Aiden Melone

Computer Scientist

EXPERIENCES

Researcher & Developer - Dr. Jenifer Kim

Georgia Tech Research / Aug 2022 - Dec 2022; Jan 2024 - Present

- Assisted in development of data dashboard for results from a VR experience for Autistic individuals to practice professional skills with. <u>UIST 2023</u>.
- Currently working on employing generative AI to automate neurotypical assignment conversion process for Georgia Tech's Excel program.
- Technologies Involved: Unity, C#, Python, Tensor Flow, Pandas, NumPy

Software Development Engineer Intern

Amazon, Remote / May 2022 - Aug 2022

- Onboarded internal teams and built infrastructure for the customer facing notification hub in the Amazon Alexa Developer Console.
- Required internal communication and coordination among various independent internal teams.
- Technologies Involved: TypeScript, AWS (CDK, Lambda, EventBridge)

Developer & Documenter - Smart Chess Al

CS 4641, Georgia Tech / Aug 2021 - Dec 2021

- Building a chess AI which tells players WHY moves are good or bad using data from Lichess' puzzle database.
- Research Report and code base available here.
- Technologies Involved: TensorFlow (Keras), NumPy, Pandas.

Team Lead – Mobile App Developer

Experimental Flights VIP / Aug 2020 - Dec 2021

- Led development of a client-facing Uber-esque android application which will allow users to manage the delivery of packages via drones.
- Team lead position involved the management of weekly meetings and job assignments to ~6 other members, along with other sub team interactions.
- Languages/Technologies Involved: Java, Kotlin, Google Maps API, Android Studio.

Emory + GT Covid Hackathon

Honorable Mention - Jan 2021

- Worked with 3 other GT students and 1 Emory student to create the accessible contact tracing web application for schools <u>ProTracker</u>. (MERN Stack)
- Worked Primarily on front-end user experience (React.js), designing logos (Photoshop), and connecting backend features (Node) to the front end.

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LANGUAGES

Java

Python (TF, Pandas, NumPy)

JS/TS (React, Node)

C#

Kotlin

EDUCATION

BS / Computer Science Minor / Psychology

Georgia Institute of Technology – Highest Honors

Aug 2020 - May 2024

Relevant Coursework:

- Machine Learning
- Human Computer
 Interaction
- Deep Learning

HackGT 8

Oct 2021

- Worked with 3 other GT students to create the novel retail gamification project MineCart.
- Developed a server-side
 Minecraft plugin (Java) which
 interacted with a MySQL
 database (hosted on AWS),
 which ran in parallel to a web
 app (React + Node).

Accomplishments

APEC & Google Asia 2020 App Challenge/<u>DMAP Alumni</u>

3rd Place - Oct 2020

- Became the first US team to ever podium in the <u>international APEC</u> 2020 App Challenge by building the smart inventory management web application <u>Octodash</u>.
- Handled the creation of a news aggregation algorithm within the Python backend and worked on connecting the backend to the React frontend via the Flask framework.