

MenuHandler.Shrink



```
graph LR; A[MenuHandler.Shrink] --> B[MenuHandler.easeInSine]
```

A diagram showing a call from MenuHandler.Shrink to MenuHandler.easeInSine. The first box, MenuHandler.Shrink, is shaded gray and has a blue arrow pointing to the second box, MenuHandler.easeInSine, which is white.

MenuHandler.easeInSine