

coarse level: 隐变量

HR img: $x_H = (x_H^1, x_H^2, \dots, x_H^{p_c})$, p_c : patch num of coarse $Y = \{Y_1, Y_2, \dots, Y_{p_c}\}$ 对应 bounding box (ground-truth) $Y_i = \{y_{i1}, y_{i2}, \dots, y_{irf}\}$ 每个 Y_i 中划分 p_f 个框 (g_x, g_y, w, h, c)
centroid object cls

LR img

r.v. $x_L = (x_L^1, x_L^2, \dots, x_L^{p_c})$ 代理: 观察 x_L 、输出 a_c 策略

Action likelihood function of policy networks

$$\pi_c(a_c | x_L; \theta_p^c) = P(a_c | x_L; \theta_p^c)$$

$$P(x_H, x_L, Y, a_c)$$

$$= P(x_H) \cdot P(Y | x_H) \cdot P(x_L | x_H) \cdot \underbrace{P(a_c | x_L; \theta_p^c)}$$

两难MDP

$$\{0, 1\}^{p_c} \in \mathbb{R}^{p_c}$$

映射到概率分布

$$\text{第 } i \text{ 个元素元素是否要 } x_H^i = \prod_{i=1}^{p_c} s_c^i (1 - s_c^i)^{(1 - a_c^i)} \text{ 伯努利分布}$$

$$s_c = f_p^c(x_L; \theta_p^c)$$

coarse 对不同精度图像检测.

代理: 目标检测策略

$$\pi_d(a_d | x_L^i; \theta_d^c) = P(a_d | x_L^i; \theta_d^c)$$

$$\pi_d(a_d | x_H^i; \theta_d^f) = P(a_d | x_H^i; \theta_d^f)$$

 \uparrow 从 x_H^i, x_L^i 中选择 patch 得到 a_d

$$\hat{Y}_i = \{\hat{y}_{i1}, \dots, \hat{y}_{irf}\} \text{ 预测 bbox 值}$$

目标

$$J_c(\theta_p^c, \theta_d^f, \theta_d^c) = \mathbb{E}_p[R_c(a_c, a_d, Y)]$$

= 策略

尽可能接受 patch

$$\max_{\theta_p^c, \theta_d^f, \theta_d^c} J_c(\theta_p^c, \theta_d^f, \theta_d^c)$$

相当于img patch 重新划分 (1)

$P_c = \text{patch coarse num}$

fine-level: 单 pixel. $\theta_p^f = \text{FPNet 来检测}$

$P_f = \text{patch fine num}$

从 $X_H = (x_h^1, x_h^2, \dots, x_h^{P_f})$ 采样 x_h^i

其中包括 P_f 个重叠、精细 subpatch 子块

$$a_f = \{0, 1\}^{P_f}$$

相当于原先的 X_H 再细分为 P_f 个小块、然后随机采样

$$p(x_H, x_L, Y, a_f) = p(x_H) \cdot p(Y | x_H) \cdot p(x_L | x_H) \cdot p(a_f | x_L; \theta_p^f)$$

可重叠

事实上, 我不懂为什么要写这个联合分布. 感觉也没有用...

$$\max_{\theta_p^f, \theta_d^f, \theta_a^d} J_f(\theta_p^f, \theta_d^f, \theta_a^d)$$

$$= \mathbb{E}_p [R_f(a_f, a_d, Y_i)] \quad \begin{matrix} x_L^i, x_H^i \text{ 来自 } x_H, x_L \text{ 再次细分为 } \\ \text{得到} \end{matrix}$$

观察 x_L , 输出 a_f 策略

$$\pi_f(a_f | x_L^i, \theta_p^f) = \prod_{j=1}^{P_f} s_f^j (1 - s_f^j)^{(1 - a_f^j)} \quad \text{Bernoulli 分布.}$$

$$s_f = f_p^f(x_L^i; \theta_p^f) \in [0, 1]$$

问下 GPT: f_p^c, f_p^f 是啥?

哪里的网络?

训练过程: θ_p^c, θ_p^f

policy gradient

策略梯度

$$\nabla_{\theta_p^c} J_c = \mathbb{E} [R_c(a_c, a_d, Y) \nabla_{\theta_p^c} \log \pi_{\theta_p^c}(a_c | x_L)]$$

Q: 到底是啥处理
低熵的指数?

$$\nabla_{\theta_p^f} J_f = \mathbb{E} [R_f(a_f, a_d, Y_i) \nabla_{\theta_p^f} \log \pi_{\theta_p^f}(a_f | x_L^i)]$$

$$= \mathbb{E} \left[A \sum_{i=1}^{P_c} \nabla_{\theta_p^c} \log (s_c^i a_c^i + (1 - s_c^i) \cdot (1 - a_c^i)) \right] \pi_f(a_f | x_L^i; \theta_p^f)$$

$$\text{Campus } A(a_c, \hat{a}_c, a_d, \hat{a}_d) = R_c(a_c, a_d, Y) - R_c(\hat{a}_c, \hat{a}_d, Y)$$

进阶训练过程记录.

No.

将 $R_c(a_c, a_d, Y)$ 替换为优势函数 A self-critical baseline

$$A(a_c, \hat{a}_c, a_d, \hat{a}_d) = R_c(a_c, a_d, Y) - R_c(\hat{a}_c, \hat{a}_d, Y) > 0.$$

优势函数

作为动作向量 a_c baseline

采样自 (得到值) action vectors

$\pi_{\theta}(a_c | x_t, t)$ 基线动作向量.

有很高奖励, 比最大似然 a_c

更高

(自临界基线)

\hat{a}_c = 策略网络提出, 最可能的动作 = 接受 / 拒绝

$$a_c^i = 1 \quad s_c^i > 0.5$$

$$a_c^i = 0 \quad \text{其他}$$

coarse/fine 检测器: 观察 x_L^i / x_H^i 输出 \hat{a}_d (预测 box)

f_d^c

f_d^f

detector

时间和图像采集成本:

$$R_{cost} \uparrow (g + \lambda) (1 - |a_d|) \cdot \frac{R_c \rightarrow P_c \downarrow}{R_c}$$

$$R_c = R_{acc}(\hat{Y}_f, \hat{Y}_c, Y) + R_{cost}(a_c)$$

$$R_{acc}(\hat{Y}_f, \hat{Y}_c, Y) = \sum_{i=1}^{P_c} (\text{Recall}(\hat{Y}_i^f, Y_i) - \beta \cdot (\text{Recall}(\hat{Y}_i^c, Y_i)) \cdot N_i$$

在有更多物体的区域
体的区域
加利

大于 0 时

Racc 鼓励 Zoom-in (放大)

$$\text{Recall}(\hat{Y}_i^f, Y_i) - (\text{Recall}(\hat{Y}_i^c, Y_i) + \beta)$$

总结: 写得一堆, 很烂.

LRing 优先: 在两个 Recall 很相似时

更倾向 LRing

expr 实验细节.