



JAVASCRIPT

Conditions, loops, Exceptions, Functions, And Timers

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JAVASCRIPT – IF STATEMENTS

- Conditional execution of code with an if statement
- Multiple lines

```
if(condition)
{
    // Execute if condition is true
}
```

- Single line

```
if(condition) // Execute if condition is true
```


JAVASCRIPT – IF STATEMENTS

- Conditional execution of code with an if-else statement

```
if(condition)
{
    // Execute if condition is true
}
else
{
    // Execute if condition is false
}
```

JAVASCRIPT – IF STATEMENTS

- Conditional execution of code with an if-else-if statement

```
if(condition1)
{
    // Execute if condition1 is true
}
else if(condition2)
{
    // Execute if condition2 is true
}
```

JAVASCRIPT – IF STATEMENTS

- Example

```
var x = 0.75;  
if(x > 0.50 && x < 1.00)  
{  
    console.log("Yes, it's true");  
}  
else  
{  
    console.log("Oh no, it's false");  
}
```


JAVASCRIPT – SWITCH STATEMENTS

- Conditional execution of code with a switch statement

```
switch(selector)
{
    case label: statement; break;
    case label:
    {
        // Compound statement
    } break;
}
```

JAVASCRIPT – SWITCH STATEMENTS

- Switch statement with a default

```
switch(selector)
{
    case case1: statement1;
    break;
    case case2: statement2;
    break;
    default: statement3;
}
```


JAVASCRIPT – SWITCH STATEMENTS

- Example

```
var x = 2;  
switch(x)  
{  
    case 1: log("The answer is one");  
    break;  
    case 2: log("The answer is two");  
    break;  
}
```


JAVASCRIPT – FOR LOOPS

- Loop a few iterations

```
for(initial value; condition; step)
{
    // Loop body
}
```

JAVASCRIPT – FOR LOOPS

- Example

```
for(var i = 0; i < 10; i++)  
{  
    // Loop body  
}
```


JAVASCRIPT – WHILE LOOPS

- Loop a few iterations

```
while(condition)
{
    // Loop body
}
```

JAVASCRIPT – WHILE LOOPS

- Example

```
var i = 10;  
while(i > 0)  
{  
    // Loop body  
    i--;  
}
```


JAVASCRIPT – DO-WHILE LOOPS

- Loop a few iterations

```
do
{
    // Loop body
}
while(condition);
```

JAVASCRIPT – DO-WHILE LOOPS

- Example

```
var i = 10;  
do  
{  
    // Loop body  
    i--;  
}  
while(i > 0);
```


JAVASCRIPT – EXCEPTIONS

- Throw your own exception/error with the throw keyword

```
throw exception;
```

- The exception can be a string, number, boolean, array, or object

```
throw "My own exception";
```

JAVASCRIPT – EXCEPTIONS

- Catch exceptions

```
try
{
    // Statements that throw ...
}
catch(exception)
{
    // Do something with exception
}
```


JAVASCRIPT – EXCEPTIONS

- Example

```
var num = 0.5;
try
{
    if(num < 0) throw "too small";
    else if(num > 1) throw "too big";
}
catch(exception)
{
    alert("Error: " + exception);
}
```

JAVASCRIPT – EXCEPTIONS

- Example

```
try
{
    var num = 1 / 0;
    if(num == Infinity) throw "division by 0";
}
catch(exception)
{
    alert("Error: " + exception);
}
```


JAVASCRIPT – FUNCTIONS

- Define a custom function

```
function identifier(parameters)
{
    // Function body
}
```

JAVASCRIPT – FUNCTIONS

- Example

```
function sum(num1, num2)
{
    var result = num1 + num2;
    return result;
}

var answer = sum(10, 2);
```


JAVASCRIPT – FUNCTIONS

- Functions with the variable parameter number

```
function sum()  
{  
    var result = 0;  
    for(var i = 0; i < arguments.length; i++)  
        result += arguments[i];  
    return result;  
}  
  
var result = sum();  
result = sum(5, 6);  
result = sum(5, 6, 9, 10);
```

JAVASCRIPT – FUNCTIONS

- Passing functions as parameters

```
function executor(func)
{
    func();
}

function executee()
{
    console.log("Executing ...");
}

executor(executee);
```


JAVASCRIPT – FUNCTIONS

- Hold functions in variables

```
function executor()  
{  
}  
  
var func = executor;
```

JAVASCRIPT – TIMERS

- Timers are used to execute some code after a certain period of time
- Browsers typically assign a single thread per website or opened tab
- Timers can be used as threads
 - Start a timer
 - Continue executing other code
 - The timer will fire at some time in the future and execute in the “background”

JAVASCRIPT – TIMERS

- Timeouts execute some code **once** after a certain period of time

```
setTimeout(function, milliseconds, parameter1, parameter2, ...);
```

JAVASCRIPT – TIMERS

- Timeouts with inline function

```
setTimeout(function(){ alert("Bitcoin is going up"); }, 5000);
```

- Timeouts with custom named functions

```
function bitcoin(direction)
{
    alert("Bitcoin is going " + direction);
}

setTimeout(bitcoin, 2000, "down");
```


JAVASCRIPT – TIMERS

- Intervals execute some code **repeatedly** every few milliseconds

```
setInterval(function, milliseconds, parameter1, parameter2, ...);
```

JAVASCRIPT – TIMERS

- Intervals work the same as timeouts, allowing both inline and named functions

```
setInterval(function(){ alert("Bitcoin is going up"); }, 5000);
```

- Interval timers can be stopped at any moment

```
var interval = setInterval(function(){ alert("Ethereum ..."); }, 5000);  
clearInterval(interval); // Stops the timer
```


JAVASCRIPT – TIMERS (SUMMARY)

- `setTimeout`
- `setInterval`
- `clearTimeout`
- `clearInterval`

JAVASCRIPT – TIMERS

setInterval() and
setTimeout()



<http://www.youtube.com/watch?v=0VVJSvIUgtg>

