

This is your first program, to display an image when Button A is pressed. **Add it underneath the code that is already there.**

```
while True:
```

```
    if button_a.was_pressed():
```

```
        display.show(Image.HAPPY)
```

Copy this code **exactly**, making sure you pay attention to:

- CAPITAL LETTERS
- brackets ()
- colons :
- indented spaces



```
while True:
```

```
    if button_a.was_pressed():
```

```
        display.show(Image.HAPPY)
```

```
        forward(500)
```

```
        left_turn(100)
```

```
        forward(100)
```

```
        right_turn(100)
```

```
        stop(100)
```



Test out this
example code!

How far does the
buggy move
forward on
500ms, vs **100ms**?

Does the buggy
turn far enough in
100ms?

The buggy will do each command in order.

Work out the algorithm needed
to get the buggy to follow the path.



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