**Education**

**University of Toronto, St. George Campus** Expected June 2019

Honours Bachelor of Arts and Science in Life Sciences

* GPA: 3.11/4.0
* Additional course load equivalent to a Computer Science Minor
* Currently learning full web development

**Experience**

**Software Development Intern** October 2018 – Present

Therapy Innovation Inc. | Toronto, ON

* Responsible for developing an ongoing prototype Android application for the start-up.
* Took the initiative to redesign the company website, increasing website responsivity and improving UI by using Bootstrap.

**Volunteer Web Developer** (See https://github.com/SchneiderVictor/PCRS\_JSLINUX)May 2018 – August 2018

University of Toronto, St. George Campus | Toronto, ON

* An exploratory project to emulate the Linux bash terminal on a web browser. Progress was to be guided and supervised by two professors, however the work was done independently.
* Starting from nothing, I managed to quickly browse and eliminate different options, narrowing down to the most appropriate implementation.
* As a prototype is required, I have taken the initiative to learn JavaScript and the Node.js Express framework.
* This project largely written in JavaScript and C, using Emscripten to convert the C code to WebAssembly code.

**Bilingual Broker Mortgage Administration officer** January 2016 - Present

B2B Bank Head Office | Toronto, ON

* Responsible for helping complete the bank’s many time-sensitive administrative duties, while assessing the quality control of the team’s work and any documents coming in and out of the bank.
* On many occasions, I have coordinated my peers and directed them onto different queues to prevent backlog.
* I have improved productivity by revising team-specific work procedures and training documents and improved client response rates by revising translations on bank correspondence.
* I have taken the initiative to seek training on various work types to allow support and adaptability in a high-turnover work environment.

**Projects**

**Android Development** (See https://github.com/SchneiderVictor/DotsNLines)

* As a personal interest, I have taken it upon myself to learn full Android Development, while keeping attention to material design principles.
* Currently working on developing a simple game of dots and lines game using purely stock Android.

**Picture Management tool** (See https://github.com/SchneiderVictor/-memories)

* As part as a class assignment, 3 teammates and I created a JavaFx application that enabled the user to tag pictures, search through pictures by tags, review a history (and revert to a specific state) which also featured autosaving.

**Skills**

Java | C | Android | Python | Git | HTML | CSS | Bootstrap | Node.js | Express.js | Linux environments | R