

Scott Lindley

Android Developer

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github.com/ScottLindley

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Skills

Java | Android | XML | Git | SQLite

Experience

General Assembly – Android Development

Oct. 2016 – Present

- Android Development Immersive course
- Curriculum shaped by Google to create job-ready graduates
- Fully immersive at 35 hours per week for 12 weeks

Blind Spot (NBC) – Guest Star - Aug. 2016

- In an operation with many moving parts and tight deadlines, told a scripted story with my own creative flair

Babbalucci - Server - Jan. 2016 – Oct. 2016

- Developed customer loyalty with a high level of service
- Wore many hats to accomplish the company's vision.
- Vetting all new servers to become excited about the restaurant's mission

Private Tutor – Geometry - Sep. 2015 – Dec. 2015

- Sparked genuine interest in geometry through one on one sessions
- Raised a bright boy's grade by two full letters

Logical Landscaping - Apr. 2015 – Aug. 2015

- Worked with a small team to construct and maintain the greenery in people's lives

Rosemary's – Wine Bartender - Feb. 2014 – Apr. 2015

- Dove deep into hospitality and ran a high volume bar with a team I trusted

Hillstone – Bar back - May 2013 – Jan. 2014

- Worked entirely for my team with a hyper-awareness of my bartenders' needs

Android Projects

Su you think you can Doku

play.google.com/store/apps/details?id=com.scottdlindley.suyouthinkyoucandoku

- A sudoku app that features a multiplayer race mode. This app is heavy on logic but also implements Google Play Games Services.

Bundle

github.com/ScottLindley/Bundle

- A news and twitter app that handles multiple REST API calls

agriCulture

github.com/ScottLindley/agriCulture

- Mobile commerce app with a multi-table database. Java and XML, and SQLite were critical to deliver a woven user experience

Much To Do Without Ado

github.com/ScottLindley/To-Do-List-app

- Created an Android app using Java, SQLite, and XML to store tasks that allow a user to keep their minds more organized

Education

General Assembly
2017

Oct. 2016 – Jan.

- Android Development Immersive

Pace University
2013

Sep. 2009 – May

- BFA Musical Theater – minor in Physics

Interests

- Sustainable food/energy
- Motorcycle license
- Camping/hiking
- Rock climbing
- Basketball

