



Mentor & Expo Judging Guide

Mentors Guide to DubHacks

Thank you so much for choosing to be a mentor at DubHacks! Experienced mentors like you help make this community event possible, allowing student developers to innovate and learn.

Mentors get involved at DubHacks by helping students with their projects, improving their self-confidence and validating what they build.

General Information

DubHacks will open for registration at 4:00pm Saturday, October 15, and end at 6:00pm Sunday, October 16. It will be hosted in Kane and Mary Gates Hall on the University of Washington's campus in Seattle, WA.

Please make sure you are registered on <http://16f.dubhacks.co/mentor> before you arrive. This will ensure we have your contact information.



When should I arrive?

- Please arrive at least half an hour before your designated mentoring slot
- If you would like to attend the opening ceremony and start mentoring when the hacking time starts, please arrive between 4:00-5:00 pm on October 15th

If I'm driving, where should I park?

Parking on the UW campus is complimentary from noon on Saturday to 6:00 am Monday. There is a parking garage under Red Square that you may use.



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Where should I stay the night?

You can stay at a number of hotels near the University of Washington. <<http://bit.ly/dubhackshotel>>

Schedule

Saturday 15th October

4:00 p.m. Registration

5:00 p.m. Welcome

6:30 p.m. Dinner [Intro Mentor Session]

7:00 p.m. Start Projects

7:30 p.m. Workshops

10:30 p.m. Activities

[11:00 pm Mentor Session]

11:30 p.m. Snack

Sunday 16th October

7:00 a.m. Breakfast [Mentor Session]

9:00 a.m. Activities

11:30 a.m. Lunch

[3:30 Expo Judging Session]

4:00 p.m. Submit Projects

4:30 p.m. Judging

5:00 p.m. Dinner

6:00 p.m. Closing

How does Mentorship Work?

Mentors will receive a specified t-shirt on the day of in order to help student developers recognize them easily. There will be a room specifically designated for mentors that students will go to when they need assistance on their projects, but they may also roam around the rooms searching for students who require assistance. An online database containing all the information about the mentors will be provided for students. This database will contain the contact information you provided when you signed up*, the times you will be mentoring, and the technologies you specialize in. The students may use this information to contact you during the event in order to request assistance in their area of technology.

* If you would like any information to not be displayed please contact us and we will remove it



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What should I bring?

We suggest you bring your laptop, charger and any hardware you would like to use while assisting the students

What should I wear?

If you represent a sponsor, please wear your company's gear to make it easier for a hacker, using tools provided by your company, to recognize you and ask for help. Otherwise you are free to dress however you want. If you plan to stay overnight, feel free to bring pajamas to wear for comfort.

What should I look out for?

We will have a mentor information session after the opening ceremony. Additionally, we will have three information sessions across the two days, they are mentioned in the schedule above. You are free to contact us with any questions you have.

How does expo judging work?

Expo-style judging is a style of judging where students stand at their assigned tables while the judges who are assigned to the table ask questions and review the project based on criteria revolving around the mission of DubHacks. We will provide the criteria to you on the day-of to avoid any bias and minimize confusion.

On Sunday, at 3:30 pm we will host an info session in the Mentor Room (which will be announced on the day of) to share judging tips, assign rooms/tables, and answer any questions you may have about the expo judging style process.

This is also a great time to see all the different projects made by the student developers and talk about what problem they are trying to solve and their process of ideation and development.

Who can I contact?

You can email mentor@dubhacks.co if you have questions before the event.

****Mahir Kothary**** will be your main on-site contact. You can text or call him at (206) 432 6857.

Here are a few familiar friendly faces you would be able to talk to on the day off:

Mahir Kothary	(206) 432-6857	mahir@dubhacks.co
Skyler Kidd	(425) 876-2036	skyler@dubhacks.co

Or any Executive Organizer, they can be identified in black shirts. You can also find them on <http://16f.dubhacks.co/team/>