From sketch to Kubernetes

A developer’s journey into infrastructure

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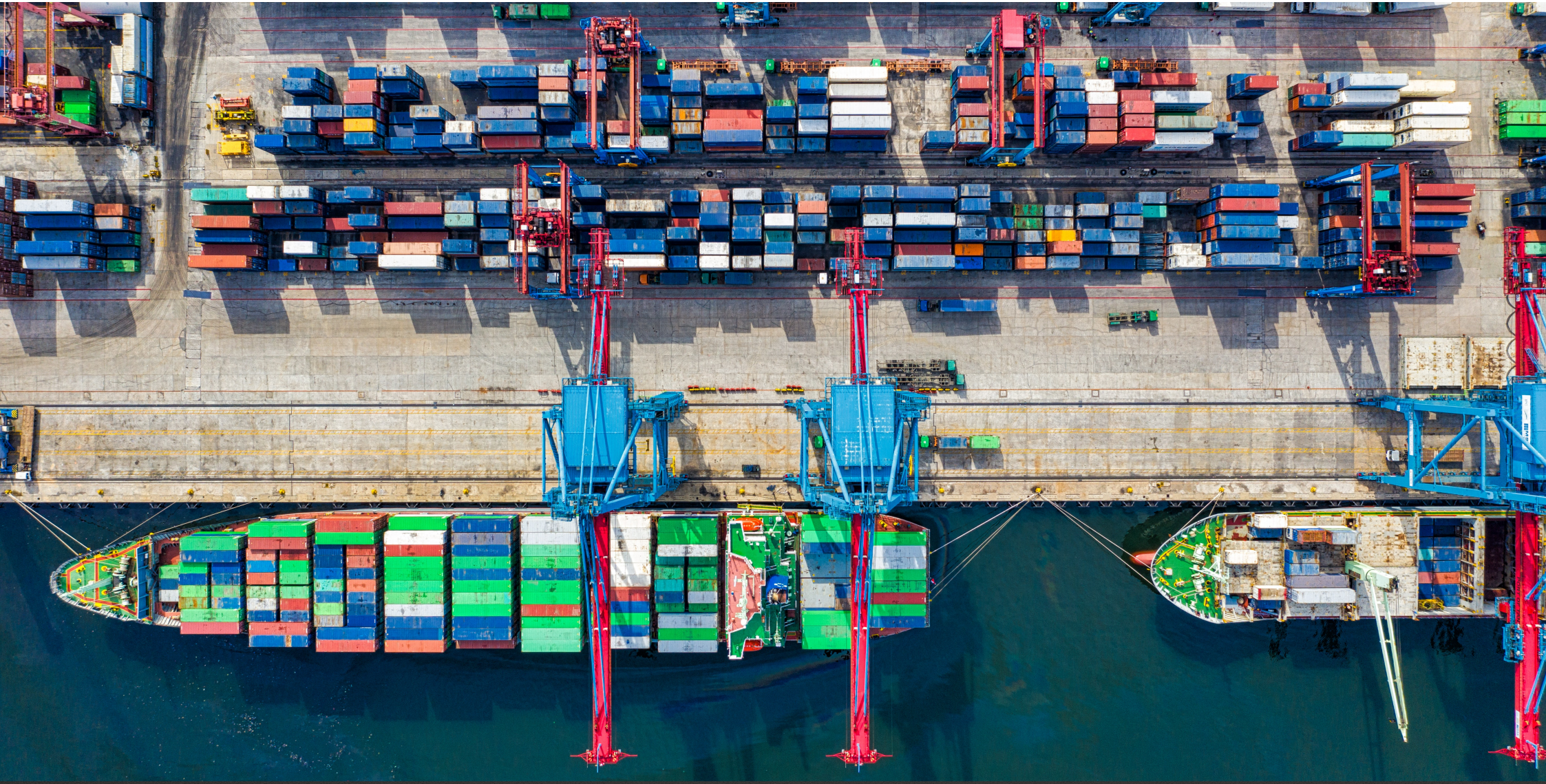
DESIGN AND CODE

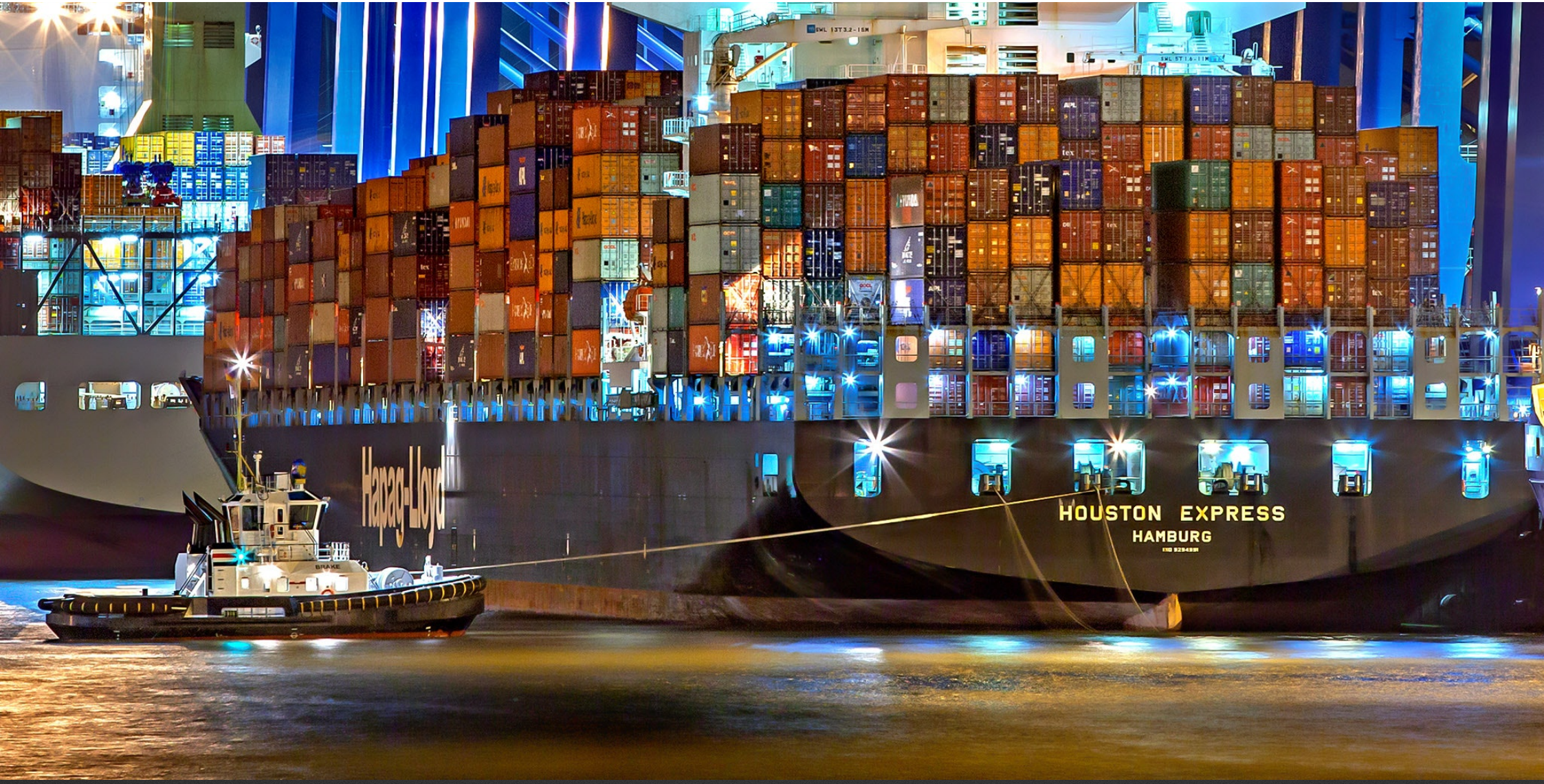
- Code first;
- Run locally
- Test locally
- Deploy directly, moving files.



LOAD TO LAUNCH

- Same code, with a DOCKERFILE or Docker-Compose
- Find and fix
  - Dependencies, files, ports, accesses
- Test in multiple environments
- Deploy packages/images, manually or automated

DO	DO NOT
DOCKERIZE	DOCKERIZE
Faster configurations	Faster and tuned application/OS
Faster deployments	Built-in security
If you can relay on external security	If you can relay on external security
Low Storage	High storage/file usage
Command/Web Applications	Easy, simple and fast maintainability



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- Think first, map and measure your needs
- Provisions
  - Azure Kubernets Cluster
  - Azure Container Registry
  - Azure DevOps Pipelines (Github/Bitbucket integration)
- Automated deploy

Stay attached

Simple/Lightweight Applications (Monolithic)

Security Concerns

Replication hell

Culture and Maturity

SAIL FAST

QUESTIONS

Bibliography

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YOU
GOT
THIS