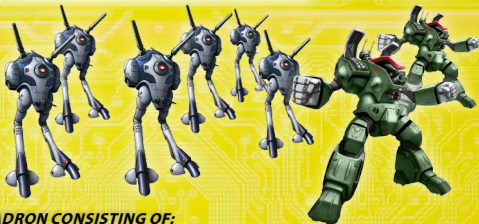




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PTS

# LIGHT RAIDER SQUADRON

GROUND CORE SQUADRON



**1 SQUADRON CONSISTING OF:**

**6 Regults and 2 Spartans**

## BUILT-IN UPGRADES:

- ☐ **Z-PR Mk. VIII Particle Assault Rifle [+5 pts]** - The mecha gains a Z-PR Mk. VIII Zentraedi Particle Assault Rifle with the following profile: RG: 12, MD: 5, Accurate.
- ☐ **Z-TFG Mk. V Tactical Flechette Cannon [+15 pts]** - The mecha gains a Z-TFG Mk. V Zentraedi Tactical Flechette Cannon with the following profile: RG: 9, MD: 4, Ammo 8, Blast.
- ☐ **Z-ML Mk. II Missile Launcher [+10 pts]** - The mecha gains a Z-ML Mk. II Zentraedi Shoulder-Fired Missile Launcher with the following profile: RG: 18, MD: 6 per missile, Ammo 5, Anti-Missile, Missile.
- ☐ **GU-11 Gunpod [+10 pts]** - The mecha gains a 55mm Triple Barreled Rotary Cannon weapon system with the following profile: RG: 24, MD: 6, Rapid Fire.

*The above built-in upgrades are only for the 2 Spartans in the squadron.*

- ☐ **Veteran Warriors [+10 pts]** - Regults, Serau-Ger, and Gluu-Ger in this squadron get +1 to PIL (or +1 to PH for Zentraedi Infantry) and +1 to GN.



