

- Leader's Name:
 - Ryan Garland
- All team members (last and first names) and their project responsibilities.
 - Sam Cooney
 - Coder
 - Tester
 - Presenter
 - Ryan Garland
 - Leader
 - Presenter
 - Coder
 - Tester
- Project Name
 - 15 Puzzle
- Team Name
 - Memes
- Link to website
 - <https://codd.cs.gsu.edu/~scooney2/Project02/index.html>
- Github link
 - <https://github.com/Scooney6/15-Puzzle>
- Youtube link:
 - <https://youtu.be/9rUq32E7tu4>
- Description: a one-sentence description of your project
 - We created a 15 piece shuffling puzzle game that has game music, has the option for different backgrounds, shows you an animated message for winning and displays time elapsed/ move count.
- Supply Test Case for project especially if you have an extra feature
 - End-of-game notification
 - Win before shuffling by moving a piece then moving it back
 - Upon winning a pop up should appear congratulating
 - Multiple backgrounds
 - Click the different background buttons
 - Extra Animation (after winning)
 - Upon winning the congratulation message should be animated
 - The number of moves should be displayed
 - The time taken should be displayed
 - Game time with some music file
 - Music
 - Make sure you don't have autoplay blocked on your web browser
 - Should loop forever
 - Game time/ Moves
 - Should be display at the top

- Should reset upon clicking shuffle