

AESoP

- **A**dvanced **E**quation **S**olver for **P**arallel Systems
 - Solver for a least-squares system of equations
 - Brian Gunter, Delft University of Technology
- Written in C
- Uses LAPACK for parallel processing
 - Robert van de Geijn, UT Austin
 - High-level language for parallel linear algebra
 - www.cs.utexas.edu/~lapack
 - LAPACK uses BLAS for the computations on each core

AESoP

- Solution Method
- Parameter “Leveling”
- Efficiency and Speed
- Optimal Weighting
- Future Gravity Fields

AESoP Least Squares Solution Method

- Block Householder Orthogonal Transformation
- Numerically superior to Normal Equations method

Weighted Least Squares

The diagram illustrates the components of the Weighted Least Squares equation $y = Hx + \varepsilon$. Three blue arrows point from descriptive text below to the terms in the equation: one from ' y ' to ' m observations', one from ' H ' to ' $m \times n$ ', and one from ' x ' to ' n estimated parameters'. The condition ' $m > n$ ' is also shown.

$$y = Hx + \varepsilon$$

m observations $m \times n$ n estimated parameters $m > n$

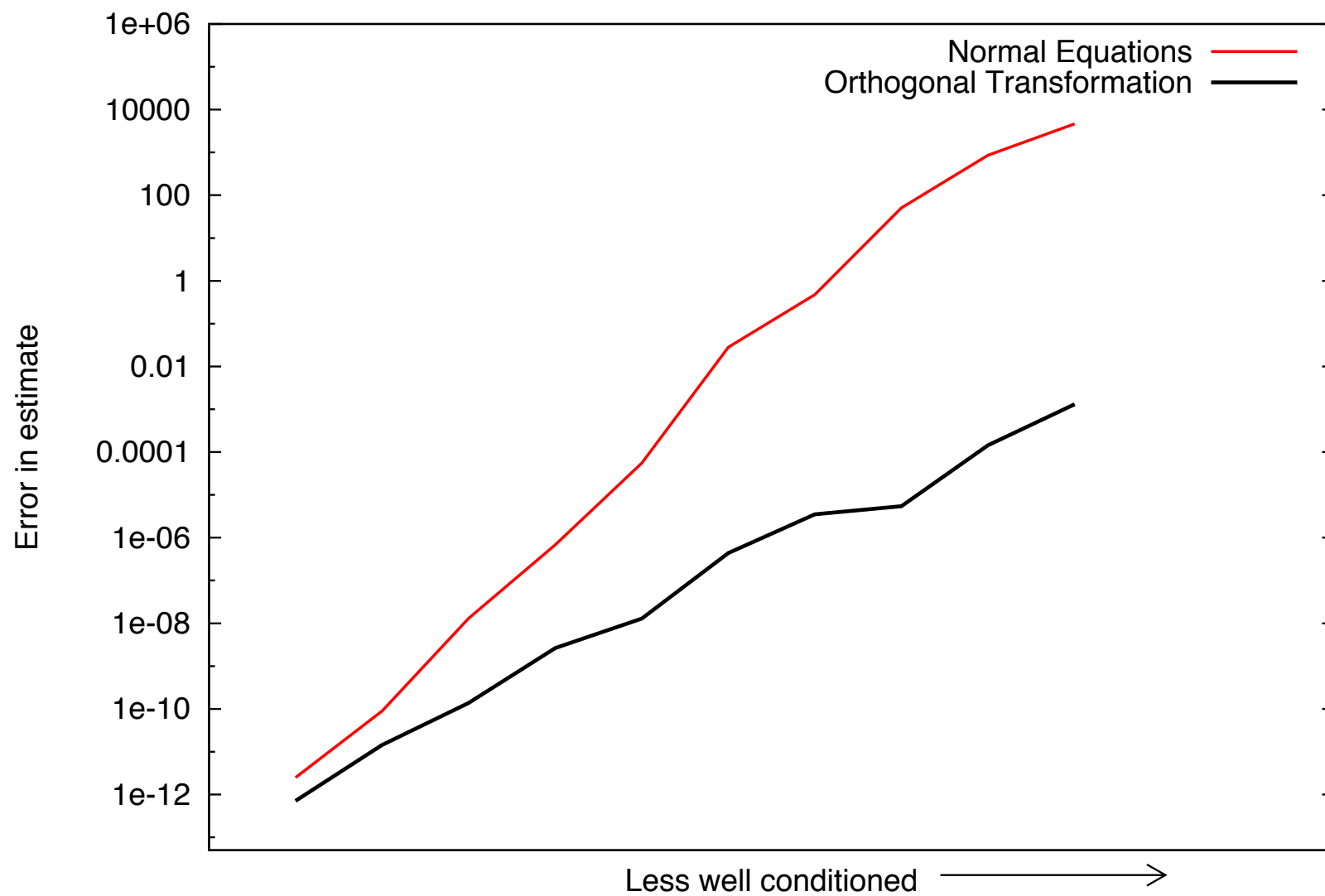
$W = m \times m$ diagonal weight matrix

- Normal Equation method “squares” H . That is, you have to form $(H^T W H)x = H^T W y$
 - Forming $H^T W H$ doubles the range in the order of magnitude of the numbers, compared to H
 - Increases computer roundoff error.
- Orthogonal Transformation uses H :

$$QW^{1/2}H = \begin{bmatrix} R \\ 0 \end{bmatrix} \quad QW^{1/2}y = \begin{bmatrix} b \\ e \end{bmatrix} \quad Rx = b$$

- Mathematically equivalent to Normal Equations
- Better numerically because it uses H instead of $H^T W H$

Accuracy of Normal Equations compared to Orthogonal Transformation



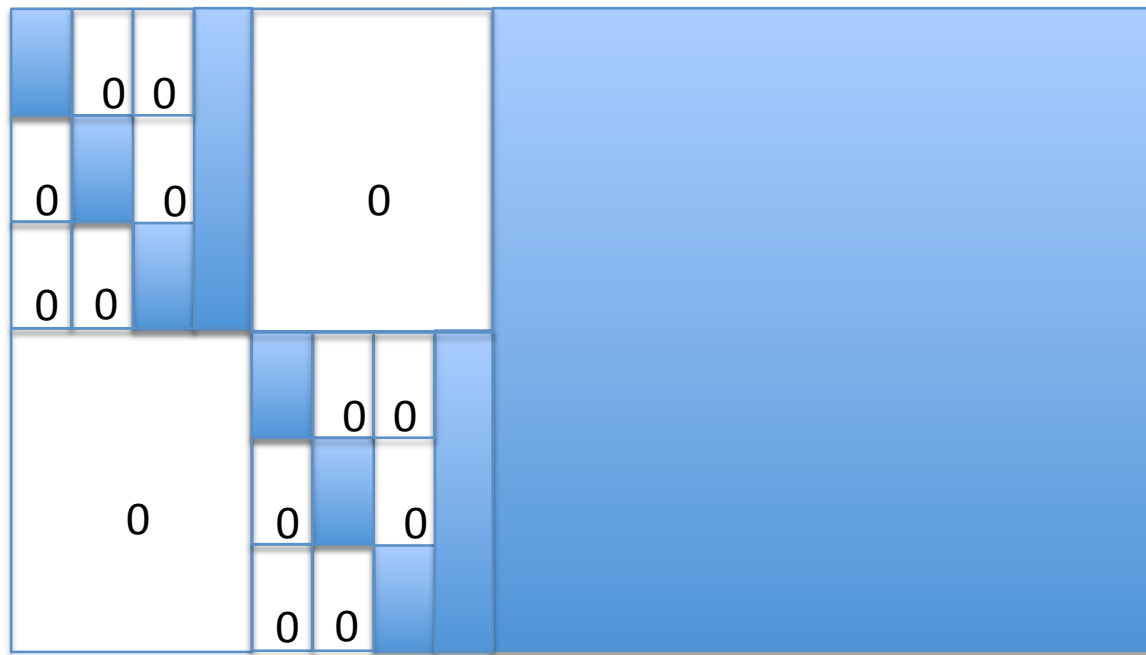
Parameter “Leveling”

- Local Parameters
 - For one type of data (we have 3 types) for one day
 - Example: data biases
- Common Parameters
 - For all 3 types of data for one day
 - Example: Satellite position and velocity
- Global Parameters
 - For all data for all days
 - Example: Gravity model

Parameter Leveling

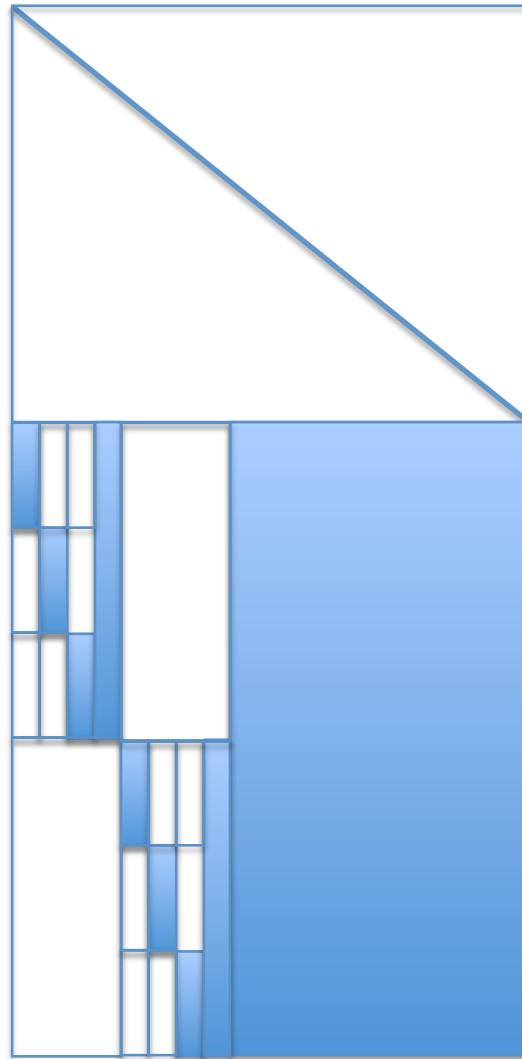
- Results in an H matrix with blocks of zeroes.

For example, for 2 days of data:

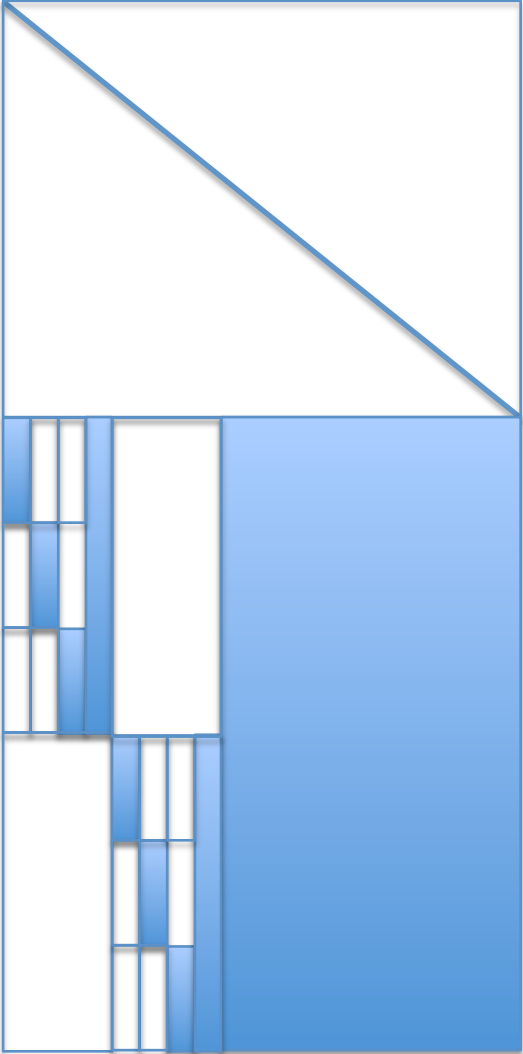


- AESoP builds this H matrix based on a user-supplied INPUT file.

Initial diagonal covariance is added on top



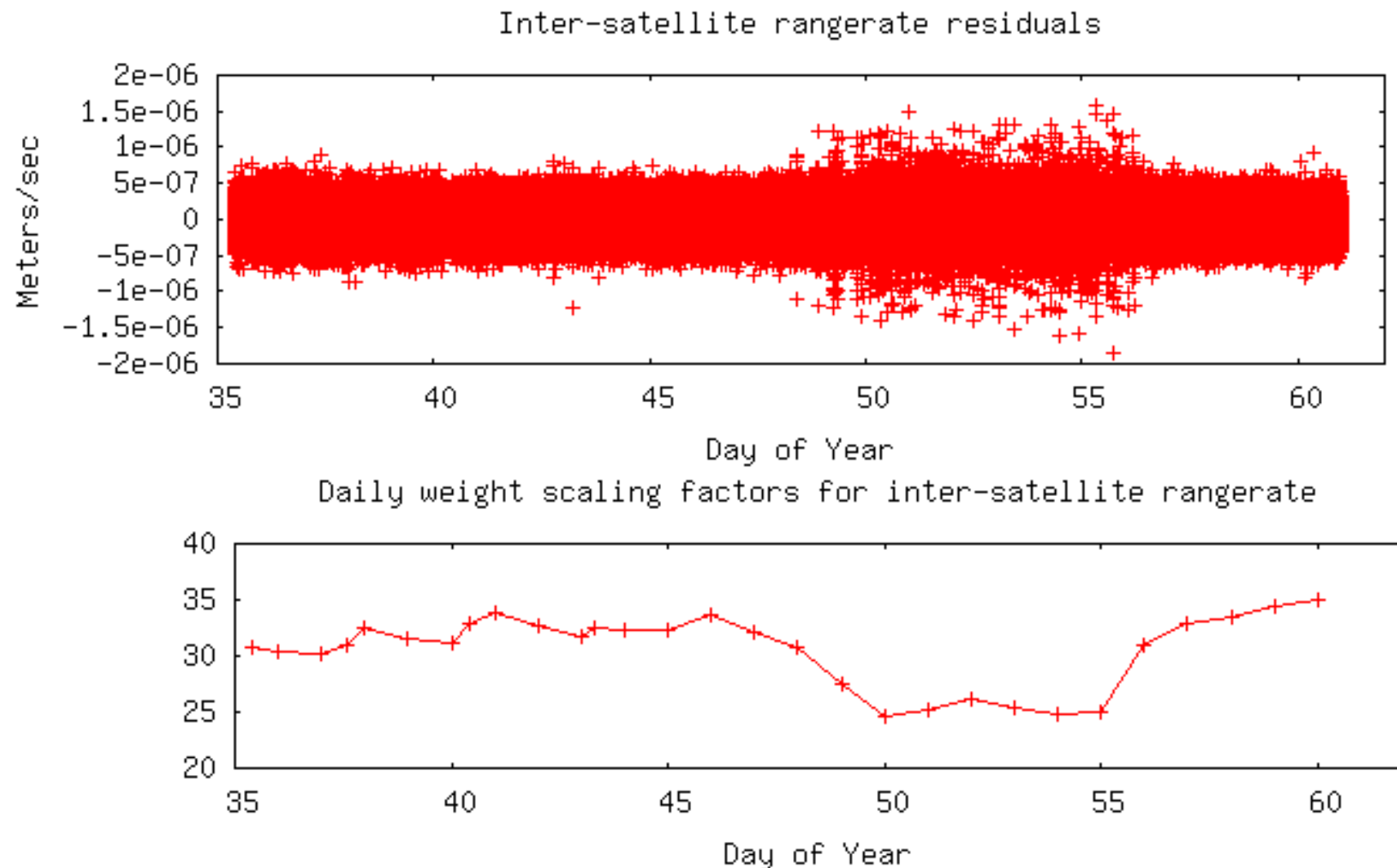
AESoP performs Orthogonal Transformation on this matrix

$$Q = \begin{bmatrix} \text{Upper triangular} \\ \text{Block structure} \end{bmatrix} = \begin{bmatrix} R \\ 0 \end{bmatrix}$$
The diagram illustrates a matrix Q undergoing an orthogonal transformation. The matrix is represented as a large rectangle divided into two main horizontal sections. The top section is a white triangle with a blue diagonal line, representing an upper triangular matrix. The bottom section is a blue rectangle, representing a lower triangular matrix. This blue rectangle is further partitioned into a small block on the left and a larger block on the right. The entire matrix Q is shown to be equal to a block matrix consisting of R in the top and 0 in the bottom.

Efficiency and Speed

- Compute Efficient
 - Avoids multiplying zeros as much as possible
- Memory Efficient
 - Has only parts of matrix in memory at any one time.
- Fast Compute Speed
 - Uses a block Householder algorithm to take advantage of BLAS 3 speed
 - Up to 8 Gflops per core on lonestar using 4 nodes.

Optimal Weighting



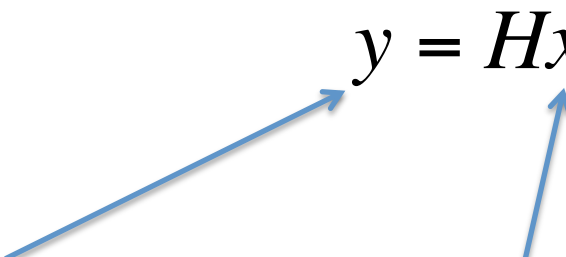
Future Gravity Models Will Be Larger

- Future missions (GRAIL, for example) will have higher precision data
- Solve for larger gravity field models
 - Degree 1000. Current monthly GRACE solution is degree 180, so a factor of ~ 5 increase in degree.
- Data file size would increase by a factor of ~ 25
 - Largest GRACE data file is currently 5Gb. So this could increase to > 100 Gb.
- Flops would increase by a factor of ~ 600

Weighted Least Squares

$$y = Hx + \varepsilon$$

m observations n estimated parameters $m > n$



J = weighted least squares performance index

$$\begin{aligned} &= \sum_{i=1}^m w_i \varepsilon_i^2 \\ &= (y - Hx)^T W (y - Hx) \end{aligned}$$

Normal Equations

Obtain Normal Equations by minimizing J with respect to x

$$(H^T W H)x = (H^T W y)$$

The solution to the Normal Equations gives the estimate for x , which we call \hat{x} :

$$\hat{x} = (H^T W H)^{-1} (H^T W y)$$

Orthogonal Transformation

Insert an orthogonal matrix Q into J , where

$$Q^T Q = I$$

$$\begin{aligned} J &= (y - Hx)^T W (y - Hx) \\ &= (y - Hx)^T W^{1/2} W^{1/2} (y - Hx) \\ &= (y - Hx)^T W^{1/2} Q^T Q W^{1/2} (y - Hx) \\ &= \left\| Q W^{1/2} (y - Hx) \right\|^2 \end{aligned}$$

Orthogonal Transformation

$$J = \|QW^{1/2}(y - Hx)\|^2 = \|QW^{1/2}(Hx - y)\|^2$$

Choose Q such that

$$QW^{1/2}H = \begin{bmatrix} R \\ 0 \end{bmatrix} \text{ and define } QW^{1/2}y = \begin{bmatrix} b \\ e \end{bmatrix}$$

where

R is an $n \times n$ upper - triangular matrix

Orthogonal Transformation

$$\begin{aligned} J &= \left\| QW^{1/2}(Hx - y) \right\|^2 = \left\| \begin{bmatrix} R \\ 0 \end{bmatrix} x - \begin{bmatrix} b \\ e \end{bmatrix} \right\|^2 \\ &= \|Rx - b\|^2 + \|e\|^2 \end{aligned}$$

Minimize J by choosing x such that $Rx = b$.

This value of x is the weighted least squares estimate \hat{x} .