

## Features

- The game seamlessly detects when collisions occur and takes the appropriate action
- The hero can swap between his trusty sword, for close combat, and his iconic pistol, the Python, to take down enemies that stand in his path.
- Enemies randomly spawn
- The ability to use a pistol, but be careful, you only have 5 bullets!



- Make use of multiple weapons during the game

## Future Improvements

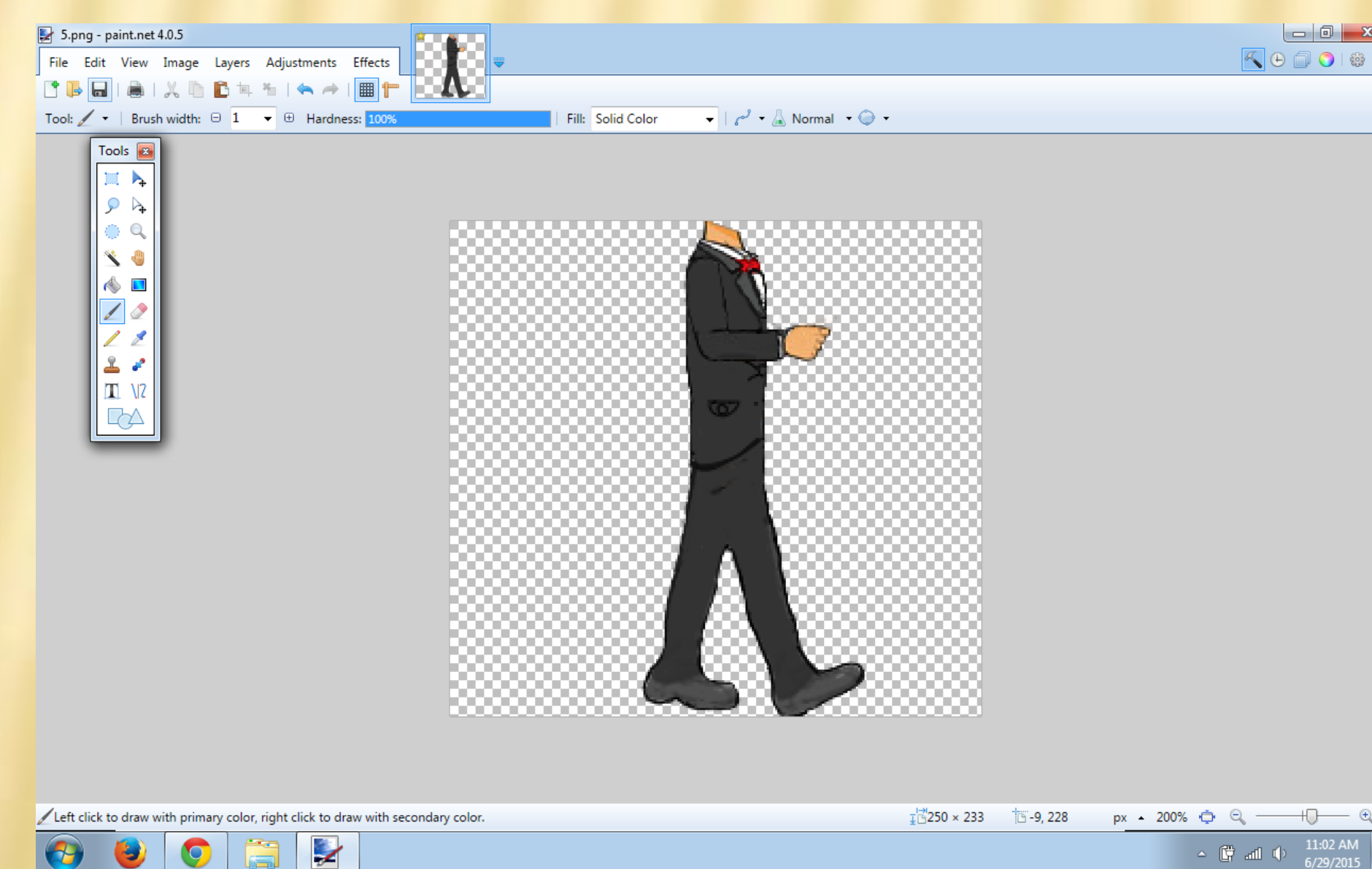
- Increased character selection
- More weapon options
- Smoother gameplay
- Enemy diversity
- More levels and themes
- Different difficulties

# 00SENG

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## Project Description

- 00Seng is a action 2-D survival game, where the hero, Seng, faces hordes of enemies who relentlessly attack.
- The objective of the game is to survive the longest, while racking up the highest score possible.
- Experience the life of Seng, the secret agent, as he faces certain death!



- Graphics editing with paint.net

- Gameplay picture



## Problems Encountered

- Aligning graphics with gameplay
- Deleting enemies from game
- Transparency
- Inexperience with both programming and Python



- Non-transparent



- Transparent

## Conclusion

In conclusion, our group was able to create a fun, fast-paced game while constructing a solid foundation of computer science. Although we faced many challenges, we were able to achieve our goal in creating a game with python. We hope to build upon both our game and knowledge of programming in the future.