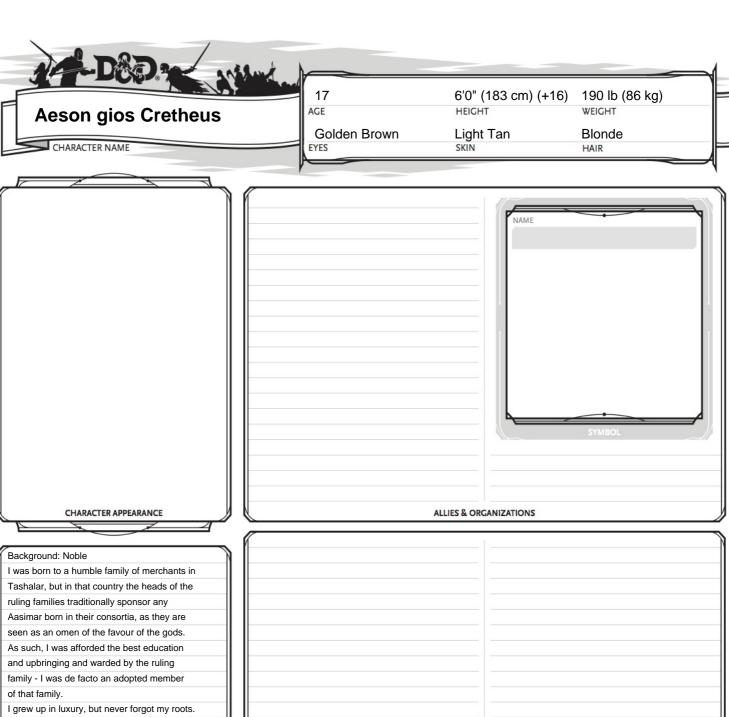


FEATURES & TRAITS

OTHER PROFICIENCIES & LANGUAGES

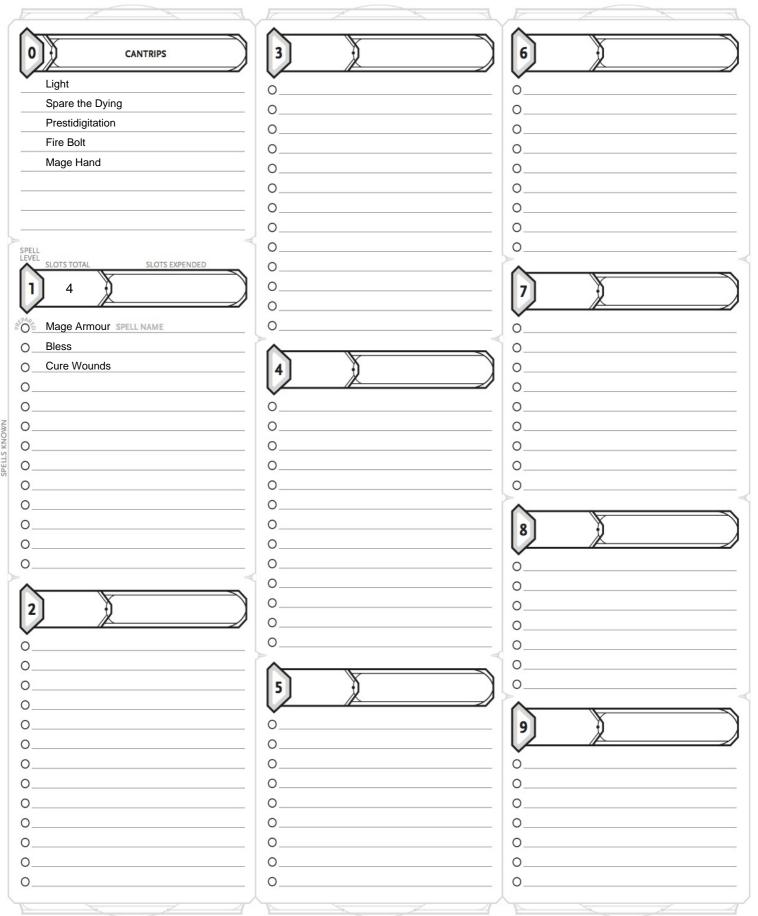


When my Aasimar heritage blossomed into Sorcery, my Guide admitted that he was a distant ancestor of mine. Since that time I have refused to use her actual name (Agathangelos) and only ever refer to her as 'Grandma'. It has greatly affected our relationship - I am ever mocking, but in a good natured way. She takes it well. At this time, she advised me to take a temporary **ADDITIONAL FEATURES & TRAITS** leave from my homeland and travel the the world to learn my art. This was wise advice, considering Tashalar's attitudes to arcane magic. So far, I have hidden my magic's nature from my family and people. Everyone at home thinks I am a Cleric. I will return to Tashalar one day, ready to lead my family into the future - and reform Tashalar's predjudice against Sorcery.

CHARACTER BACKSTORY

TREASURE







Aeson gios Cretheus

CHARACTER NAME

Backpacks can hold no more then 30 lbs of gear.

Note weight of items to not exceed the packs 30lbs limit.

Note the quantity of certain items for quick reference.

Your treasure pouch is not part of your backpack so its weight will not count.

Backpack



Crowbar

Grappling Hook (2gp)

Small Pocket 1

Hammer

10 Pitons

Small Pocket 2

Tinderbox

Signal whistle (5cp)

Steel mirror (5gp)

Small Pocket 3

2 bags caltrops (2gp)

Box of chalk (5 sticks) (5cp)

Small Pocket 4

Flap Pouch

Waterskin

5 oil flasks (5sp)

Middle Pouch

10 days rations

5 sacks (5cp)

ſ		
Bed Roll		
Rope	50 feet hempen	
Ammo		
<u>Torches</u>	10	

Treasure Purse

Copper =

Silver =

Electrum =

Gold =

Platinum =

Additional Treasure

Bedroll (1gp)

Travellers clothes (2gp)

Soap (2cp)

Main Pouch