Milestone 1 🡪 29/04/2021 17:00  
GUI layout with all player information  
Milestone 2 🡪 06/05/2021 17:00  
Working turn order, resources and workers   
Milestone 3 🡪 15/05/2021 22:00  
Working hut, tools/tool hut and field  
Milestone 4 🡪 20/05/2021 17:00  
Implemented saving/loading  
Milestone 5 🡪 29/05/2021 22:00  
Working building cards and civilization cards  
Finished product 🡪 30/05/2021 18:00  
Finished report