



Lecture 1

Introduction to Computer Vision

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Tongji University
Spring 2022



Course Info

Contact Information

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Course information can be found at

<http://cslinzhang.gitee.io/home/>



Materials

- Major materials
 - My slides
- References
 - Some papers
 - Richard Hartley and Andrew Zisserman, Multiple View Geometry in Computer Vision (2nd Edition), Cambridge University Press, 2004
 - D.A. Forsyth and J. Ponce, Computer Vision: A Modern Approach (2nd Edition), Pearson Education, Inc., 2013
 - Milan Sonka, Vaclav Hlavac, and Roger Boyle, Image Processing, Analysis, and Machine Vision, Thomson, 2008



Examination

- Homework 30%: 3 times, and each time 10%.
- Project 20%: 2 or 3 people for one group
- Final paper exam: 40%
- Attendance: 10%; Being absent $\geq 1/3$ lectures, you will fail this course
- Bonus 5%: being active in class and answering my questions correctly



Today

- What is computer vision?
- Why is computer vision difficult?
- Why do we need to study CV?
- Course overview



What is vision?

“The plain man’s answer (and Aristotle’s too) would be, to know what is where by looking. In other words, vision is the process of discovering from images what is present in the world, and where it is ” *David Marr*, Vision 1982



David Marr (1945.1.19 – 1980.11.17), was a British neuroscientist and psychologist. The Marr Prize, one of the most prestigious awards in computer vision, is named in his honor.



What is computer vision?

To bridge the gap between pixels and “meaning”



What we see

0	3	2	5	4	7	6	9	8
3	0	1	2	3	4	5	6	7
2	1	0	3	2	5	4	7	6
5	2	3	0	1	2	3	4	5
4	3	2	1	0	3	2	5	4
7	4	5	2	3	0	1	2	3
6	5	4	3	2	1	0	3	2
9	6	7	4	5	2	3	0	1
8	7	6	5	4	3	2	1	0

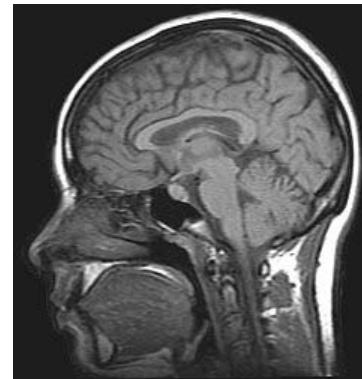
What a computer sees

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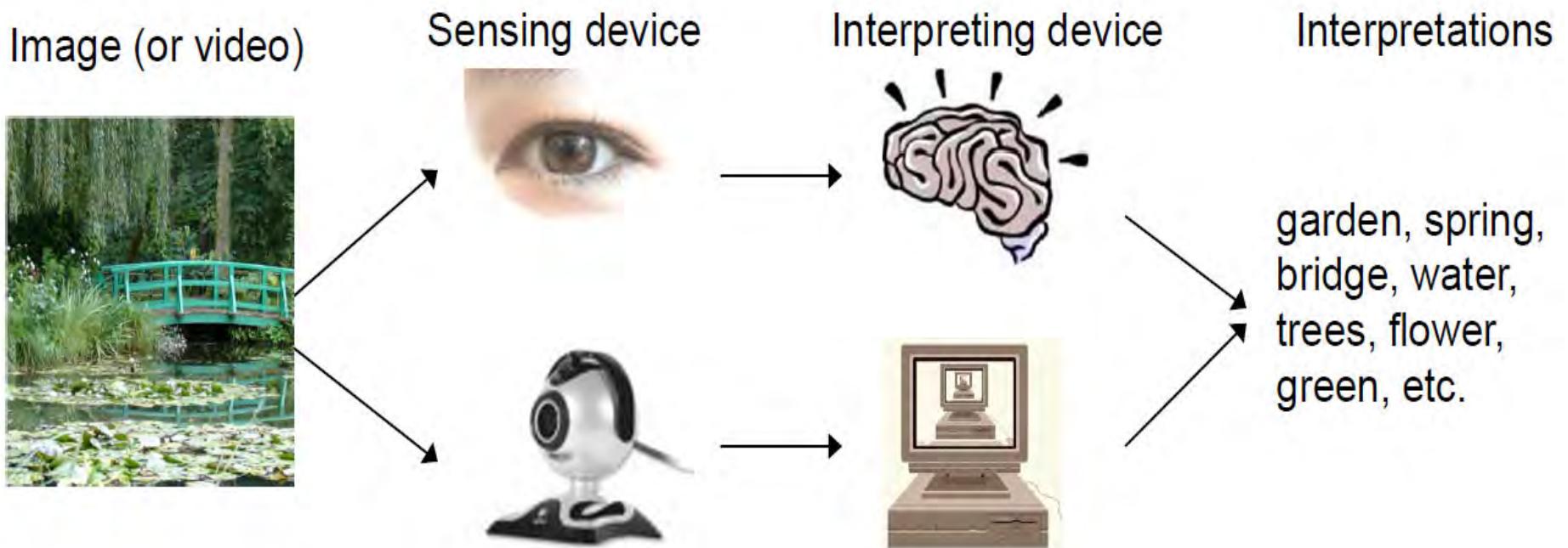
What is computer vision?

- Computer vision is the science and technology of machines that can see
- Concerned with the theory for building artificial systems that obtain information from images
- The image data can take many forms, such as a video sequence, depth images, views from multiple cameras, or multi-dimensional data from a medical scanner





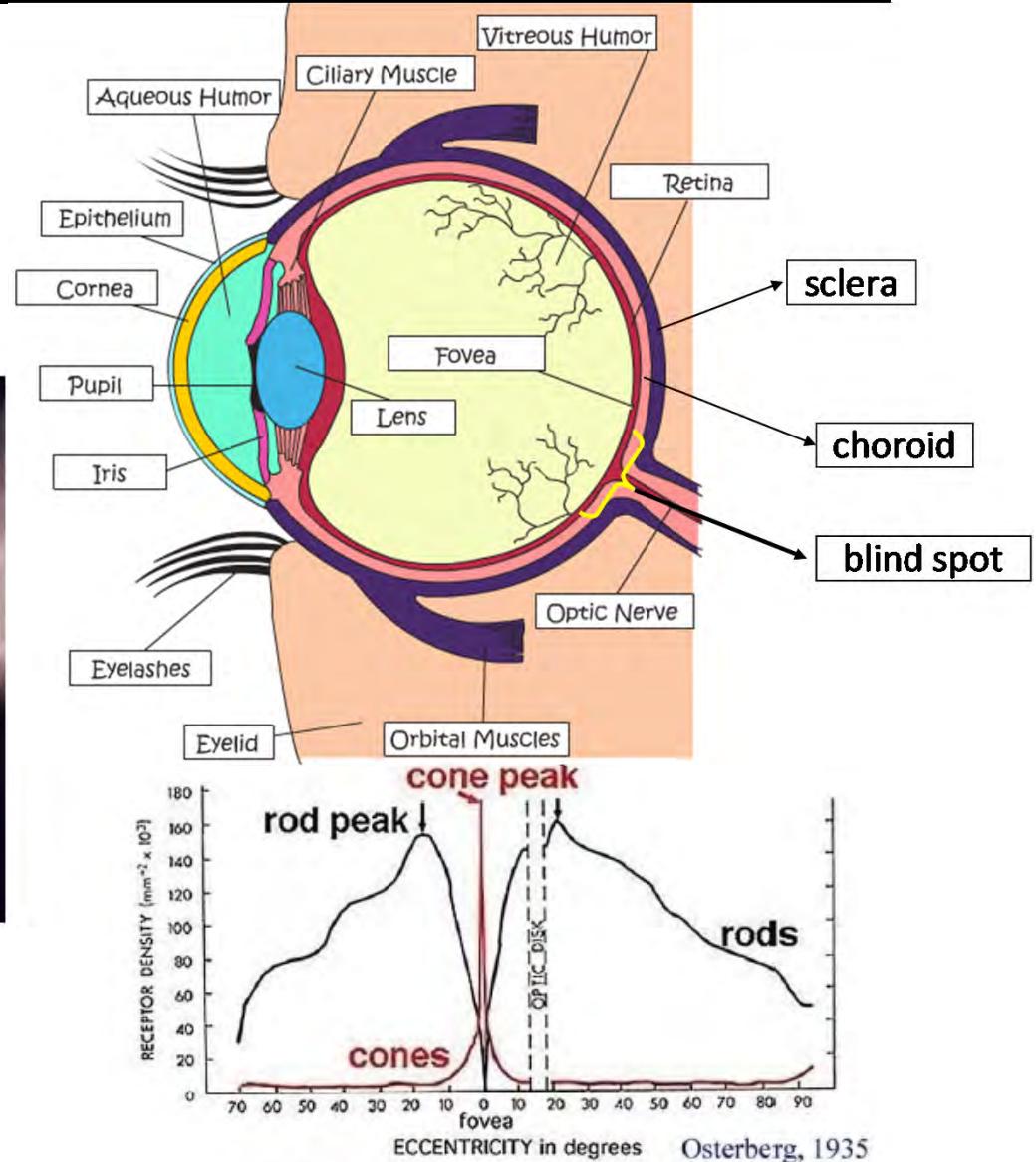
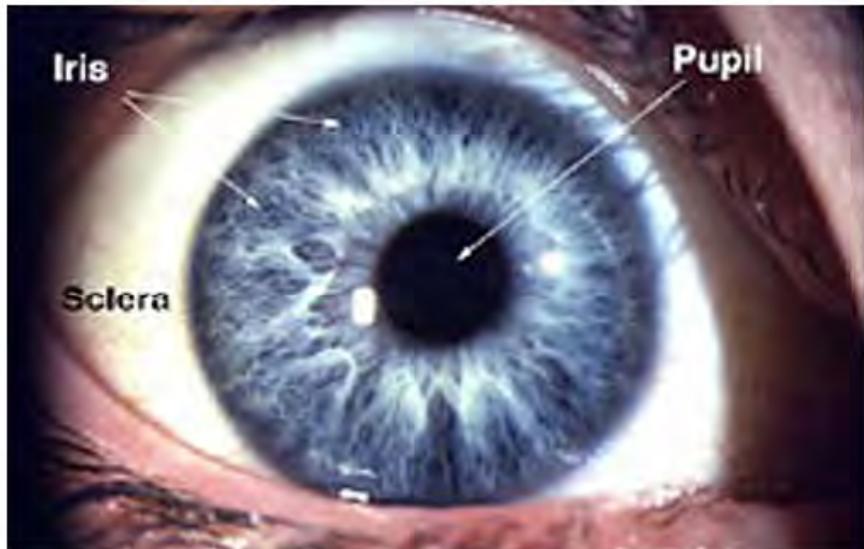
What is computer vision?





Human vision

Our Eyes

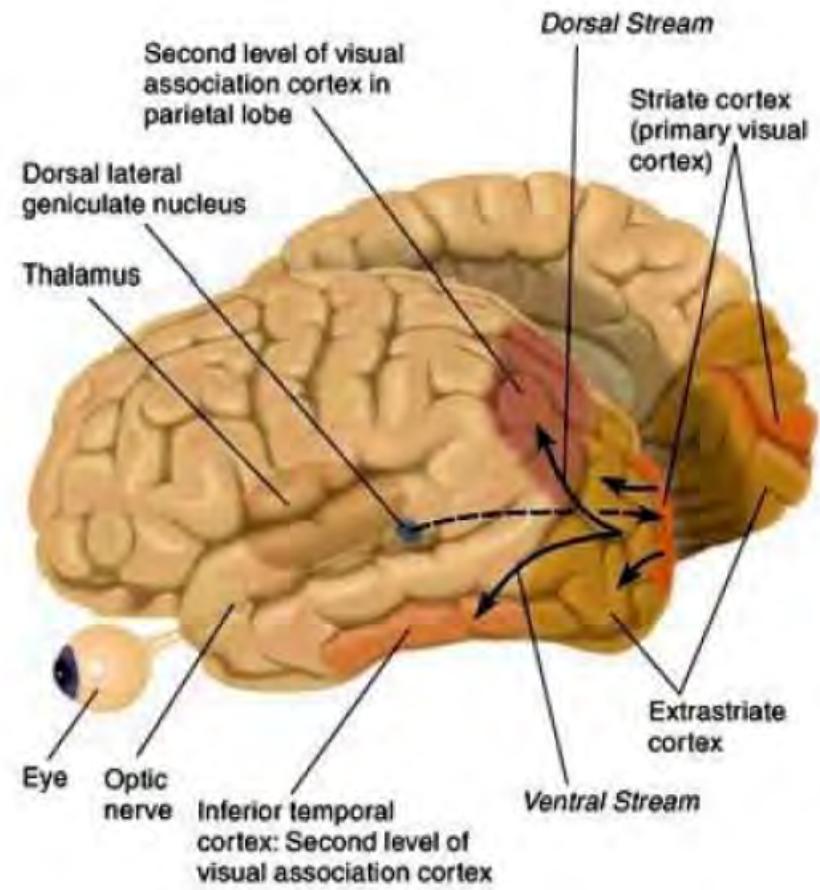




Human vision

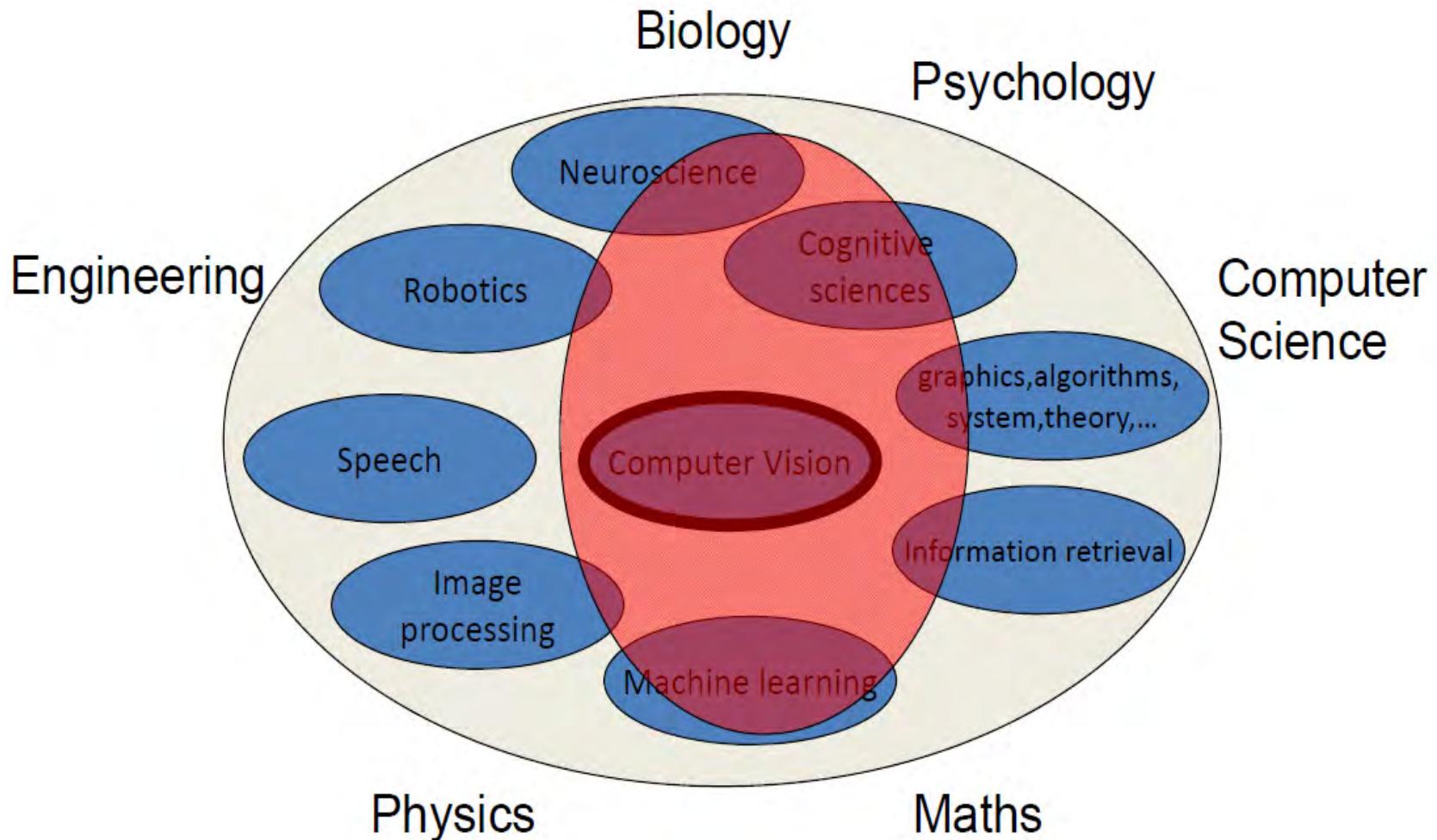
Human Visual System (HVS)

- Optical Receptors
 - Image formation
- Visual Pathway
 - Encoding
 - Representation
- Primary Visual Cortex
 - Interpretation





What is it related to?





Vision as a measurement device

Real-time stereo

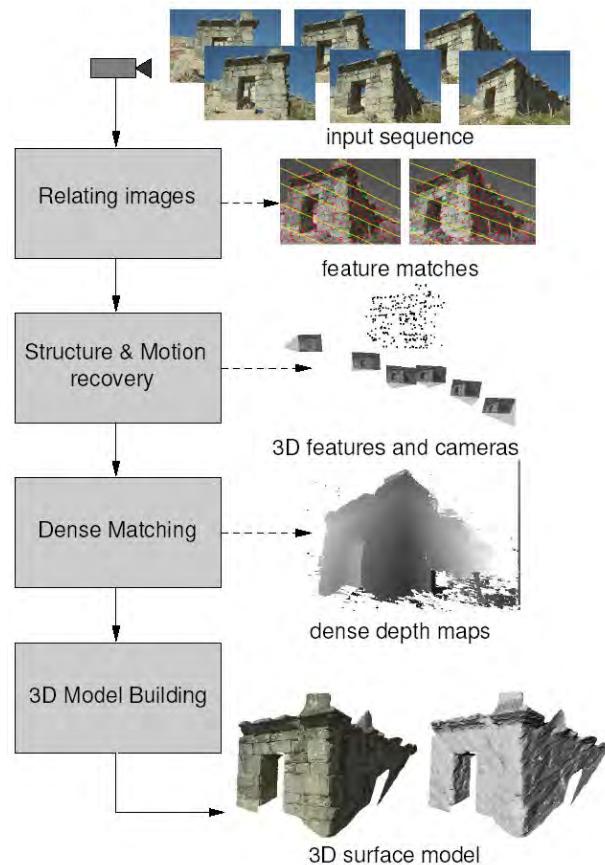


NASA Mars Rover



Pollefeys et al.

Structure from motion



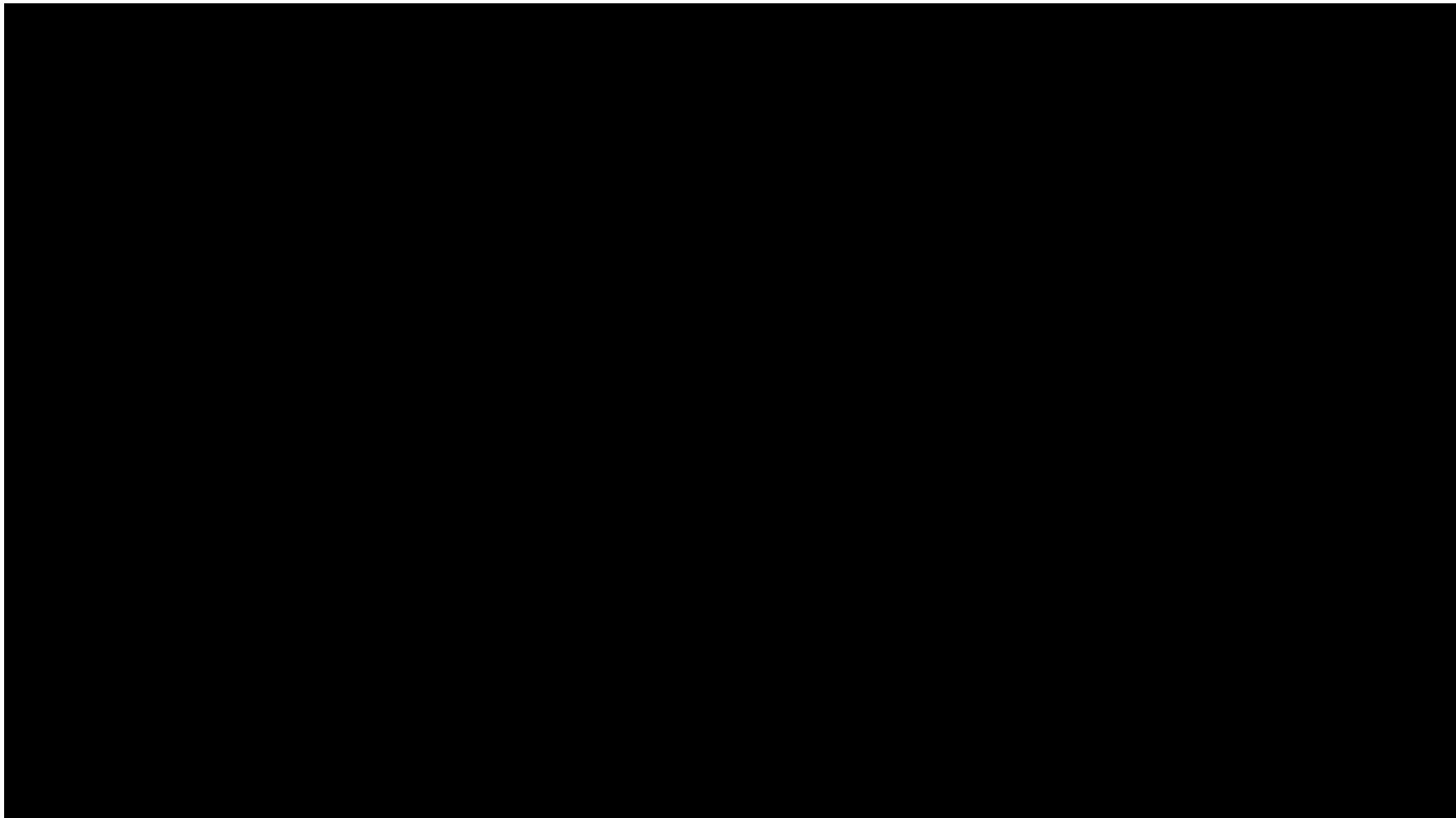
Reconstruction from Internet photo collections



Goesele et al.



Vision as a measurement device



3D Reconstruction using RGB-D input (C. Guo, L. Zhang et al, ICASSP 2022)

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Vision as a source of semantic information



slide credit: Fei-Fei, Fergus & Torralba



Object categorization

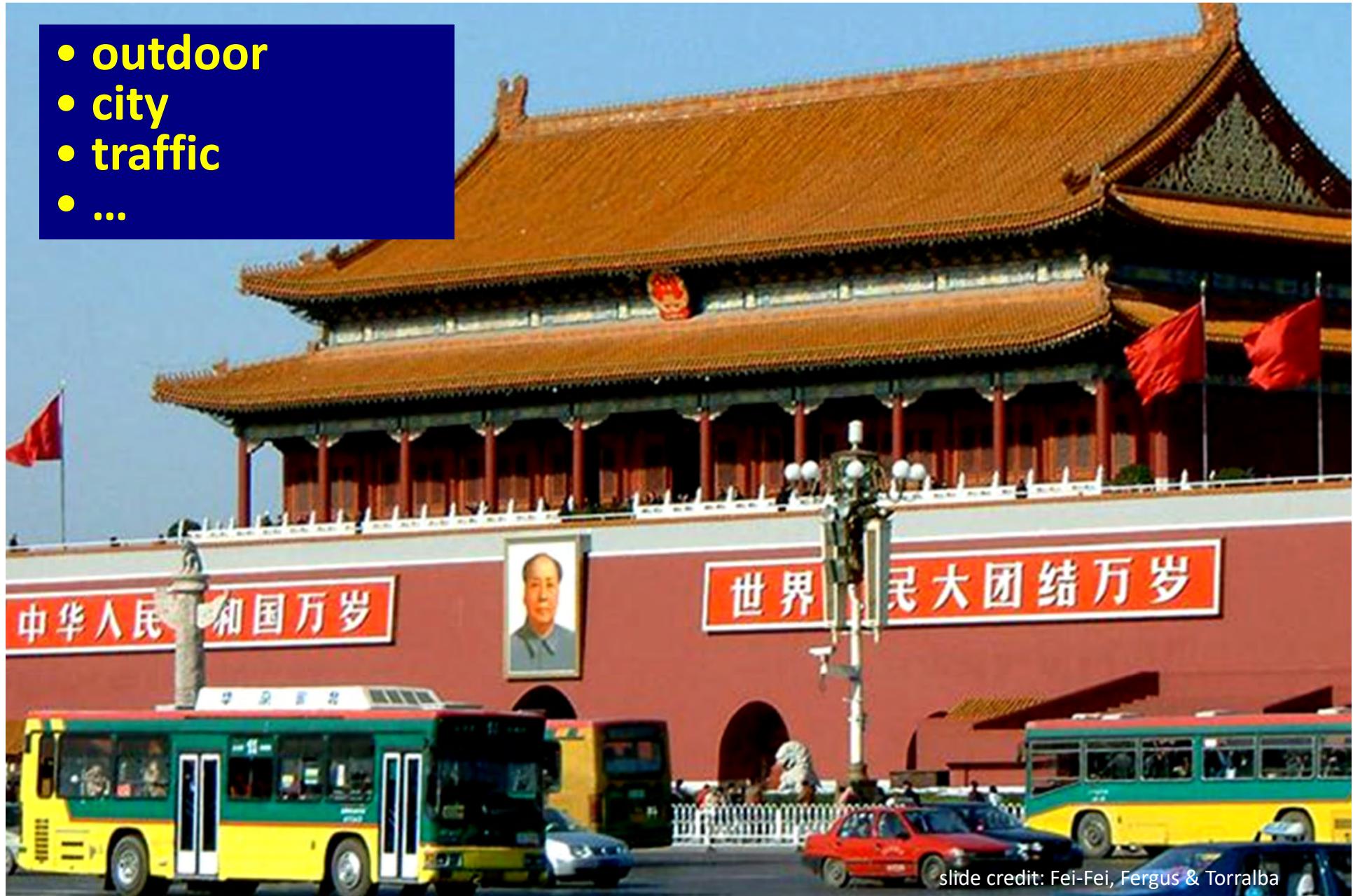


slide credit: Fei-Fei, Fergus & Torralba



Scene and context categorization

- **outdoor**
- **city**
- **traffic**
- ...



slide credit: Fei-Fei, Fergus & Torralba



A little story about computer vision

- In 1966, Marvin Minsky at MIT asked his undergraduate student Gerald Jay Sussman to “spend the summer linking a camera to a computer and getting the computer to describe what it saw”

MASSACHUSETTS INSTITUTE OF TECHNOLOGY
PROJECT MAC

Artificial Intelligence Group
Vision Memo. No. 100.

July 7, 1966

THE SUMMER VISION PROJECT
Seymour Papert

The summer vision project is an attempt to use our summer workers effectively in the construction of a significant part of a visual system.
The particular task was chosen partly because it can be segmented into



Marvin Minsky
(1927-2016)
Turing Award (1969)



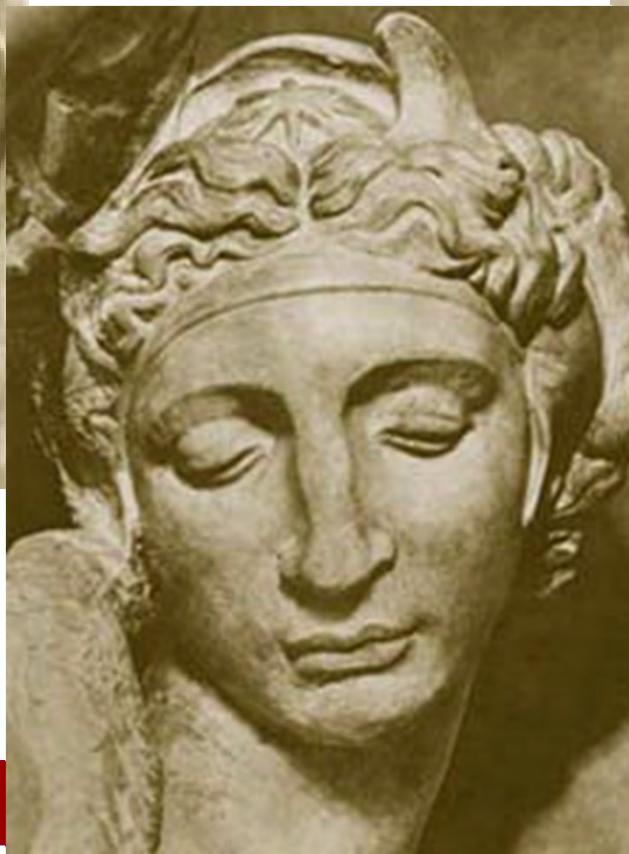
Today

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Why computer vision is difficult?

Challenges: viewpoint variation

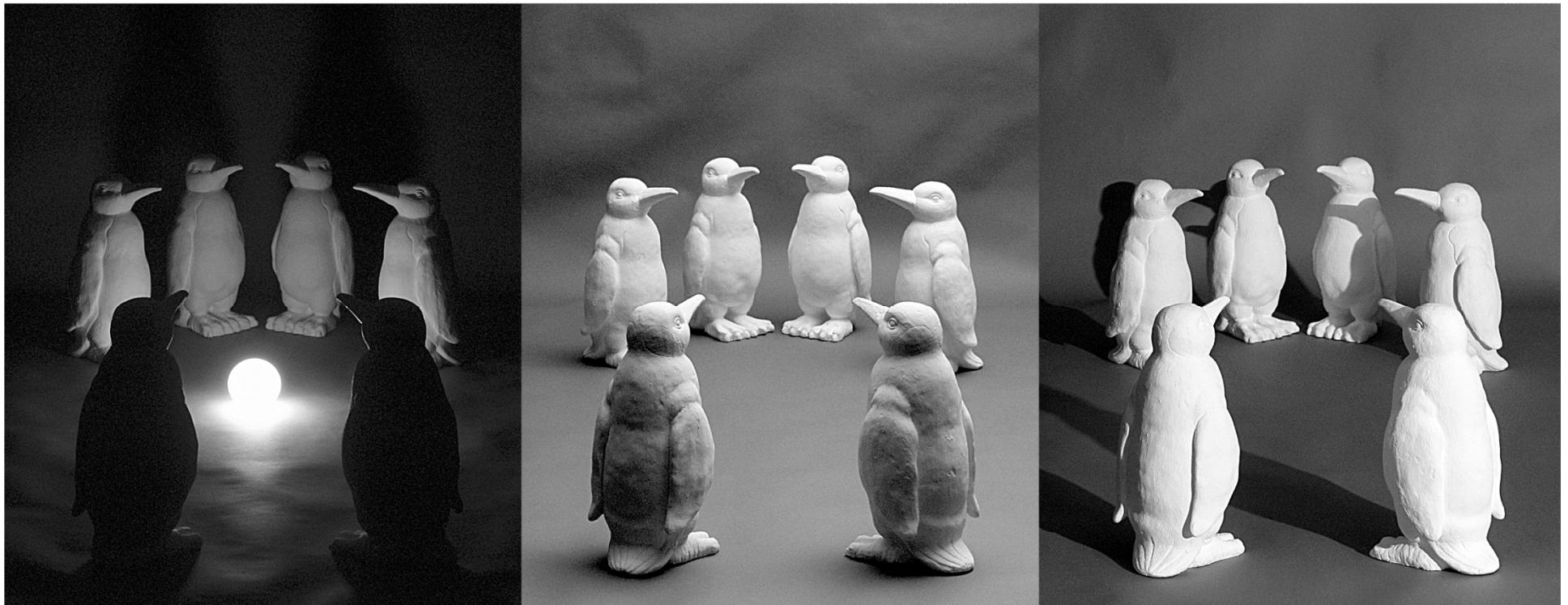


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Why computer vision is difficult?

Challenges: illumination





Why computer vision is difficult?

Challenges: scale

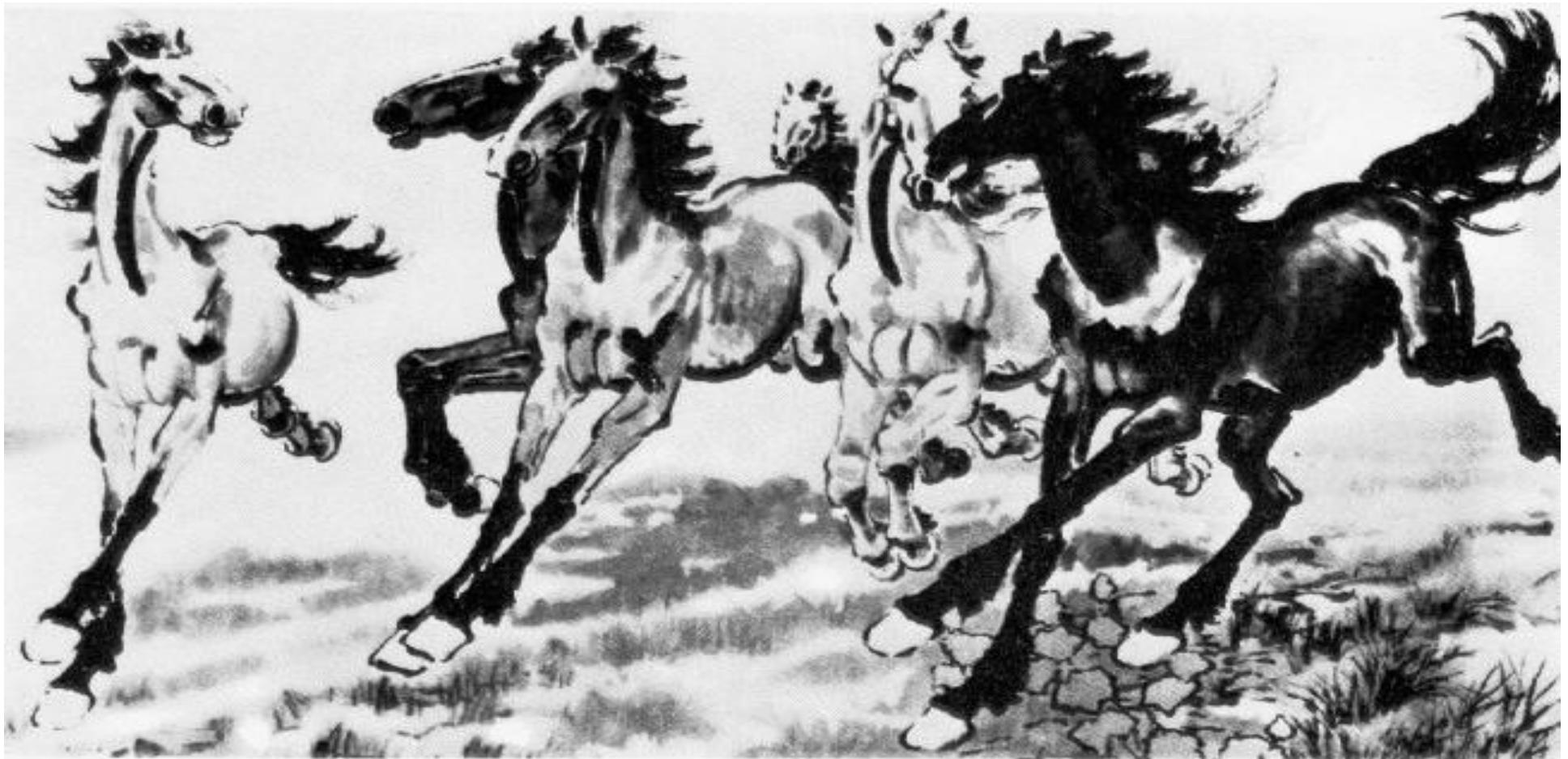


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slide credit: Fei-Fei, Fergus & Torralba



Why computer vision is difficult?

Challenges: deformation



Xu, Beihong 1943

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Why computer vision is difficult?

Challenges: background clutter



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Why computer vision is difficult?

Challenges: Motion



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Why computer vision is difficult?

Challenges: object intra-class variation



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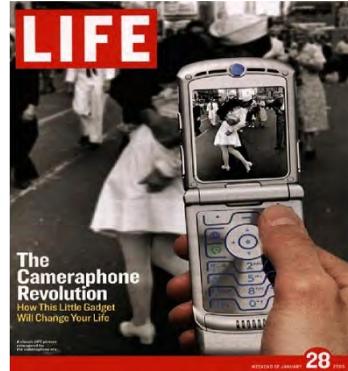


Today

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Why study computer vision?



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Why study computer vision?

Vision is useful: Images and video are everywhere!



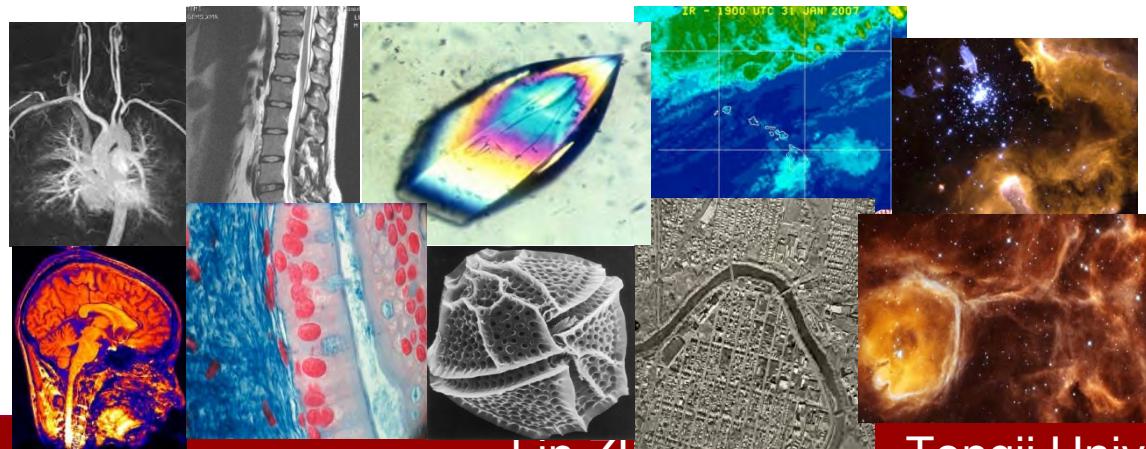
Personal photo albums



Movies, news, sports



Surveillance and security



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Why study computer vision?

Vision is useful: Images and video are everywhere!





Structure from motion

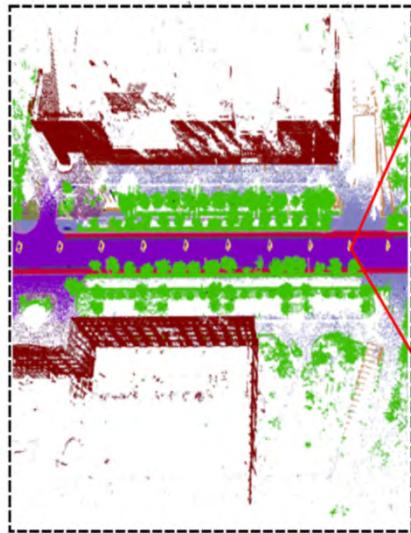


Bundler: Structure from Motion (SfM) for Unordered Image Collections (<https://www.cs.cornell.edu/~snavely/bundler/#S3>)

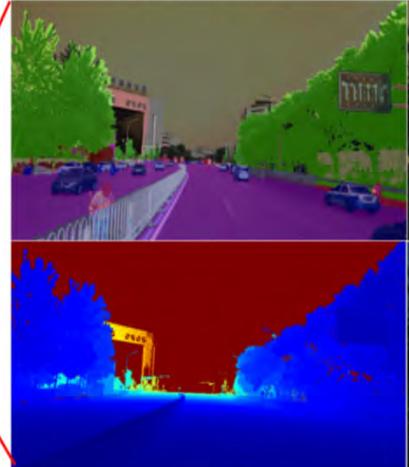


Automotive safety

3D semantic map & camera location



Semantic mask



Instance mask



Projected depth

Lanemark mask



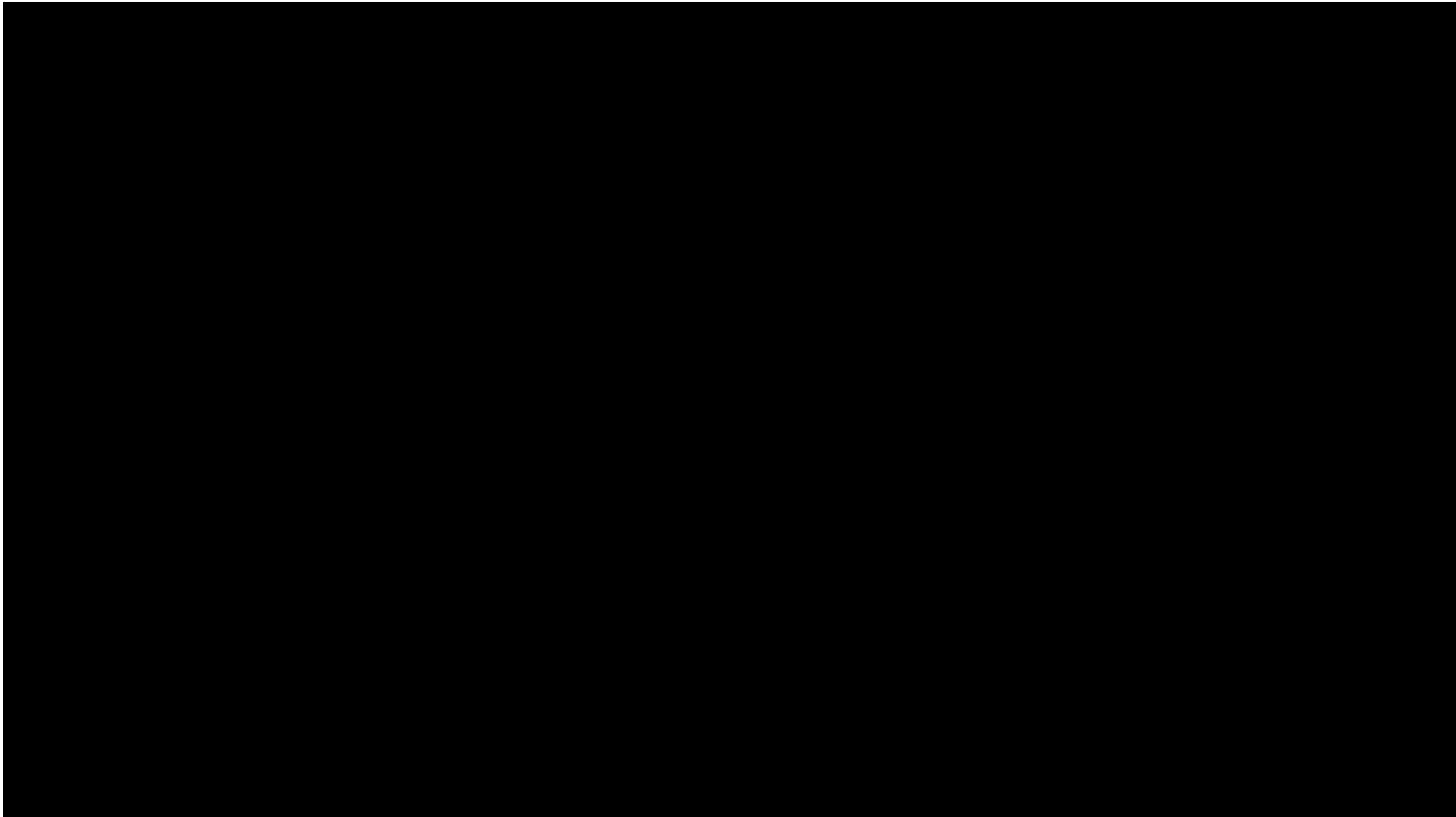
ApolloScape Open Dataset for Autonomous Driving^[1]

- ✓ holistic semantic dense point cloud for each site
- ✓ Stereo
- ✓ per-pixel semantic labelling
- ✓ lanemark labelling
- ✓ instance segmentation
- ✓ 3D car instance
- ✓ high accurate location for every frame in various driving videos

[1] X. Huang et al., The ApolloScape Open Dataset for Autonomous Driving and Its Application, IEEE T-PAMI, vol. 42, pp. 2702-2719, Oct. 2020



AVP (Automated Valet Parking)



2021年4月，威马W6车型已量产百度AVP系统

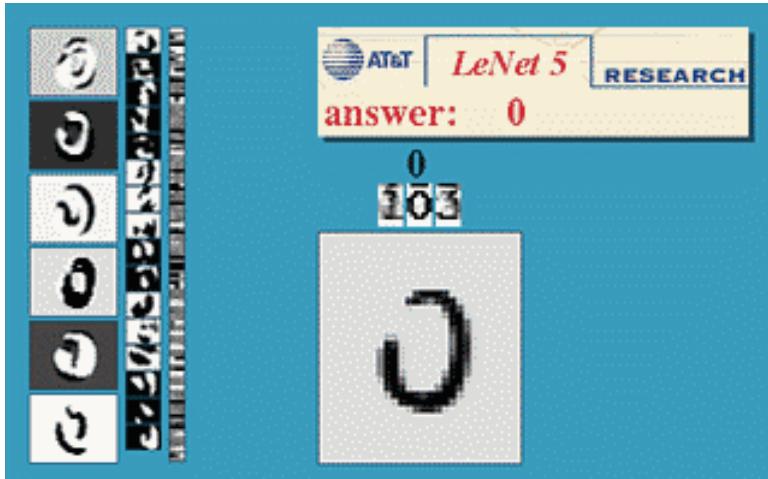
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Optical character recognition (OCR)

Technology to convert scanned docs to text

- If you have a scanner, it probably came with OCR software



Digit recognition, AT&T labs
<http://www.research.att.com/~yann/>



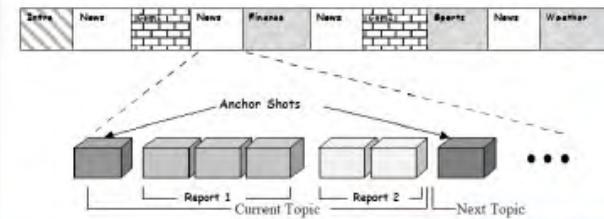
License plate readers
http://en.wikipedia.org/wiki/Automatic_number_plate_recognition



Videos based applications

视频拆分系统

- 检测片头片尾
- 检测新闻故事边界
- 检测广告和看点



新闻视频

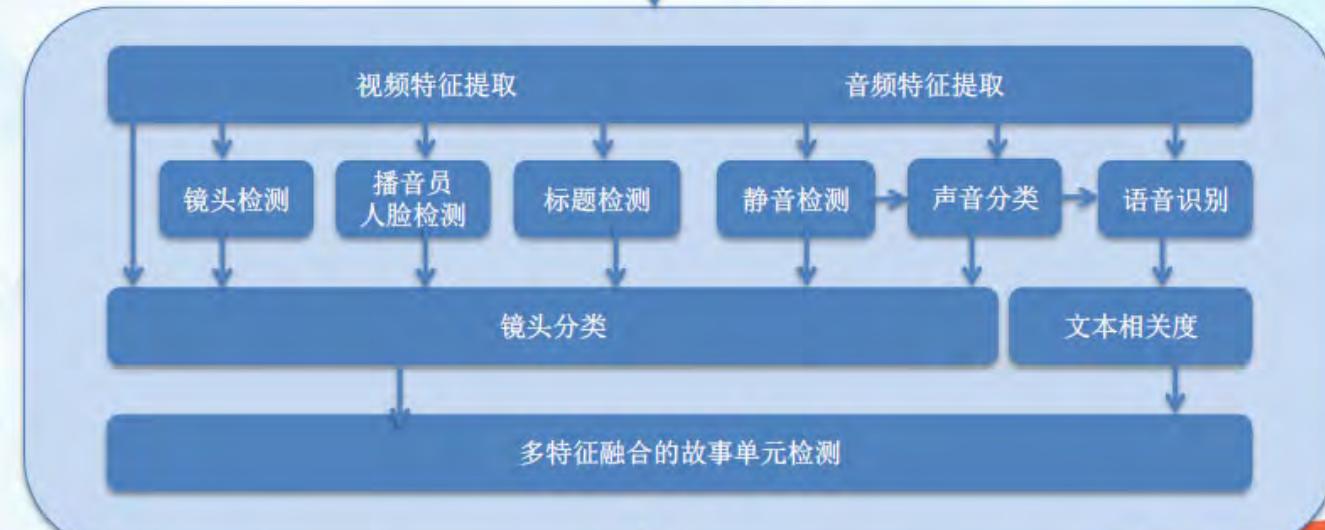


图 视频拆分标注系统





Face and mask detection

YOLOv4目标检测教程系列-最佳速度和精度中英文字幕

5497 10 2020-08-31 08:00:17



1人正在看，已装填 0 条弹幕



A 发个弹幕见证当下

弹幕礼仪 >

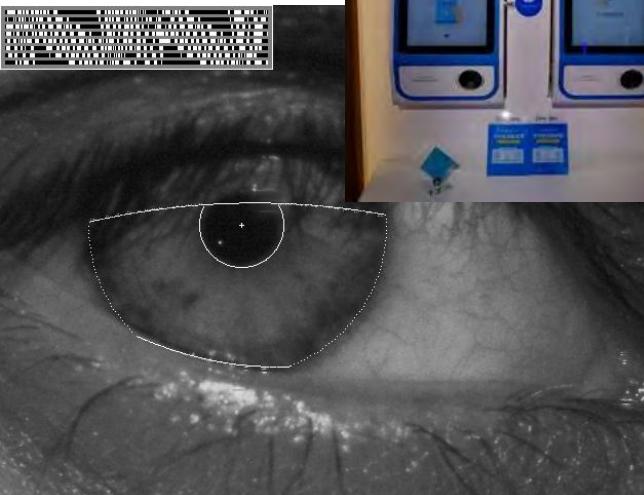
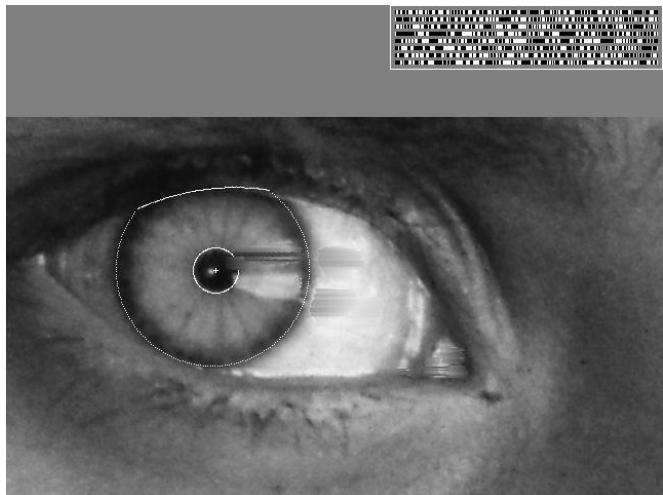
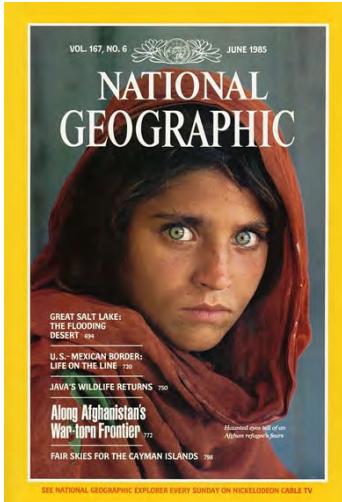
发送

<https://www.bilibili.com/video/av926885838?p=15>

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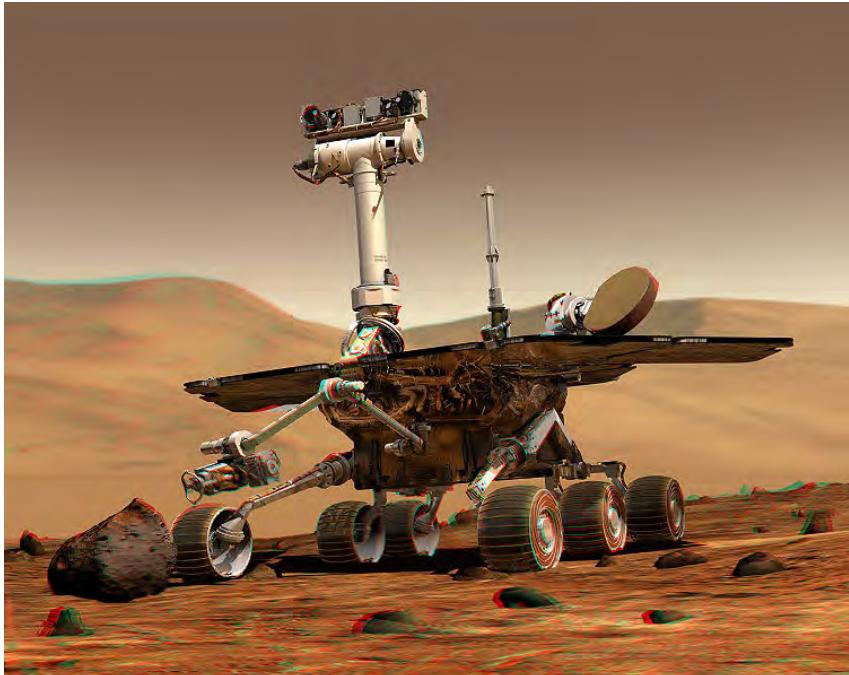
Vision-based biometrics



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Robotics



NASA's Mars Spirit Rover
http://en.wikipedia.org/wiki/Spirit_rover



Robotics in MAP (Machine Autonomous Perception) lab



Work by our students: Photosynth

Project products of students from 2009 Media&Arts



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Recent work of our group



Lin Zhang, Lida Li, Anqi Yang et al., "Towards contactless palmprint Recognition: A novel device, a new benchmark, and a collaborative representation based identification approach", Pattern Recognition, vol. 69, pp. 199-212, 2017

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Recent work of our group



Yingyi Zhang, Lin Zhang et al., Pay by showing your palm: A study of palmprint verification on mobile platforms, in: Proc. ICME, pp. 862-867, 2019.

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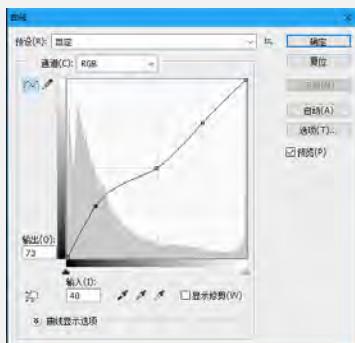
Recent work of our group

图像曝光度的自动校正



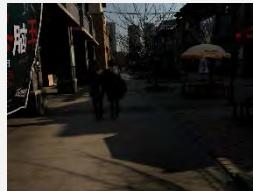
研究目标

- 图像曝光度失真的校正
- 利用无监督学习解决马尔可夫随机场问题，设计端到端的自动化算法
- 部署至移动端
- 实时？视频曝光度校正？



图像曝光度校正原理——调整图像 α 曲线

校正前



校正后



图像曝光度校正典型示例



我们的贡献

- ✓ 首次提出了MRF as CNN算法，利用神经网络解决图像曝光度校正问题
- ✓ 部署至移动端，开发具有实用价值的移动应用



Recent work of our group

图像曝光度的自动校正

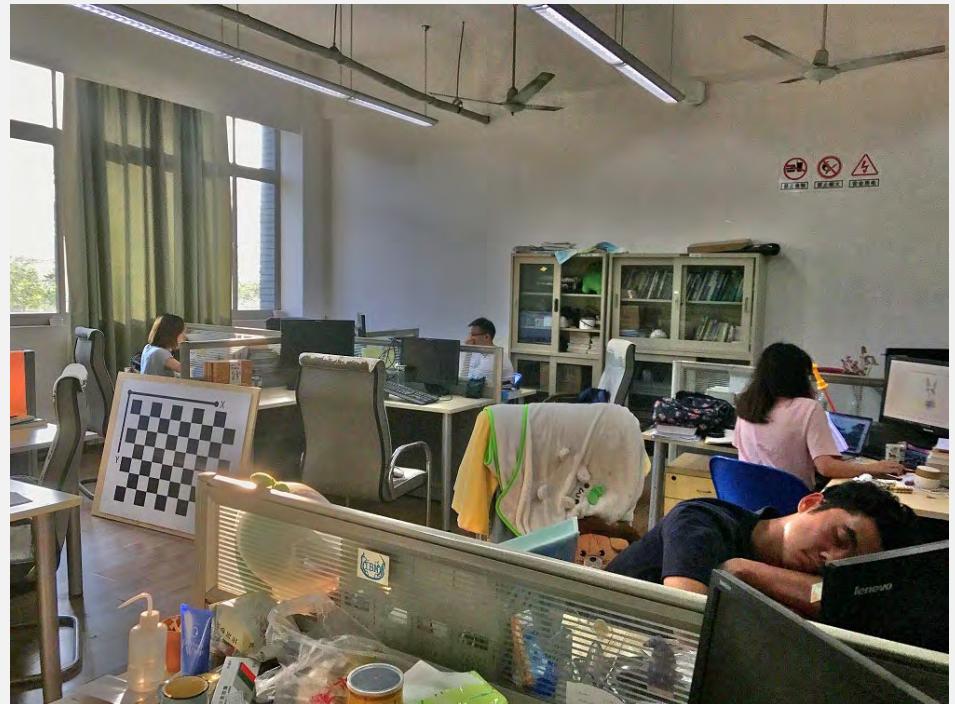


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图像曝光度的自动校正



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图像曝光度的自动校正



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图像曝光度的自动校正



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图像曝光度的自动校正



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Recent work of our group

Zero-Shot Restoration of Back-lit Images Using Deep Internal Learning

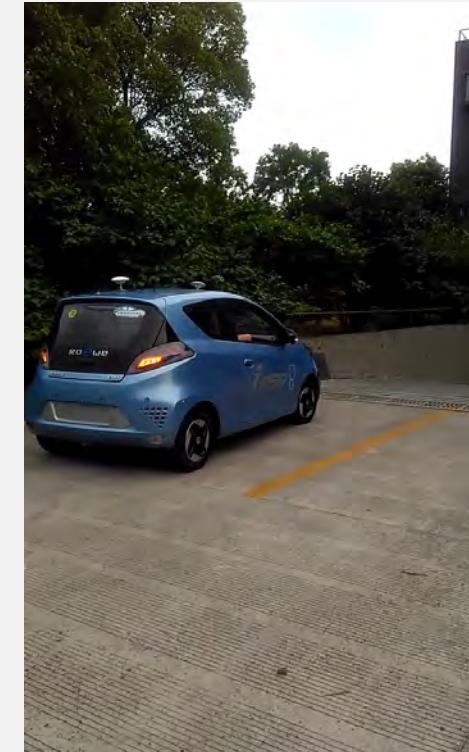
ACM MM 2019 - Paper ID 1014

Lin Zhang, Lijun Zhang et al., "Zero-Shot Restoration of Back-lit Images Using Deep Internal Learning",
ACM Int'l Conf. Multimedia, 2019



Recent work of our group

Short-range Self-parking



Lin Zhang, Junhao Huang et al., "Vision-based parking-slot detection: A DCNN-based approach and a large-scale benchmark dataset", IEEE Trans. Image Processing, vol. 27, no. 11, pp. 5350-5364, 2018.

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Recent work of our group

2018年9月，人民网采访报道



在学术界和工业界都产生了较大影响

■ 在学术界的影响

- ✓ CSDN、知乎等多家网络技术媒体对申报人的泊车位检测技术进行了大篇幅介绍和正面评价
- ✓ 公开的数据集和工具已经被美国南德州大学、韩国汉阳大学、北交大、华南理工、湖南大学等多所研究机构的人员下载使用

■ 在工业界的影响

- ✓ 华为、科大讯飞、纵目、天瞳威视等企业下载使用了我们的数据或复现了我们的算法

知乎

基于深度学习的停车位检测算法
右视 cam back view
左视 cam right view
send parking slot information
decision module
声学识别

T "Vision-Based Parking Slot Detection: A DCNN-Based Approach and a Large-Scale Benchmark Dataset." IEEE Transactions on Image Processing 27.11 (2018): 5350-5364.

时间: 2018年 IEEE TIP
单位: 同济
github: DeepPS

感谢：吉浩是第一个将该论文翻译成英文并上传到GitHub上的同学！

发件人: [Linxiadong \(happydor\)](#)
发送时间: 2020-12-08 16:39
收件人: [caizhaochang@tongji.edu.cn](#)
抄送: [Fengbalan](#)
主题: Tongji Parking-slot Detector 5.0版发布通知
张林老师，您好，
我是您在清华汽车实验室的一名研究员，在新能源车检测方面做相关的工作。最近整理了您的文章Vision-Based Parking-Slot Detection:
A DCNN-Based Approach and a Large-Scale Benchmark Dataset。对达博士大很感兴趣，深受启发，希望您能允许我们使用您公开的数据集，继续做一些工作，以便我们发表一些相关论文。
祝好！
李晓东
2020.12.08
华为自动驾驶实验室

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Recent work of our group

Pedestrian and speed-bump detection and distance measurement



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Recent work of our group

Online optimization of camera poses in a surround-view system

ROECS:
**A Robust Semi-direct Pipeline Towards Online
Extrinsics Correction of the Surround-view System**

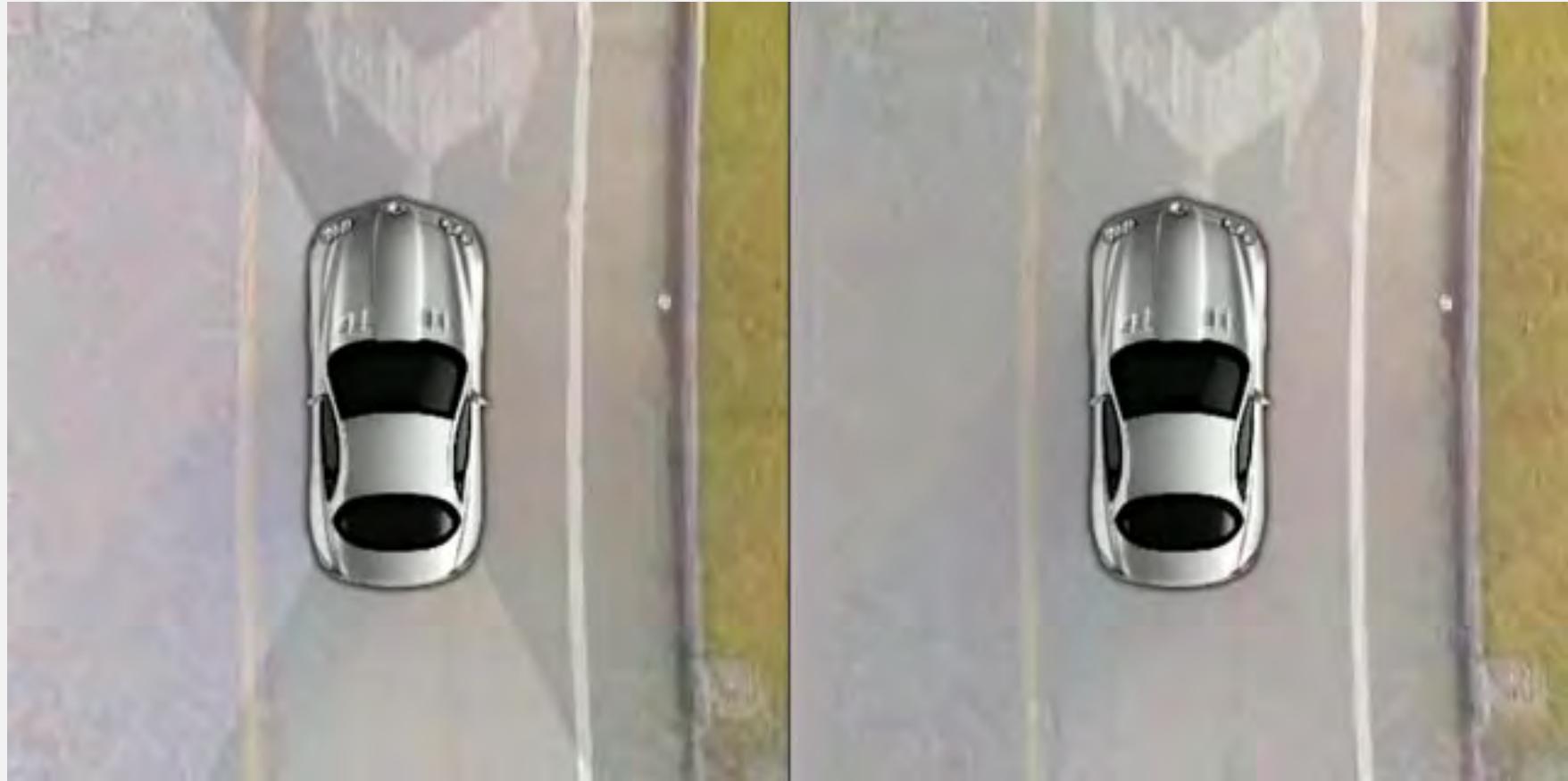
ACM MM 2021 Paper ID: 1640

Tianjun Zhang, Lin Zhang et al., "ROECS: A Robust Semi-direct Pipeline Towards Online Extrinsics Correction of the Surround-view System", in Proc. ACM Int'l Conf. Multimedia, 2021.



Recent work of our group

Photometric adjustment in the surround-view



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Recent work of our group



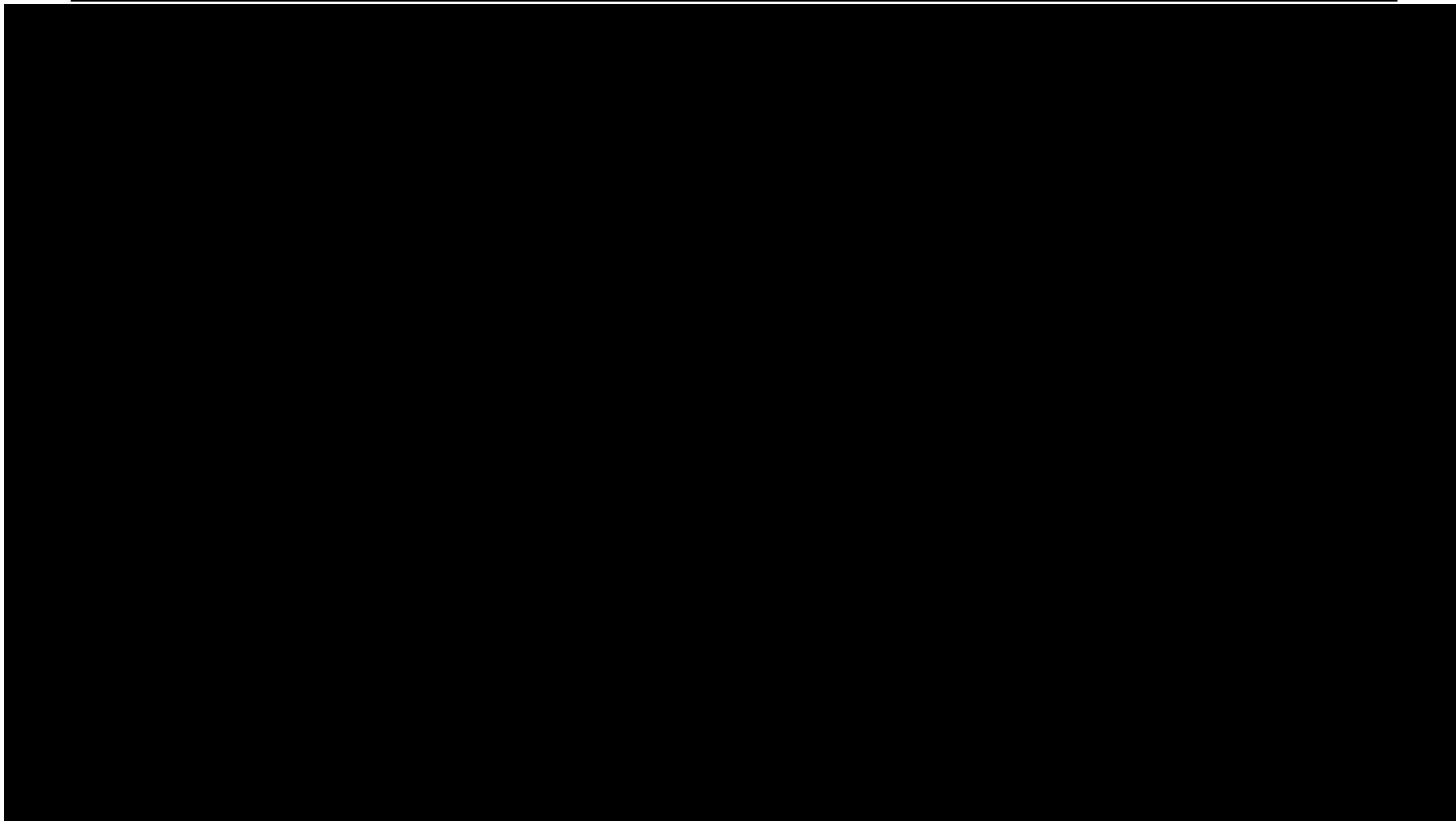
First row of parking-slots

Xuan Shao, Lin Zhang et al., "MOFISSLAM: A multi-object semantic SLAM system with front-view, inertial and surround-view sensors for indoor parking", IEEE Trans. CSVT, 2022

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Recent work of our group



Lin Zhang, Anqi Zhu et al., "Simulation of atmospheric visibility impairment", IEEE Trans. Image Processing, vol. 30, pp. 8713-8726, 2021.

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You can find a good job!

- Many first-class companies now are developing CV related applications, to name a few
 - Google
 - Ali
 - Facebook
 - SenseTime
 - megvii
 - Tencent
 - Baidu
 - DJI
 - Huawei
 - ...



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Course content

- Introduction
- Local interest point detectors
- Local feature descriptors and matching
- Projective geometry
- Nonlinear least squares
- Measurement using a single camera
- Basics for machine learning and its applications
- Applications of DCNNs
- Introduction to numerical geometry

The lectures are grouped into four themes



Some tips

- Prerequisites
 - Linear algebra
 - Calculus
 - Matlab Programming
 - C++ Programming
- Knowledge sources
 - IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)
 - IEEE Transactions on Image Processing (TIP)
 - International Journal of Computer Vision (IJCV)
 - IEEE International Conference on Computer Vision and Pattern Recognition (CVPR)
 - IEEE International Conference on Computer Vision (ICCV)
 - European Conference on Computer Vision (ECCV)



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