Göttingen

Timeline

Lecture

3.3. - 7.3.

8-12h

Your Talks:
planned projects
7.3.

Lab Course

10.3. - 28.3.

24/7

Talks/Posters:
your results
??.4.

Goals

- learn CUDA
- learn to use CUDA-based libraries
- use CUDA in a C++ environment
- convert project into article (cf. step-16)

Modules

B.Mat **106**
Grundlagen Wiss. Rechnen

B.Mat.**730**
Weiterführung Praktikum
Wiss. Rechnen

BSc.
Computer
Science

BSc.
Math,
Physics

Masters: ?

Projects

Each participant works on a larger project which he/she presents before the lab course starts. The talk should be about 15-20 minutes and cover:

- what will be simulated
- which part of the problem is supposed to profit from parallelization
- sketch of algorithm
- algorithmic problems due to parallelization (some algorithms simply cannot be parallelized)

- quantum time propagation
- matrix assembly for integral equations (FEM-BEM coupling)
- super-resolution algorithms for optical microscopy
- X-ray physics (all sorts of phase reconstruction)

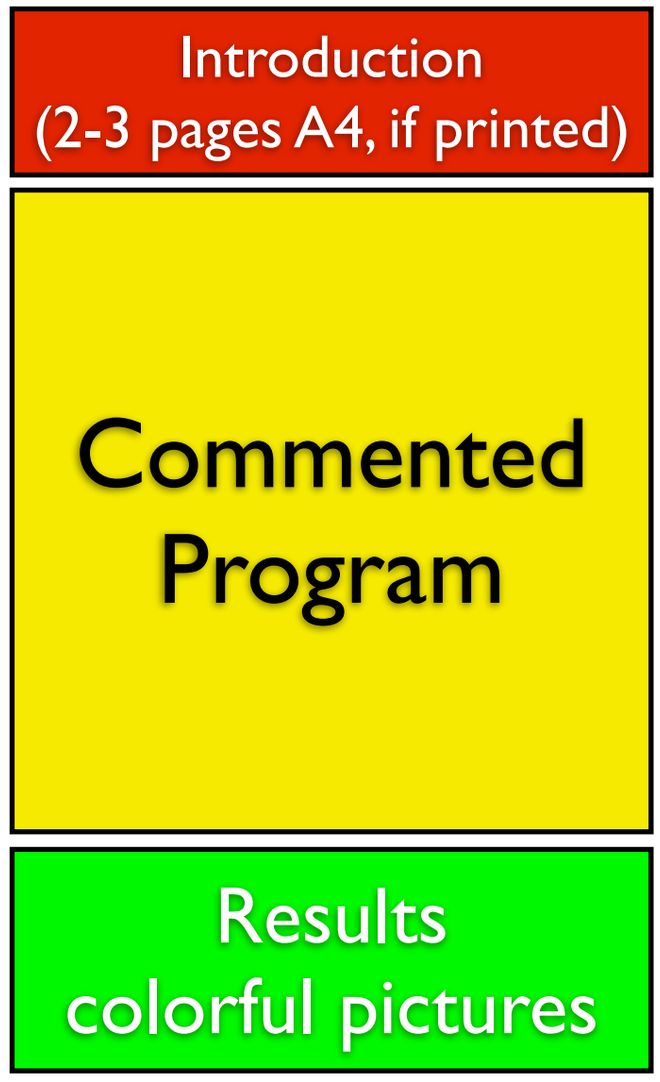
Example: 2013's Lecture

	Mo	Di	Mi	Do	Fr
8:15 - 9:45	CUDA Basics programming model, hardware, memory transfers, C++	CUDA Advanced more memory handling, OpenGL, PAAL	Fluid Dynamics *A. Tilgner*	Finite Differences Multigrid theory, implementation	Rashmi Barbate Prefix Sums Sanjeev Laha Histograms Simon Maretzke break GPU-assisted routing
10:00 - 11:30	Linear Algebra sparse matrices, deal.II interoperability	C++ Expression Templates SciPal, dense LA	Finite Elements C(ontinuous) *G. Lube*	Boundary Elements algorithms and implementation	Moritz Doll Searching/Sorting Simon Schütz break Histograms Pranay Tare Preconditioning / Multigrid
12:00 - 14:30	Project Structure svn, documenting, QTCreator, coding conventions	Debugging Tools for analysing CUDA code OpenMP	QThreads		Christian Holme BEM Assembly break

Lab Course

Structure of programs:

This will be the essence of your introductory talk →



This will be the **basis** for your final talk/poster →

- Core time: 9-16 h
- Show up each day for discussions, etc ...
- Stick to the prepared structure of the steps

Further details:

http://num.math.uni-goettingen.de/~stkramer/doc/tutorial/index.html

Presentation of Results

- to be scheduled for late april
- either seminar or poster session, depends on the number of participants

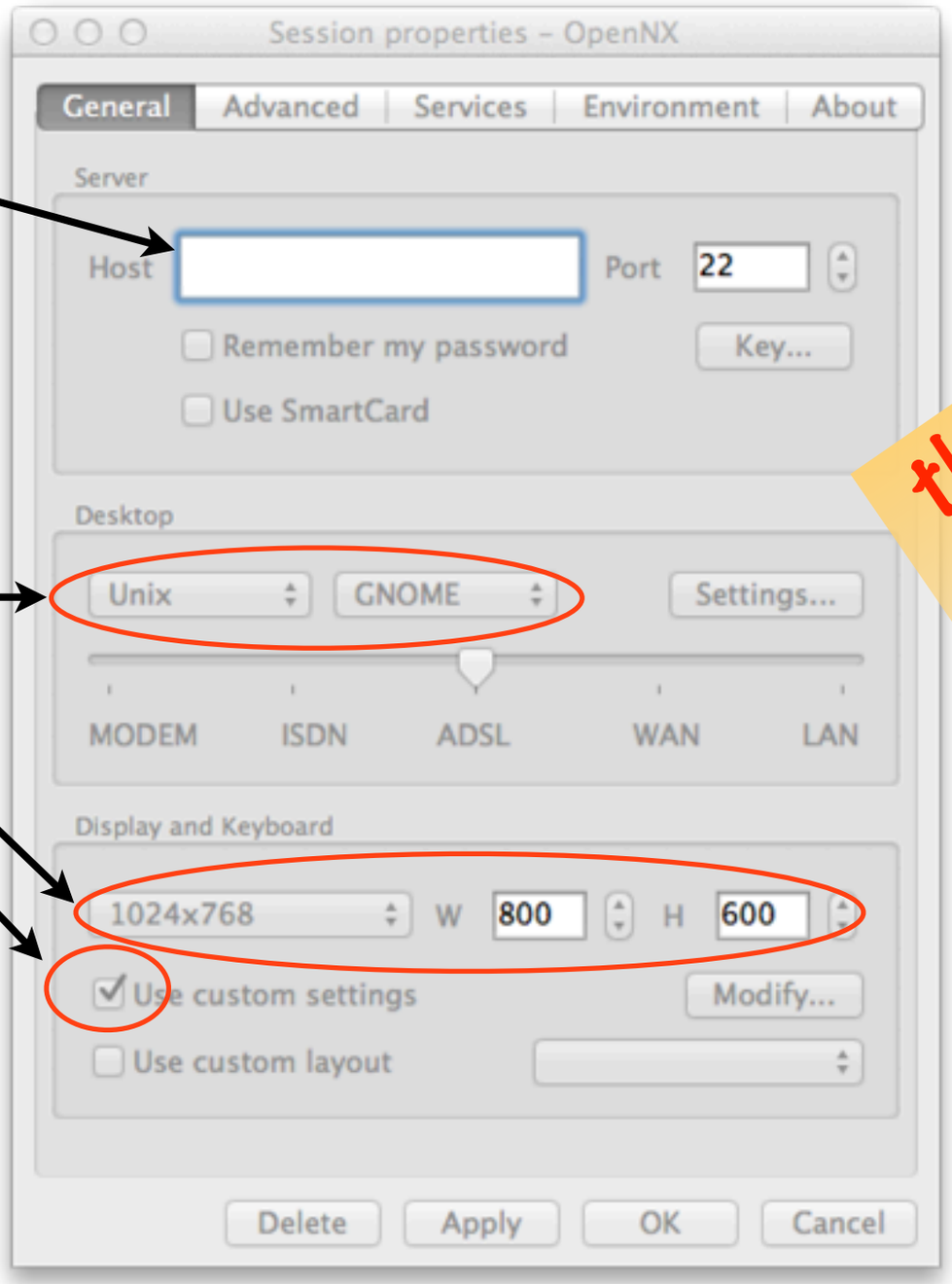
Lab Course

How To

Login via NXClient/OpenNX

enter the IP I emailed you

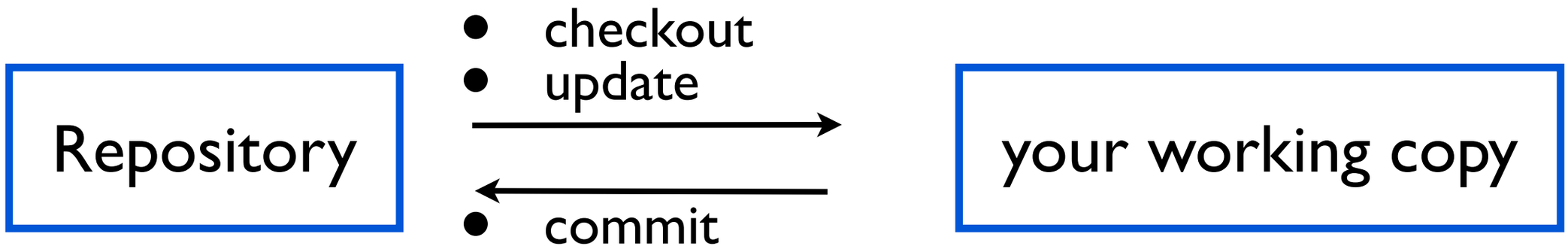
window manager config as shown here



this still works, but x2go is the preferred way. Works essentially the same way

Then: log in

svn



repository location (once it exists & you got access):

`https://svn.num.math.uni-goettingen.de/svn/cuda/Praktikum_2014`

location of working copy: *somewhere in your home directory*

how to create it:

1. open a terminal
2. create a folder ‘cuda’ in your home directory:

```
mkdir ~/cuda
```

3. go to that directory:

```
cd ~/cuda
```

4. check out the latest version of the whole lab course:

```
svn checkout https://svn.num.math.uni-goettingen.de/svn/cuda/Praktikum_2014
```

5. once you have changed something which you want to keep, commit it to the repository:

```
cd ~/cuda/Praktikum_2014/<some subdir>

svn commit -m “<my commit message>”
```

At some point you have to enter your account password for the svn access

Your Project

location :

`Praktikum_2014/testsite/step-<xy>`

`<xy>` will be some number

central configuration file:

`step-<xy>/step-<xy>.pro`

Project Structure

host side

- compiled by g++

`step-xy.cpp`

main source file

These should not reference any CUDA header like `cuda.h`, `cuda_runtime_api.h`, etc ...

`cuda_driver_step-xy.h*`

header file for driver class

- manages CUDA-based computations
- takes care of memory transfer

include

device side

- compiled by nvcc

`cuda_kernel_step-xy.cu`

source file seen by nvcc

`cuda_kernel_step-xy.cu.c`

source file in disguise; contains:

- device functions
- device classes
- kernels
- template specializations of wrapper class

`cuda_kernel_wrapper_step-xy.cu.h`

header file for

interface template class

- contains all wrapper functions which call kernels
- can be used to abstract from parallelization technique

`cuda.h, cuda_runtime_api.h`, etc ... should go here

host side

- compiled by g++

`step-1.cpp`

main source file

include

`cuda_driver_step-1.h*`

header file for driver class

- manages CUDA-based computations
- takes care of memory transfer

device side

- compiled by nvcc

`cuda_kernel_step-1.cu`

source file seen by nvcc

`cuda_kernel_step-1.cu.c`

source file in disguise; contains:

- device functions
- device classes
- kernels
- template specializations of wrapper class

Bridge: `cuda_kernel_wrapper_step-1.cu.h`

header file for

interface template class

- contains all wrapper functions which call kernels
- can be used to abstract from parallelization technique

`cuda.h, cuda_runtime_api.h`, etc ... should go here

QtCreator

- can be found in Ubuntu's Application/Developer menu
- to work on your project, open `step-<xy>.pro`
- the "Shadow build" configuration can be found in the project settings of QtCreator
- **to avoid lengthy paths for the shadow build directories change the setting in**

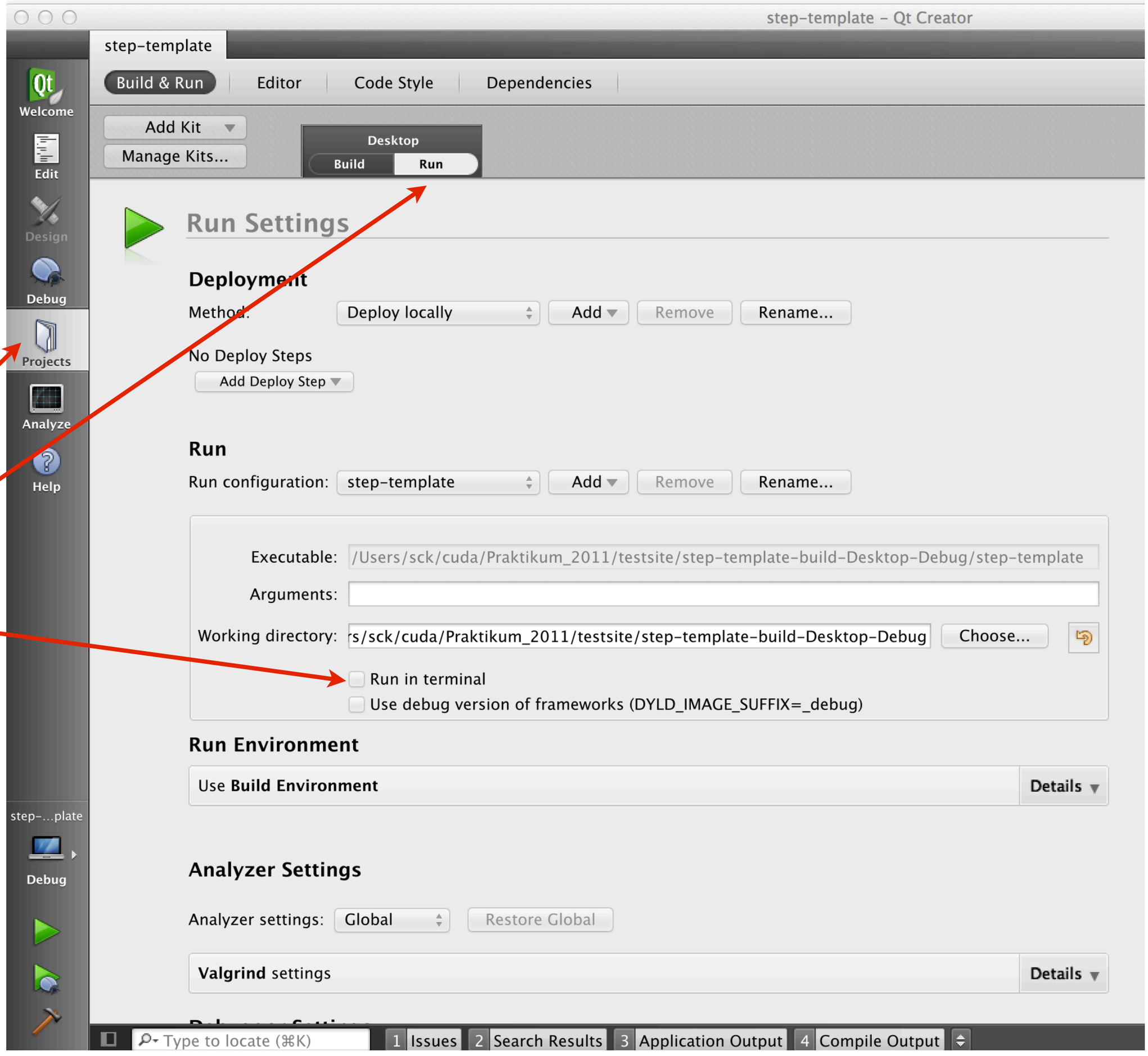
  Preferences/Build&Run/Default Build Directory

- to run your program from within QtCreator, disable "run in terminal" (see next page)

1.

2.

3.


step-template – Qt Creator
step-template
Build & Run
Editor
Code Style
Dependencies
Add Kit
Manage Kits...
Desktop
Build
Run
Welcome
Edit
Design
Debug
Projects
Analyze
Help
Run Settings
Deployment
Method:
Deploy locally
Add
Remove
Rename...
No Deploy Steps
Add Deploy Step
Run
Run configuration:
step-template
Add
Remove
Rename...
Executable:
/Users/sck/cuda/Praktikum_2011/testsite/step-template-build-Desktop-Debug/step-template
Arguments:
Working directory:
rs/sck/cuda/Praktikum_2011/testsite/step-template-build-Desktop-Debug
Choose...
Run in terminal
Use debug version of frameworks (DYLD_IMAGE_SUFFIX=_debug)
Run Environment
Use Build Environment
Details
Analyzer Settings
Analyzer settings:
Global
Restore Global
Valgrind settings
Details
step-...plate
Debug
Type to locate (⌘K)
1 Issues
2 Search Results
3 Application Output
4 Compile Output

Generate Project's Doc

go to :

```
Praktikum_2014/scripts/doc
```

run script:

```
./make_step_doc.py <xy>
```

`<xy>` is the number of your project

open in a browser:

```
firefox ../../doc/tutorial/index.html
```

... and look for your number in the navigation bar on the left

for further details:

`Praktikum_2014/readme.html`