

	Lights	Characters	Sounds	Narration
Example	0, 1, 2, 3, 4 = red 5, 6, 7, 8, 9 = white	castle on the left, rabbit on the right	music.play(music.BADDY) sleep(4000) # sleep to give me time to say the narration	'the rabbit walked towards the spooky castle'
Intro				
Ending				

	Lights	Characters	Sounds	Narration
Example	0, 1, 2, 3, 4 = red 5, 6, 7, 8, 9 = white	castle on the left, rabbit on the right	music.play(music.BADDY) sleep(4000) # sleep to give me time to say the narration	'the rabbit walked towards the spooky castle'
Intro				
Ending				