Sprint 1 Plan - Planetarium Scrumbags

Sprint Completion 10/24/2023, Revision 3, 10/23/2023

Goal

Create the basic and foundational functionality and UI for the application. Establish infrastructure and get familiar with Flutter and Firebase.

Task Listing

Check here for the most up to date view.

As a user, I want to be able to...:

- 1. see my inputted information when I reopen the app so that I do not need to keep it open 11h
 - a. Create a Firestore Database 1h
 - b. Add proper rules to the database 1h
 - c. Add user authentication to track user accounts 2h
 - d. Create a data format for tasks in the database 1h
 - e. Create a class in Dart to represent tasks 1h
 - f. Create a data format for events in the database 1h
 - g. Create a class in Dart to represent events 1h
 - h. Create basic unit tests for the database 2h
 - i. Create methods to read user data from the database into memory upon app launch
 1h
- 2. create tasks so that I can see what my tasks are 9h
 - a. Create a new Widget on the UI to accept new tasks 2h
 - b. Display tasks in daily view 2h
 - c. Display tasks in weekly view 2h
 - d. Display tasks in monthly view 2h
 - e. Create methods that save a task object to the database 1h
 - f. Link the UI Widget to the new method 0h

- 3. change properties of a task so that I can mark them as completed, move to another date, etc 7h
 - a. Add UI for swipe left on a task Widget 1h
 - b. Add UI for swipe right on a task Widget 1h
 - c. Add UI for double tap on a task Widget 1h
 - d. Add UI for holding down on a task Widget 1h
 - e. Add UI for moving tasks to different times on the timeline 2h
 - f. Add getters and setters to Task class to update their attributes 1h
- 4. create events so that I can see what my events are 9h
 - a. Create a new Widget on the UI to create new events 2h
 - b. Display events in daily view 2h
 - c. Display events in weekly view 2h
 - d. Display events in monthly view 2h
 - e. Create methods that save an event object to the database 1h
 - f. Link the UI Widget to the new method 0h
- 5. change properties of an event so that I can give them details about location/time/etc 4h
 - a. Add UI for moving events to different times on the timeline 3h
 - b. Add getters and setters to Event class to update their attributes 1h
- 6. switch between time windows so that I can plan for the short, medium and long term as needed 7h
 - a. build the screen for the daily view 1h
 - b. build the screen for the weekly view 1h
 - c. build the screen for the monthly view 1h
 - d. add UI buttons and swipes at the top 2h
 - e. implement buttons that change the current view 2h
- 7. view the current event so I can quickly see and take note of what is happening 7h
 - a. Add check to see if the current time overlaps with an event 0h
 - b. Create a new UI Widget to indicate an event that is currently happening 2h
 - c. Link the check to the Widget 0h
 - d. Add a progress bar to the new widget 2h
 - e. Implement a button making the widget take you to the event view 1h
 - f. Add a progress bar to the event view UI 2h

Team Roles

Steven Xue - Backend developer Liam Xu - Frontend developer Andrew Hu - frontend developer, backend developer Andrew Yegiayan - backend developer

Initial Task Assignment

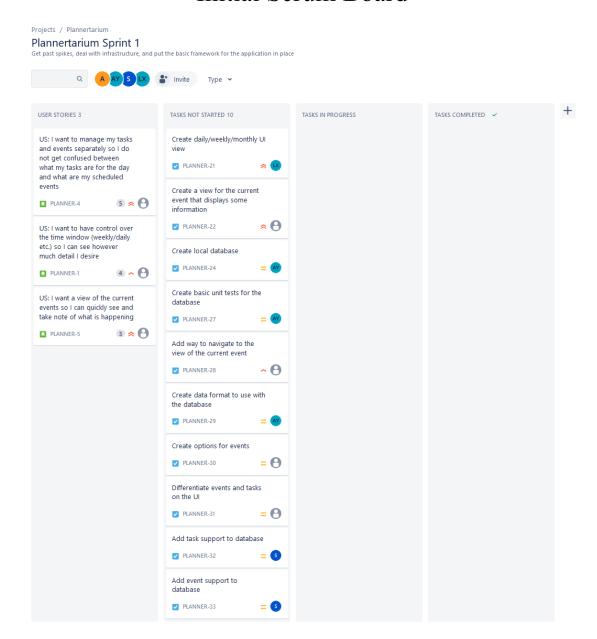
Cheng Wai Chong - US2, Create daily/weekly/monthly UI view Liam Xu - US2, create daily/weekly/monthly UI view Andrew Yegiayan - US1, Create a local database Steven Xue - US1, Create a local database Andrew Hu - US2, Create a data format for tasks in the database

Initial Burnup Chart

Sprint 1 Burnup Chart, Plannertarium



Initial Scrum Board



Scrum Times

Monday 12:15pm Wednesday 6pm Friday 6pm