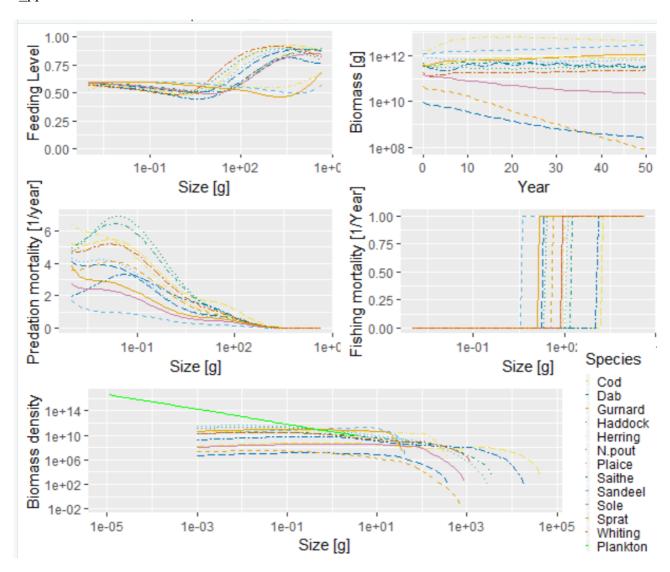
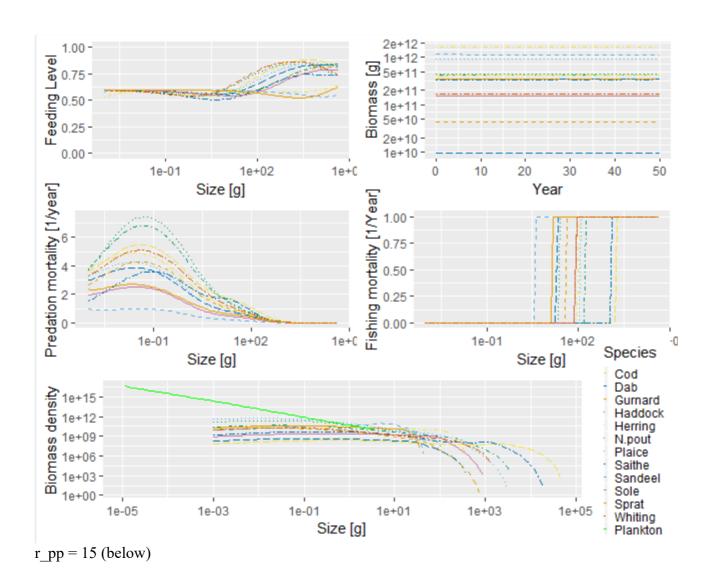
NS plankton Exp 1 Get near old steady state without r\_max, then vary the value of r\_pp and see what happens to stability.

[message: increasing  $r_pp$  from 10 to 15 seems better for co-existence than decreasing it in the adaptive changing equilibrium case ]

 $r_pp = 5$ 



 $r_pp = 10$ 



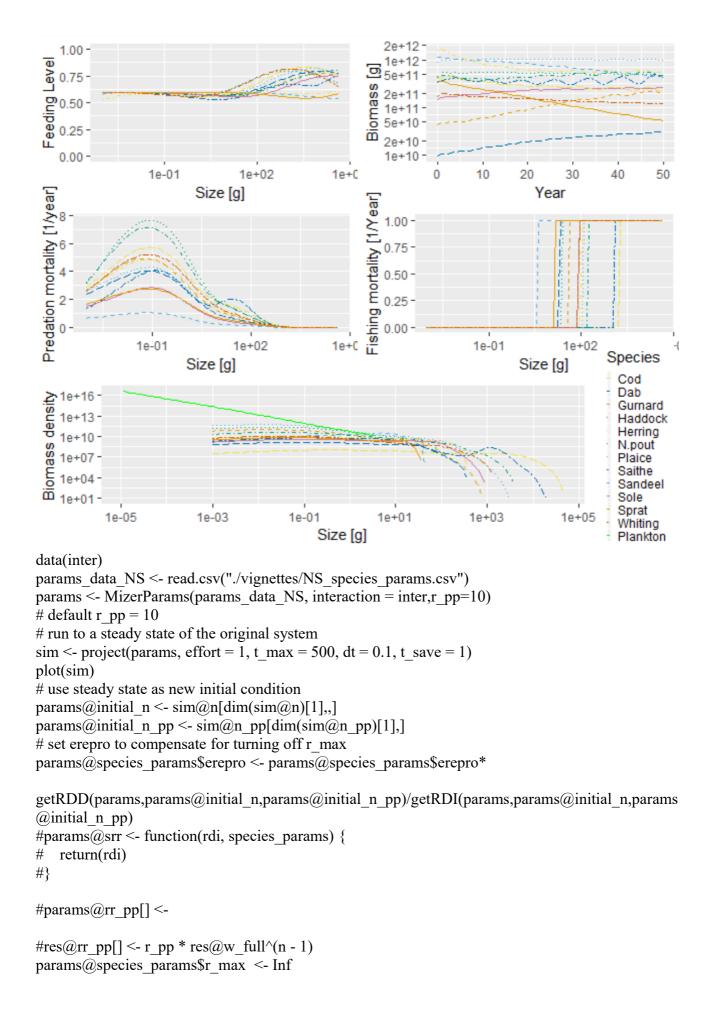
NsreplenishExp.R in scaling brach near

https://www.google.com/url?

 $\frac{q=https://github.com/gustavdelius/mizer/commit/fe6ec8b8aea766d97886338b4ea19d8e401b3795\&sa=D\&source=hangouts\&ust=1547721913409000\&usg=AFQjCNFVVrt33qMP\_tRLdqV7soUmvoNiDw$ 

library(progress)
library(mizer)

# load data



```
######## run simulation without using r max (note we get a better steady state if we repeat
# the above code with r pp = 15)
sim < -project(params, effort = 1, t max = 50, dt = 0.1, t save = 1)
plot(sim)
####### run experiment again with higher r pp
rr pp2 <- 15
params2 <- params
params2@rr pp[] <- rr pp2*params2@w full^(params2@n-1)
sim2 \le project(params2, effort = 1, t max = 50, dt = 0.1, t save = 1)
plot(sim2)
####### run experiment again with lower r pp
rr pp3 <- 5
params3 <- params
params3@rr pp[] <- rr pp3*params3@w full^(params3@n-1)
sim3 \leftarrow project(params3, effort = 1, t max = 50, dt = 0.1, t save = 1)
plot(sim3)
# It seems decreasing r pp to 5 hurts co-existence more than increasing r pp from 10 to 15 does.
# wrote code that sets up NS steady state withour rmax, and investigates how
# altering the value of r pp effects stability in a couple of instances.
```

NS plankton Exp 2 (reconstruct near steady states based on different r\_pp values). Result: near steady state is only close because we just get close using steady (have to check for osc), and more instability/growth away from the steady state is .

[message: higher r\_pp  $\rightarrow$  more growth based instability -am I setting up the background resourse properly.

Nslocal.R in scaling branch near

https://www.google.com/url?

 $\frac{q=https://github.com/gustavdelius/mizer/commit/fe6ec8b8aea766d97886338b4ea19d8e401b3795\&sa=D\&source=hangouts\&ust=1547721913409000\&usg=AFQjCNFVVrt33qMP\_tRLdqV7soUmvoNiDw$ 

```
library(progress)
library(mizer)
```

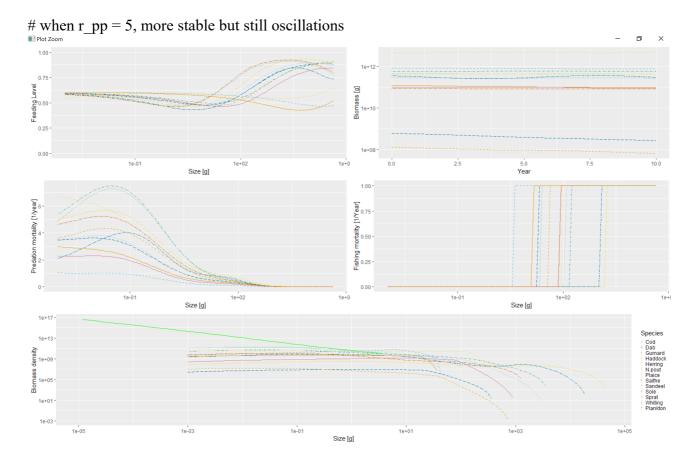
```
data(inter)
params data NS <- read.csv("./vignettes/NS species params.csv")
r pp <- 10
params <- MizerParams(params data NS, interaction = inter, r pp=r pp)
sim < -project(params, effort = 1, t max = 50, dt = 0.1, t save = 1)
#plot(sim)
params@initial n <- sim@n[dim(sim@n)[1],,]
params@initial n pp <- sim@n pp[dim(sim@n pp)[1],]
params@species params\erepro <- params@species params\erepro*
getRDD(params,params@initial n,params@initial n pp)/getRDI(params,params@initial n,params
@initial n pp)
#params@srr <- function(rdi, species params) {</pre>
# return(rdi)
#}
params@species params$r max <- Inf
sim < -project(params, effort = 1, t max = 50, dt = 0.1, t save = 1)
plot(sim)
params data NS no rmax <- read.csv("./vignettes/NS species params.csv")
params data NS no rmax$r max[] <- Inf
params <- MizerParams(params data NS no rmax, interaction = inter, r pp=r pp)
params@initial n \le sim@n[dim(sim@n)[1],,]
params@initial n pp <- sim@n pp[dim(sim@n pp)[1],]
#repro <- erepro *RDD/RDI
params@species params\erepro <- params@species params\erepro*
getRDD(params,params@initial n,params@initial n pp)/getRDI(params,params@initial n,params
@initial n pp)
\#sim <- project(params, effort = 1, t max = 10, dt = 0.1, t save = 1)
#plot(sim)
params <- steady(params, effort = 1)
rdd temp <- getRDD(params,params@initial n,params@initial n pp)
gg <- getEGrowth(params,params@initial n,params@initial n pp)
#params@species params$w min
#params@species params\w min[12]
# all w min = w[1] in NS case, so below is simpler
rdd desired <- gg[,1]*params@initial n[,1]
# since r max -> inf, rescaling the erepos is simpler
params@species params$erepro <- params@species params$erepro*rdd desired/rdd temp
```

sim <- project(params, effort = 1, t\_max = 10, dt = 0.1, t\_save = 1) plot(sim)

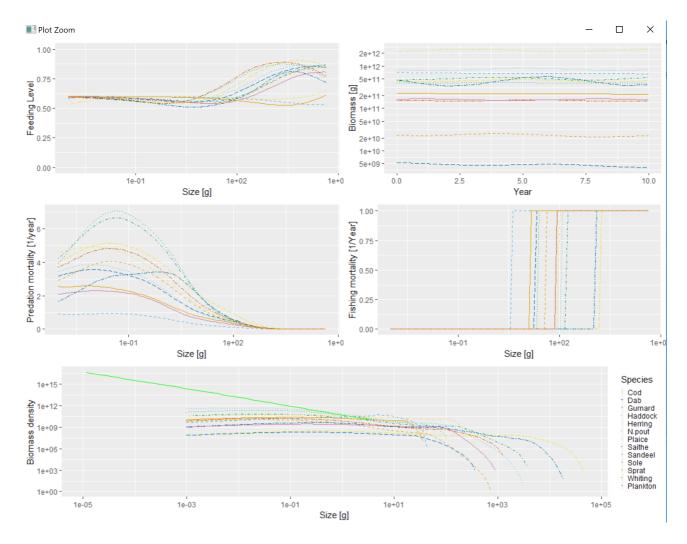
## params@species params\$erepro

# got the north sea model from the vignette, and turned off the r\_max, and used steady so run # to a new steady state (when egg influx is held constant), and then the erepros are retunned # so that we find a new steady state where no stock recruitmemnt relationship is imposed.

# got code that sets up a system with a given r\_pp, runs it to steady state with repro off, # and retunes erepro so the resulting system is steady



# When r pp = 10 there are small oscillations



# when r\_pp = 15 less stable (small deviation promotes expansion)

