ECE 506 Optimization Theory

Good Luck!

Problem 1 (10 points)

1(a)(8 points) For two-dimensional problems, we can generate all possible sign combinations of the Hessian eigenvalues by considering:

$$f_1(x_1, x_2) = x_1^2 + x_2^2 \tag{1}$$

$$f_1(x_1, x_2) = x_1^2 + x_2^2$$

$$f_2(x_1, x_2) = x_1^2 - x_2^2$$

$$f_3(x_1, x_2) = -x_1^2 + x_2^2$$

$$f_4(x_1, x_2) = -x_1^2 - x_2^2$$

$$(1)$$

$$(2)$$

$$(3)$$

$$(4)$$

$$f_3(x_1, x_2) = -x_1^2 + x_2^2 (3)$$

$$f_4(x_1, x_2) = -x_1^2 - x_2^2 \tag{4}$$

For each function:

- Classify the stationary point for which $\nabla f_i = 0$ as a minimum point, a maximum point, or a saddle point.
- Sketch the contours around each stationary point.

1(b)(2 points) Based on your answer in 1(a), can you identify which two functions exhibit the same type of stationary point?

Problem 2 (25 points)

We begin by restating theorem 3.2 from your text.

Consider any iteration of the form:

$$x_{k+1} = x_k + \alpha_k p_k, \tag{5}$$

where a_k satisfies the Wolfe conditions:

$$f(x_k + \alpha_k p_k) \le f(x_k) + c_1 \alpha_k \nabla f_k^T p_k, \tag{6}$$

$$\nabla f(x_k + \alpha_k p_k)^T p_k \ge c_2 \nabla f_k^T p_k, \qquad 0 < c_1 < c_2 < 1.$$
 (7)

Suppose that f is bounded below in \mathbb{R}^n and that f is continuously differentiable in an open set N containing:

$$L = \{x : f(x) \le f(x_0)\}, \tag{8}$$

where x_0 is the starting point of the iteration. Assume also that the gradient ∇f is Lipschitz continuous on N. Then

$$\sum_{k>0} \cos^2 \theta_k \|\nabla f_k\|^2 < \infty \tag{9}$$

2(a)(5 **points**) Use theorem 3.2 to show that the steepest descent algorithm will always converge.

2(b)(8 points) Provide a numerical example where the Wolfe conditions are satisfied. For full credit, you must provide the formula for the function and evaluate the Wolfe conditions at an admissible value of α_k , and you must also specify c_1 , c_2 .

2(c) (6 points) Suppose that you have developed a new algorithm for computing candidate directions p_k . Indicate how you would provide a new line-search algorithm that converges at-least as many iterations as steepest-descent or the Newton's method.

2(d) (6 points) Indicate how you would establish that your new algorithm proposed in 2(c) is at-least as fast as the steepest-descent or the Newton's method. In other words you must specifically show how you would assess your algorithm's

- accuracy,
- $\bullet\,$ robustness, and
- $\bullet \ \mbox{efficiency}.$

Problem 3 (10 points)

Given a Hessian matrix ${\cal H},$ outline an algorithm that can be used to:

- ullet establish when H is positive definite, and
- ullet modify H so that it becomes positive definite.

Problem 4 (20 points).

Suppose that f is twice differentiable and that the Hesian $\nabla^2 f(x)$ is Lipschitz continuous in a neighborhood of the solution x^* , at which the second order sufficient conditions for a strict minimum are satisfied. Show that the Newton algorithm:

$$x_{k+1} = x_k + p_k (10)$$

$$x_{k+1} = x_k + p_k$$
 (10)
 $p_k^N = -\nabla^2 f_k^{-1} \nabla f_k$ (11)

converges quadratically, assuming that the starting point is sufficiently close to x^* .

Problem 5 (10 points)

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o.1 for k=0,\,1,\,\ldots,\, MaxIterations do
o.2 | Compute p_k
o.3 | Compute \alpha_k so that the Wolfe, strong Wolfe, or Goldstein conditions are satisfied.
o.4 | x_{k+1}=x_k+\alpha_k p_k
o.5 end
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Algorithm 1: General Framework for Line-Search Algorithms

5(a)(6 points) Give the formulas for computing p_k using

- the steepest descent method, and
- the exact Newton's method.

5(b)(4 points) Explain why we can always expect to find α_k that satisfies the Wolfe conditions.

Problem 6 (25 points)

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1.1 Given \bar{\Delta} > 0, \Delta_0 \in (0, \tilde{\Delta}) and \eta \in [0, 1/4].
 1.2 for k = 0, 1, 2, \ldots, MaxIterations do
            Obtain p_k by approximately solving:
 1.3
                     \min_{p \in \mathbb{R}^n} m_k(p) = f_k + \nabla f_k^T p + \frac{1}{2} p^T B_k p \text{ such that: } ||p|| \le \Delta_k
 1.4
            Evaluate the reduction ratio:
 1.5
            \rho_k = \frac{f(x_k) - f(x_k + p_k)}{m_k(0) - m_k(p_k)} if \rho_k < \frac{1}{4} then
 1.6
 1.7
                 \Delta_{k+1} = \frac{1}{4} \Delta_k;
 1.8
            else
 1.9
                 if \rho_k > \frac{3}{4} and ||p_k|| = \Delta_k then
1.10
                      \Delta_{k+1} = \min(2\Delta_k, \bar{\Delta})
1.11
                  else
1.12
                     \Delta_{k+1} = \Delta_k
1.13
                  end
1.14
            end
1.15
            if \rho_k > \eta then
1.16
                 x_{k+1} = x_k + p_k
1.17
            else
1.18
              x_{k+1} = x_k
1.19
            end
1.20
1.21 end
```

Algorithm 2: General Framework for Trust-Region Algorithms

6(a)(6 points) Based on the trust-region algorithm, please explain:

- How is the trust region size increased?
- How is the trust region size decreased?
- When is a new p_k direction taken?

6(b)(13 points) Suppose that an efficient algorithm is available to you that can estimate any one eigenvalue or eigenvector of a given matrix. Indicate how you to use this algorithm to improve upon the Cauchy point given as:

$$p_k^c = \tau_k p_k^s \tag{12}$$

where:

$$p_k^s = \frac{-\Delta_k}{\|\nabla f_k\|} \nabla f_k \tag{13}$$

$$\tau_k = \begin{cases} 1, & \text{if } \nabla f_k^T B_k \nabla f_k \le 0\\ \min\left(\frac{\|\nabla f_k\|^3}{\Delta_k \nabla f_k^T B_k \nabla f_k}, 1\right), & \text{otherwise.} \end{cases}$$
(14)

6(c)(6 points) Explain how your algorithm will work on

$$g(x_1, x_2) = x_1^2 + ax_2^2, (15)$$

for the cases when (i) $a \gg 1$, (ii) $a \ll 1$, and a = 1.