

Steps For Playing/Accessing 'Sequence'

COMP 3715
Group 1

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Running the Server/Accessing The Site

1. Open your console
2. Within the console, set your directory to the file 'g1' (stored wherever you saved the project)
3. Type 'cd project' as a command in the console
4. Type 'ant' as a command in the console to start running the server
5. Open up a browser of your choice, and in the address bar enter 'localhost:4567'
6. You should then be redirected to localhost:4567/index.html - click on the "account" tab to be redirected to login. Clicking the play or leaderboard tab will do the same.

Logging in

To log in as an administrator:

1. In the 'username' text box, enter 'fooadmin', and in the password text box, enter 'bar'

To log in as a regular user:

1. In the 'username' text box, enter 'foouser' and in the password text box, enter 'bar'.

***Note:** You may also register your own username and password through the registration page. This is accessible through the link on the login page titled "register here".

User Settings

Any user may change their password on the account settings page. This is accessible from the 'account' tab after logging in. You will be redirected to this page after logging in. Simply enter your new password on the first line, the new password confirmation on the second line, and your current password on the third line.

Admin settings

After logging in as fooadmin (or any admin) you will have been redirected to account.html. From this page there is a link to "Admin Settings".

On this admin page you will find the listing of all users in the database. Admins may remove users, reset passwords (to a default stored in the server file), set the user's role, and reset user game statistics.

Playing The Game

***Note: Before playing the game, you should read the information in the 'How To Play' tab to learn the rules**

1. Log in as one of the two accounts listed above
2. Open up a new 'incognito' window, by pressing CTRL + Shift + N
3. In the incognito window, log in as the second account.

***Note: the previous 2 steps may also be done using another labnet computer or another computer connected to MUN's wifi. You may access the server from another computer by typing xxx.cs.mun.ca:4567/ in the URL bar where xxx is the name of the computer hosting the server.**

4. In both windows, click the 'Play' tab, and then the 'Play New Game' button on that page
5. You will now be connected to a game with yourself. Make sure you can see both windows on your screen.
6. Begin by making player one's first move.
7. Continue back and forth until one window wins.
8. After a win, please go to the 'Leaderboards' to see it now has updated with the results