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Mirpur-14, Dhaka



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## SKILLS

Unity3D

3D Animation

3D Modeling

Photoshop

Illustrator

Zbrush

Node.js

Javascript

Java

C#

JQuery

Bootstrap

MongoDB

## LANGUAGES

Bangla

*Full Professional Proficiency*

English

*Full Professional Proficiency*

# Rifat Noor

## Game Developer

I'm a passionate Unity Developer. I've been working with unity for more than 2.5 years. Also have been doing 3D modeling & Animations with Autodesk Maya for over 3 years. And I have some decent experience with Photoshop & Illustrator including some knowledge in Zbrush.

## EDUCATION

### BSc in CSE

Green University of Bangladesh

*01/2019 – Present*

## WORK EXPERIENCE

### Personal Works

I have worked with lots of games, but most of them are unfinished. I also had worked with a simple 3D Animated shorts and made a bunch of 3D models for practices & selling. Apart from these I've worked with Node and MongoDB for Back-End and HTML, CSS, Bootstrap, Javascript & JQuery for Front-End web development.

## PERSONAL PROJECTS

### Radom Projects

▫ [https://mega.nz/file/WcExgYjC#fhHqcb2Q686OlOk2sngNugHBgskwUQ\\_RTmEOYfE8mM](https://mega.nz/file/WcExgYjC#fhHqcb2Q686OlOk2sngNugHBgskwUQ_RTmEOYfE8mM)

### Other works

▫ <https://rifatnr.github.io/Personal-WebPage/>