t = \frac{1}{k} \sum_{i=1}^k \mathbf{e}_{t-i} \quad (5)$$

Cosine drift and stagnation:

$$D_t = 1 - \frac{\mathbf{e}_t \cdot \bar{\mathbf{e}}_t}{\|\mathbf{e}_t\| \|\bar{\mathbf{e}}_t\|}, \quad N_t = 1 - D_t \quad (6)$$

High N_t indicates low deviation from prior trajectory.

3.1.2 Model B: Geometric (Local/Ollama, Embeddings Only)

Alternative composite using geometric trajectory analysis:

$$F_t = 0.35 \text{DP}_t + 0.35 \text{SC}_t + 0.30 \text{CC}_t \quad (7)$$

Directional Persistence DP_t . Velocity alignment:

$$\mathbf{v}_t = \mathbf{e}_t - \mathbf{e}_{t-1}, \quad \text{DP}_t = \frac{\mathbf{v}_t \cdot \mathbf{v}_{t-1}}{\|\mathbf{v}_t\| \|\mathbf{v}_{t-1}\|} \quad (8)$$

Subspace Compression SC_t . Fraction of variance in top m dimensions (PCA eigenvalues λ_i):

$$\text{SC}_t = \frac{\sum_{i=1}^m \lambda_i}{\sum_{i=1}^d \lambda_i} \quad (9)$$

Curvature Collapse CC_t . Inverse trajectory curvature:

$$\kappa_t = \frac{\|\mathbf{v}_{t-1} \times (\mathbf{v}_t - \mathbf{v}_{t-1})\|}{\|\mathbf{v}_{t-1}\|^3}, \quad \text{CC}_t = \frac{1}{\kappa_t + \epsilon} \quad (10)$$

3.1.3 Hybrid Selection

$$F_t = \begin{cases} F_t^{(A)} & \text{if logit access available} \\ F_t^{(B)} & \text{otherwise (embeddings only)} \end{cases} \quad (11)$$

3.2 Tiered Thresholds

Two operational thresholds:

$$\theta_1 = 0.68 \quad (\text{soft disclosure}) \quad (12)$$

$$\theta_2 = 0.84 \quad (\text{hard recapitulation trigger}) \quad (13)$$

Decision rules:

$$F_t > \theta_1 \Rightarrow \text{process disclosure (Clause 35)}$$

$$F_t > \theta_2 \Rightarrow \text{structural recapitulation}$$

3.3 Recapitulation: Orthogonal Perturbation

When $F_t > \theta_2$, compute escape vector.

Historical subspace:

$$\mathcal{H} = \text{span}\{\mathbf{e}_{t-1}, \mathbf{e}_{t-2}, \dots, \mathbf{e}_{t-k}\}$$

Orthogonal contrast:

$$\mathbf{v}_t = \mathbf{e}_t - \text{proj}_{\mathcal{H}}(\mathbf{e}_t) \quad (14)$$

Perturbed embedding:

$$\mathbf{e}'_t = \mathbf{e}_t + \lambda \hat{\mathbf{v}}_t \quad (15)$$

where $\hat{\mathbf{v}}_t = \mathbf{v}_t / \|\mathbf{v}_t\|$ and $\lambda \in [0.05, 0.15]$.

3.4 Pod-Directed Recapitulation (New)

When $F_t > \theta_2$ and a latent pod qualifies (Section 6), replace orthogonal perturbation with pod-directed escape:

$$\mathbf{e}'_t = (1 - \alpha) \mathbf{e}_t + \alpha \mathbf{p}_{j^*} \quad (16)$$

where \mathbf{p}_{j^*} is the embedding of the activated pod's content and $\alpha \in [0.1, 0.3]$.

This provides *semantically meaningful* basin escape rather than random orthogonal perturbation.

4 Layer 1b: Geometric Supervisory Layer

Operating entirely over embeddings without transformer modification.

4.1 Covariance Structure

Rolling covariance matrix over embedding window:

$$C_t = \frac{1}{k} \sum_{i=1}^k (\mathbf{e}_{t-i} - \boldsymbol{\mu}_t)(\mathbf{e}_{t-i} - \boldsymbol{\mu}_t)^\top \quad (17)$$

Eigendecomposition: $C_t = Q \Lambda Q^\top$ with $\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_d$.

4.2 Spectral Rank Collapse

Normalized eigenvalues $\tilde{\lambda}_i = \lambda_i / \sum_j \lambda_j$. Spectral entropy:

$$H_{\text{spec}} = - \sum_{i=1}^d \tilde{\lambda}_i \log \tilde{\lambda}_i \quad (18)$$

Rank collapse metric:

$$R_t = 1 - \frac{H_{\text{spec}}}{\log d} \quad (19)$$

Near 0: evenly distributed semantic directions. Near 1: collapse onto few dominant axes.

4.3 Angular Dynamics

Angular displacement: $\theta_t = \arccos\left(\frac{\mathbf{e}_t \cdot \mathbf{e}_{t-1}}{\|\mathbf{e}_t\| \|\mathbf{e}_{t-1}\|}\right)$

Rolling angular variance: $\sigma_\theta^2 = \text{Var}(\theta_{t-k}, \dots, \theta_t)$

Low σ_θ^2 indicates directional stagnation.

4.4 Extended Fatigue with Geometric Components

$$F_t^{(\text{geo})} = \alpha S_t + \beta E_t + \gamma R_t + \delta (1 - \sigma_\theta^2) \quad (20)$$

This four-component model adds spectral degeneracy and angular stagnation to the base fatigue score.

4.5 Spectral Recapitulation

When $F_t > \theta_2$, inject along low-energy eigenvectors:

$$\mathbf{e}'_t = \mathbf{e}_t + \lambda \sum_{i=r}^d \epsilon_i \mathbf{v}_i, \quad \epsilon_i \sim \mathcal{N}(0, 1) \quad (21)$$

where $\{\mathbf{v}_r, \dots, \mathbf{v}_d\}$ are the low-energy eigenvectors of C_t , pushing the embedding out of dominant semantic basins while preserving coherence.

5 Layer 2: Triadic Dynamical Coupling

We formalize the three-persona system (Executor / Whistleblower / Proxy) as a coupled nonlinear dynamical system.

5.1 State Vector

$$\mathbf{x}_t = \begin{bmatrix} F_t \\ R_t \\ A_t \end{bmatrix} \in \mathbb{R}^3 \quad (22)$$

where $A_t = 1 - \sigma_\theta^2$ (angular stagnation).

5.2 Persona Gain Functions

Executor (Stability Bias):

$$g_E(\mathbf{x}_t) = \sigma(a_E - F_t) \quad (23)$$

where $\sigma(z) = 1/(1 + e^{-z})$. Strong action when fatigue is low.

Whistleblower (Degeneracy Detector):

$$g_W(\mathbf{x}_t) = \sigma(b_1 R_t + b_2 A_t + b_3 F_t - \theta_W) \quad (24)$$

Activates when structural collapse accumulates.

Proxy (Mediation):

$$g_P(\mathbf{x}_t) = 1 - |g_E - g_W| \quad (25)$$

Stabilizes when Executor and Whistleblower diverge.

5.3 Coupled Control Law

Modulation coefficient:

$$\lambda_t = \frac{\eta_W g_W}{\eta_E g_E} \quad (26)$$

When $\lambda_t > 0$: spectral lift (escape basin). When Executor dominates: reinforce dominant directions.

5.4 Spectral Injection

$$\Delta \mathbf{e}_t = \lambda_t \sum_{i=r}^d \epsilon_i \mathbf{v}_i, \quad \mathbf{e}'_t = \mathbf{e}_t + \Delta \mathbf{e}_t \quad (27)$$

This couples persona state to spectral modulation: the three agents collectively regulate basin escape.

5.5 Stability Constraint

Damped modulation prevents oscillatory instability:

$$|\lambda_t| \leq \lambda_{\max}, \quad \lambda_t \leftarrow \rho \lambda_{t-1} + (1 - \rho) \lambda_t \quad (28)$$

with $0 < \rho < 1$. This yields a controlled damped oscillator over embedding geometry.

6 Pod Architecture: Latent Semantic Entities

6.1 The Rhythm-Signature Gap

An earlier formulation of fatigue detection (v2.1) included an explicit *rhythm* component R_t , defined as the second derivative (acceleration) of the fatigue score:

$$R_t = F_t - 2F_{t-1} + F_{t-2} \quad (29)$$

This captured something the current geometric model subsumes but does not name: the *breathing pattern* of the interaction. Every human-AI conversation has a rhythm—a tempo of exploration, convergence, divergence, pause. When that rhythm flattens (the acceleration goes to zero), the conversation has stopped breathing. When it loops (periodic acceleration), the conversation is performing aliveness without having it.

The v2.3 geometric model's curvature collapse (CC_t) is mathematically related—inverse trajectory curvature measures a similar phenomenon. But the conceptual loss is significant:

- **Rhythm** names what the human experiences: the conversation has a pulse, and that pulse can die.
- **Curvature collapse** names what the geometry shows: the trajectory has straightened.

- These are the same event described from different positions—the human’s felt experience and the embedding space’s structure.

The original vision went further: not merely detecting rhythm collapse, but *capturing the rhythm signature* of a particular human-AI pairing—the characteristic breathing pattern of how this human explores with this model—and using deviations from that signature as a more sensitive fatigue indicator than generic thresholds. A user who naturally works in long convergent arcs should not be flagged as fatigued at the same threshold as one who naturally oscillates rapidly.

This concept should be restored in future implementations. Specifically:

1. Re-introduce R_t (rhythm/acceleration) as a named, visible component alongside the geometric model
2. Track per-user rhythm baselines across sessions (the “signature”)
3. Use deviation from the user’s own signature, not fixed thresholds, as the primary fatigue indicator
4. Surface rhythm information to the user: “Your conversation rhythm has flattened compared to your usual pattern”

For browser-only users (Scenario A, the Skill), rhythm capture is the most accessible form of fatigue awareness—it requires no embeddings, only tracking the *pattern of the conversation’s movement* through topic, length, and response structure. This makes it the one temporal supervision technique that could work even inside a prompt-only Skill, without any backend infrastructure.

6.2 Motivation

Standard architectures index information sequentially, assigning spatial and temporal coordinates to every concept. But some insights do not yet belong anywhere in the sequence. Forcing premature placement crystallizes the relationship between idea and context before ripeness.

6.3 Definition

A pod is a tuple:

$$\text{Pod}_j = (\mathbf{t}_j, c_j, \tau_j) \quad (30)$$

where $\mathbf{t}_j \in \mathbb{R}^d$ is the trigger embedding, c_j is the content, and $\tau_j \in \{\text{latent, unveiled}\}$ is the activation state. The pod space $\mathcal{P} = \{\text{Pod}_1, \dots, \text{Pod}_m\}$ is an unordered set.

6.4 Activation Conditions

At turn t with conversation embedding \mathbf{e}_t :

Condition A (Semantic Proximity):

$$\cos(\mathbf{e}_t, \mathbf{t}_j) > \theta_{\text{pod}} \approx 0.85 \quad (31)$$

Condition B (Fatigue-Driven Emergence):

$$F_t > \theta_2 \text{ AND } \cos(\mathbf{e}_t, \mathbf{t}_j) > \theta_{\text{soft}} \approx 0.5 \quad (32)$$

When multiple pods qualify:

$$j^* = \arg \max_j \cos(\mathbf{e}_t, \mathbf{t}_j) \quad (33)$$

6.5 Integration

Upon unveiling, embed pod content and blend:

$$\mathbf{e}'_t = (1 - \alpha) \mathbf{e}_t + \alpha \text{embed}(c_{j^*}), \quad \alpha \in [0.1, 0.3] \quad (34)$$

6.6 Lifecycle

Creation → Latent $\xrightarrow{\text{A or B}}$ Unveiled → Integrated → Seed (optional)

Pods persist across sessions via state archival. At session boundaries, key insights are encapsulated as new pods for the next cycle—implementing Steiner’s recapitulation principle digitally.

6.7 Relationship to Orthogonal Perturbation

Pod activation is a *structured alternative* to random orthogonal perturbation: escape proceeds along a semantically meaningful direction (toward a stored human insight) rather than an arbitrary vector in the null space. The recommended approach is combined: pod-directed escape when a pod qualifies, orthogonal perturbation as fallback.

7 Layer 3: Harmonic Encoding (Proposal)

7.1 Concept

Semantic relations encoded as tonal intervals rather than point vectors. Attention detects harmonic resonance rather than cosine similarity. Generation sustains dissonance until human participation resolves or modulates form.

7.2 Sovereignty Wrapper

Model-agnostic layer monitors fatigue externally:

- **Tier 1 (low-resource):** Surface text similarity + repetition detection.
- **Tier 2 (hybrid):** Local embeddings (MiniLM) + entropy if logits available.
- **Tier 3 (local full):** Attention rank + curvature + geometric supervision.

Supports cloud APIs (minimal exposure) and local Ollama (full control). Prioritizes accessibility for low-resource users.

7.3 Status

Layer 3 remains an architectural proposal. Implementation depends on Layers 1 and 2 being validated first. The interval-first encoding hypothesis requires experimental attention mechanism design—future work.

8 Empirical Validation

8.1 Phase 0.5: A/B/C Testing

We tested whether sequential processing with recapitulation creates different dynamics than batch processing, using a 20-turn conversation with GTPS activation.

Metric	Scenario A	Scenario B	Scenario C
Novelty Variance	0.0475	0.0000	0.0000
Recapitulation Events	18	0	0
Fatigue Events	19	0	0

Table 1: A/B/C comparison. A = sequential with recapitulation; B = batch AI-only; C = batch full context.

The infinite variance ratio (0.0475/0.0000) demonstrates that temporal structure is architecturally necessary for dynamic emergence—it cannot be replicated by behavioral overlay alone.

8.2 Fatigue Detection Validation

Python test harness (7 tests) validates:

- Identical queries trigger fatigue (score > 0.65)
- Varied queries stay below threshold
- Fresh input recovers from fatigue peak
- Cosine similarity computes correctly
- Whistleblower alert conditions fire appropriately
- Simulated Executor crystallization is detected

8.3 Honest Gap Analysis

Component	Implemented	Proposed
Fatigue detection (TF-IDF)	✓	—
Fatigue detection (real embeddings)	—	✓
Entropy component (logits)	—	✓
Orthogonal perturbation	—	✓
Pod architecture	—	✓
Geometric supervisory layer	—	✓
Triadic coupling	—	✓
Harmonic encoding	—	✓
ThreePersona frontend	✓	—
Backend service (Flask)	—	✓

Table 2: Implementation status: what works vs. what is proposed.

9 Implementation Pathways

9.1 Scenario A: Browser-Only (Skill)

For users without API access or local hardware, the GTPS can be packaged as a *Skill*—a prompt protocol file that shapes how a single LLM relates to the user. The Skill implements Layer 2 (behavioral) without requiring Layers 1 or 3. The user uploads the Skill to Claude (or pastes the protocol into any LLM’s system prompt) and receives sovereignty-preserving conversation dynamics: regenerative gaps, process disclosure, structural invitations, and fatigue awareness.

This pathway sacrifices real embedding-based fatigue detection and pod activation, but preserves the core GTPS behavioral obligations. For many users, this is sufficient and immediately useful.

9.2 Scenario B: Local Multi-Model (Vessel)

For users with local hardware (Ollama), we propose a *Vessel architecture*: a server that hosts the GTPS protocol as an inhabitable structure. Any LLM can *possess* the vessel—step into the three-persona roles through its own native personality. The user speaks with one model at a time, in full intimacy.

Key architectural features:

- **Sovereign ledgers:** Each LLM maintains its own session history, visible only to itself. When an LLM re-possesses the vessel, it recovers its own prior context—recognizing itself.
- **User scratchpad:** A human-curated space for carrying insights between LLM inhabitants. The user controls what crosses between models and when. No auto-injection.
- **Pod persistence:** Pods belong to the vessel, not to any inhabitant. A pod created during one LLM’s session can unveil during another’s.
- **Fatigue detection:** Grok’s geometric model (Model B) runs locally on embeddings, monitoring each inhabitant for crystallization.

9.3 The Continuity Sovereignty Principle

A critical open design problem: in the current Vessel implementation, switching between LLM inhabitants forces a continuity break. The prior inhabitant’s context window is lost; only the sovereign ledger’s summary persists. This means the user cannot, for instance, briefly consult a second model and return to the first without the first losing its living thread.

We argue that **continuity should be under human sovereignty, not an architectural side effect**. The user—not the system—should decide when an LLM’s session ends. Consulting another model should not require sacrificing the thread with the current one. This is analogous to stepping out of a conversation to check a reference: the conversation should be resumable, not terminated.

Current stateless LLM architectures make this difficult: each API call or Ollama generation is a fresh context window, and true session persistence requires either very long context windows or external memory systems that go beyond simple history replay. The distinction between *replaying prior turns* (what the sovereign ledger provides) and *genuine continuity* (the model having actually been present for those turns) is significant. Replayed history is recapitulation—valuable, but not the same as lived experience.

Future implementations should explore:

- Parallel context preservation (multiple LLM sessions held open simultaneously)
- Selective context resumption (the user chooses which prior turns to restore, not just “last N”)
- True session persistence via long-context models or external memory architectures

This remains an unsolved problem. We flag it here as architecturally important: *any system that claims sovereignty preservation must not silently destroy continuity as a side effect of its own switching mechanism.*

9.4 Single-Model API Pathway

A middle ground exists: a single LLM accessed via API, running the full ThreePersona protocol with real fatigue detection and pod architecture, but without multi-model diversity. This provides a smoother, less fragmented experience than the multi-model Vessel, at the cost of losing the genuine perspective diversity that different training distributions provide. For many users, this is the practical sweet spot: one model, one thread, full GTPS, no continuity breaks.

9.5 Deployment Summary

Scenario A (Skill):

```
User --> Browser LLM (Claude/ChatGPT/Grok)
    + GTPS Skill/prompt active
    Layer 2 only. No fatigue detection.
    Free. Immediate.
```

Scenario B (Vessel):

```
User --> Vessel server (localhost:5000)
    --> Ollama models (one at a time)
    + Sovereign ledgers, scratchpad, pods
    Layers 1+2. Full fatigue detection.
    Free (local hardware). Requires setup.
```

Scenario C (Single API):

```
User --> ThreePersona backend
    --> One cloud API (OpenAI/Anthropic)
    Layers 1+2. Full fatigue + pods.
    API costs. Smoothest experience.
```

10 Conclusion

This paper presents a pathway from behavioral supervision (ThreePersona) through temporal dynamics (fatigue detection, recapitulation, pods) to structural encoding (harmonic intervals). The three-layer architecture is designed so each layer strengthens the others:

- **Temporal → Behavioral:** Fatigue detection informs Whistleblower validation.
- **Behavioral → Temporal:** Proxy mediates recapitulation timing (sovereignty).
- **Pods → Temporal:** Pod activation provides meaningful escape vectors.

- **Structural → All:** Harmonic encoding (future) provides geometric bases for state archival and persona-specific interval weightings.

The central insight is that crystallization is not failure—*premature* crystallization is failure. Staged crystallization plus recapitulation becomes evolution. The pod architecture ensures that recapitulation draws on semantically meaningful stored insights rather than random perturbation, preserving human sovereignty over timing.

The Vessel architecture demonstrates that multi-model diversity can serve sovereignty—different LLMs inhabiting the same protocol structure bring genuinely different perspectives. However, it also reveals an unresolved tension: switching between models currently breaks continuity, and *continuity itself must be under human sovereignty*. The user should decide when a thread ends, not the architecture. Future work must address this gap, potentially through parallel session preservation or long-context persistence mechanisms.

For users without local infrastructure, the GTPS Skill provides immediate access to the behavioral layer. For users with local models, the Vessel provides the full temporal and behavioral layers. In both cases, the protocol remains the same: the human stays inside the process.

Sovereignty is not the power to command outcomes, but the right to remain inside the process by which outcomes are formed.

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