

HandManager.OnDisable

HandManager.OnEnable

HandManager.OnUpdateFrame

```
graph LR; A[HandManager.OnDisable] --> C[HandManager.OnUpdateFrame]; B[HandManager.OnEnable] --> C;
```

The diagram illustrates a flow where two methods, HandManager.OnDisable and HandManager.OnEnable, both point to a single method, HandManager.OnUpdateFrame. The arrows indicate a directional relationship from the left-hand methods to the right-hand method.