



0

What's the nickname of the United Kingdom flag?

Stars and Stripe

It's my turn!

a

SCRUM FACILITATORS

0

What's the nickname of the United Kingdom flag?

Union Jack

b

SCRUM FACILITATORS

0

What's the nickname of the United Kingdom flag?

St. Andrew's Cross

c

SCRUM FACILITATORS



0

What's the nickname of the United Kingdom flag?

Red, White, and Blue

d

SCRUM FACILITATORS



R

Read the question out loud before answering.

"Scrum 4 all, all 4 ONE!"

Read out loud all the answers. Everyone points their finger in the air, counts down from 3, then points to the person with the right answer. Discuss why you think this is the right answer.

Pull it back

In silence read the answer on your card. Put the card with the answer face down. Countdown from 3 and all together pull back and discard the card that you feel like is not correct. Together discuss which answer is the right ONE.

Make a pile of the cards with the right answer, discard the other cards.

SCRUM FACILITATORS



R

Read the question out loud before answering.

"Scrum 4 all, all 4 ONE!"

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Make a pile of the cards with the right answer, discard the other cards.

SCRUM FACILITATORS



i

Only for facilitators #1

This is a cooperative game. There are 9 rounds, ONE question per round. The "It's my turn" player read the question out loud. During a round the team discusses the same question together.

Create teams of 4 players, player a, b, c and d. Deal the players their own unique set of 9 cards (see meeples).

You can use question ZERO for players to get familiar with the game play.

It's my turn!

SCRUM FACILITATORS



i

Only for facilitators #2

During the playing rounds there are different ways to figure out the best answer together, see icons. Read out loud all questions before answering.

The goal is to determine which answer is the right ONE for each question. Every round has only ONE right answer. Put the right answers on a central pile, discard the other cards on a separate pile.

The team can use the Scrum Guide to lookup the answers.

I'm a meeple!

SCRUM FACILITATORS



i

Only for facilitators #3

Inspect & Adapt

After all rounds have been played the team inspects if all cards on the answer pile have a black square at the right of the middle (at the top of the card).

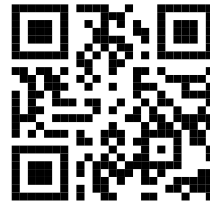
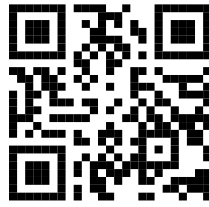
The team discusses all answers which are not correct and adapts them with the right answers.

"Scrum 4 all, all 4 ONE!"

Let's GO!

SCRUM FACILITATORS





0c

0b

0a



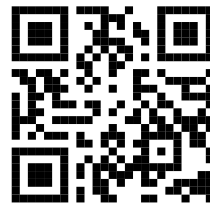
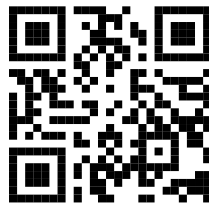
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reference card

reference card

0d



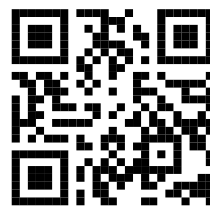
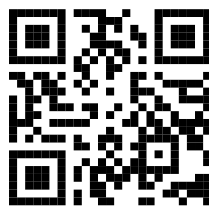
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instructions

instructions

instructions



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1

What's only the accountability of the PO?

\_\_\_\_\_

The Product Goal




 

2

Events in Scrum are primarily designed for doing what?

\_\_\_\_\_

Inspecting a potentially releasable Increment



  

3

When the Definition of Done is met...

\_\_\_\_\_

The Test team can start acceptance testing





4

The Daily Scrum starts...

\_\_\_\_\_

...preferably at 9:00 in the morning



 

5

The empirical Scrum pillars are:

\_\_\_\_\_

Three amigos: Tester, User Experience and Development




 

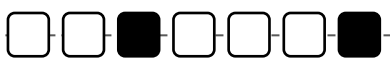
6

The Artefacts in Scrum are ...

\_\_\_\_\_

Impediment Backlog, Product Backlog and Sprint Backlog





7

Who is accountable for creating the DOD?

\_\_\_\_\_

The Scrum Team

8

The commitment for the Product Backlog is...

\_\_\_\_\_

The Sprint Goal



 

9

What's adapted during the Sprint Review?

\_\_\_\_\_

The Sprint Backlog







3a



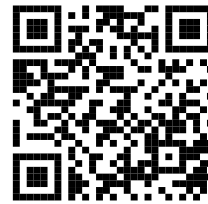
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2a



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1a



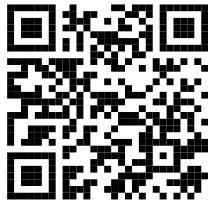
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6a



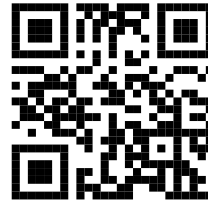
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5a



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4a



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9a



powered by #play14



8a



powered by #play14



7a



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1

What's only the accountability of the PO?

\_\_\_\_\_

The Sprint Goal



 

2

Events in Scrum are primarily designed for doing what?

\_\_\_\_\_

Responding to change over following a plan




 

3

When the Definition of Done is met...

\_\_\_\_\_

An Increment is born & ready for release





4

The Daily Scrum starts...

\_\_\_\_\_

...when the Scrum Masters says to start



 

5

The empirical Scrum pillars are:

\_\_\_\_\_

Courage, Commitment and Respect



 

6

The Artefacts in Scrum are ...

\_\_\_\_\_

Product Backlog, Sprint Backlog and Increment






7

Who is accountable for creating the DOD?

\_\_\_\_\_

The Scrum Master



  

8

The commitment for the Product Backlog is...

\_\_\_\_\_

The Definition of Done



 

9

What's adapted during the Sprint Review?

\_\_\_\_\_

The Sprint Goal







3b



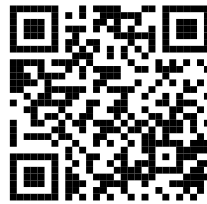
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2b



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1b



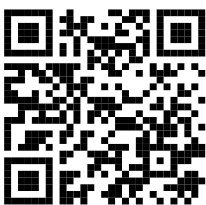
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6b



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5b



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4b



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9b



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8b



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7b



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1

What's only the accountability of the PO?

ONE

The Sprint Backlog

C

SCRUM FACILITATORS

2

Events in Scrum are primarily designed for doing what?

ONE

Emphasize the importance of the Scrum theory and rules

C

SCRUM FACILITATORS

3

When the Definition of Done is met...

ONE

The product can be moved to operations for maintenance

C

SCRUM FACILITATORS



4

The Daily Scrum starts...

ONE

...everyday at the same time

It's my turn!

C

SCRUM FACILITATORS



5

The empirical Scrum pillars are:

ONE

Transparency, Inspection and Adaptation

C

SCRUM FACILITATORS



6

The Artefacts in Scrum are ...

ONE

Product Backlog, Sprint Backlog and Product Documentation

C

SCRUM FACILITATORS



7

Who is accountable for creating the DOD?

ONE

The Developers

C

SCRUM FACILITATORS



8

The commitment for the Product Backlog is...

ONE

The Product Goal

It's my turn!

C

SCRUM FACILITATORS



9

What's adapted during the Sprint Review?

ONE

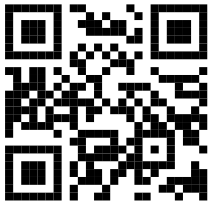
The Increment

C

SCRUM FACILITATORS







3c



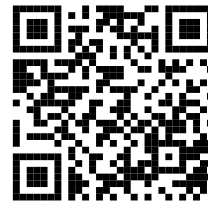
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2c



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1c



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6c



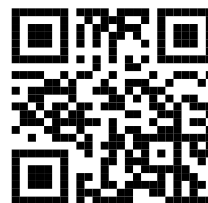
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5c



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4c



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8c



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7c



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1

What's only the accountability of the PO?

\_\_\_\_\_

The Increment

It's my turn!

d

SCRUM FACILITATORS

Progress bar: 1/6 (1st square filled)

2

Events in Scrum are primarily designed for doing what?

\_\_\_\_\_

Inspecting and possibly adapting Scrum Artifacts

d

SCRUM FACILITATORS

Progress bar: 1/6 (1st square filled)

3

When the Definition of Done is met...

\_\_\_\_\_

The customer gets an increase in value

d

SCRUM FACILITATORS

Progress bar: 1/6 (1st square filled)

4

The Daily Scrum starts...

\_\_\_\_\_

... when all developers have joined

d

SCRUM FACILITATORS

Progress bar: 1/6 (1st square filled)

5

The empirical Scrum pillars are:

\_\_\_\_\_

Customer feedback and team improvement

It's my turn!

d

SCRUM FACILITATORS

Progress bar: 1/6 (1st square filled)

6

The Artefacts in Scrum are ...

\_\_\_\_\_

Sprint Backlog, Project Plan and Product Documentation

d

SCRUM FACILITATORS

Progress bar: 1/6 (1st square filled)

7

Who is accountable for creating the DOD?

\_\_\_\_\_

The Product Owner

d

SCRUM FACILITATORS

Progress bar: 1/6 (1st square filled)

8

The commitment for the Product Backlog is...

\_\_\_\_\_

The Customer value

d

SCRUM FACILITATORS

Progress bar: 1/6 (1st square filled)

9

What's adapted during the Sprint Review?

\_\_\_\_\_

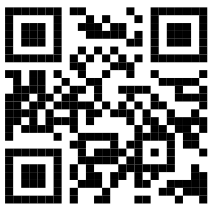
The Product Backlog

It's my turn!

d

SCRUM FACILITATORS

Progress bar: 1/6 (1st square filled)



3d



2d



1d



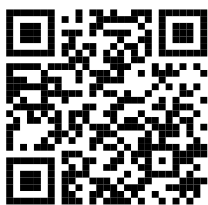
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6d



5d



4d



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9d



8d



7d



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