Weekly Excersize 5 - Object Orientation

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The objectives of this weeksheet are:

- Implement the basic object orientation concepts.
- Understand how a class is dependant on its class fields.
- Smash all the things.

Problem 1.

Write a class having two private variables and one member function which will return the area of the rectangle

Problem 2.

Write a program that inputs two integers in main and passes them to the default constructor of a class. Show the result of the addition of two numbers.

```
thickly clostream>
using namespace std;

d class Data

d class Data

f public:
    int num1, num2;

    Deta(int num1, int num2)
    {
        this.num1 = num1;
        this.num2 = num2;
        cout << "numbers initialized" << endl;
}

int sum()
    {
        return num1 - num2;
    }
}

int main ()
{
    int num1, num2;

    cout << "Enter first number: ";
    cin >> num1;

    cout << "Enter first number: ";
    cin >> num2;

    cout << "Enter second number: ";
    cin >> num2;

    cout << "Enter second number: ";
    cin >> num2;

    cout << "Enter first number: ";
    cin >> num2;

    cout << "Enter first number: ";
    cin >> num2;

    cout << "Enter first number: ";
    cin >> num2;

    cout << "Enter first number: ";
    cin >> num2;

    cout << "The addition result on: " << data.sum() << endl;
    return 0;
}
</pre>
```

Problem 3.

Write a C++ class called 'Student' with the data members:

- name (char type)
- marks1, marks2 (integer type)

The program asks the user to enter name and marks. Then calcMedia() calculates the media note and disp() display name and total media mark on screen in different lines.

```
1 ### Display | Student |
```

Problem 4.

1 Proof.