

Problem Statement





Could we predict the game win/lose or team score based on the physical attributes of the game?



Could we project the team score, based on the ongoing game with the help of home team offensive stats, visiting team pitching and defensive stats?

Proposed Solution



Explore the physical attributes of the game and design a model to predict the team score or team win/lose.

Build a machine learning model to project the team score, based on the offensive, pitching and defensive measures from the given game logs.

IMPACT

To know the top features, that effects the team score and in turn effects the win/lose.

Overview of dataset





Offensive statistics

at-bats

hits

doubles

triples

homeruns

RBI

hit-by-pitch

walks

intentional walks

strikeouts

stolen bases

caught stealing

grounded into double plays

catcher's interference

left on base

Pitching statistics

putouts

assists

errors

passed balls

double plays

triple plays

Defensive statistics

walks

intentional walks

strikeouts

stolen bases

caught stealing

grounded into double plays

catcher's interference

left on base

Physical attributes

attendance

ball-park

league

week of the day

day or night

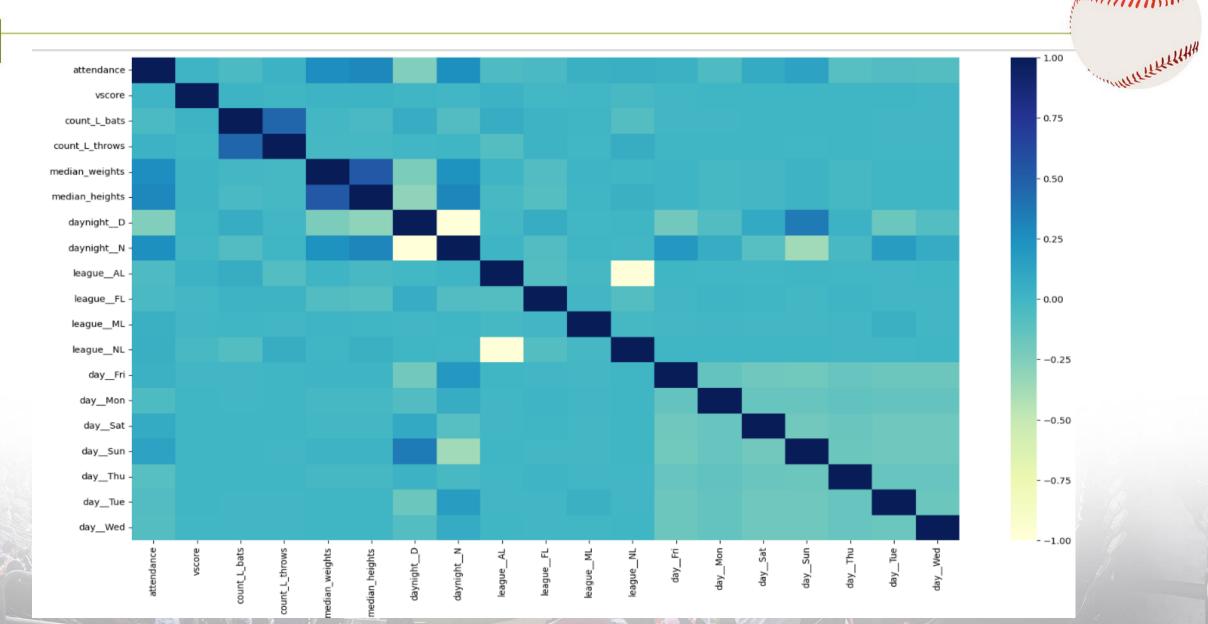
player weights

player heights

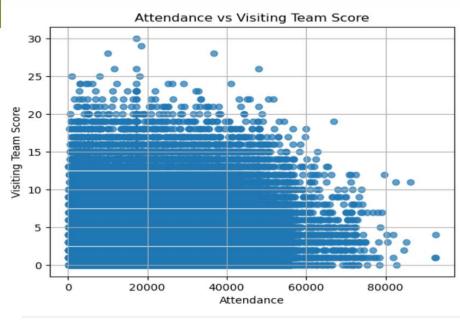
player throws

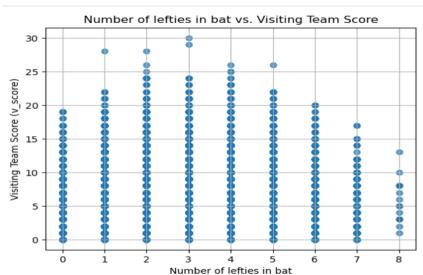
player bats

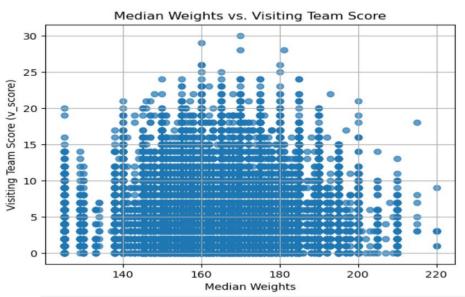
Physical features

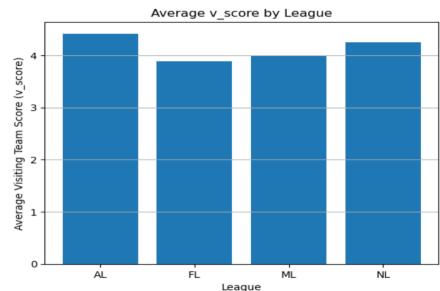


Feature variable Vs Target variable









Stats Model & Evaluation

Mean Squared Error: 9.95

R-squared (R^2): 0.02

Adjusted R-squared: 0.01

A non-zero MSE indicates there are prediction errors.

R-squared: A value close to 1 suggests a good fit

	coef	std err	t	P> t	[0.025	0.975]
const	3.1207	0.111	28.235	0.000	2.904	3.337
attendance	2.537e-06	5.76e-07	4.407	0.000	1.41e-06	3.67e-06
count_L_bats	0.0464	0.005	8.812	0.000	0.036	0.057
median_weights	0.0062	0.001	9.613	0.000	0.005	0.008
daynight_D	0.0884	0.017	5.253	0.000	0.055	0.121
leagueFL	-0.5112	0.091	-5.602	0.000	-0.690	-0.332
leagueML	-0.5299	0.329	-1.612	0.107	-1.174	0.115
leagueNL	-0.1676	0.014	-12.051	0.000	-0.195	-0.140
dayFri	-0.0071	0.025	-0.280	0.779	-0.057	0.043
day_Mon	0.0580	0.028	2.091	0.037	0.004	0.112
daySat	0.0329	0.025	1.303	0.193	-0.017	0.082
daySun	0.0200	0.027	0.750	0.453	-0.032	0.072
dayThu	0.0562	0.027	2.077	0.038	0.003	0.109
day_Tue	0.0681	0.026	2.665	0.008	0.018	0.118

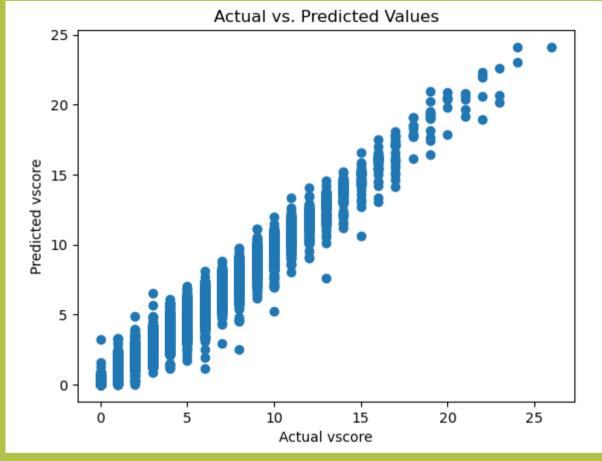
Baseline Model & Evaluation



Random Forest Regression Model With Offensive, Pitching & Defensive Measures From Game Logs

Mean Squared Error: 0.21

R-squared: 0.98



Top features in predicting the visiting team score

Visiting team RBI

Home team Errors

Visiting Team Hits Home Team Individual Earned Runs

Home Team Earned Runs Visiting Team Walks Visiting Team Left On Bases Number Of Innings

Attendance

Length Of The game

Future Actions.



Do PCA and Hyper tune the Random Forest Regression.

Find out the visiting team RBI's, best predictors.

Create some calculated fields to predict the RBI.

Do time-series analysis on how a particular team is doing, in terms of offensive, over the years and predict the next 5 years.

