

Leeruitkomsten - https://fhict.instructure.com/courses/12075/pages/how-to-achieve-the-learning-outcomes-bachelor?module_item_id=749654

Groepsproject

1 - You design and build **user-friendly, full-stack** web applications.

-> Goeie front-end én back end. Gebruiker vriendelijk.

3 - You **choose** and implement the most suitable agile software development method for your software project.

-> Agile werken

5 - You **recognize** and **take into account** cultural differences between project stakeholders and ethical aspects in software development.

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6 - You analyze (non-functional) requirements, elaborate (architectural) designs and validate them using **multiple types of test techniques**.

-> Requirements aantonen met behulp van tests

7 - You analyze and describe **simple** business processes that are **related** to your project.

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8 - You act in a **professional manner** during software development and learning.

-> profesionele houding, goede communicatie, feedback vragen

Individueel Project

1 - You design and build **user-friendly, full-stack** web applications.

-> Goeie front-end én back end. Gebruiker vriendelijk.

2 - You use software **tooling and methodology** that continuously monitors and improve the software quality during software development.

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4 - You **design and implement** a (semi)automated software release process that matches the needs of the project context.

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8 - You act in a **professional manner** during software development and learning.

-> profesionele houding, goede communicatie, feedback vragen, research