

# Project 4: SOCKS 4



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**12/26 23:55**

Project 4 Deadline  
Demo: 12/29 Wed.

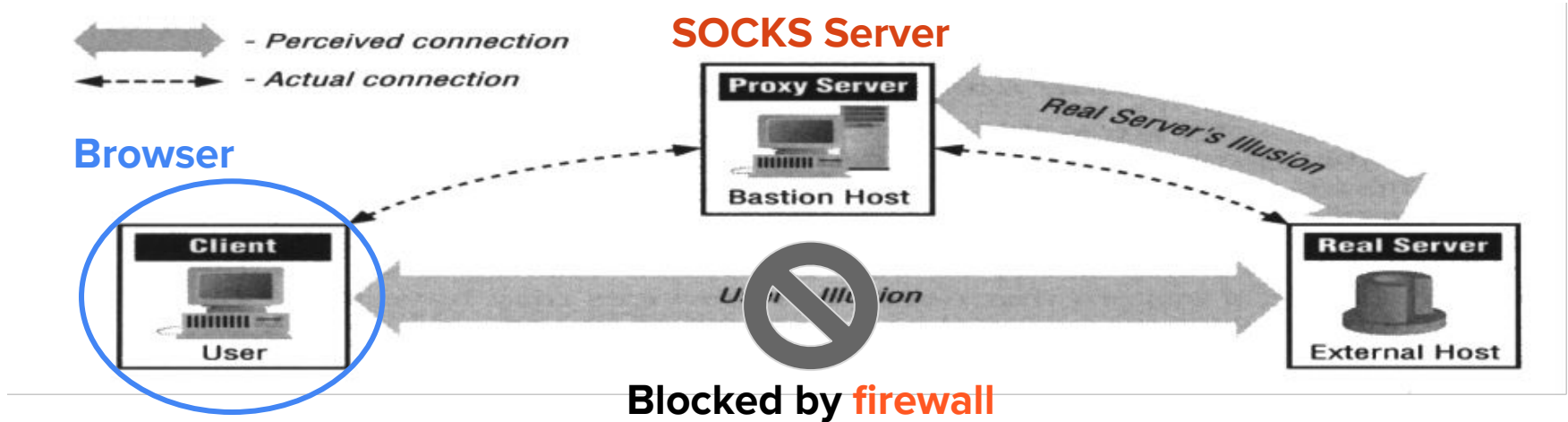
# Project Requirements

- I. SOCKS 4 Server **Connect** Operation
- II. SOCKS 4 Server **Bind** Operation
- III. CGI Proxy
- IV. Firewall

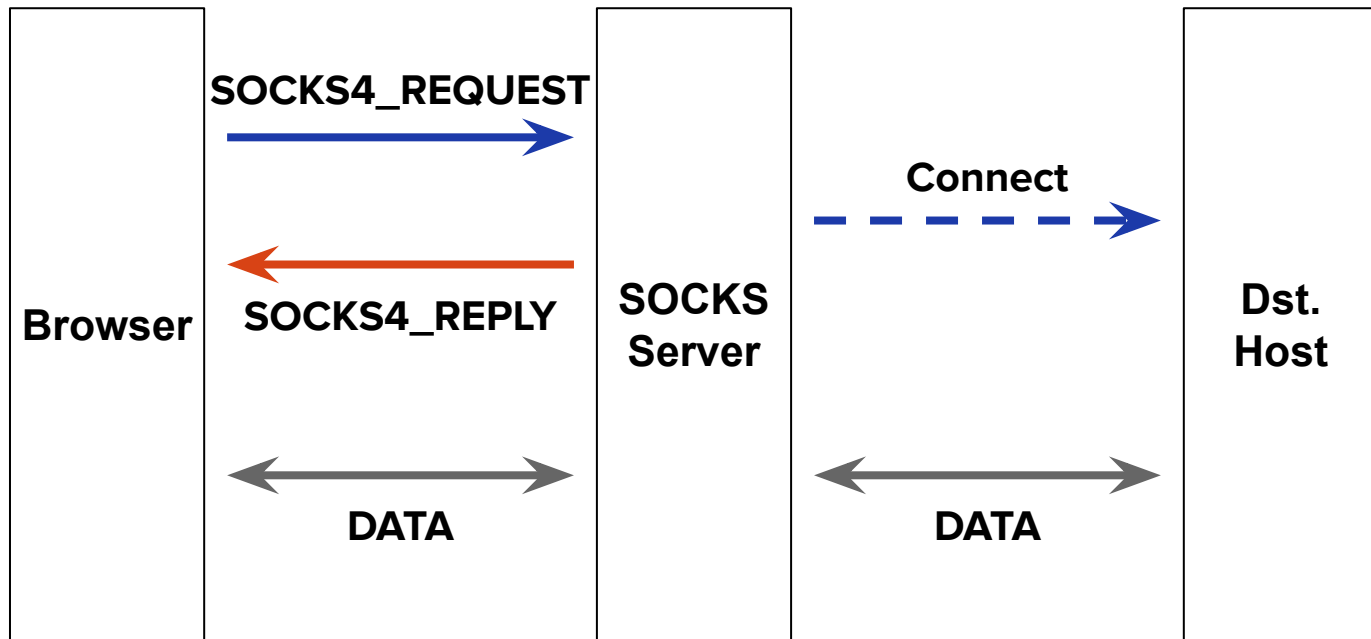
# **I. Connect Operation**

# Connect Request

- A client wants to establish a connection to an application server



# Connect Operation (HTTP Example)



# SOCKS4\_REQUEST

	VN	CD	DSTPORT	DSTIP	USERID	NULL
# of bytes	1	1	2	4	variable	1

Example:(Connect)

4	1	80	140	113	43	7		0
---	---	----	-----	-----	----	---	--	---

- VN is the SOCKS protocol version number and should be **4**
- CD is the SOCKS command code and should be **1** for **CONNECT** request
- NULL is a byte of all zero bits

# SOCKS4\_REQUEST (SOCKS 4A)

- If the client cannot resolve the destination host's domain name itself

	VN	CD	DSTPORT	DSTIP				USERID	NULL	DOMAIN NAME	NULL
# of bytes	1	1	2	4				variable	1	variable	1

Example:(Connect)

4	1	80	0	0	0	1		0	'w'	'w'	...	0
---	---	----	---	---	---	---	--	---	-----	-----	-----	---

- DSTIP should be 0.0.0.x with nonzero x
- The SOCKS server resolves the domain name
- You may test with ``curl --socks4a <host[:port]> <URL>``



# SOCKS4\_REPLY

	VN	CD	DSTPORT	DSTIP
# of bytes	1	1	2	4

Example:(Connect)

0	90	0	0	0	0	0	0
---	----	---	---	---	---	---	---

- VN is the version of the reply code and should be **0**
- CD is the result code:
  - **90**: request granted
  - **91**: request rejected or failed
- DSTPORT and DSTIP fields are ignored in CONNECT reply

# SOCKS Server Messages

Your server should print messages in the following format:

- <S\_IP>: source ip
- <S\_PORT>: source port
- <D\_IP>: destination ip
- <D\_PORT>: destination port
- <Command>: CONNECT or BIND
- <Reply>: Accept or Reject

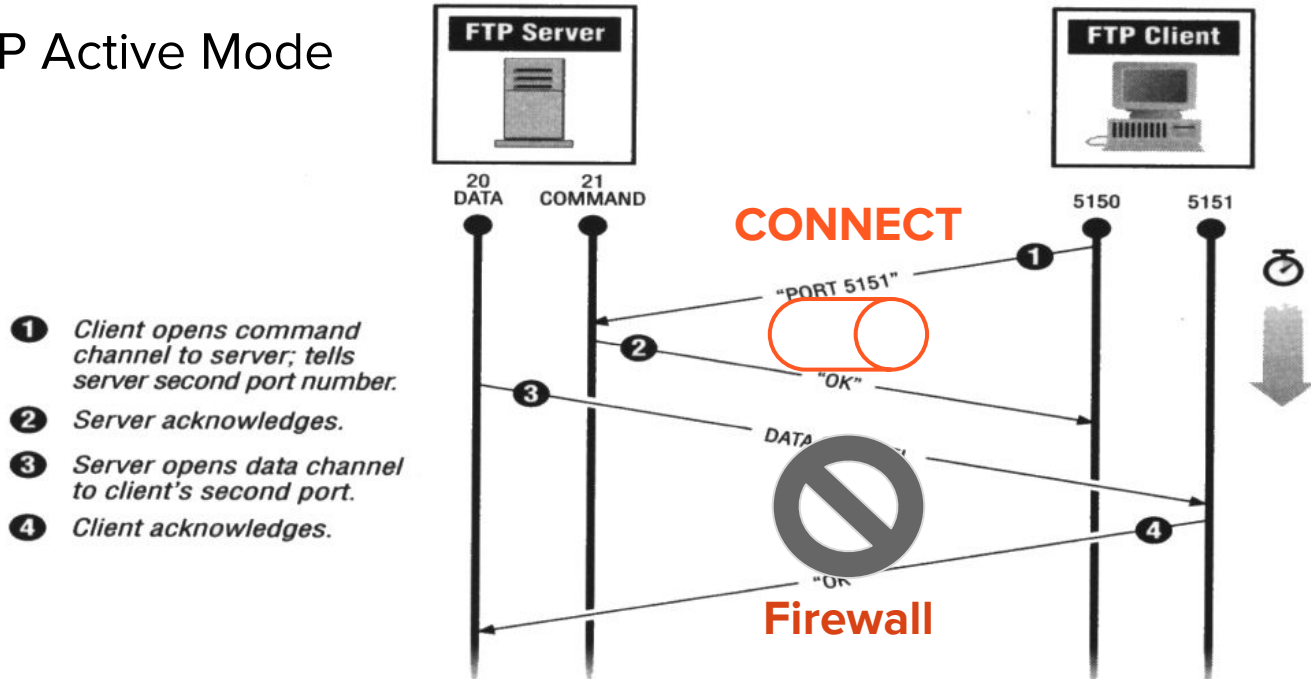
```
<S_IP>: 114.34.225.168  
<S_PORT>: 10089  
<D_IP>: 140.113.199.168  
<D_PORT>: 443  
<Command>: CONNECT  
<Reply>: Accept
```

## **II. Bind Operation**

# Bind Request

- A client wants to prepare for an **inbound** connection from an application server

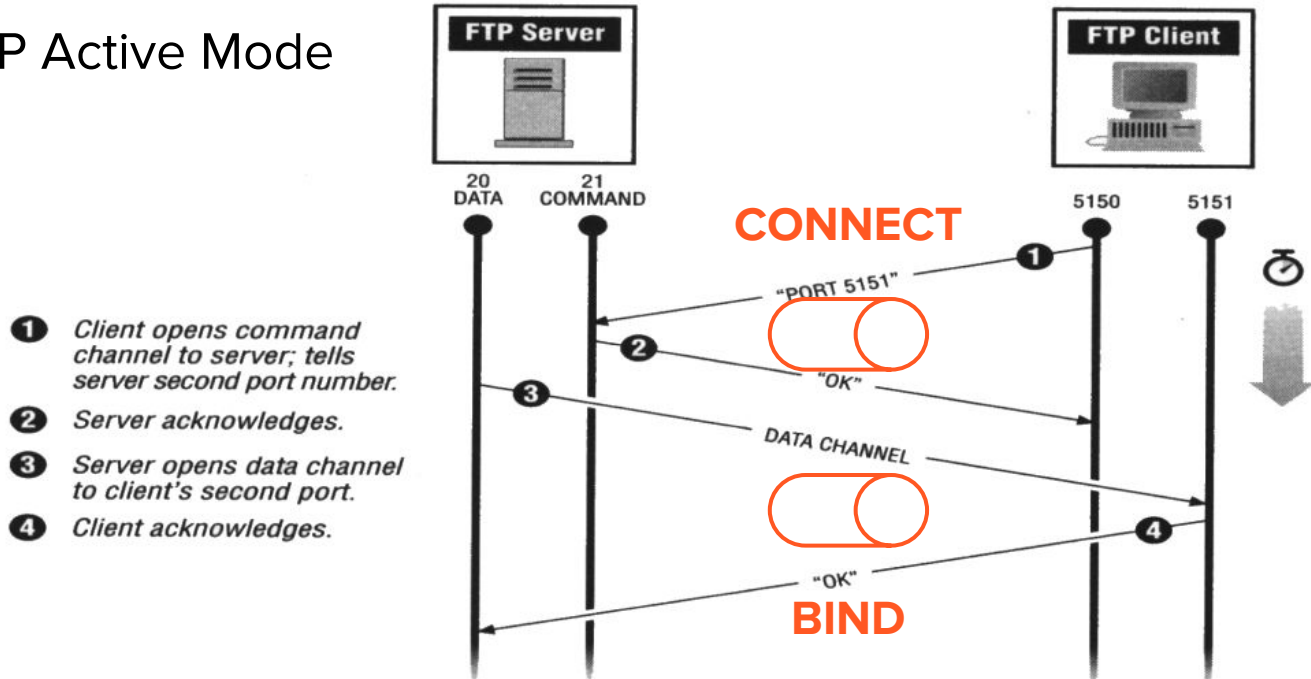
## FTP Active Mode



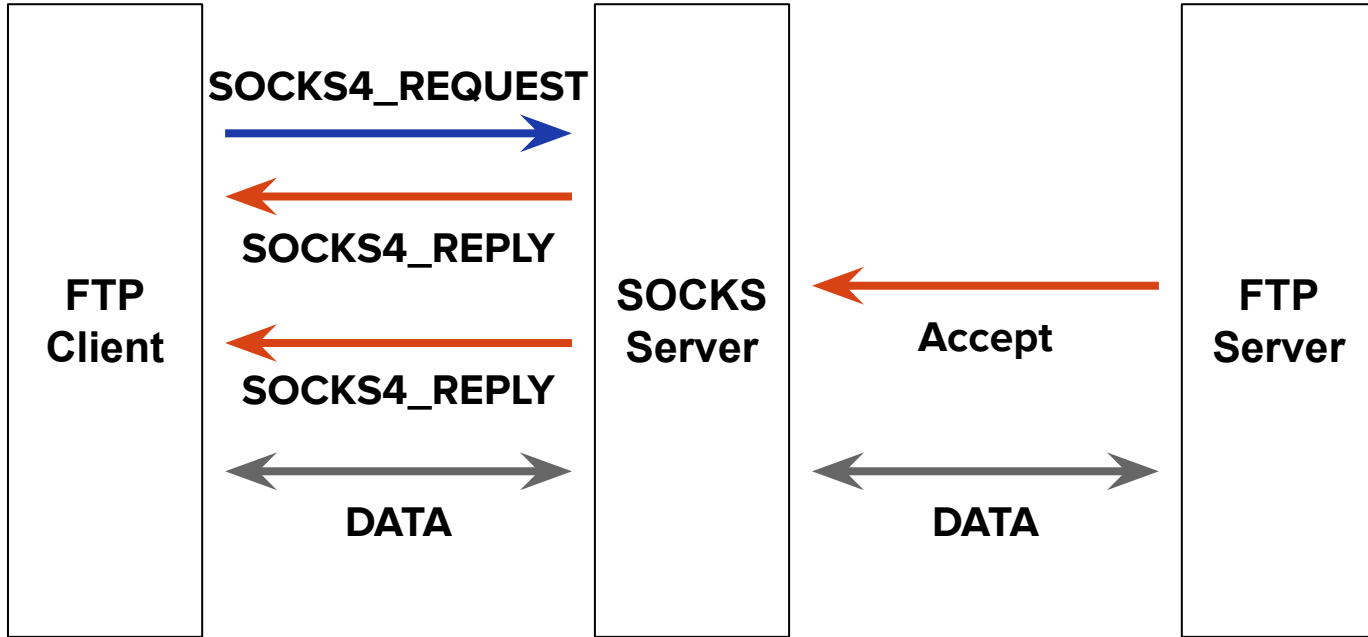
# Bind Request

- A client wants to prepare for an **inbound** connection from an application server

## FTP Active Mode



# Bind Operation (FTP Example)



# SOCKS4\_REQUEST

	VN	CD	DSTPORT	DSTIP	USERID	NULL
# of bytes	1	1	2	4	variable	1

Example:(Bind)

4	2	20	140	113	9	151	0
---	---	----	-----	-----	---	-----	---

- VN is the SOCKS protocol version number and should be **4**
- CD is the SOCKS command code and should be **2** for **BIND** request
- NULL is a byte of all zero bits

# SOCKS4\_REPLY

	VN	CD	DSTPORT	DSTIP
# of bytes	1	1	2	4

Example:(Connect)

0	90	55	11	0	0	0	0
---	----	----	----	---	---	---	---

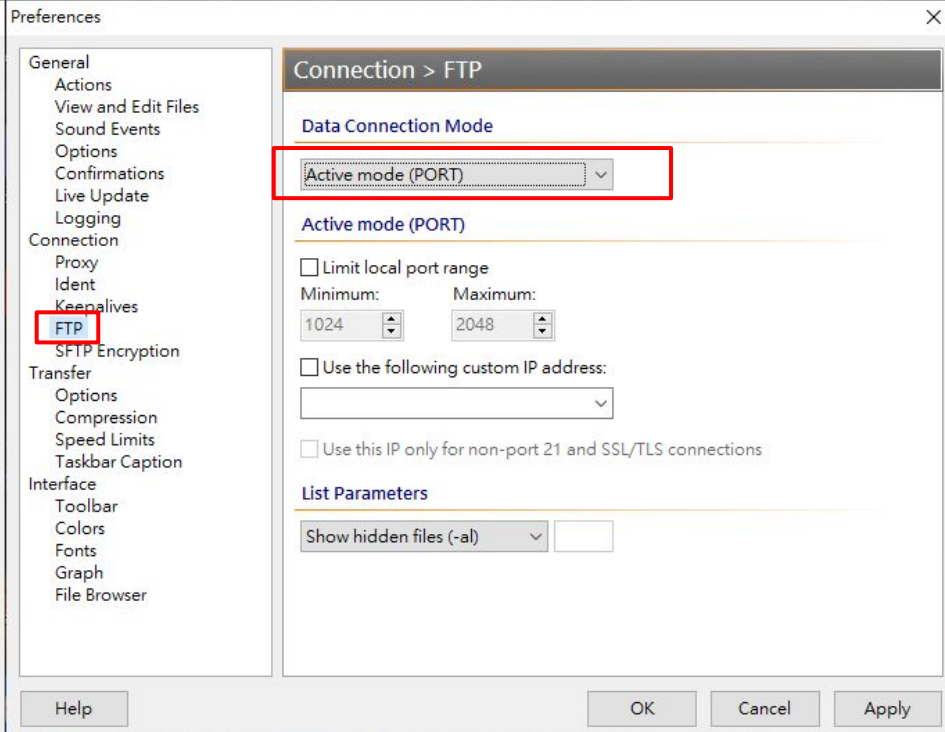
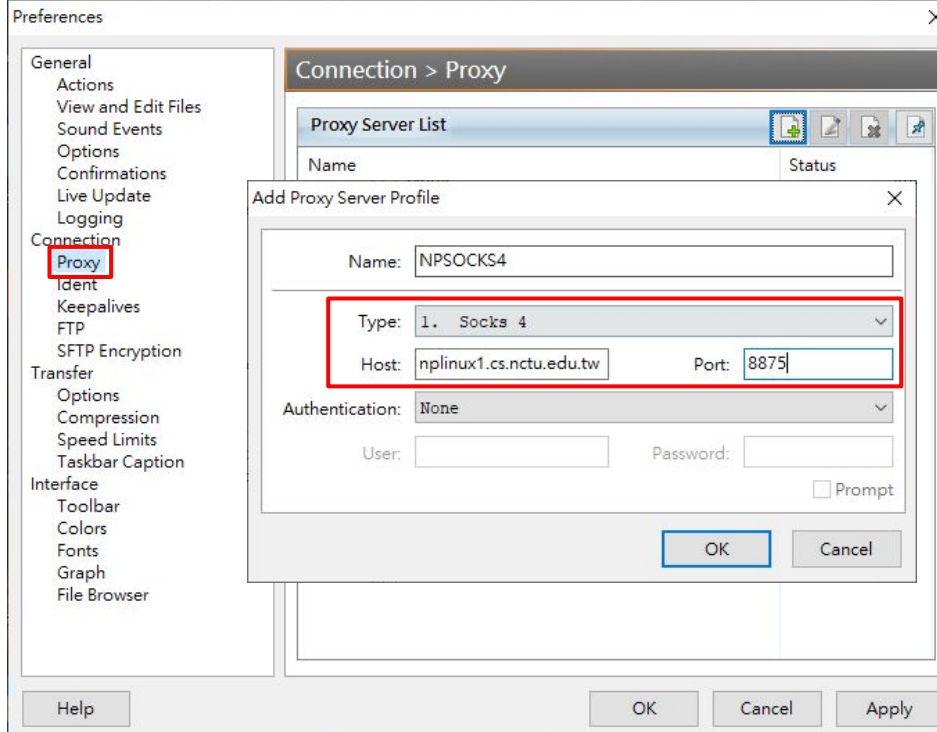
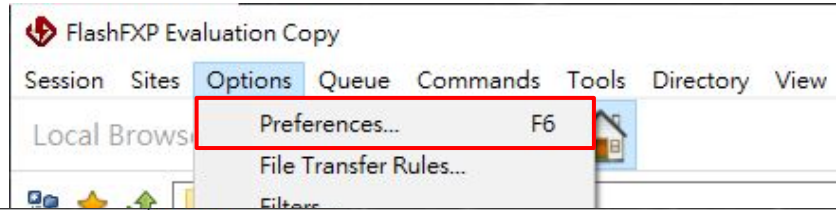
- VN is the version of the reply code and should be **0**
- CD is the result code:
  - **90**: request granted
  - **91**: request rejected or failed
- DSTPORT and DSTIP fields are **meaningful** in BIND reply



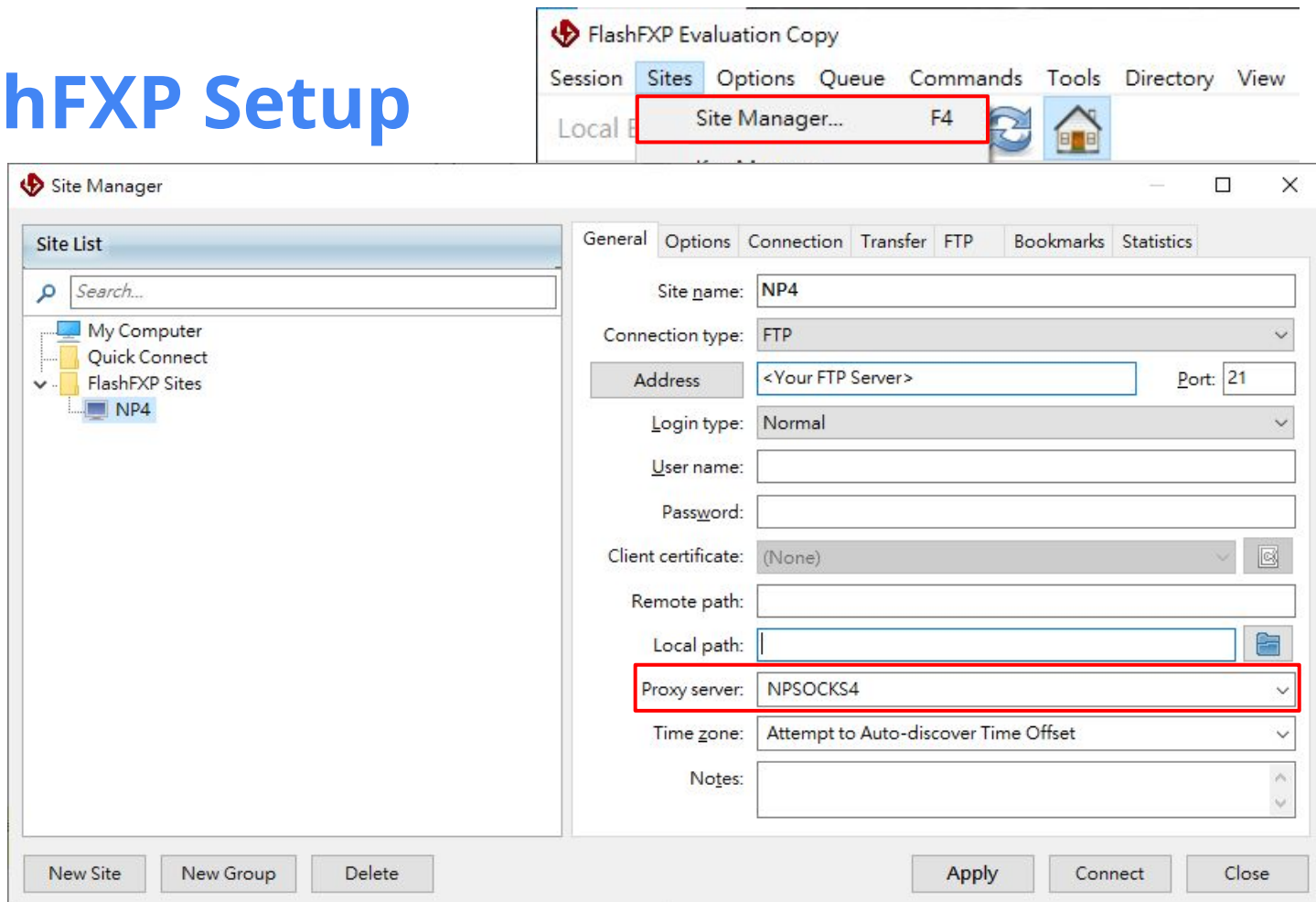
# FTP Server / Client

- FTP Server
  - You should setup your own FTP server for testing
  - E.g., FileZilla Server
- FTP Client
  - We will use **FlashFXP** ([link](#)) as FTP client
  - The client has to support FTP Active Mode with Proxy on

# FlashFXP Setup

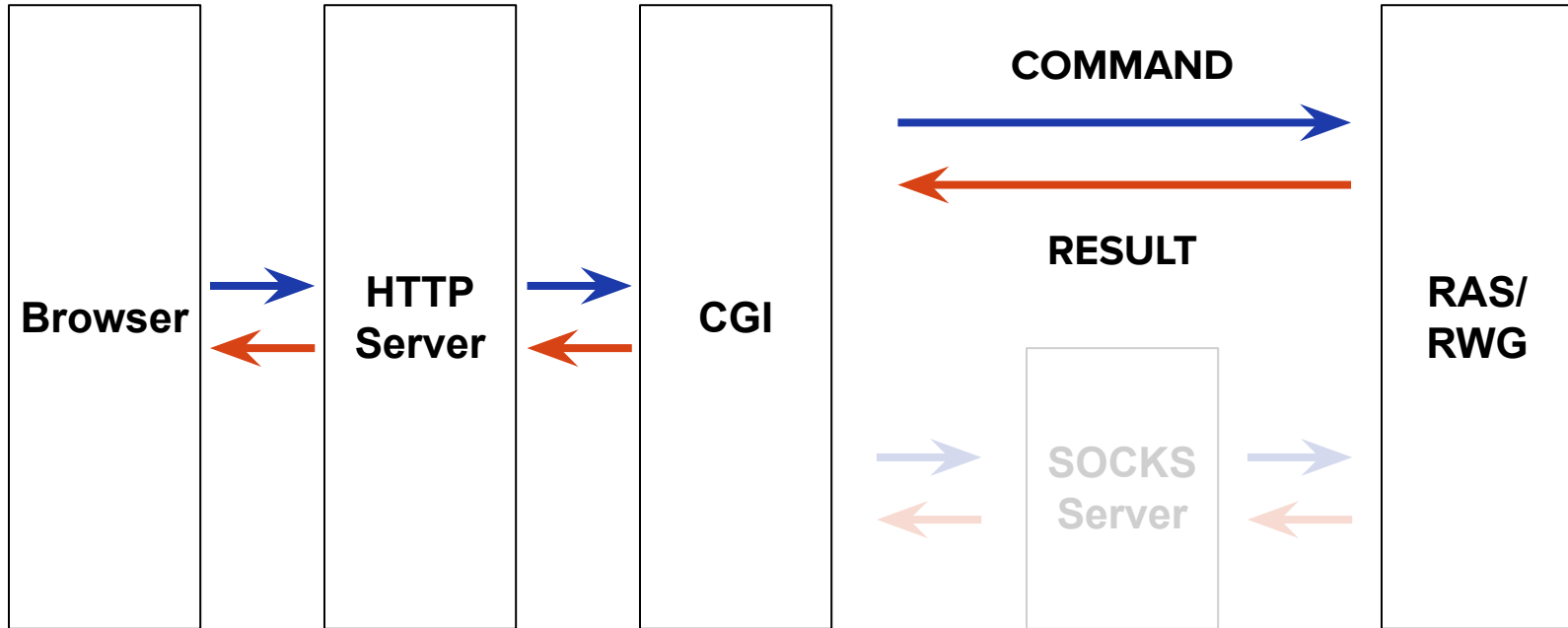


# FlashFXP Setup

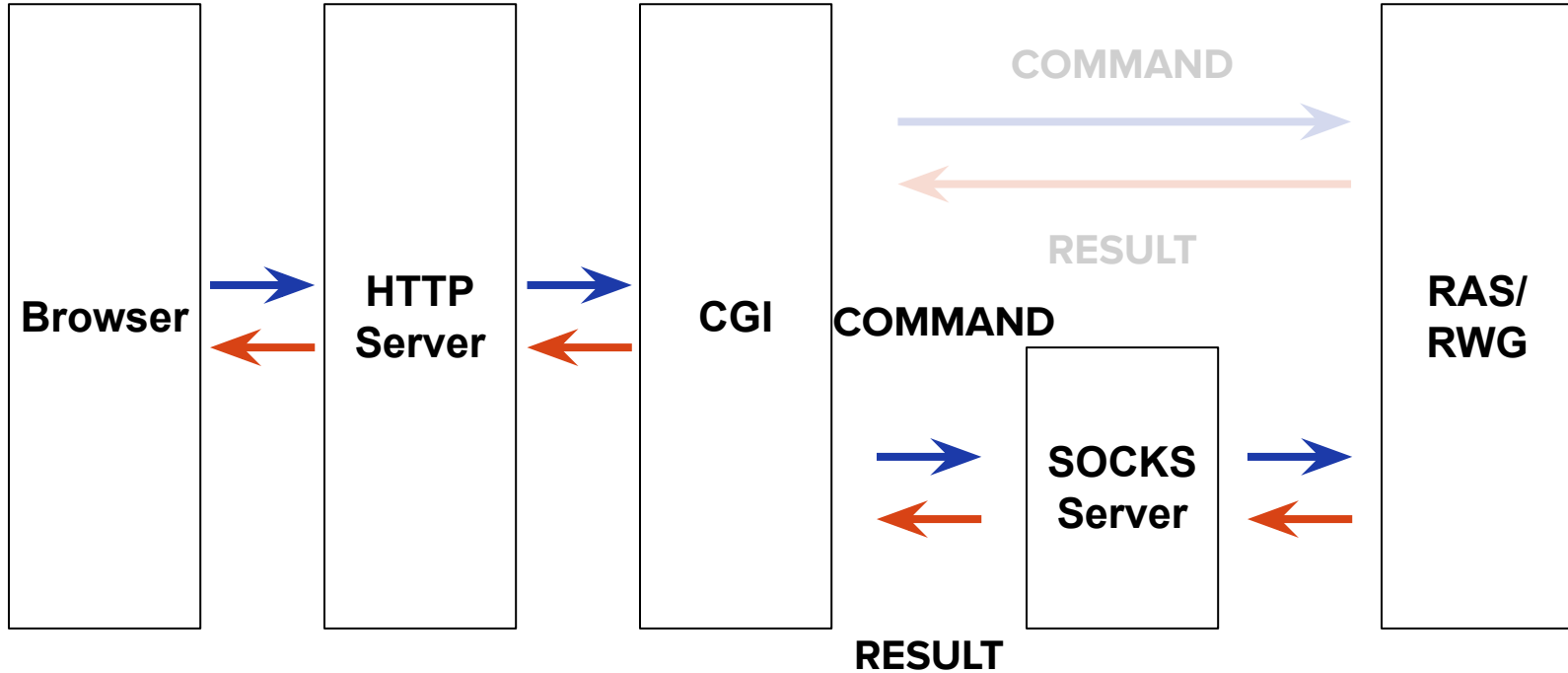


# III. CGI Proxy

# CGI Connection (Project 3)



# CGI Connection with SOCKS



# panel\_socks.cgi

NP Project 3 Panel

nplinux11.cs.nctu.edu.tw/~kuokt0404/panel\_socks.cgi

#	Host	Port	Input File
Session 1	nplinux2 ▾ .cs.nctu.edu.tw	16677	t1.txt ▾
Session 2	nplinux2 ▾ .cs.nctu.edu.tw	16677	t2.txt ▾
Session 3	nplinux2 ▾ .cs.nctu.edu.tw	16677	t3.txt ▾
Session 4	nplinux2 ▾ .cs.nctu.edu.tw	16677	t4.txt ▾
Session 5	nplinux2 ▾ .cs.nctu.edu.tw	16677	t5.txt ▾
Socks Server	nplinux3 ▾ .cs.nctu.edu.tw	12345	

Run

...&sh=nplinux3.cs.nctu.edu.tw&sp=12345

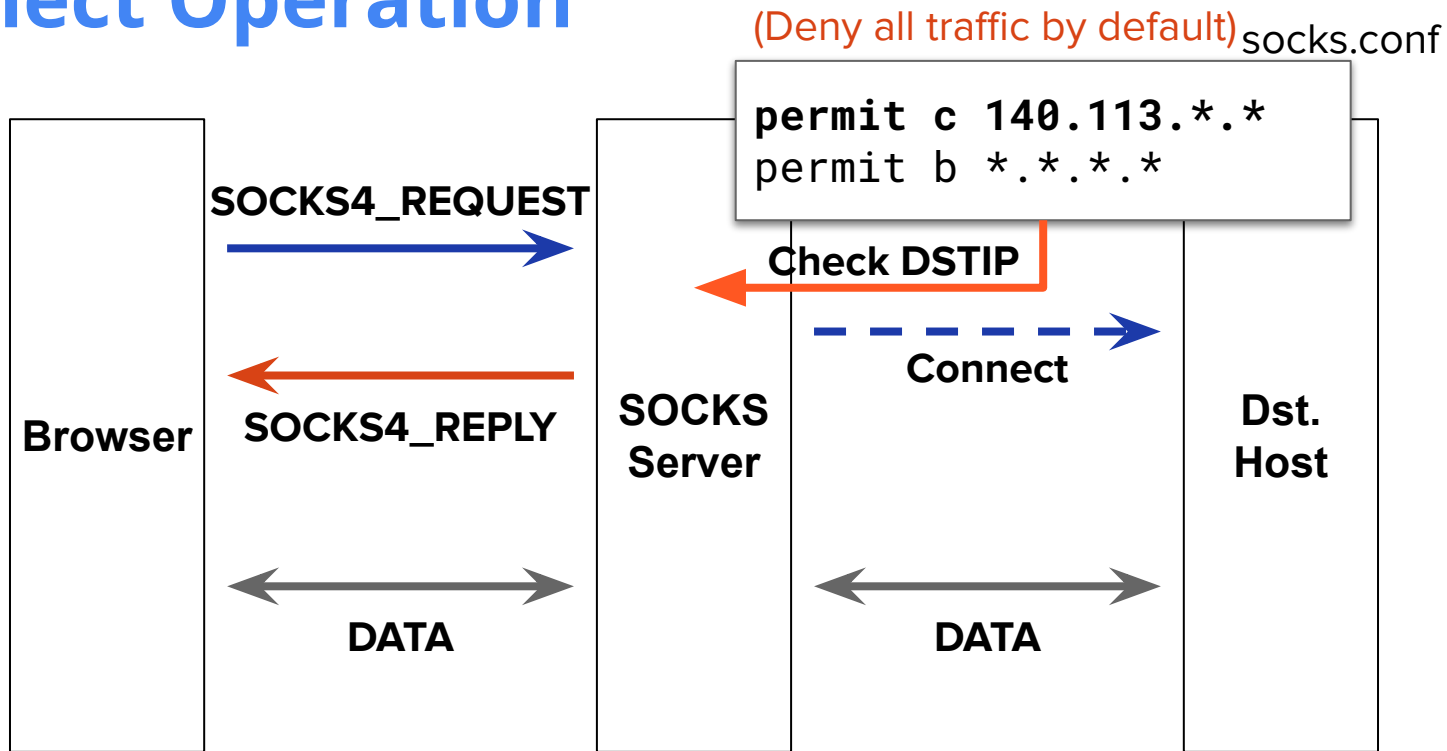
# Details

- Modify Project3 *console.cpp* to implement **SOCKS 4 client** (*hw4.cgi*)
  - In QUERYSTRING, there will be **sh=<SocksHost>&sp=<SocksPort>**
- *panel\_socks.cgi* will be provided
- Testing steps
  - Close proxy setting of your browser
  - Put *test\_case*, *panel\_socks.cgi* and *hw4.cgi* in *~/public\_html*
  - Run your **socks server** and ***np\_single\_golden*** on nplinux
  - Connect and run *panel\_socks.cgi*
    - E.g., `nplinux2.cs.nctu.edu.tw/~<yourname>/panel_socks.cgi`

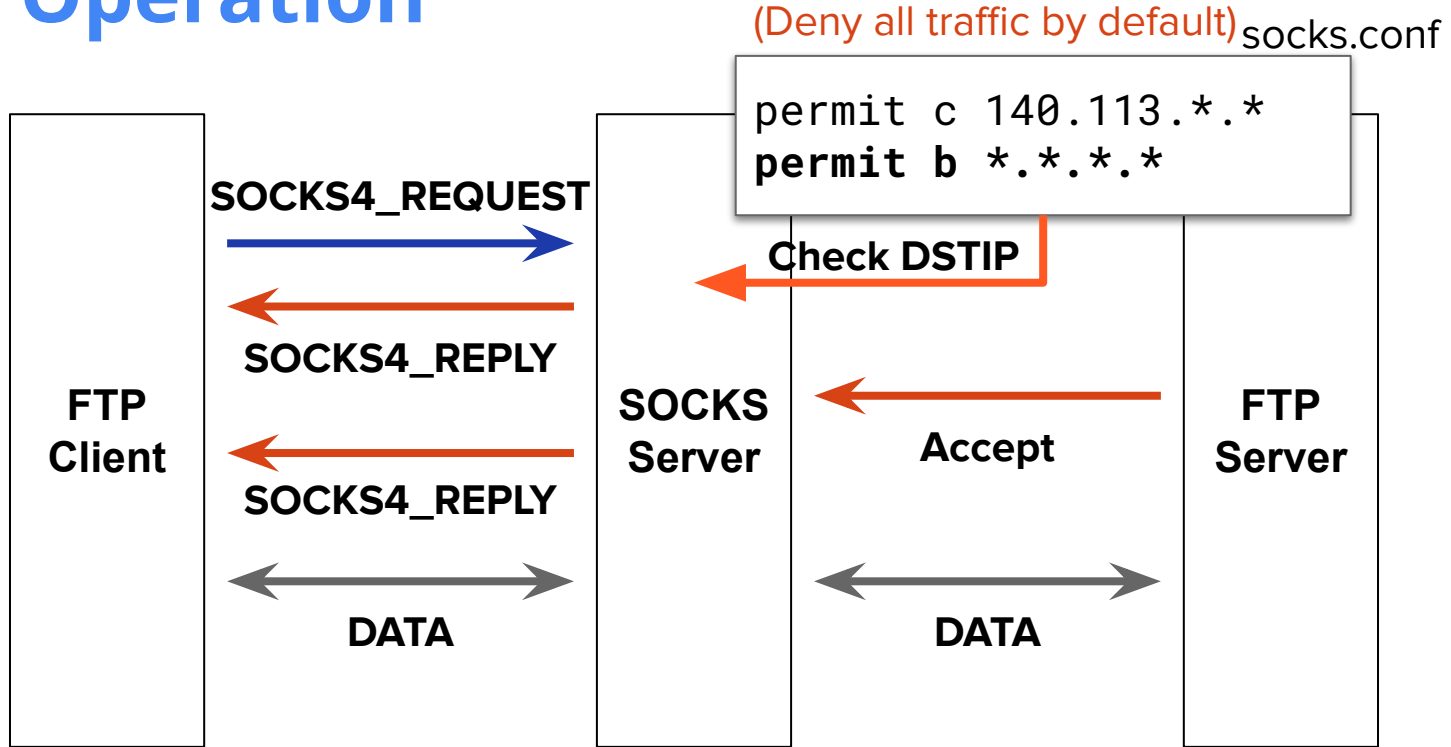


# **IV. Firewall**

# Connect Operation



# Bind Operation



# Reference

- [SOCKS 4](#)
- [SOCKS 4A](#)
- [Regular expressions library - cppreference.com](#)

# Note

- You are **HIGHLY** encouraged to ask your questions on Teams
- For personal problems, you can mail to all the TAs:
  - lcd010308@gmail.com
  - kuo0404@gmail.com
  - hpc.cs08g@nctu.edu.tw
  - kyojeong.cs10@nycu.edu.tw