

Term	Definition
UI Components	User interface components, such as buttons and text fields ,with which the user can interact.
Swing Components	UI elements such as dialog boxes and buttons; you can usually recognize their names because they begin with “J.”
Container	Type of component that holds other components so you can treat a group of them as a single entity; often, a container takes the form of a window that you can drag, resize, minimize, restore, and close.
JFrame	Container with a title bar and border
JLabel	Built-in Java Swing class that holds text you can display
TextField	Component in which the user can type a single line of text data
Button	Component the user can click with a mouse to make a selection
Event	Occurs when the user takes action on a component
Event-Driven Program	In an event-driven program the user might initiate any number of events in any order.
Source	The component on which an event is generated
Listener	Object that is interested in an event