

# **Welcome to the Tetris Manual for Quay's Features! Learn to toggle Dark Mode, navigate the Game Over Screen, and enjoy Sound Effects.**

## **1. Dark Mode Feature:**

Enhance your visual experience with Dark Mode. Toggle between light and dark color schemes for optimal viewing.

### **How to Use:**

- Press the 'd' key to switch between light and dark modes.
- Notice the background color change to black when Dark Mode is activated.
- Text is adjusted to ensure clear visibility in both light and dark modes.
- Press 'd' again to return to the default light mode.

## **2. Game Over Screen:**

The Game Over Screen provides a summary of your performance after each game, and provides option for restarting and exiting the game.

### **How to Use:**

- Play the game until it ends.
- Upon game completion, the Game Over Screen appears showing your score.
- Use the following options:
  - Press 'r' to quickly restart the game.
  - Press 'q' to exit the game.

## **3. Sound Effects Feature:**

Immerse yourself in the gaming experience with dynamic Sound Effects triggered by various in-game actions, and an option to mute and unmute the sound effects

### **How to Use:**

- Pushing up rotates a game piece and triggers a unique sound effect.
- Pushing down to move a piece down produces a corresponding sound.
- Press space to quickly place a piece and hear a distinctive audio feedback.
- Press left or right to move a piece horizontally, accompanied by sound effects.
- Clearing lines in the game results in a satisfying sound effect.

### **Mute Option:**

- To toggle mute and enjoy a silent gaming experience, press the 'm' key.
- When muted, sound effects will be disabled.
- Press 'm' again to unmute and re-enable sound effects.