

Scott Rosehart

Full Stack Developer - Seattle, WA

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SUMMARY

Outside-of-the-box thinker with a drive and passion for both intuitive and customer engaging web apps. Organizational and communication skills cement strong leadership abilities. Loves being part of a team who works together to accomplish great things. Fast learner who has an immense thirst for knowledge and enjoys sharing it with others.

Skills

Languages	JavaScript, Python, SQL, HTML, CSS
Frameworks	Express, Node, Django, Vue
Libraries	React, Redux, jQuery, Materialize, Bootstrap
Databases	PostgreSQL, Sequelize, MongoDB, Mongoose
Other	AJAX, Axios, Git, Heroku, RESTful Web Services, HTML Canvas, CSS Grid

Non-Technical Fast learner, highly motivated, user experience focused, detail oriented

Project Highlights

Tiny, Pixelated Man, 1980s Man

Feb 2018

Created a 2D, action-RPG, web based, HTML5 Canvas game in which the player needs to defeat all on screen enemies. Designed 10 different enemy AIs in JavaScript along with player/enemy collision detection and health loss/gain. Wrote and recorded the back track song.

Ryde

March 2018

As a full-featured React and Node / Express app, Ryde allows users to search for carpools, post their own carpools, and manage their 'Rydes' and 'Dryves.' As a full CRUD app, built user authentication with bcrypt, dynamic search functionality using Axios, and a rating system for 'Ryders' and 'Dryvers' by utilizing Redux state and using logic in Node and Express. Handled routing with React Router to ensure a fast, single page app experience.

SnapCap

April 2018

This feature rich Django / Python and Vue app offers users a fun way to upload pictures, caption other users' pictures, and upvote the funniest pictures and captions. Used Axios calls to SQL in order to render new pictures and captions in real time. Dynamically rendered Upvotes and Followers using Vue with Vuex and handled logic needed to adjust the top captions per picture with Django / Python.

Technical Experience

Web Development Immersive Student, Seattle, WA

Jan 2018-April 2018

Immersive, 3 month, 80+ hour/week, project-intensive coding accelerator to solidify web development skills. Designed and built games and web applications with full CRUD functionality, database integration, and user authentication. Used Git for source control, studied best practices for DRY coding, RESTful routing, OOP, TDD, and pair programming in an agile environment.

Education

General Assembly

Web Development Immersive
2018

480+ hour, project-focused web development bootcamp. Learned two scripting languages and several frameworks, libraries, databases, and other web development principles.

University of Florida

B.A. - French
2018

Non-Technical Roles

Application Solution Consultant

AT&T

2014-2017

Consulted businesses about their technical needs.

Virtual Cloud Specialist

AT&T

2012-2014

Managed cloud sales funnel for the Western Region.

Retail Sales Consultant

AT&T

2010-2012

Worked with customers to suggest best phone and work through phone issues.

Other Activities

Musician/producer (guitar, drums, keys, saxophone, Logic Pro X), Crossfitter, snowboarder