Tesla Ice Zhang

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EDUCATION

The Pennsylvania State University (PSU), PA, US

08/2018 – Current

Major: Computer Science, Anticipated Graduation Date: 06/2022, GPA 3.25/4.00

WORK EXPERIENCE

Sourcebrella Inc., Shenzhen, China

02/2018 - 07/2018

(Static Analysis) Compiler Front-End, IDE Plugin Dev Intern

- Created IntelliJ/CLion/Eclipse plugin for the Pinpoint analyzer. Co-worked on the SonarQube plugin.
- Created a multi-threading cross Java/Kotlin source code indexer which can index Hadoop within 4 minutes.

PingCAP, Remote 08/2018 - 08/2019

(Distributed Storage Systems) $\;$ TiKV Intern - Ecosystem Team

- Improved many TiKV libraries, like optimizing the performance of grpcio, adding new features to procinfo.
- $\bullet\,$ Helped to migrate the Protocol-Buffer library used by TiKV and its Raft implementation.

Personal Projects

Voile https://github.com/owo-lang/voile-rs

Experimental dependently-typed programming language with row-polymorphism

- Supports dependent types, meta variable unification, and non-dependent row-polymorphic record and variant.
- Supports cumulative universe levels and uses a univere lifting operation to get rid of $Set\omega$.
- Implements CLI parser / source code parser and interactive REPL with the help of Rust language's ecosystem.

IntelliJ Pest

https://github.com/pest-parser/intellij-pest

Pest (parser generator written in Rust) plugin for JetBrains IDEs

- Semantic-based highlighting, completion, navigation, definition extraction/inlining, and Rust plugin integration
- Provides live preview test grammar files by dynamically highlighting user code according to the grammar.
- Supports exporting the highlighted user code to HTML format.

SKILLS

- Programming Languages: multilingual (not limited to any specific language), and especially experienced in Java/Kotlin/Rust/C#/Agda/Haskell, comfortable with Dart/C/C++/F#/F*/Idris/Perl (in random order).
- Compilers: understand various program representations such as Control Flow Graphs and A-Normal Form.
- Kotlin/Java: 4 years of experience, familiar with JNI, Gradle, and Swing, understand Contract DSL and Kotlin coroutines, did some code analysis with Kotlin's compiler.
- **Type System**: understand Martin-Löf Type Theory, coinduction and Cubical Type Theory, currently studying Homotopy Type Theory, familiar with Idris, Agda (**2 years** of experience, contributor), F⋆, Arend and some Coa.
- IDE Toolings: 3 years of experience, familiar with the IntelliJ Platform infrastructure and overall architecture (created the Julia plugin, DTLC plugin, Pest plugin and many others), also have experience with Eclipse/SonarQube.
- Developing Tools: can adapt to any editors/OSs, usually use JetBrains IDEs and Emacs under Ubuntu and Windows Subsystem of Linux.

Miscellaneous

- Some profile links (please use a PDF reader with web link support): Bintray profile (for publishing JVM libraries), Crates.io profile (for publishing Rust libraries), IntelliJ Plugin developer profile, Research Statement
- Languages: English fluent (TOEFL 100), Chinese native speaker
- Opensource Contributions: https://ice1000.org/opensource-contributions/contributed to agda, KaTeX, shields.io, raft-rs, grpc-rs, intellij-solidity, intellij-haskell, intellij-rust, rust-analyzer and other projects
- StackOverflow: https://tinyurl.com/y5cmw3dz, 3000+ reputations, also active on other StackExchange sites
- Get the latest version of this resume: https://tinyurl.com/y8xdlfug
- Get the a more complete version of this resume (if you're interested in me): https://tinyurl.com/y2v59t36
- 1 dan on CodeWars, ranked #31 on the whole site, primarily in Haskell, Agda and Idris
- Love making friends