



# Java Lesson 7

Concept Review



# Strings

- A String is a collection of characters that is stored within the computer's memory.
- For example, say that you wanted to store a mailing address in the computer's memory, such as:
  - *"2323 West 14th Street, Tempe, AZ 85281"*
- How would we store this data in memory? This is where the String comes in to the rescue!
  - `String address = "2323 West 14th Street, Tempe, AZ 85281";`



# Strings

- It is important to note that a String is an *object* (of the String class) and not a primitive data type, such as an integer or double.
- Why is this important to know? Well, consider the following coding example. What do you think will be the result?

```
public class CompareStrings
{
    public static void main(String[] args)
    {
        String aName = new String("Carmen");
        String anotherName = new String("Carmen");

        if (aName == anotherName)
            System.out.println("Yes, the names are the same!");
        else
            System.out.println("Sorry, but the names are NOT the same!");
    }
}
```



# Strings

| Sorry, but the names are NOT the same! |

- Much to one's surprise, Java does not consider the two Strings to be equal! Here's why:
- Java is not actually evaluating the contents of the Strings for equivalency, but instead, their **memory addresses** instead! This is because a String is an **object** of the String class and not a primitive data type.

```
String aName = new String("Carmen");
String anotherName = new String("Carmen");

if (aName == anotherName)
    System.out.println("Yes, the names are the same!");
else
    System.out.println("Sorry, but the names are NOT the same!");
```



# Strings

- To fix this issue, Java includes an *equals()* method with all Strings that allow you to compare them for equality.
- By using the *equals()* method, we can fix this issue:

```
String aName = new String("Carmen");  
String anotherName = new String("Carmen");  
  
if (aName.equals(anotherName))  
    System.out.println("Yes, the names are the same!");  
else  
    System.out.println("Sorry, but the names are NOT the same!");
```

```
Yes, the names are the same!
```



# Strings

- Some additional methods that you might find helpful when working with Strings:
- `equalsIgnoreCase()` compares the contents of two Strings for equality, while ignoring case differences.
- `toUpperCase()` converts the characters in the String to uppercase.
- `toLowerCase()` converts the characters in the String to lowercase.
- `length()` returns the length of the String.
- `charAt(x)` returns the character at position x within the String.
- `replace()` allows you to replace all occurrences of a specified character within the String.



# The Character Class

- The Character class provides some powerful methods that you may find useful, such as:
- `toUpperCase()` converts all characters in the String to their upper case equivalents.
- `toLowerCase()` converts all characters in the String to the lowercase equivalents.
- `isDigit()` determines whether a character is a digit.
- `isLetter()` determines whether a character is an alphabetic letter.
- `isLetterOrDigit()` returns true if the character is a letter or numeric digit.
- `isWhitespace()` returns true if the character is considered whitespace, such as a space, tab, newline, etc.