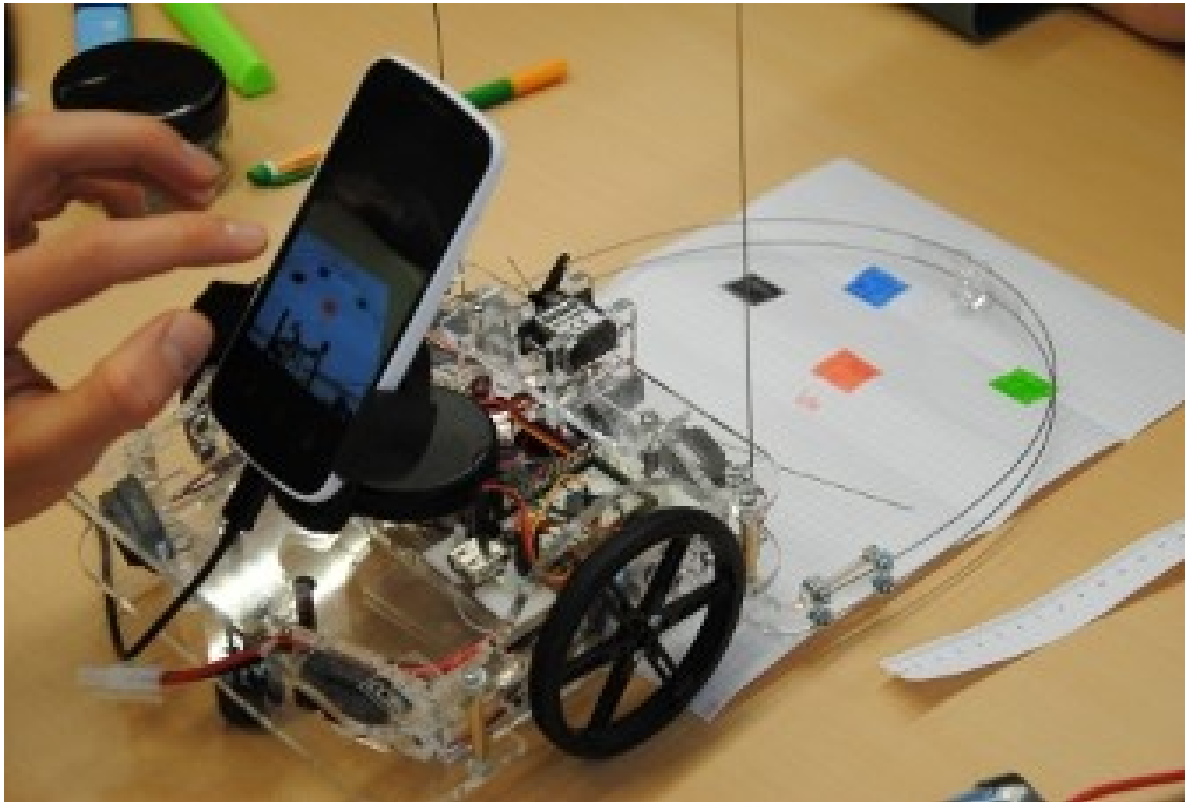


# Robot Introduction



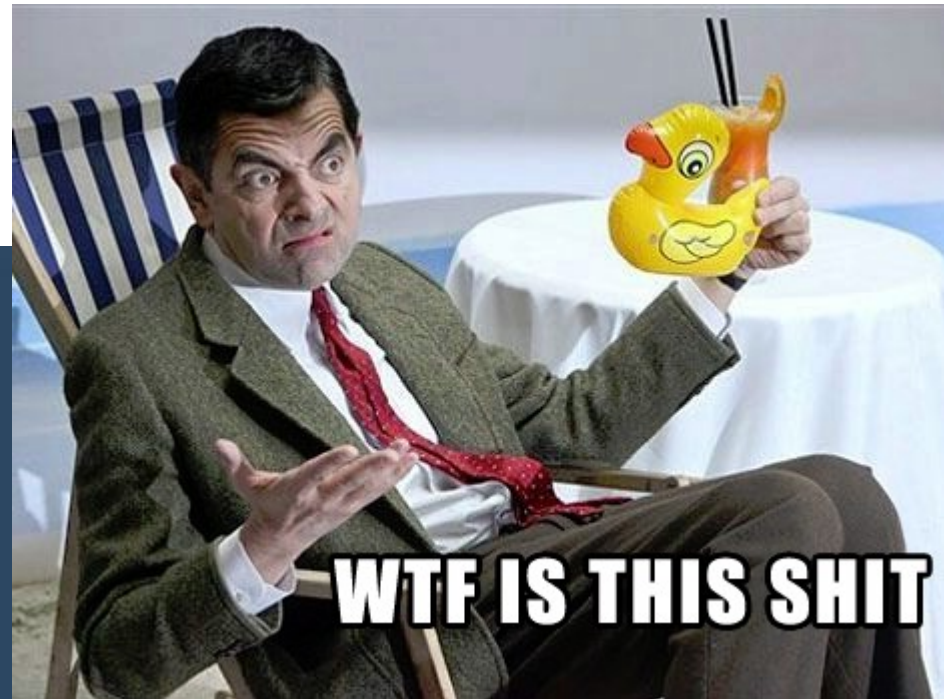
**Questions:**  
[alexander.hirsch@student.uibk.ac.at](mailto:alexander.hirsch@student.uibk.ac.at)



# Content

- The Robot (internals + components)
- Communication (USB OTG / Bluetooth)
- Setup everything
- Example App
- Details:  
I2C, H-Bridge, PWM, Sensors

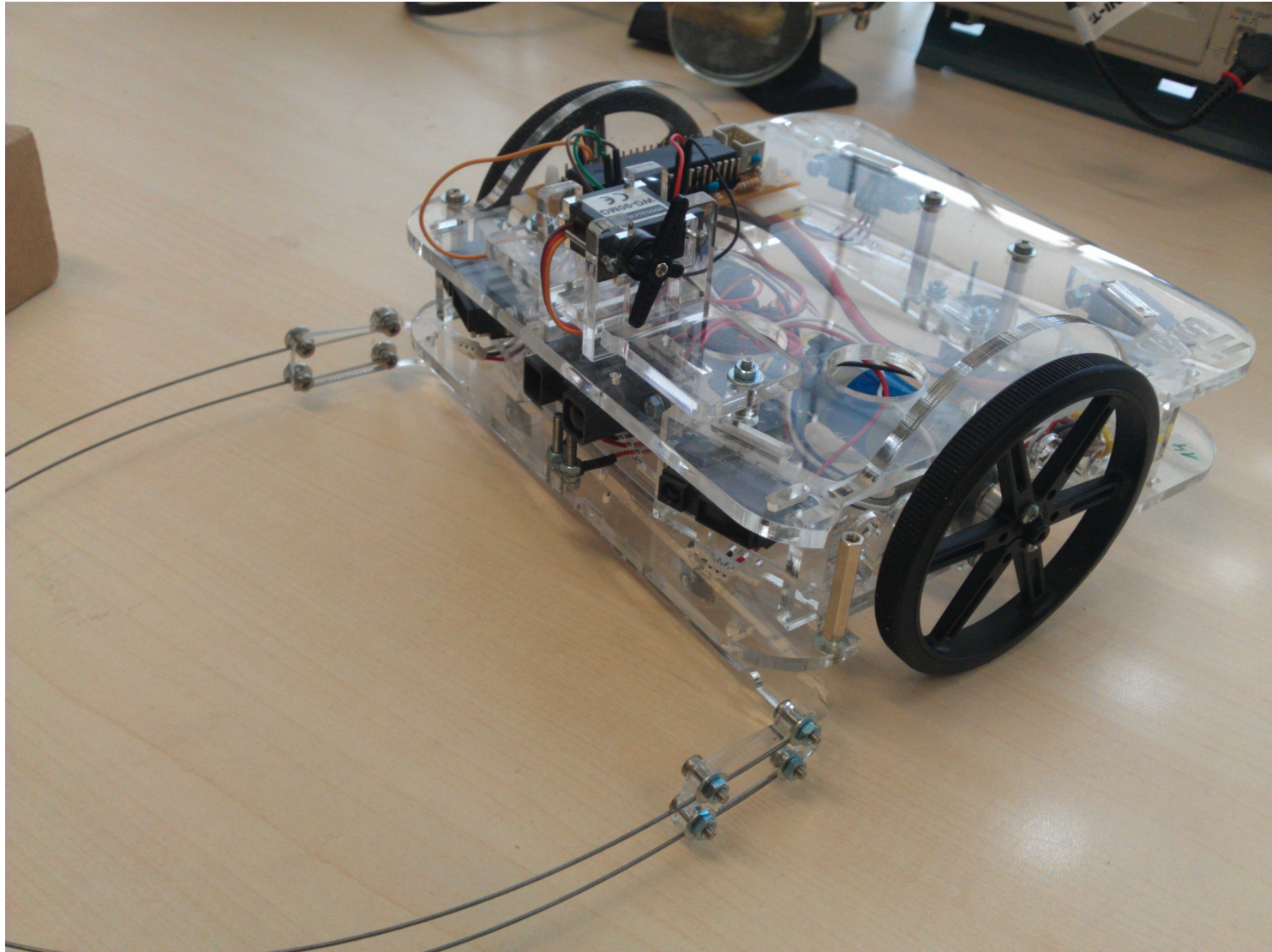
# My Experiance (last year)



# Now Better (hopefully)

- Improved communications
- Code examples
- Knowledge about firmware / interior setup
- Not multithreaded (better debugging)
- Easy to use interface

# The Robot



# 2 Layers

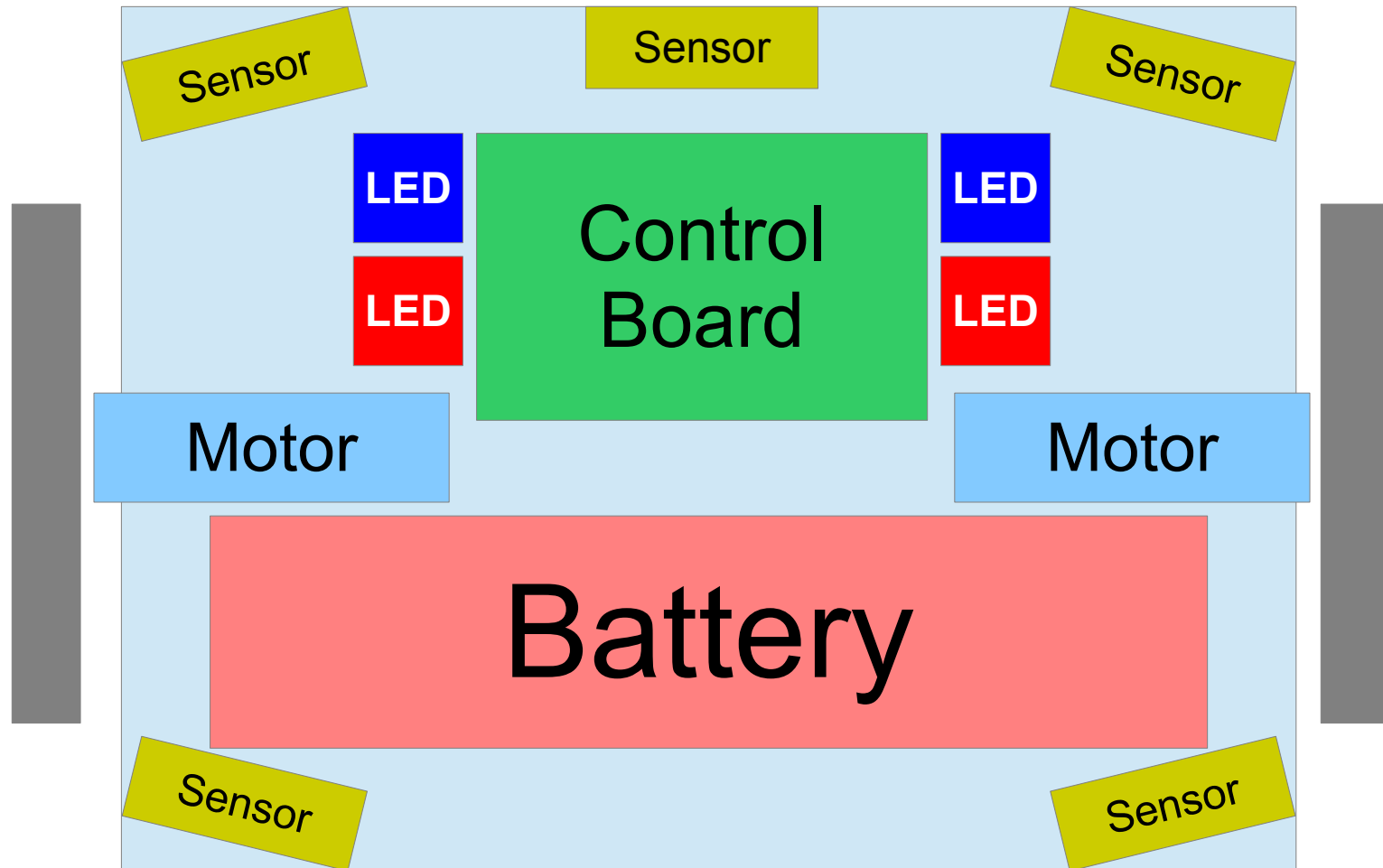
## Interior

- DC Motors  
(movement)
- IR Sensors  
(range detection)
- Control Board
- Battery

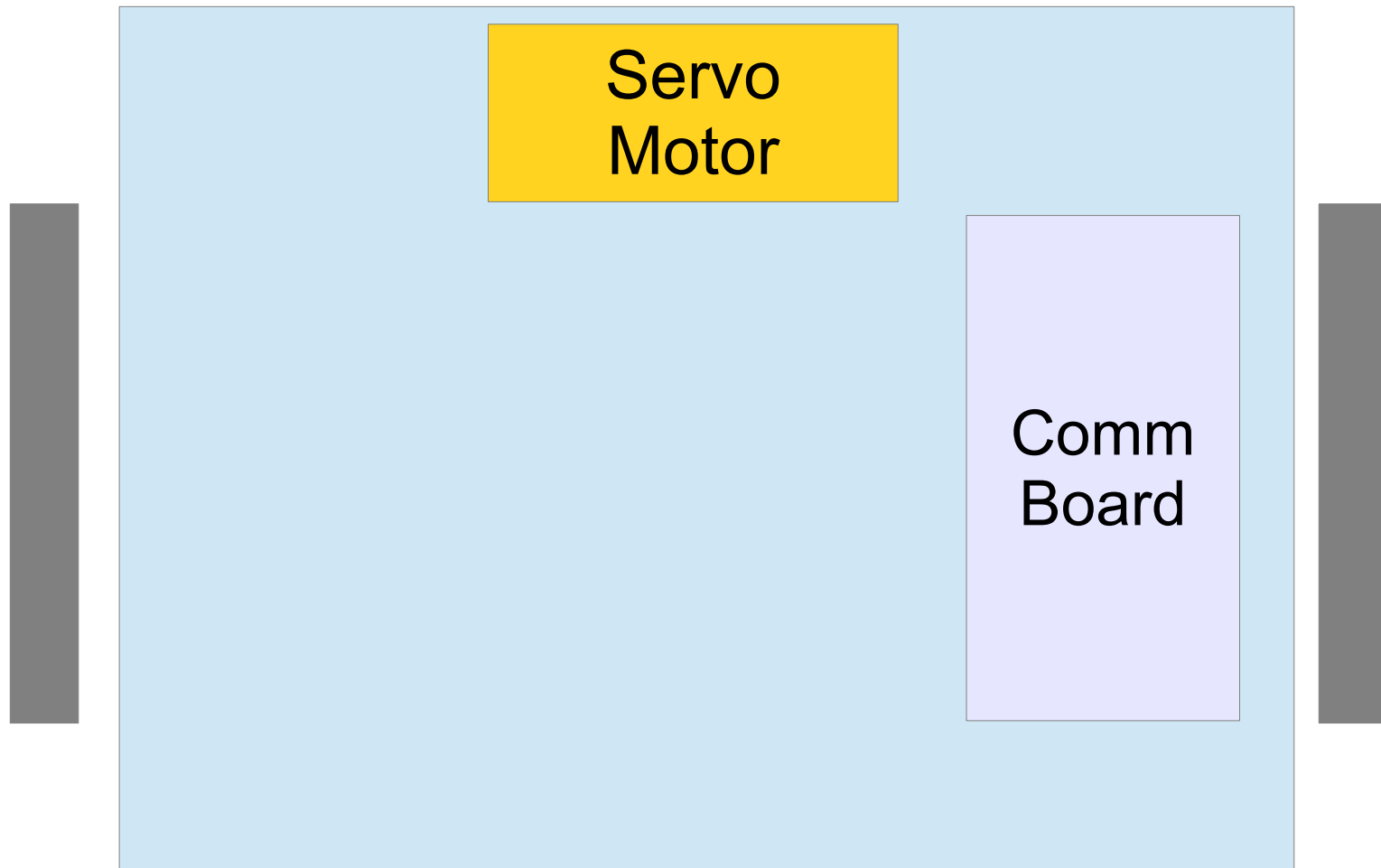
## On Top

- Comm Board  
→ *new* ←
- Servo Motor  
(Catching Balls)

# Interior

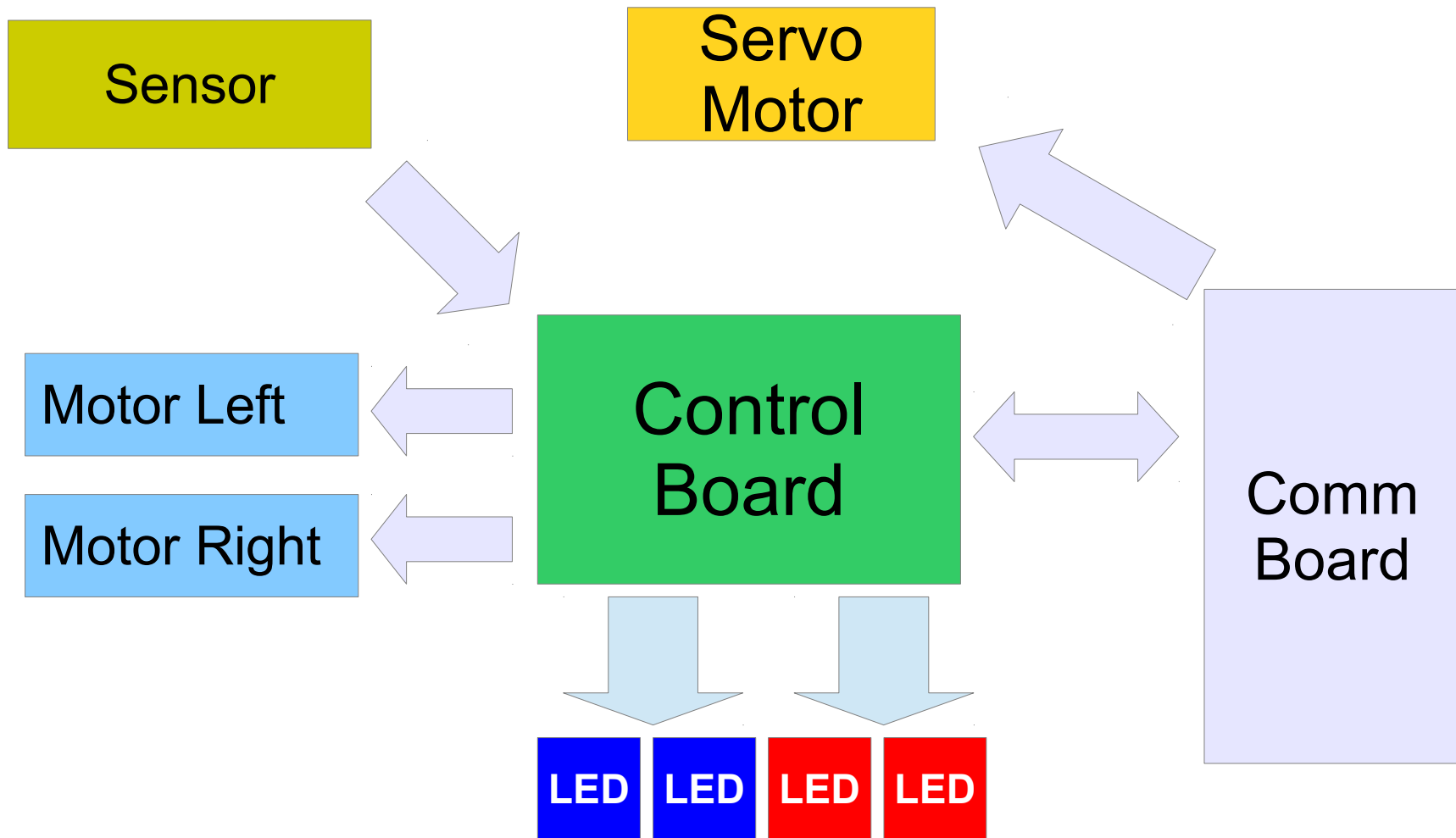


# On Top

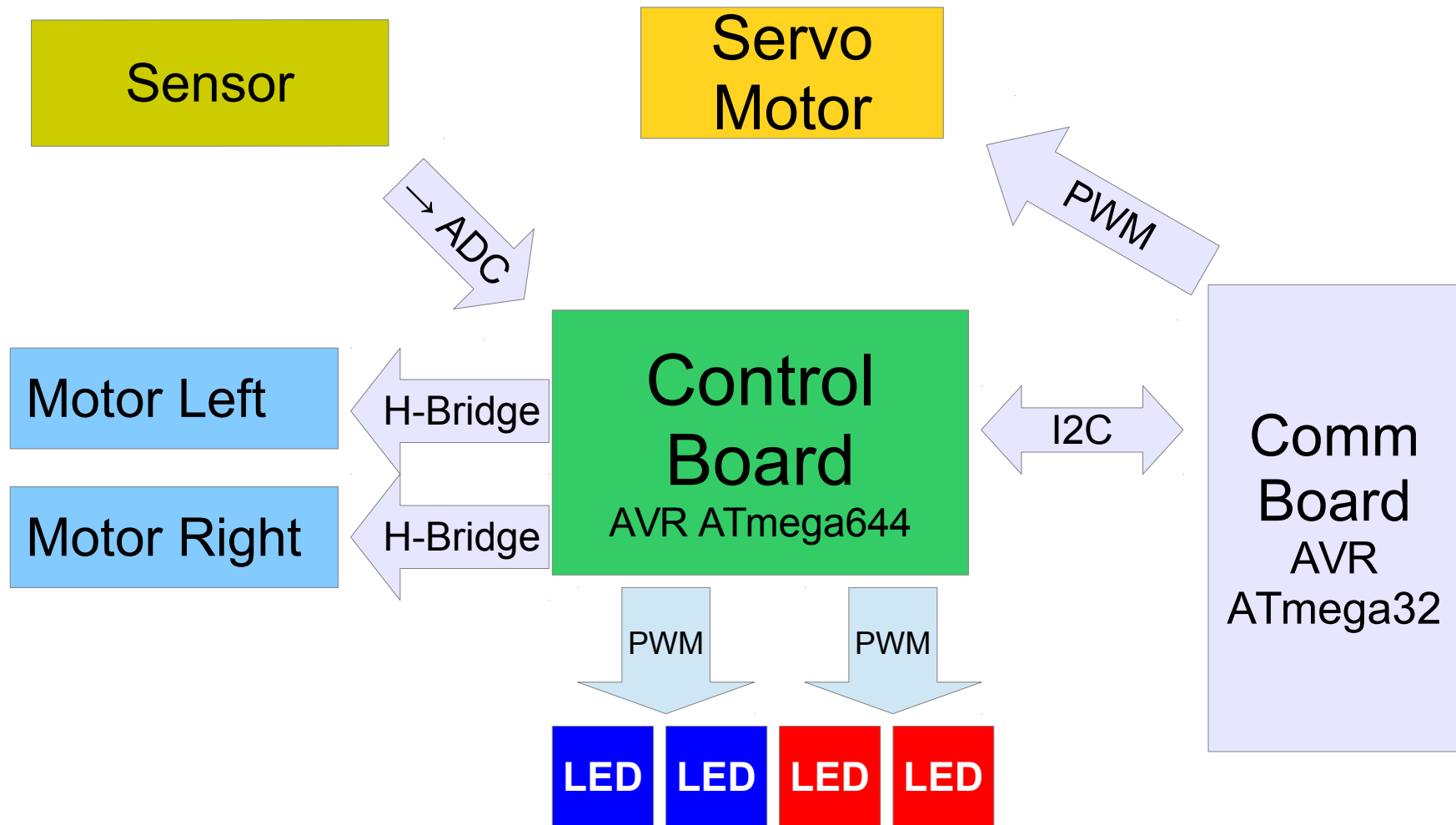




# Component Interaction



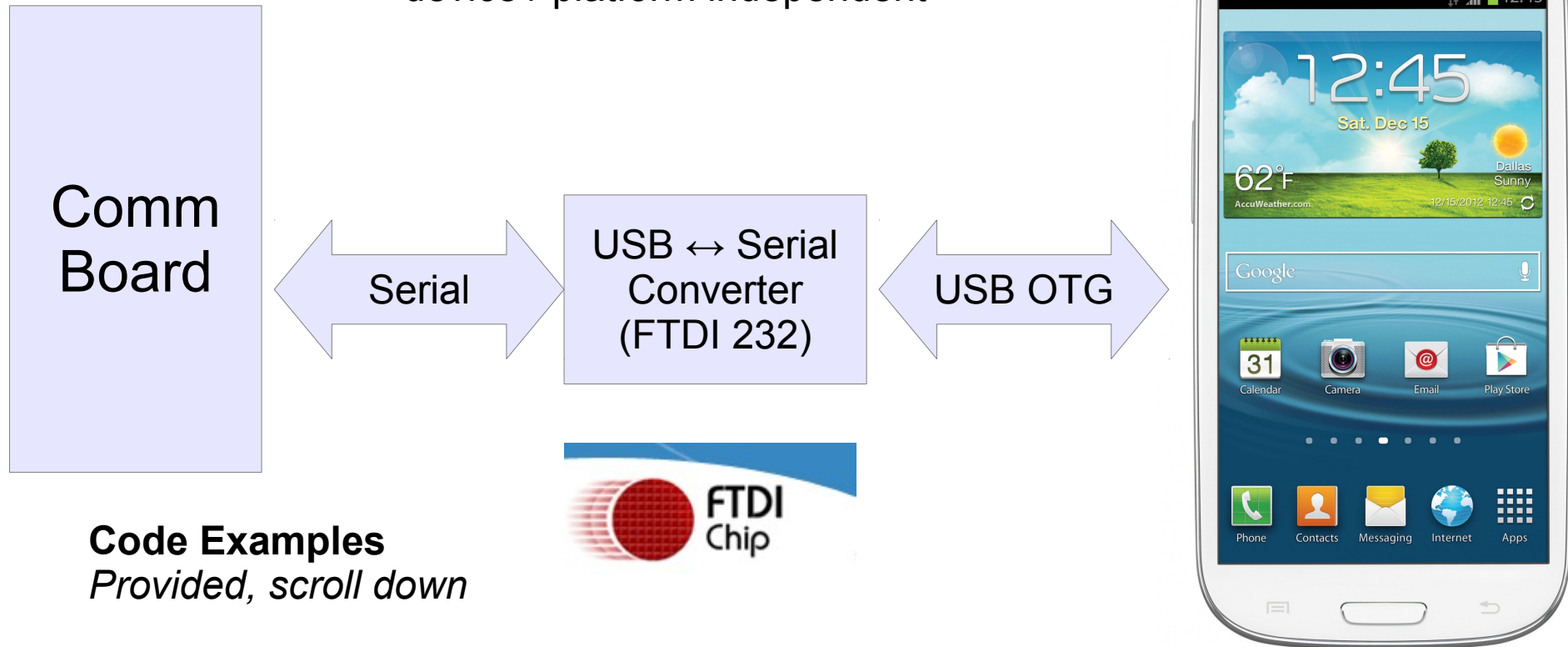
# Component Interaction (detail)



# Communication (wired)

## Benefits of Serial Connection:

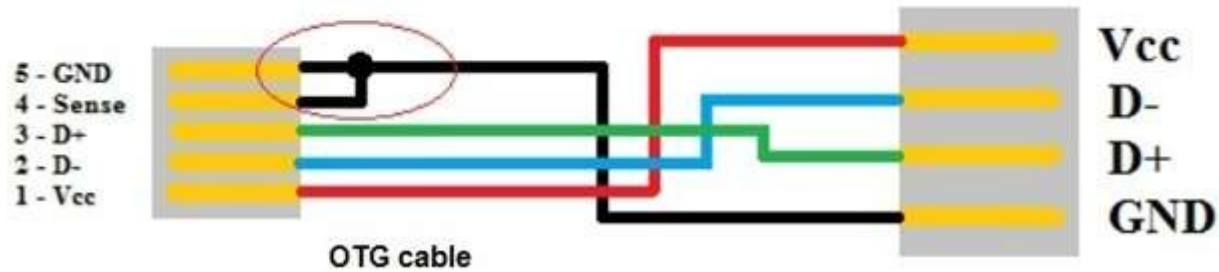
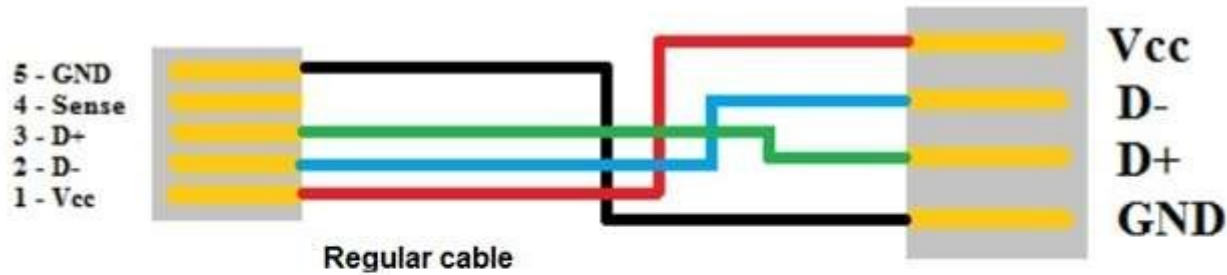
- very easy compared to USB
- device / platform independent



**Code Examples**  
*Provided, scroll down*

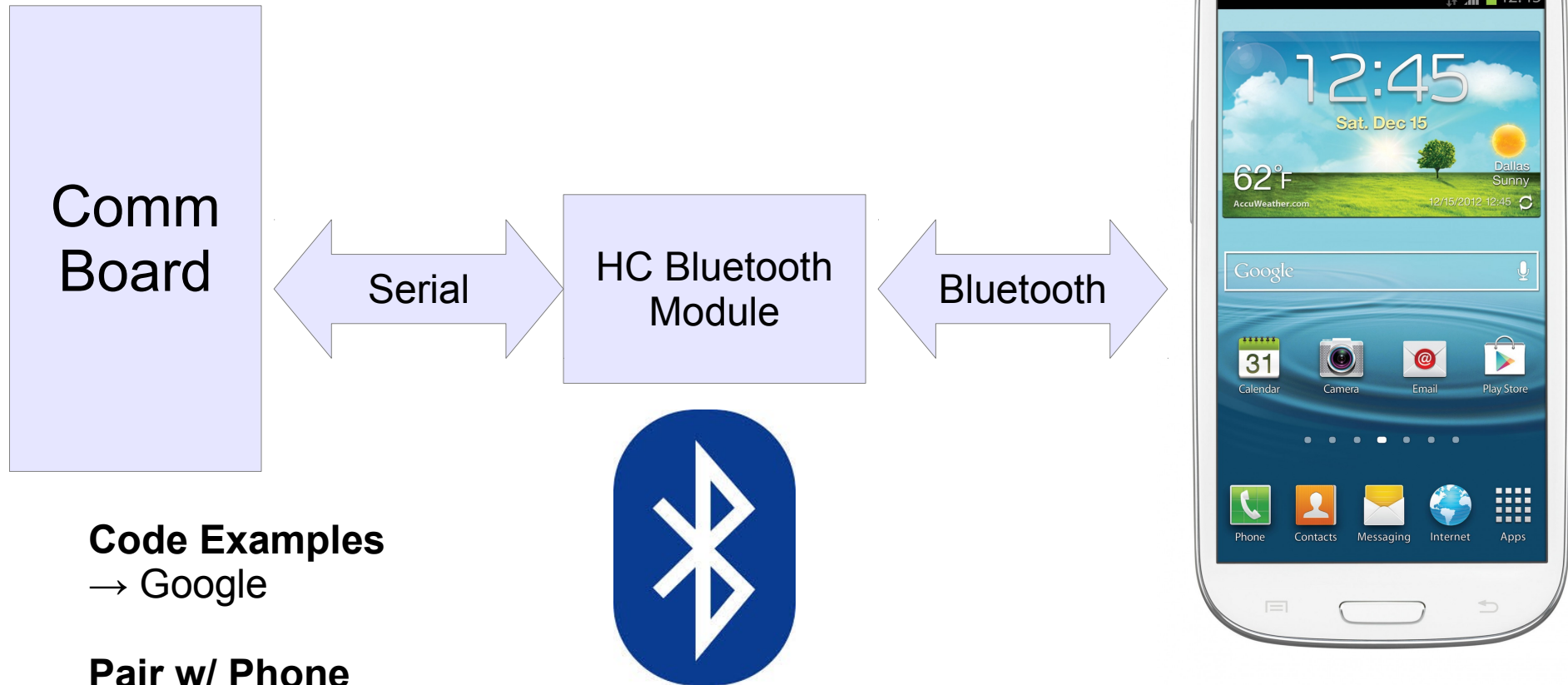
Phone powers Converter + Comm Board

# USB OTG (on the go)



# Communication (wireless)

Comm Board Powers Bluetooth module

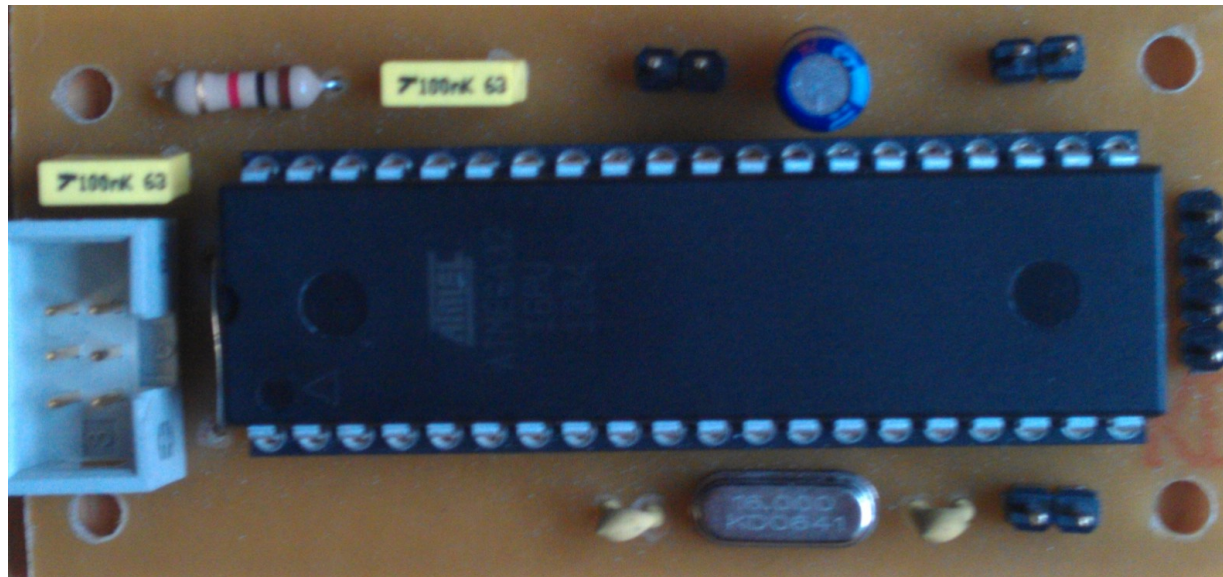


**Code Examples**

→ Google

**Pair w/ Phone**

Secret code: 1234



Ground  
+5V (only for bluetooth)

I2C Control Board  
I2C Control Board

NC  
Servo

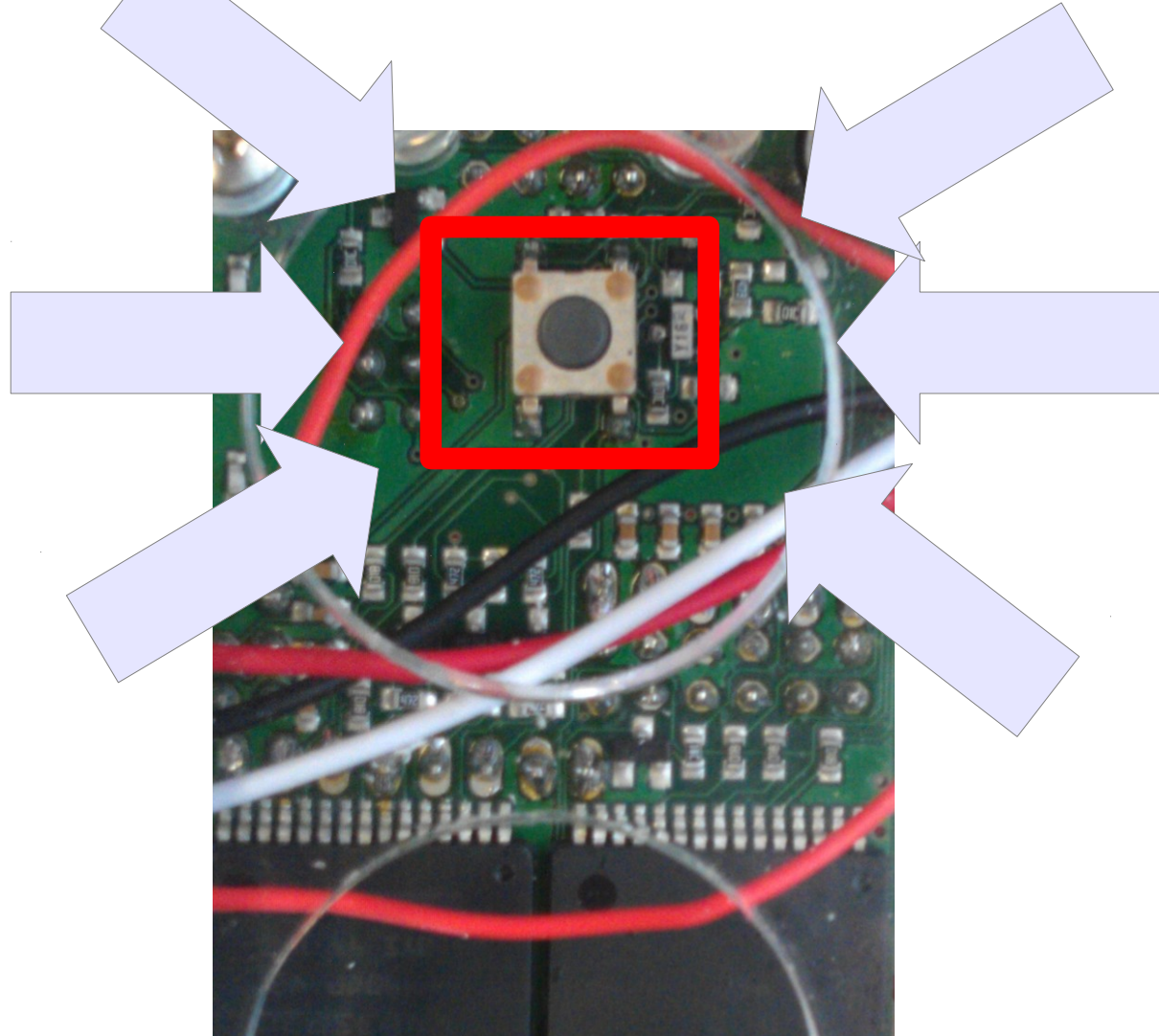
+5V	Serial Convert / Bluetooth
Ground	
RxD	
TxD	

NC ... not connected

# Setup everything up

- 1) Make sure Comm Board is connected properly
- 2) Connect serial converter / Bluetooth module to Comm Board
- 3) Check if battery is connected
- 4) Push button on the underside of the Robot
- 5) Connect Phone

# Sneaky Button: On / Off



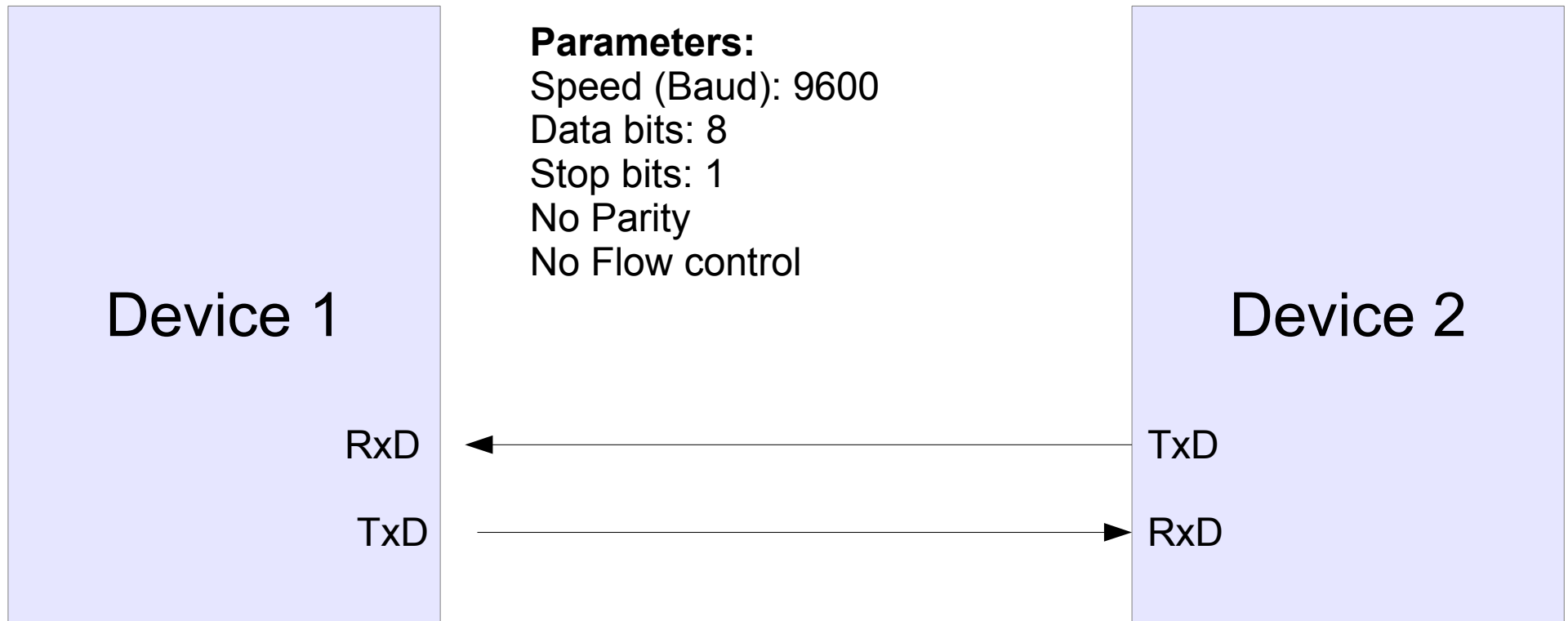


# How does Serial Work

**Detail:**

Same as RS232  
but with 0V 5V

It's character based!



# WASD example App



W	Move forward
S	Stop
A	Turn left
D	Turn right
X	Move backward
-	Lower bar a few degree
+	Rise bar a few degree
Down	Fixed position for bar (low)
Up	Fixed position for bar (high)



Debug Output + Sensor Data Below

Application needs FTDriver library  
<https://github.com/ksksue/FTDriver>

# WASD Code FTDriver instance

```
private FTDriver com;
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {  
    super.onCreate(savedInstanceState);  
    setContentView(R.layout.activity_main);
```

```
    textLog = (TextView) findViewById(R.id.textLog);
```

```
    com = new FTDriver((UsbManager) getSystemService(USB_SERVICE));
```

```
    connect();
```

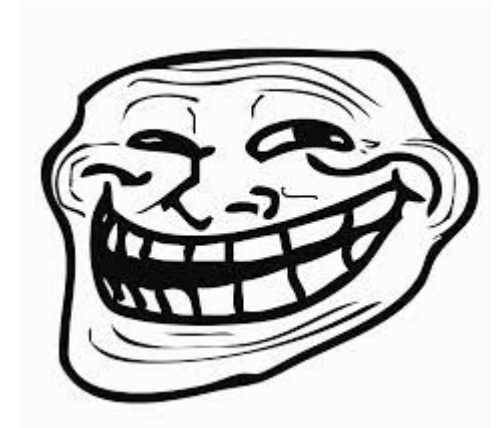
```
}
```

# WASD Code Write Data

```
private FTDriver com;  
  
public void comWrite(byte[] data) {  
    if (com.isConnected()) {  
        com.write(data);  
    } else {  
        textLog.append("not connected\n");  
    }  
}
```

# WASD Code Read Data

```
private FTDriver com;  
  
public String comRead() {  
    String s = "";  
    int i = 0;  
    int n = 0;  
    while (i < 3 || n > 0) {  
        byte[] buffer = new byte[256];  
        n = com.read(buffer);  
        s += new String(buffer, 0, n);  
        i++;  
    }  
    return s;  
}
```



Strange android tripple buffering

# WASD Code ReadWrite Data

```
private FTDriver com;  
  
public String comReadWrite(byte[] data) {  
    com.write(data);  
    try {  
        Thread.sleep(100);  
    } catch (InterruptedException e) {  
        // ignore  
    }  
    return comRead();  
}
```

# WASD Code Commands

## Commands without parameter

w	Move forward
s	Stop
a	Turn left
d	Turn right
x	Move backward
-	Lower bar a few degree
+	Rise bar a few degree
r	LEDs on
e	LEDs off
q	Read sensors

Example:

```
new byte[] {'w', '\r', '\n'};
```

## Commands with parameter

```
public void robotSetLeds(byte red, byte blue)
{
    ComReadWrite(
        new byte[] { 'u', red, blue, '\r', '\n' }
    );
}

public void robotSetVelocity(byte left, byte right) {
    ComReadWrite(
        new byte[] { 'i', left, right, '\r', '\n' }
    );
}

public void robotSetBar(byte value) {
    ComReadWrite(
        new byte[] { 'o', value, '\r', '\n' }
    );
}
```

\r is ignored anyway, \n is used as lineending

# Android USB Permission (simple)

```
<?xml version="1.0" encoding="utf-8"?>
<manifest ...>
    ...
    <uses-feature android:name="android.hardware.usb.host" />
    <application ...>
        <activity ...>
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
                <action
android:name="android.hardware.usb.action.USB_DEVICE_ATTACHED" />
            </intent-filter>
            <meta-data
                android:name="android.hardware.usb.action.USB_DEVICE_ATTACHED"
                android:resource="@xml/device_filter" />
            </activity>
        </application>
    </manifest>
```



# Android USB Permission (better)

- Use intent filter

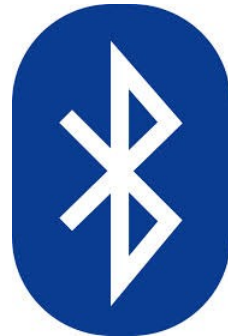
+

- Implement Permission request

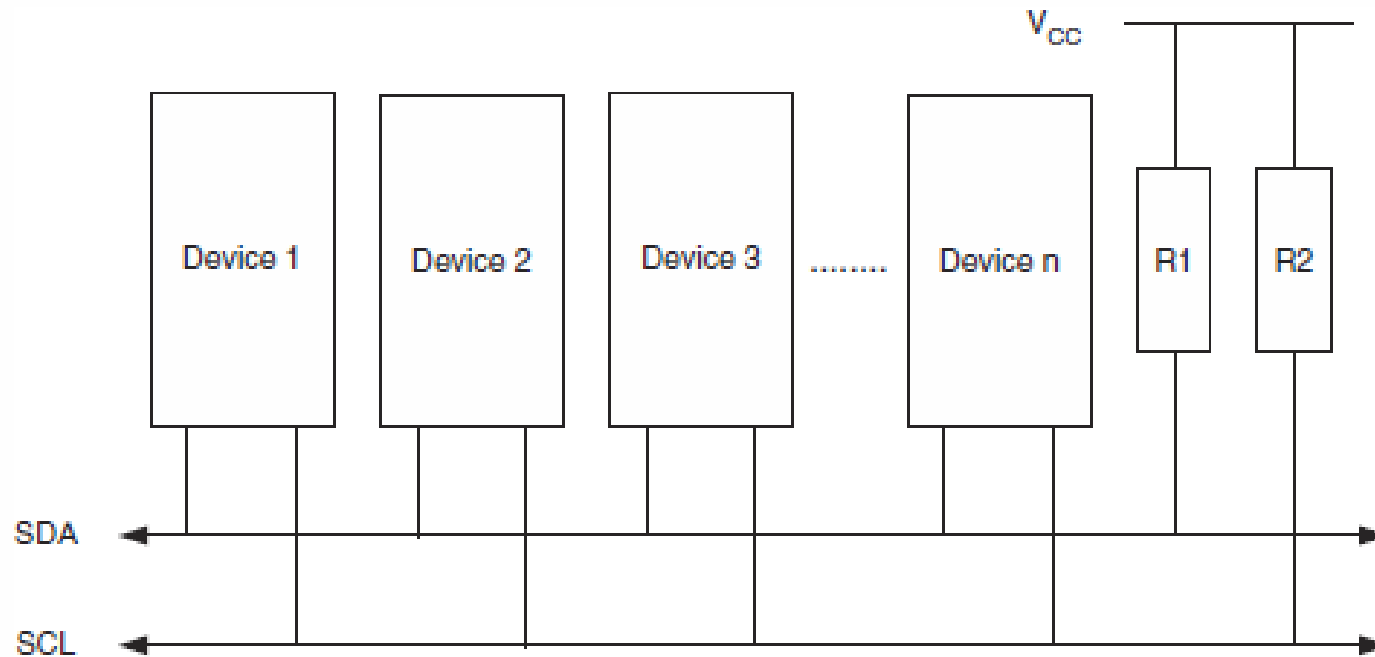
see <https://developer.android.com/guide/topics/connectivity/usb/host.html>

# Bluetooth

- see <http://luugiathuy.com/2011/02/android-java-bluetooth/>
- see <http://english.cxem.net/arduino/arduino5.php>



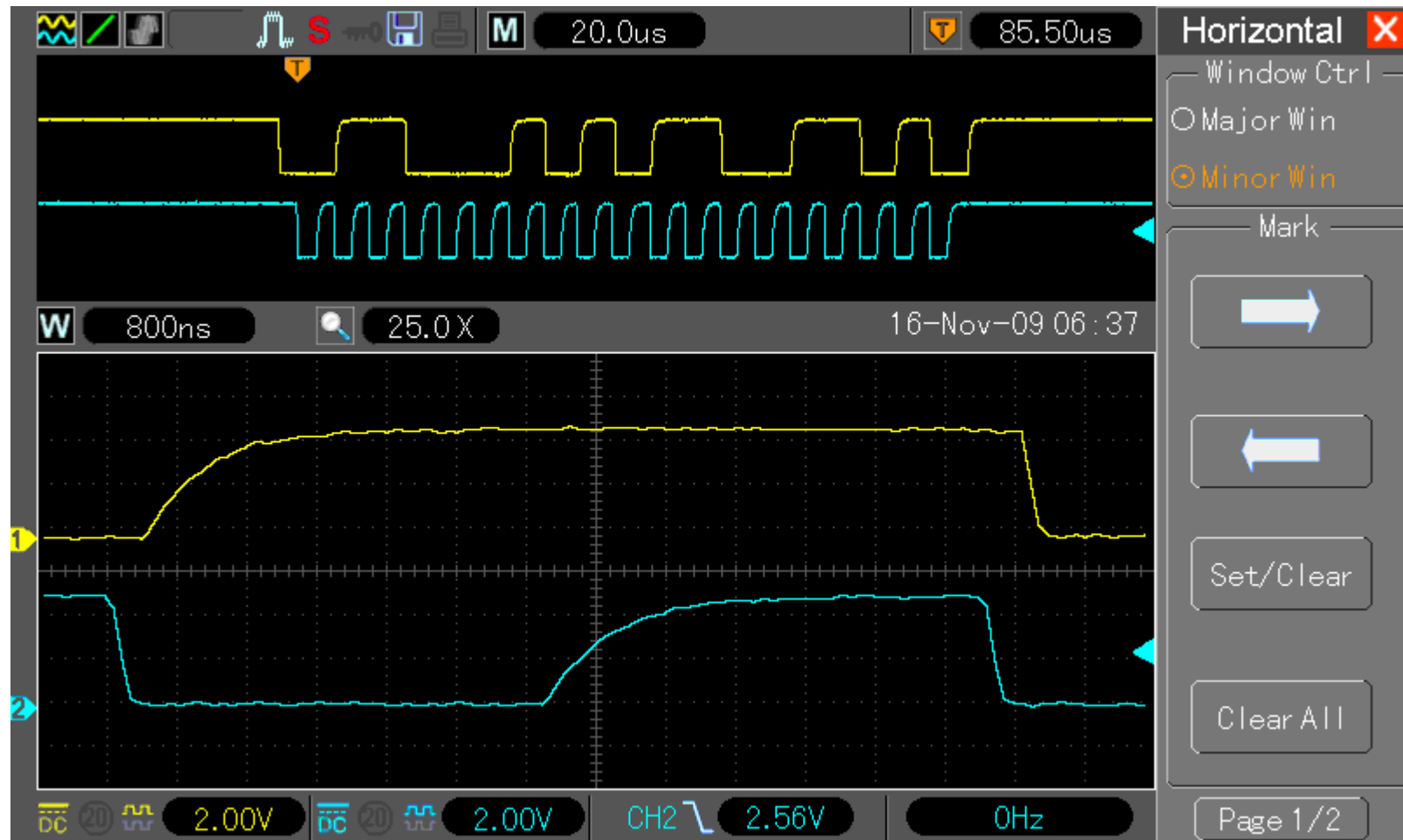
# I2C Communication



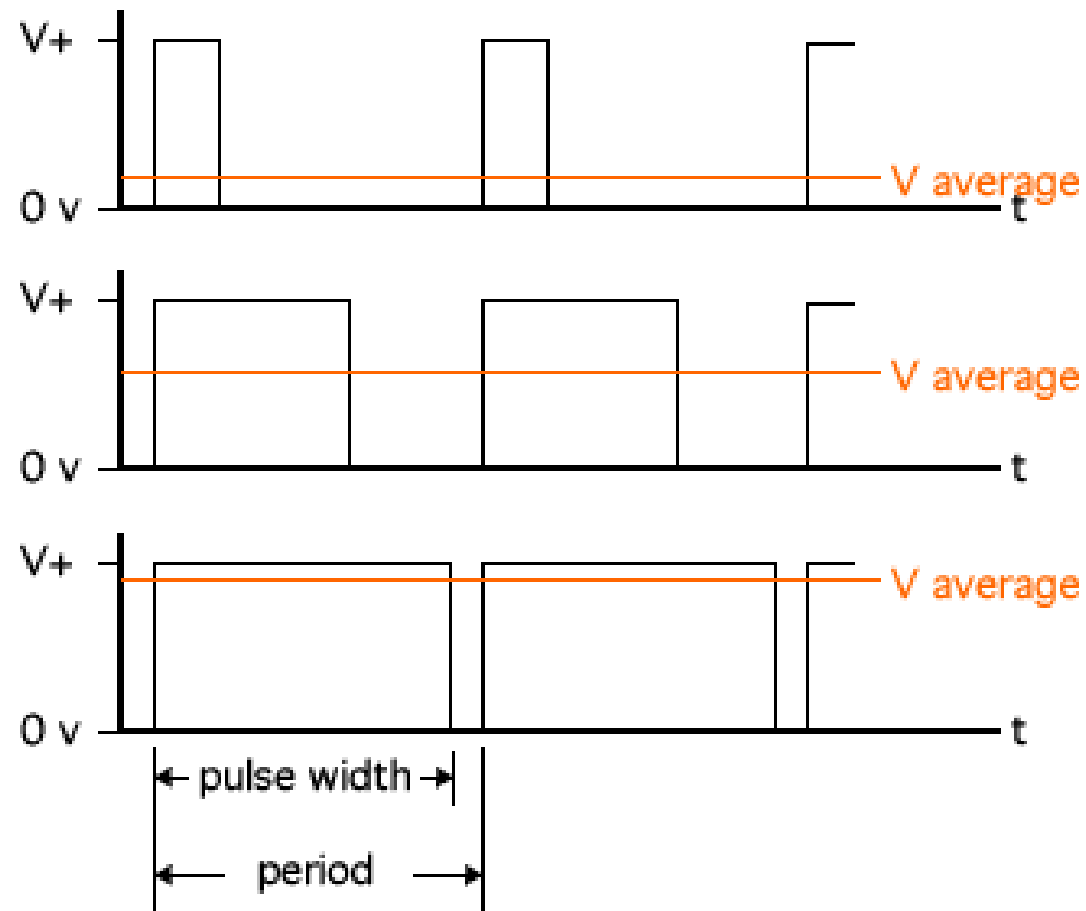
Master / Slave  
Each slave has a 7 Bit address  
+ 1 bit to state read or write access

Src: ATmega32 datasheet

# I2C Communication (example)

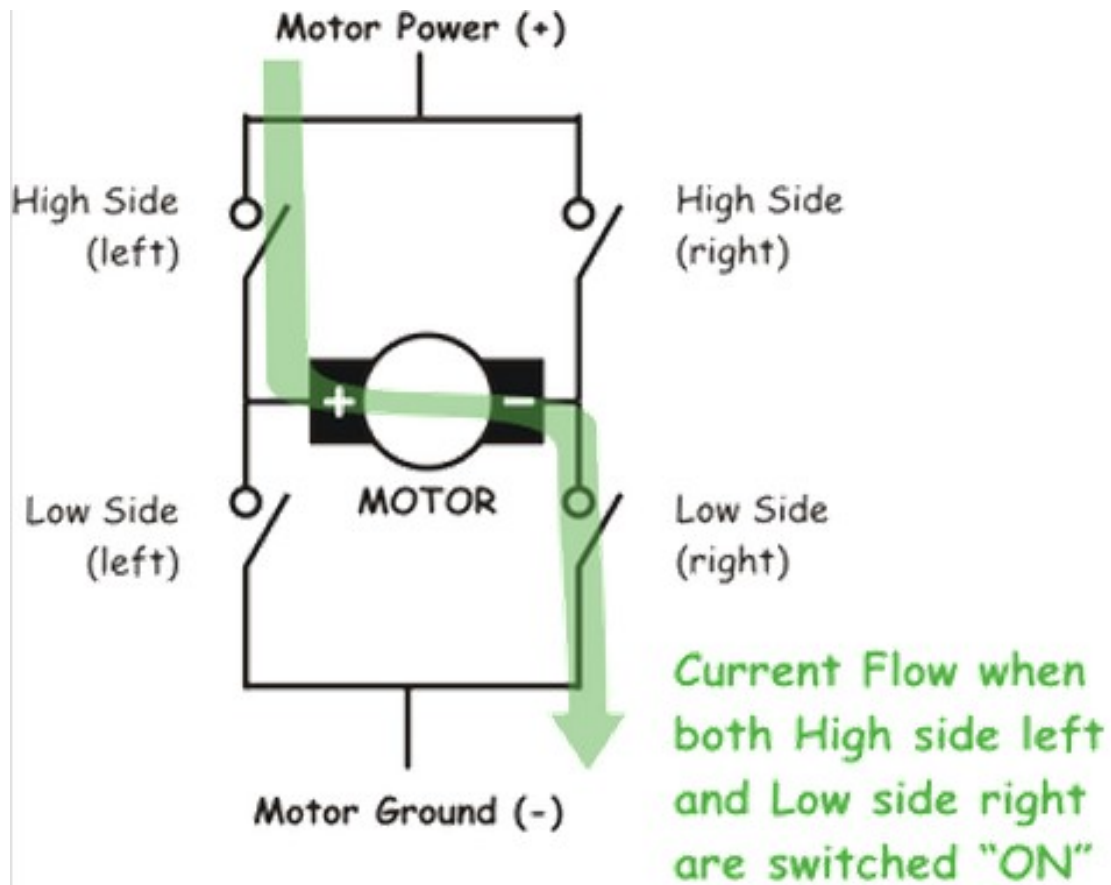


# LEDs (PWM)



PWM... Pulse Width Modulation

# DC Motors (H - Bridge)



PWM is used to determine velocity

VNH3SP30-E

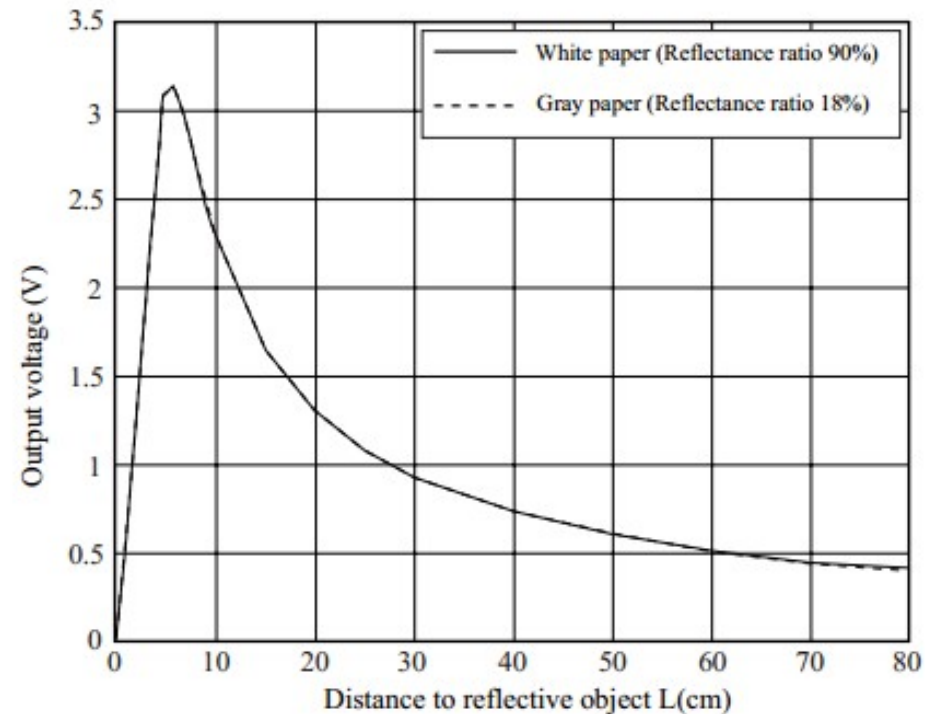


# IR Sensor



GP2Y0A21YK0F

According to Datasheet  
from 10 to 80 cm



Sensor Output Voltage will be provided via the Comm Board in hexadecimal notation (0x00 – 0xFF) per sensor.

Example: "sensor: 0x00 0xa2 0xef 0x12 0xf3 0x01 0x00 0x17"

# Comm Board Code

File	Content
main.c	entry point + command execution
uart.c	serial communication (low level)
twi.c	i2c communication
timer1.c	PWM servo output
log.h	debug macro
<b>command.c</b>	handle received data (available commands listed here)
<b>robot.c</b>	robot control (high level)