



MIXED INFANTRY SQUADRON

GROUND CORE SQUADRON

55
PTS



1 SQUADRON CONSISTING OF:

2 Spartans, 3 Serau-Ger and 6 Gluu-Ger with standard weapon choices.

BUILT-IN UPGRADES:

- ☐ **Z-PR Mk. VIII Particle Assault Rifle [+5 pts]** - The mecha gains a Z-PR Mk. VIII Zentraedi Particle Assault Rifle with the following profile: RG: 12, MD: 5, Accurate.
- ☐ **Z-TFG Mk. V Tactical Flechette Cannon [+15 pts]** - The mecha gains a Z-TFG Mk. V Zentraedi Tactical Flechette Cannon with the following profile: RG: 9, MD: 4, Ammo 8, Blast.
- ☐ **Z-ML Mk. II Missile Launcher [+10 pts]** - The mecha gains a Z-ML Mk. II Zentraedi Shoulder-Fired Missile Launcher with the following profile: RG: 18, MD: 6 per missile, Ammo 5, Anti-Missile, Missile.
- ☐ **GU-11 Gun Pod [+10 pts]** - The mecha gains a 55mm Triple Barreled Rotary Cannon weapon system with the following profile: RG: 24, MD: 6, Rapid Fire.

The above built-in upgrades are only for the 2 Spartans in the squadron.

- ☐ **Veteran Warriors [+10 pts]** - Hardened veteran Zentraedi warriors with +1 to PIL (or +1 to PH for Zentraedi Infantry) and +1 to GN.

The built-in upgrade is only for the Zentraedi Infantry in the squadron.



