

Appendix A. Matrix Factorizations (p.600-603)

Permutation matrices

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Consider $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} b \\ a \end{bmatrix}$ swaps x_1 & x_2

Now, for $\begin{bmatrix} x \\ y \\ z \end{bmatrix} \rightarrow \begin{bmatrix} z \\ x \\ y \end{bmatrix}$, we

will have: $\begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} z \\ x \\ y \end{bmatrix}$

grab z for y get x .

Thus, for permutation matrices, we permute the rows of the identity matrix to the desired order. We use P to identify permutation matrices

Triangular Matrices.

Consider

"non-zero triangle"

$$\begin{bmatrix} 1 & 0 & 0 \\ 1 & 2 & 0 \\ 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} \sim (*)$$

$$\Rightarrow x = b_1, \quad x + 2y = b_2 \Rightarrow y = \frac{1}{2}(b_2 - b_1),$$

$$x + 2y + 3z = b_3 \Rightarrow z = b_3 - 2y - x = \dots$$

⊛ is an example of a system of form: ^{2/6}

$$Lx = b,$$

Where L is a lower-triangular matrix,
one for which $Lx=b$ is particularly easy
to solve.

Similarly, for

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 0 & 0 & 6 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \Rightarrow \begin{aligned} 6z &= 3 \Rightarrow \boxed{z = 0.5} \\ 4y + 5z &= 2 \Rightarrow y = \dots \end{aligned}$$

"triangle" are thus also easy to solve.

This an example of an upper triangular
system.

Factorization S

The LU factorization is $PA = LU$.

To solve $Ax=b$, multiply by P on
both sides:

$$PAx = Pb$$

$$\Rightarrow LUx = Pb$$

$$\Rightarrow Lz = Pb, \text{ for } Ux = z.$$

\Rightarrow Soln is: I Solve $Lz=Pb$ for z , II solve $Ux=z$
for x .

The new A is simply:

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$$\begin{bmatrix} 6 & 7 & 8 \\ 0 & 4 & 5 \\ 0 & 5/6 & 5/3 \end{bmatrix},$$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1/6 & 0 & 1 \end{bmatrix}$$

keep this lower-triangular.
 A_{31}/A_{11}

* repeat with the second column, ignoring the first entry, since we are done with it.

Largest value is 4. It is ∇ second row, as we desire. No need to switch rows.

* To make A upper-triangular, we must zero out all the entries below the 4:

$$-\frac{(5/6)}{4} [0 \ 4 \ 5] + [0 \ 5/6 \ 5/3] = [0 \ 0 \ 15/24]$$

desired zero here

* Then set L by:

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1/6 & 5/24 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 6 & 7 & 8 \\ 0 & 4 & 5 \\ 0 & 0 & 15/24 \end{bmatrix}$$

To compute $PA=LU$, we use ^{4/6} algorithm A.1 to compute P, L, U from A .

Basic idea: \Rightarrow Compute $PA=LU$ by converting A to I

Let $A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 6 & 7 & 8 \end{bmatrix}$

Start with: $P = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$; $L = 0_{3 \times 3}$ matrix.

* Start with the first column of A , and find the largest element: 6.

* swap with the first row for both A & P

$A = \begin{bmatrix} 6 & 7 & 8 \\ 0 & 4 & 5 \\ 1 & 2 & 3 \end{bmatrix}, P = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$

correct your book!

* Zero-out all the entries below:

multiply the first ^{row} by A_{31}/A_{11} and subtract it from the third:

$- [6 \ 7 \ 8] \cdot (1/6) + [1 \ 2 \ 3] = \begin{bmatrix} 0 & 5/6 & 5/3 \end{bmatrix}$

zeros out this entry

* Final output is simply:

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$$L = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1/6 & 5/24 & 1 \end{bmatrix}$$

$$U = \begin{bmatrix} 6 & 7 & 8 \\ 0 & 4 & 5 \\ 0 & 0 & 15/24 \end{bmatrix}$$

$$P = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

The Gaussian elimination algorithm is given as A.1, but fix the 'swap step' to \Rightarrow swap rows i and j of matrices A and P .

The algorithm becomes significantly simpler if A is positive definite.

We have $A = LL^T$ or $\left(\begin{array}{l} P=I, U=L^T \\ \text{in } PA=LU \end{array} \right)$.

Algorithm 4.2 (Cholesky factorization)

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Given $A \in \mathbb{R}^{n \times n}$ symmetric positive definite:

for $i=1, 2, \dots, n$

$$L_{ii} = \sqrt{A_{ii}}$$

for $j=i+1, i+2, \dots, n$

$$L_{ji} = A_{ji} / L_{ii} \leftarrow \text{multiplier}$$

for $k=i+1, i+2, \dots, j \leftarrow$ note the

$$A_{jk} = A_{jk} - L_{ji}L_{ki} \leftarrow \text{simplifications due to symmetry of } A.$$

end

end

end

To solve $Ax = b$:

$$\Rightarrow LL^T x = b \quad \text{or} \quad \begin{cases} \text{Solve} \\ Lz = b & \text{for } z. \\ z = L^T x & \text{for } x. \end{cases}$$