

Milestone 1 → 29/04/2021 17:00

GUI layout with all player information

Milestone 2 → 06/05/2021 17:00

Working turn order, resources and workers

Milestone 3 → 15/05/2021 22:00

Working hut, tools/tool hut and field

Milestone 4 → 20/05/2021 17:00

Implemented saving/loading

Milestone 5 → 29/05/2021 22:00

Working building cards and civilization cards

Finished product → 30/05/2021 18:00

Finished report