15-150 Fall 2013 Lab 3

11 September 2013

The goal for the third lab is to make you more comfortable writing functions that operate on lists, and doing asymptotic analysis and proofs.

Take advantage of this opportunity to practice writing functions and proofs with the assistance of the TAs and your classmates. Today in lab we encourage you to collaborate with your classmates and to ask the TAs for help.

Remember to follow the methodology for writing functions—specifications and tests are part of your code!

1 Introduction

1.1 Getting Started

Update your clone of the git repository to get the files for this weeks lab as usual by running

git pull

from the top level directory (probably named 15150).

2 Append

The "cons" function:: adds one new element to a list. What if you want to append a whole list onto the front of another? Appending a list 11 to another list 12 evaluates to a list that contains all of the elements of 11 in the same order, followed by all of the elements of 12, also in the same order. For example,

append(
$$[1,2,3]$$
, $[5,13,5]$) =>* $[1,2,3,5,13,5]$

A simple implementation of append takes elements off of 11 one at a time, consing them onto the result of appending the rest of the list to 12.

Task 2.1 Write the function

```
append : int list * int list -> int list
```

that behaves according to the specification given above.

Task 2.2 Write a recurrence relation for the work of append, in terms of the lengths of 11 and 12. What is the O of this recurrence?

Solution 2.2

We take one element off of 11 each time the function runs until 11 is nil, doing a constant amount work in each function call.

Thus the recurrence for the work of append is:

$$W(0) = k_0$$
$$W(n) = k + W(n-1)$$

where n is the length of list 11 and k_0 , k are constants. From this recurrence we get the work of append is O(n).

For future reference, note that append is built in to the basis library of SML in the form of the @ operator. The expression 11 @ 12 appends 11 to 12.

3 List Reversal

Task 3.1 Define an ML function

reverse: int list -> int list

such that for all integer lists L, reverse(L) evaluates to the a list that contains all the elements of L in reverse order. Do not create any helper functions for this task.

Task 3.2 Write a recurrence relation for the work of **reverse** in terms the the length of L. What is the *O* of this recurrence?

Solution 3.2 We will define the recurrence on n where n is the length of the first argument to reverse.

$$W_{reverse}(0) = k_0$$

$$W_{reverse}(n) = k_1 + W_{reverse}(n-1) + W_{append}n - 1$$

Because $W_{append}(n)$ is O(n), we must perform linear work n times. Thus $W_{merge}(n) \in O(n^2)$.

Task 3.3 Define an ML function

```
reverse': int list -> int list
```

such that for all integer lists L, reverse'(L) evaluates to the a list that contains all the elements of L in reverse order. For this task you should define a helper function that will allow you to solve the problem in O(n) work.

Note for future reference that the SML basis library has a built-in function rev to reverse a list.

4 Proving Termination

Consider the function foo: int list -> int list given by

```
fun foo (L: int list) : int list =
    case L of
       [ ] => [ ]
       | (x::R) => x :: foo(rev R)
```

where rev is a given function of type int list -> int list such that for all integer lists L, rev(L) evaluates to the reverse of list L

Task 4.1 Prove the following theorem by induction on the length of L

Theorem: For all values L : int list, foo(L) terminates.

You may use the following lemmas as facts in your proof, but be sure to cite them.

```
Lemma 1: If L : int list and L value, then L = [ ] if length(L) = 0 and L = x::R for some x:int, R : int list if length(L) > 0
```

Lemma 2: For all values L : int list, rev L terminates and length(rev L) = length(L).

You may assume length(L) is defined by

Proof: By	(method)	on	(variable/type)
Base Case ():			
NTS (Need to Show):			
Inductive Step ():		
IH (Inductive Hypothes	sis):		
NTS (Need to Show):			

Theorem:

```
Solution 4.1 We will prove the theorem by induction on the length of L
Base Case (length(L) = 0):
To Show: foo(L) terminates for all lists of length 0
By Lemma 1, since length(L) = 0, L = [].
foo([])
\Rightarrow * case [ ] of [ ] => [ ] | (x::R) => x :: foo(rev R)
\Rightarrow * []
Since foo (L) evaluated to a value, this case is proven.
Inductive Step (length(L) > 0):
Inductive Hypothesis: Assume foo(L') terminates for all lists L' of length
n >= 0
To Show: foo(L) terminates for all lists of length n+1
Let L be a list of length n+1.
As n \geq 0, n+1 \geq 1. Then by Lemma 1, since length(L) > 0, L = x::R for
some x: int and R: int list.
       foo(x::R)
 \Rightarrow * case x::R of [] => [] | x::R => x :: foo(rev R)
 \Rightarrow * x :: foo(rev R)
 \Rightarrow * x :: foo(R')
for some R' where length(R') = length(R) by Lemma 2
Note length(x::R) = 1 + length(R). We also have length(x::R) = n + 1 so
n + 1 = 1 + length(R). Thus subtracting 1 from both sides, we get length(R)
= n.
This means by the IH, taking L' = R', foo(R') terminates and
       x :: foo(R')
 \Rightarrow * x::R''
                        for some R''
Since we showed foo(L) evaluates to a value, this case is proven.
```

Have the TAs check your work in the previous section before proceeding.

5 Fibbing

As we saw in lecture, sometimes it is possible to speed up a computation by "accumulating" some extra information as we go. The Fibonacci sequence is defined by the following recurrence:

```
fib(0) = 1

fib(1) = 1

fib(n) = fib(n-2) + fib(n-1) for n>1
```

And we saw in class that the obvious recursive ML function based on this recurrence has exponential runtime. We can compute Fibonacci numbers more efficiently if we calculate two consecutive numbers instead of just one at a time. If the pair (x, y) contains the $(n-1)^{th}$ and n^{th} Fibonacci numbers, we can easily see that the "next" such pair is (y, x + y).

Task 5.1 Write an ML function

```
fibber : int -> int * int
```

such that for all $n \ge 0$, fibber(n) returns the pair of integers equal to (fib(n), fib(n+1)). Your function should have *linear* running time, i.e. fibber(n) should take time proportional to n. [Do *not* use fib!]

Task 5.2 Derive a recurrence relation for $W_{fibber}(n)$, the work (runtime) of fibber(n).

Solution 5.2

$$W_{fibber}(0) = k_0$$

$$W_{fibber}(1) = k_1$$

$$W_{fibber}(n) = k_2 + W_{fibber}(n-1)$$

Task 5.3 Find a closed form for $W_{fibber}(n)$ and use it to confirm that your function does have linear runtime.

Solution 5.3 We notice that at each level of the recursion tree we perform a constant amount of work. When computing fibber(n) we have a total of n calls to fibber, giving us the following closed form.

$$W_{fibber}(n) = \sum_{i=0}^{n} k'$$
$$= k' \sum_{i=0}^{n} 1$$
$$= k'(n)$$

As the total work is bounded by k'(n) for some constant k' we have that $W_{fibber} \in O(n)$.

6 Merge

Task 6.1 Write a function

```
merge : int list * int list -> int list
```

that merges two sorted lists into one sorted list. You should assume that your input lists are sorted in increasing order, and the list you return should also be in increasing order.

Task 6.2 Write a recurrence relation for the work of merge, in terms of the lengths of 11 and 12. What is the *O* of this recurrence?

Solution 6.2 We will define the recurrence on n where $n = |l_1| + |l_2|$ where |x| is the length of the list.

$$W_{merge}(0) = k_0$$

$$W_{merge}(n) = k_1 + W_{merge}(n-1)$$

Similar to fibber, there are n levels in the work tree and a constant amount of work is done per level. Thus, the closed form of $W_{merge}(n) = nk'$ and thus $W_{merge}(n) \in O(n)$

7 More Functions on Lists

Task 7.1 Define an ML function

```
evens : int list -> int list
```

such that for all integer lists L, evens(L) returns the sublist of L consisting of the integers in L that are *even*, in the same order as they occur in L. For example:

```
evens [1,2,3,4] = [2,4]
evens [1,3,5,7] = []
```

Solution 7.1 See solution in lab03-sol.sml.

Task 7.2 Write a function

```
bitAnd : int list * int list -> int list
```

such that if given two int lists that contain only 1s and 0s, bitAnd returns the bitwise 'and' of the two lists as if they were interpreted as bitstrings (that is, interpreted as if 1 means true and 0 means false).

Solution 7.2 See solution in lab03-sol.sml.

Task 7.3 Define an ML function

```
interleave : int list * int list -> int list
```

such that for all integer lists A and B, interleave(A, B) returns a list built by alternating the items in A and B, until reaching the end of one of the lists, after which we take the remaining items from the other list. For example,

```
interleave([2],[4]) = [2,4]
interleave([2,3],[4,5]) = [2,4,3,5]
interleave([2,3],[4,5,6,7,8,9]) = [2,4,3,5,6,7,8,9]
interleave([2,3],[]) = [2,3]
```

Solution 7.3 See solution in lab03-sol.sml.