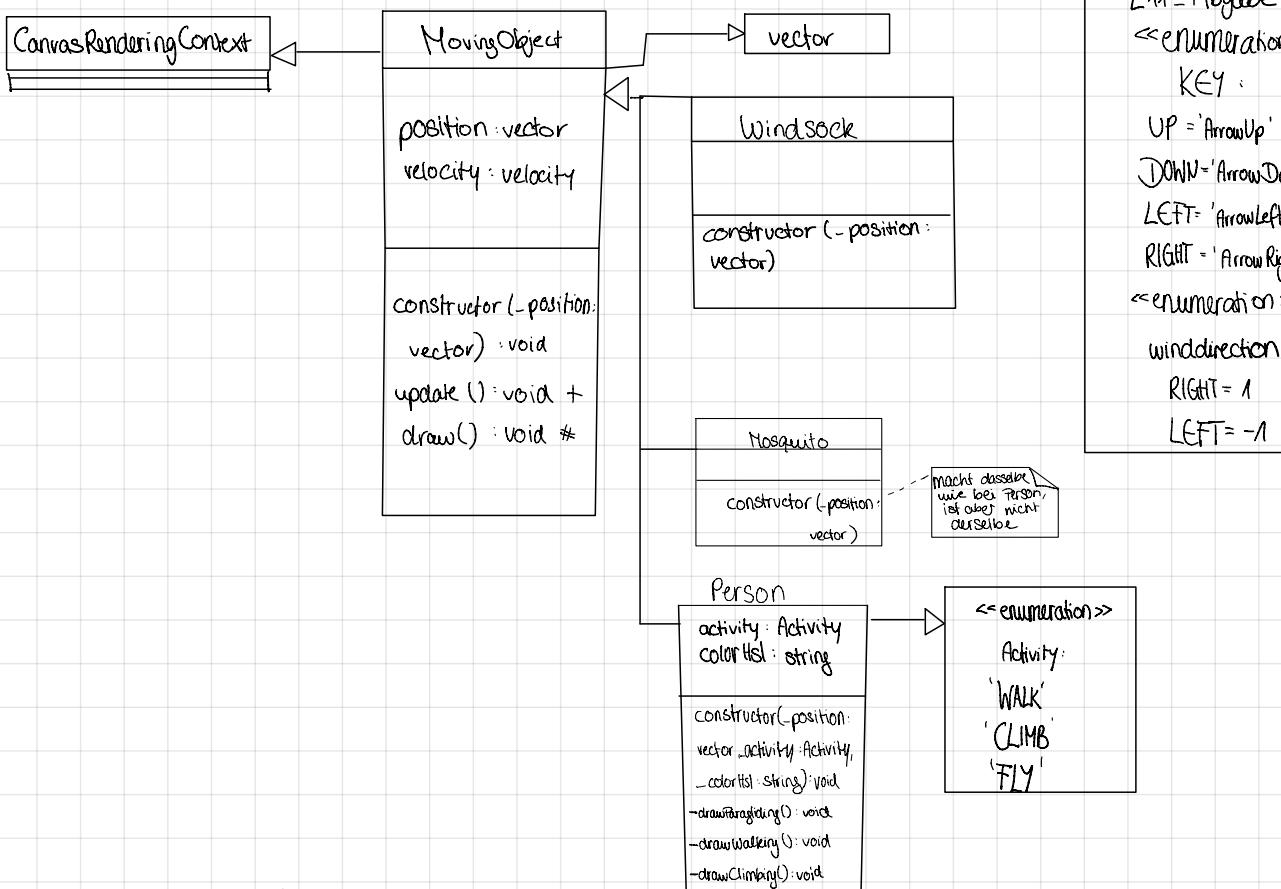


L11 - Luftfahrt Interaktiv

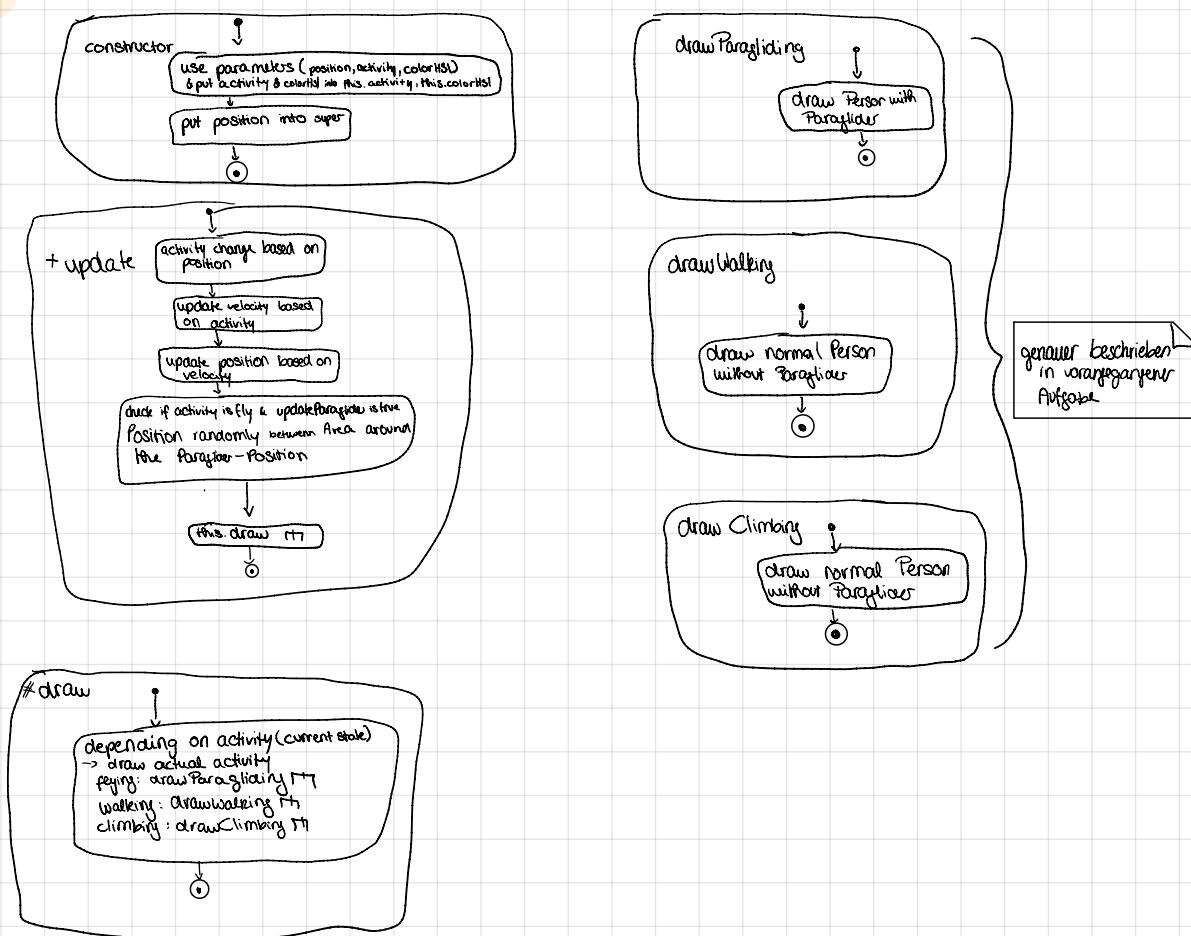
Klassendiagramm



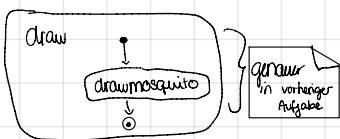
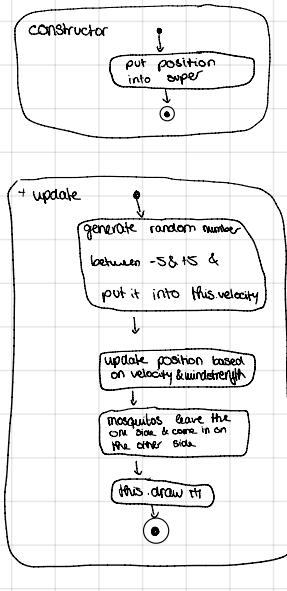
Activity Diagram

⚠ Two canvas-elements: 1. canvas: id = "background" z-index: 0 2. canvas: id = "foreground" z-index: 1

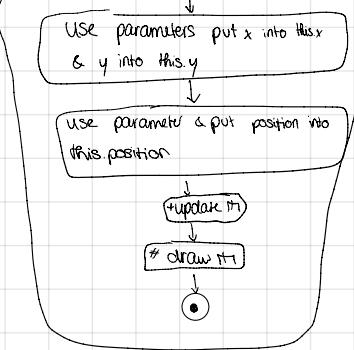
Persons



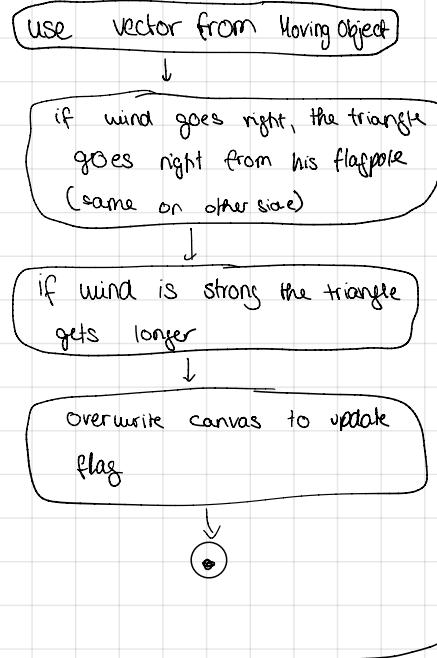
Mosquito



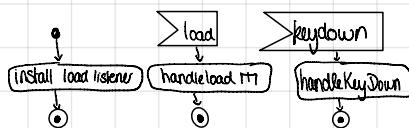
MovingObjects



WindSock



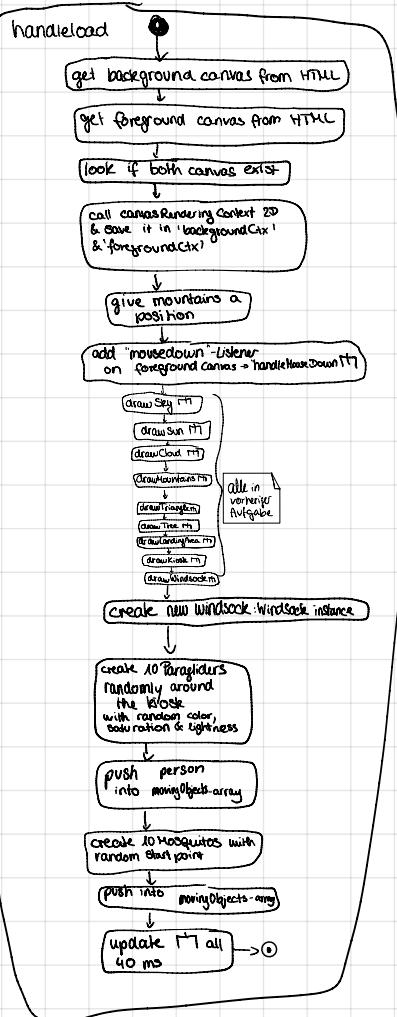
L11_Aufgabe



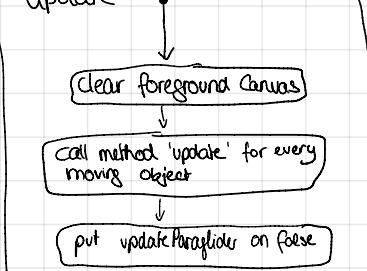
```

windstrength-x: number = 0
updateParaglider: boolean = false
paragliderPosition-x: number = 0
paragliderPosition-y: number = 0
windStrength: number = 5
windDirection: number = 1
backGroundCtx
foregroundCtx
movingObjects: MovingObject[]

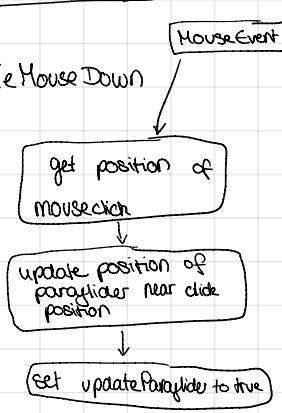
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Update



handle Mouse Down



handle Key Down

