



MIT-WORLD PEACE UNIVERSITY

F. Y. B. Tech

Trimester: I/II/III Subject: Programming and Problem Solving

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Experiment No.: 4

Name of the Experiment: Menu Driven Matrix Calculator using Switch Case.

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AIM: Write an algorithm and draw a flowchart to Make a menu driven program in C to perform addition and Subtraction of Matrices using Switch Case.

OBJECTIVE:

1. To learn and understand arrays in C.
2. To learn and understand two dimensional arrays and operation on it.

THEORY:

What is an Array?

An Array is a collection of similar type of data items stored at contiguous memory locations. It is a variable that can store multiple values.

Types of Arrays:

1. One Dimensional Array:

In C programming language, one dimensional arrays are used to store a list of values of the same data type.

Eg. `int marks[2] = {99, 98};`

2. Two Dimensional Array: An array having more than one dimensions is known as a multi-dimensional array. If the array has 2 dimensions, it is known as a two dimensional array.

```
Eg. int matrix[2][2] = {  
    {1, 2}  
    {2, 3}  
}
```

3. Multi-dimensional Arrays: An array having more than one dimensions is known as a multi-dimensional array

Declaration of a 1D Array

1. The declaration must have a data type (int, char, float, double, etc), variable name, and square brackets with the number of elements of the array inside it.
2. Subscript or the square brackets represents the size of the array.
3. Array index always starts from 0
4. Each element is stored in a separate memory location.

Declaration of a 2D Array

```
Syntax: data_type array-name[row-size][col-size]  
Initialization: int matrix[2][2] = {  
    {1, 2}  
    {2, 3}  
}
```

PLATFORM: Windows 11 64 Bit

ALGORITHM:

Step 1: Start

Step 2: Declare 3 Matrices of Size [3][3] each and assign them to zero.

Step 3: Input the First Matrix

Step 4: Input the Second Matrix

Step 5: Write another nested For loop

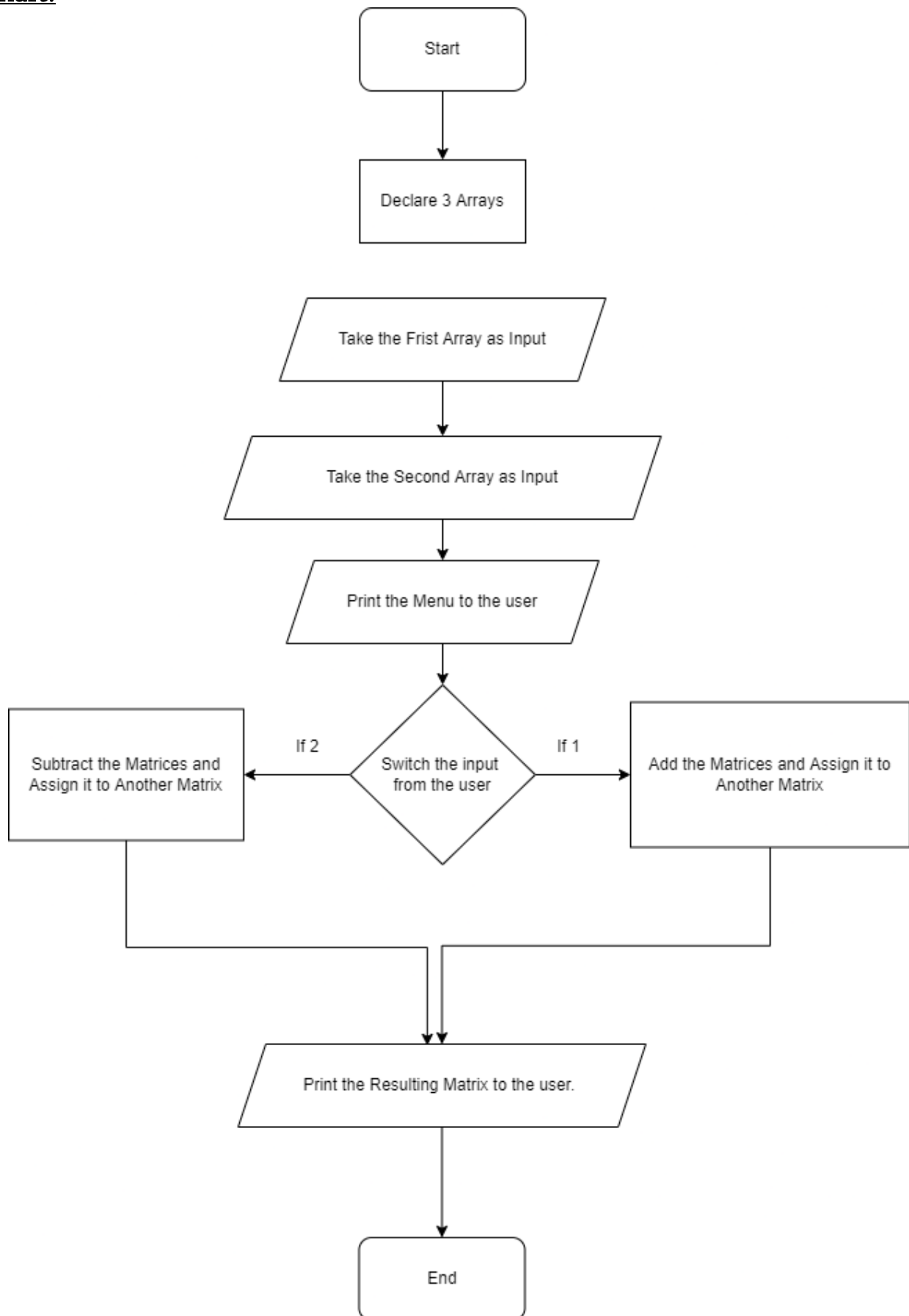
Step 6: Switch the Choice variable inside the for loop

Step 7: If choice is 1, add the values, if choice is 2, subtract the values and assign them to the third matrix C.

Step 6: Output the Third Matrix

Step 7: End

Flowchart:




```

        default:
            printf("Invalid Input");
            return 0;
        }
    }
}
printf("\nThe Resulting Matrix is: \n");
for (int i = 0; i < 3; i++)
{
    for (int j = 0; j < 3; j++)
    {
        printf("%d ", c[i][j]);
    }
    printf("\n");
}
return 0;
}

```

OUTPUT

Addition

```

Enter the First Matrix:
1 2 3
2 3 4
5 5 8

Enter the Second Matrix:
1 5 4
7 5 9
5 7 2

Select what Operation you want to do [1, 2]:
    1. Addition of Matrices
    2. Subtraction of Matrices
1

The Resulting Matrix is:
2 7 7
9 8 13
10 12 10

```

Subtraction

Enter the First Matrix:

1 2 3

2 3 4

5 5 8

Enter the Second Matrix:

1 5 4

7 5 9

5 7 2

Select what Operation you want to do [1, 2] :

1. Addition of Matrices

2. Subtraction of Matrices

2

The Resulting Matrix is:

0 -3 -1

-5 -2 -5

0 -2 6

CONCLUSION:

The working, concept and implementation of single and multi-dimensional arrays was understood in detail and implemented using switch case in a menu driven program.

FAQs:

Q1. What are the different types of arrays and how do we define them?

Ans. There are 2 Types of arrays:

1. One dimensional arrays
2. Two dimensional Arrays

One Dimensional Arrays:

They are arrays that have a single subscript.

Syntax: `data_type array-name[size]`

Multi-dimensional Arrays:

An array having more than one dimensions is known as a multi-dimensional array.

Syntax: `data_type array-name[row-size][col-size]`

Q2. How are arrays initialized and processed?

Ans. Initialization (static):

```
int matrix[2][2] = {  
    {1, 2}  
    {2, 3}  
}
```

Initialization (dynamic):

```
int matrix[2];  
matrix[0] = 1;  
matrix[1] = 2;
```

Q3. How are elements accessed in a 2D array?

Elements in a 2-dimensional array are accessed using row and column indices.

For eg.

```
M = {{1, 2}  
     {2, 3}}  
M[0][1] = 2;
```

This shows that the element in the 1st row and 2nd column is 2.