

Krishnaraj Thadesar Associate Software Developer Intern 5<sup>th</sup> September 2024



# Agenda

- Introduction
- Project Details
- Description of Core Work
- Software and Applications used
- Challenges Faced
- Takeaways and Learnings



## About me and my Team

Me



#### My Team



#### Cruise RMS

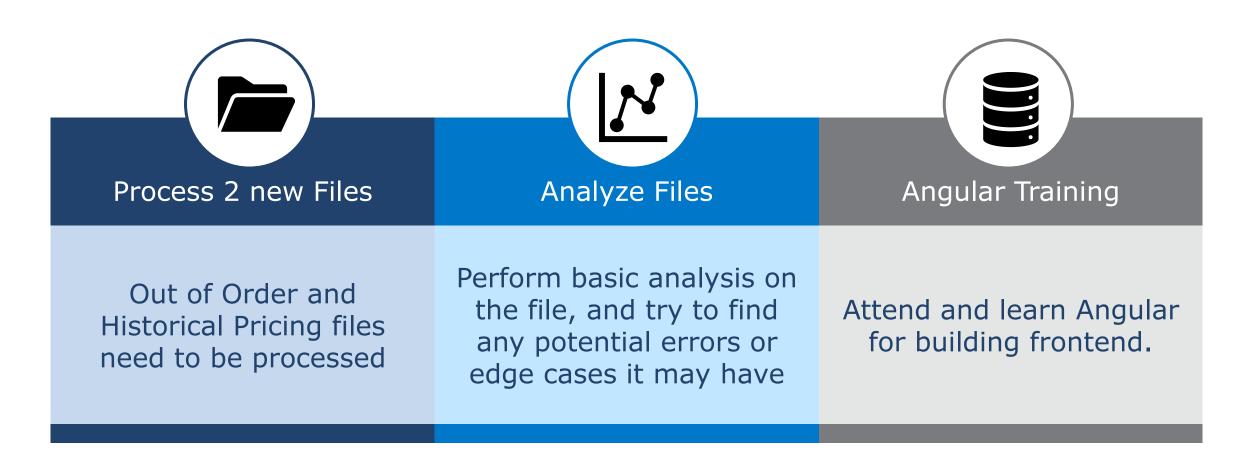
- Part of the Cruise RMS team.
- Currently undergoing an Angular Training
- I intend to also work in making the UI as soon as we finish training.

- My team consists of Arun Pratap Singh, Harekishan Shivnani, Sunanda DuttaSen, Rajendra Mulgali and Omkar Chogale
- My Mentor and manager is Mr. Harekishan Shivnani.

- We are developing a new Product for IDeaS
- It involves Forecasting revenue for Cruise Companies.



## Core Work Ongoing



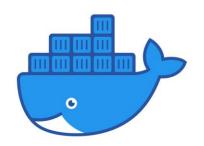














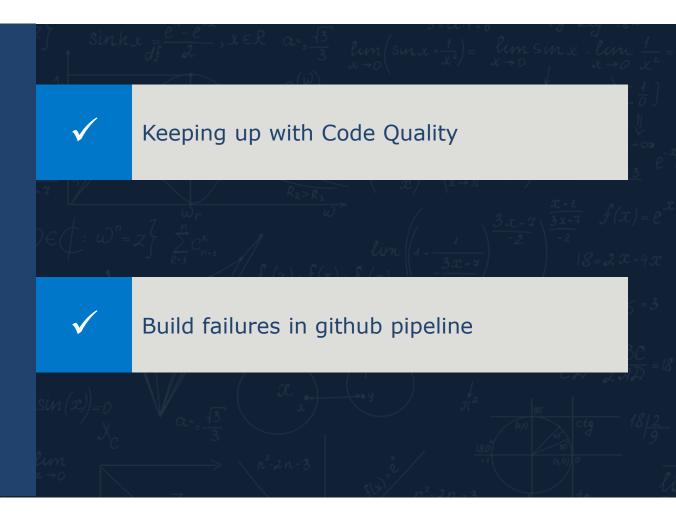


Software and Applications Used





Challenges Faced





#### Technical Learnings

- 1. All of your code logic for any function must reside within the height of your monitor, and you mustn't have to scroll. If you do, write functions.
- 2. Try to reduce any duplication of code.
- 3. Try to induce the feeling of being a developer in your team, rather than a temporary helper.
- 4. It is better to do one thing with accountability than 4 things that you aren't sure about. Reliability > versatility.
- 5. Do not love your code.
- 6. Do not say something doesn't work, without completely making sure it doesn't.
- 7. Outline your test cases before you write them, name the functions first.
- 8. Merge with main every now and then if your PRs last long.



#### **Technical Learnings**

- 9. Every now and then, make sure to check everything is up and running.
- 10. Make small Pull requests. Even smaller commits. Try to catch it up with your stories and subtasks in stories.
- 11. Simplify things Complex is fun and exciting. It has a sense of awe. Simple code is understandable and therefore maintainable.
- 12. Breaking things down and doing things step by step is always better than combining a few things together. Its okay if work happens slower than expected, as long as it happens right.
- 13. Write test cases as soon as you finish writing a file.
- 14. Support using a pre-tested pre-existing famous library instead of writing any logic by yourself, only to have more things to test.
- 15. Try to reduce the usage of if-statements wherever you can. More branches.



#### Personal Learnings

- 1. Being a good listener goes a longer way than we give it credit.
- 2. Before you ask request someone anything professionally, make sure they haven't already done it.
- 3. When asked anything, be honest about it. Even if the answer sounds disappointing.



# L = LoSin ωτ. Thank You

Continued gratitude to Mr. Arun Pratap Singh and Mr. Harekishan Shivnani for their over the clock availability for any and all help I need

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