



Domain Driven Design AND

Event Storming

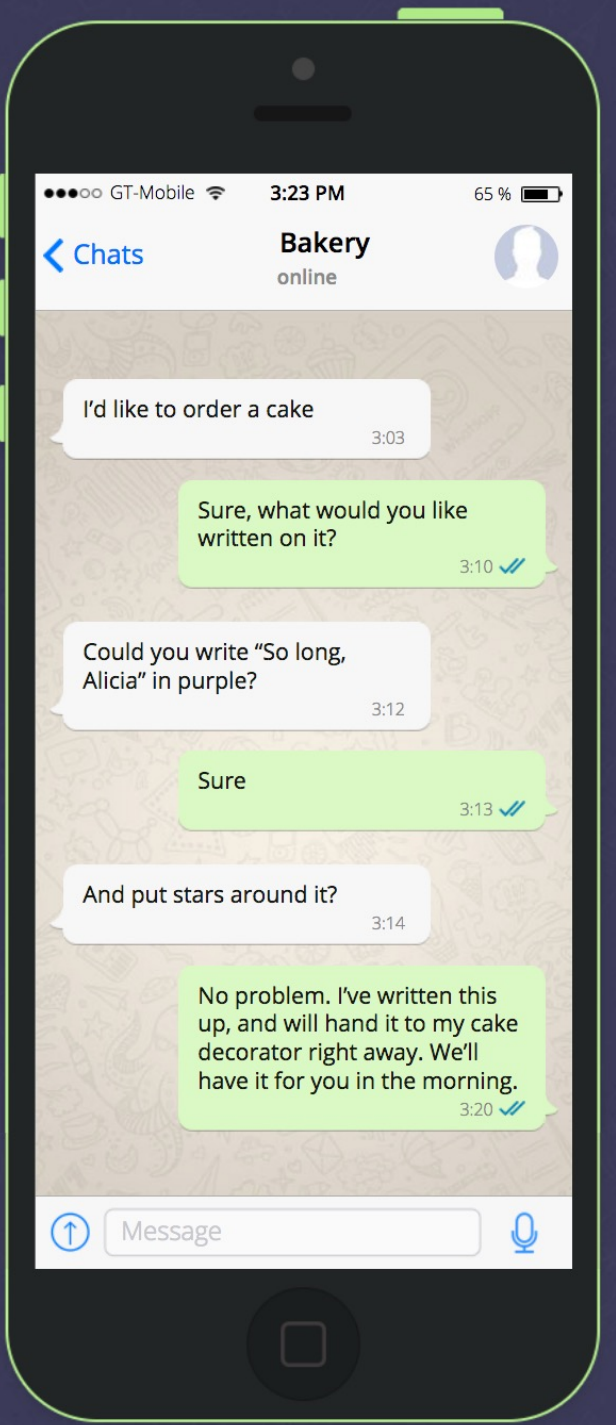
Experience Report

Greg Tielsch, Lukas Theis, SAP
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INTERNAL



Why Modelling Software?



●●●● GT-Mobile

3:23 PM

65 %

< Chats

Bakery
online



I'd like to order a cake

3:03

Sure, what would you like written on it?

3:10 ✓✓

Could you write "So long, Alicia" in purple?

3:12

Sure

3:13 ✓✓

And put stars around it?

3:14

No problem. I've written this up, and will hand it to my cake decorator right away. We'll have it for you in the morning.

3:20 ✓✓



Message





IT'S DEVELOPER'S
(MIS)UNDERSTANDING,
NOT EXPERT
KNOWLEDGE THAT GETS
RELEASED IN
PRODUCTION

EVENT STORMING

INTRODUCTION

EVENT STORMING

by ziobrando

Based on an Introduction by [Martin Schimak](#)



Alberto
Brandolini

<http://eventstorming.com/>

EVENT STORMING STARTS WITH BRAINSTORMING EVENTS



“We need to create a set of facts to create value for our customers!”

EVENTS ARE JUST THAT: FACTS



Something happened!

Now it's in the past.

And therefore in the past tense!

SOMBODY NEEDS TO CREATE THE FACTS



Nothing “really” happened so far!

Apart from that we intend to create new facts!

COMMANDS ARE INTENT



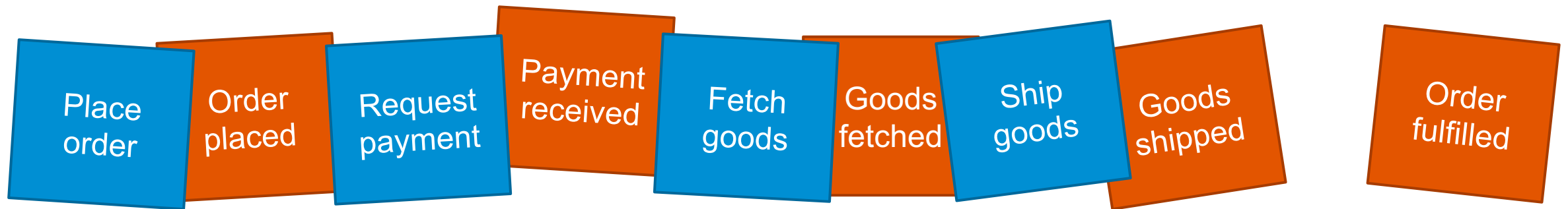
NOW IT HAPPENED! NEW FACTS WE CAN BUILD UPON.



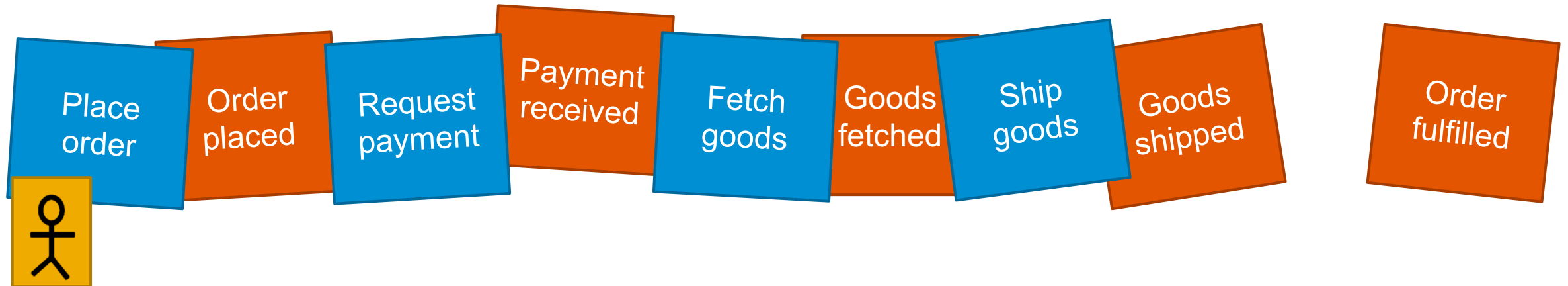
FIRST, START WITH SOME FACTS...



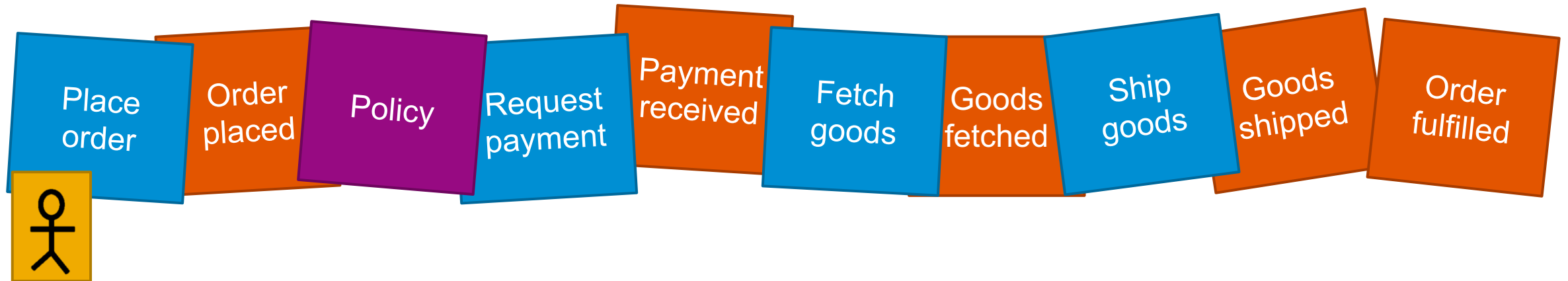
... THEN ADD SOME COMMANDS AS APPROPRIATE



SOME COMMANDS MIGHT BE TRIGGERED BY USERS...



... WHEREAS OTHERS HAPPEN BECAUSE OF INTERNAL POLICIES



POLICIES SIT IN BETWEEN EVENTS AND COMMANDS

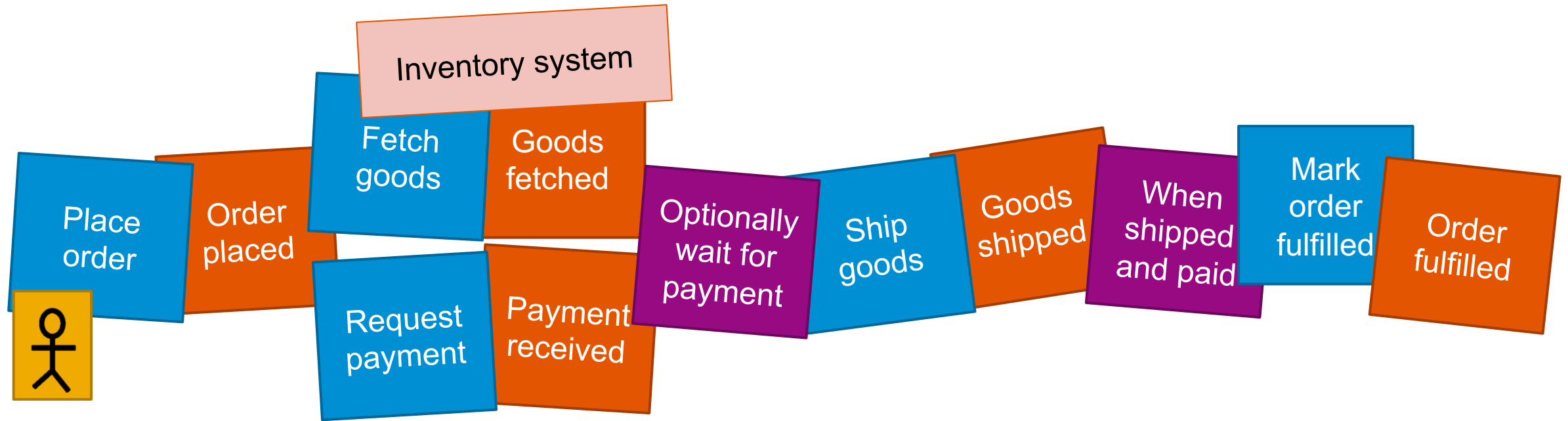


The simplest possible policy is that whenever an event happens, we always follow up with a command

USE POLICIES TO INDICATE THE MORE INTERESTING STUFF!



YOU MIGHT WANT TO INDICATE EXTERNAL SYSTEMS

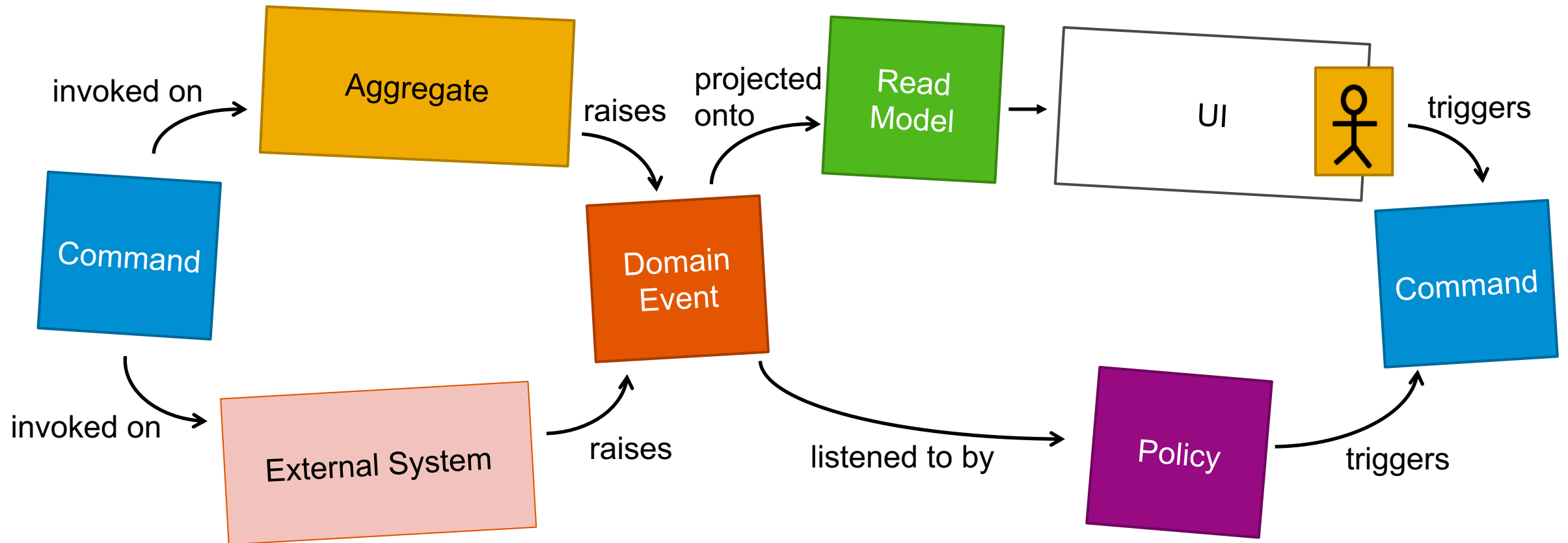


PRO TIP:



Don't fall in love with
your (own) sticky
notes!

The picture that explains everything





THANK YOU

CONTACT INFORMATION

Greg Tielsch
gregor.tielsch@sap.com

 @gtielsch

SAP devX