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SSCD Theory

Assignment 2

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Q. 1 Explain types of SDD.

→ Syntax Directed definitions (SDD) are formal methods of attaching semantic information to the syntactic structure of a programming language.

→ They add a semantic rule set for every production of the grammar.

→ The rules described in these definitions state how to derive values such as types, memory locations, or fragments of a code from the structure of an input object.

Types

S- Attributed

← Alt Attributed

④

S- attributed :

- attributes are synthesized
- For evaluation, any bottom up sequence can be used
- Evaluated in post order traversal
- When traverses ~~to~~ reaches node N for the last time in a post order traversal, node N is evaluated.

⑤

L- Attributed

- If sth attributes of the nodes are synthesized or injected
- Path tree can only be read Left to right

(Q.2)

Develop an alg for construction of a DAG

- Input : Basic block
- Output : A DAG for the basic block containing the following extractions
 - (1) A label for each node. For teams, the label is an identifier.
 - (2) For each node, a list of attached identifiers to hold the computed values.

Case i $n := y \text{ op } z$
 Case ii $n := \text{op.y}$
 Case iii $n := y$

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Method :

(step 1)

① if y is undefined, then create node y .

(2)

If z is undefined, create node z for
can i.

(step 2)

1. For the can(1), create a node (op)
whose left child is node y , and the
right child is node (z). Let n be this
node.

2. For can (ii), determine if there is node
(op) without child node. If ~~and~~ not,
create such a node.

3. For can (iii) node n will be node (y)

(step 3)

Delete n from from the list of identifiers
for node (n). Append n to list of
attached identifiers for the node n ; found
in step 2 and set node (n) to n .

(Q.3) Build the Syntax directed definition for the following grammar. Draw the annotated parse tree for the input string $4 * 5 + 6$ for computing synthesized attributes.

$$S \rightarrow E$$

$$E \rightarrow E_1 + T$$

$$E \rightarrow T$$

$$T \rightarrow T_1 * F$$

$$T \rightarrow F$$

$$F \rightarrow \text{digit}$$

→ The SDD is :

Production

$$S \rightarrow E$$

$$E \rightarrow E_1 + T$$

$$E \rightarrow T$$

$$T \rightarrow T_1 * F$$

$$T \rightarrow F$$

$$F \rightarrow \text{digit}$$

Semantic Rule

$$S.\text{val} \rightarrow E.\text{val}$$

$$E.\text{val} = E_1.\text{val} + T.\text{val}$$

$$E.\text{val} = T.\text{val}$$

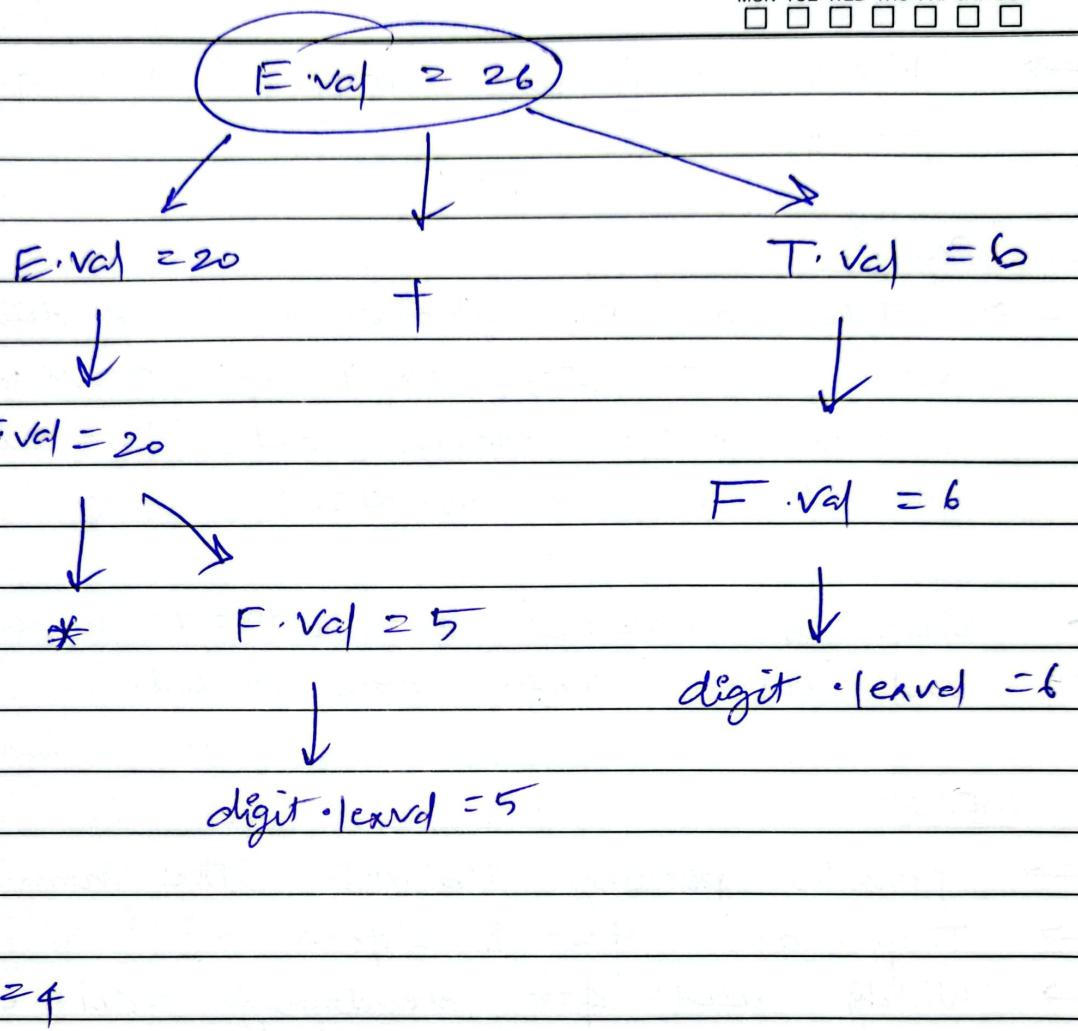
$$T.\text{val} = T_1.\text{val} * F.\text{val}$$

$$T.\text{val} = F.\text{val}$$

$$F.\text{val} = \text{digit.lexval.}$$

→ The annotated parse tree is as follows.

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Q. 4 Explain the uses/studies of the different parsing tools like ANTLR, PEG.js, Rust.

(1) ANTLR:

→ it is a powerful parser generator that you can use to read, parse, execute or translate structured text or binary files.

It uses CFG to define language syntax and can generate parsers in JAVA, C++, Python

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→ Twitter search was ANTLR for query parsing.

② Peg.js

→ Takes a Peg grammar and produces a parser in JS. It's useful for parsing domain specific languages and other custom formats in web applications.

→ Used in browser's code editors when small and custom parsers are needed.

③ Rust

→ provides parsing libraries like nom, pest.
→ They are fast & safe.
→ Widely used for developing cli apps in Rust.

④ Real World Applications

→ Rust compiler components.
→ Security tools like fire crackers.

⑤ List & Explain different types of transformation on basic blocks.

→ A number of transformations can be applied to a basic block

(*) Structure preserving :

- ① Common expression elimination
- ② Dead code elimination
- ③ Renaming temp variables
- ④ Interchange of statements.

(*) Algebraic transformations:

→ Common expression elimination

If an expr like $a+b$ appears multiple times & the values of a & b have not changed the result can be reused.

$$n = a + b$$

$$y = a + b ;$$

→ Dead code elimination

If a computed value is never used in a computation, its considered dead and can be removed

$$n = 10$$

$$n = 20$$

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→ Renaming temp variables

A statement $t = b + c$ can be changed to $a = b + c$ & all uses of this instance of t can be changed to 'a'. without changing the value of the basic block.

→ Interchange of statements.

$$\begin{aligned}t_1 &= b + c \\t_2 &= n + y.\end{aligned}$$

We can interchange the two statements without affecting the value if and only if neither x is t_2 or y , and neither b or c is t_1 .

→ Algebraic Transformations

They can be used to change the set of expressions computed by a basic block into an algebraically equivalent set.
eg. $n = n + 0$ or $n = n^*$) can be eliminated.

$n = y^{**} z$ can be replaced by
 $x = y^* y.$