

# Ruby on Rails Training - 0 Oob

Summary: On this second day, you will learn how to make classes and tackle the core of the P.O.O.. If you feel like your code is too wordy, this just means your code is not D.R.Y. enough!

Version: 1

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### Chapter I

### Preamble

Besides being great, Ruby is beautiful!

This guide (written by Bozhidar Batsov) was made to be a Ruby programming convention to be used internally in his company. After some time, though, it felt like it could also be interesting to the Ruby community and users, and that the world did not really need any additional internal programming convention. But the world could indeed use a collection of habits, idioms, and style advice for Ruby programming.

As soon as he published this guide, he received a lot of feedback from the exceptional Ruby community all around the world. Thanks for your suggestion and your support! Together, we can create a resource that will benefit all the Ruby developers world wide.

- Style is what differentiate the good from the excellent.
- The broadly used Rubocop

### Chapter II

### General rules

- Your project must be realized in a virtual machine.
- Your virtual machine must have all the necessary software to complete your project.
   These softwares must be configured and installed.
- You can choose the operating system to use for your virtual machine.
- You must be able to use your virtual machine from a cluster computer.
- You must use a shared folder between your virtual machine and your host machine.
- During your evaluations you will use this folder to share with your repository.
- Your functions should not quit unexpectedly (segmentation fault, bus error, double free, etc) apart from undefined behaviors. If this happens, your project will be considered non functional and will receive a 0 during the evaluation.
- We encourage you to create test programs for your project even though this work won't have to be submitted and won't be graded. It will give you a chance to easily test your work and your peers' work. You will find those tests especially useful during your defence. Indeed, during defence, you are free to use your tests and/or the tests of the peer you are evaluating.
- Submit your work to your assigned git repository. Only the work in the git repository will be graded. If Deepthought is assigned to grade your work, it will be done after your peer-evaluations. If an error happens in any section of your work during Deepthought's grading, the evaluation will stop.

## Chapter III

# Specific instructions of the day

- Every turned-in files will feature a fitting shebang AND the warning flag.
- No code in the global scope. Make functions (or classes)!
- Each turned-in file must feature a series of tests proving it's fully working:

```
$> cat <FILE>.rb
[...]
if $PROGRAM_NAME == __FILE__
    ## your code here
end
```

• Each file must be tested in an interactive console (irb or pry you choose) as follows:

```
require_relative "file\_name.rb"
>
```

• Imports are prohibited except for the ones specified in the "Authorized functions" section in each exercise cart.

## Chapter IV

### Exercise 00: HTML

	Exercise 00	
/	Exercise 00: HTML	
Turn-in directory : $ex00/$		
Files to turn in : ex00.rb		
Allowed functions : n/a		

Make an Html class that can create and fill an HTML file. To do so, you will implement:

- A builder that takes in parameter a file name (without extension) that:
  - o calls a head method
  - o gives the file's bame to an instance variable @page\_name
- A attr\_reader for @page\_name
- A Head method must set a valid html followed by a body opening hash ahead of the file.
- A "dump" method that takes a string in parameter and sets a **<body>** hash after our string, surrounded by hashes.
- A "finish" method that ends the file with </body>



Every insertion must be lines.

In a **ruby** console, here is what you must get:

```
> require_relative "ex00.rb"
=> true
> a = Html.new("test")
=> #< Html:0x00000001d71580 @page_name="test" >
> 10.times{|x| a.dump("titi_number#{x}")}
=> 12
> a.finish
=> 7
```

And in our shell:

```
$> cat -e test.html
<!DOCTYPE html>$
<html>$
<head>$
<title>test</title>$
</head>$
<body>$
titi_number0$
titi_number1$
titi_number3$
titi_number3$
titi_number5$
titi_number3$
titin_number3$
titin_number3$
titin_number3
```

Like in the example, using a loop to fill one's **MUST** work. The return values in the irb or pry can change.

## Chapter V

### Exercise 01: Raise HTML

	Exercise 01	
/	Exercise 01: Raise HTML	
Turn-in directory : $ex01/$		
Files to turn in : ex01.rb		
Allowed functions: n/a		

For this exercise, you will reuse the code from the ex00 and incorporate error management, raise exceptions when this is required by the behavior, thus avoiding the production of ill or weird html pages. All the following exceptions must be thoroughly replicated, replacing <filename> by the name of the file that created the error:

- Creating a file that exists already (identical name) must raise an exception: "A file named <filename> already exist!".
- Writing text with dump in a file without any body opening tag must raise an exception: "There is no body tag in <filename>".
- Writing text with dump after a closing body tag must raise the exception: "Body has already been closed in <filename>".
- Closing the body with finish when the body's closing tag must raise the exception: "<filename> has already been closed."

```
> require_relative "ex01.rb"
=> true
> a = Html.new("test")
=> #<Html:0x0000000332b9c0 @page_name='test'>
> a = Html.new("test")
RuntimeError: test.html already exist!
from /ex01.rb:15:in "head"
> a.dump("Lorem_ipsum")
=> nil
> a.finish
=> nil
> a.finish
RuntimeError: test.html has already been closed
from/ex01.rb:39:in "finish"
```

### Chapter VI

### Exercise 02: Rescue HTML

	Exercise 02	
/	Exercise 02: Rescue HTML	
Turn-in directory : $ex02/$		
Files to turn in : ex02.rb		
Allowed functions: n/a		

Now that you have problematic behaviors in your hands, let's have a little fun.

In this exercise, you will have to save the processes' execution correcting it with a display specific to errors and solutions to secure the operations.

Take the code you've created in the previous exercise and create two new classes: **Dup\_file** and **Body\_closed**. They will Inherit the **StandardError** class.

Both these classes will be the new Exceptions you will have to implement in your HTML class and they will have to contain the "show\_state", "correct" and "explain" methods. Each will have a very specific role:

- show\_state will show the state before correction.
- correct will correct the error that provoked the raise.
- explain shows the state after the correction.

Of course, each method will have its own behavior, that you will have to implement. Thus, when you try to create a file that already exists, your code will have to raise the Dup\_file exception, that will:

- display the list of similar files (with the full PWD).
- create a new file adding '.new' before the extension, as many times as it takes: test.html , test.new.html , test.new.new.html etc etc...

#### Exemple:

```
A file named <filename> was already there: /home/desktop/folder_2/<filename>.html
Appended .new in order to create requested file: /home/desktop/folder_2/<filename>.new.html
```

Besides, if you try to write AFTER a </body>, your code will have to raise the Body closed exception that must:

- display the line and its number in the file.
- delete said tag, insert the text and set a closing tag in the end.

#### Example:

```
In <filename> body was closed :
> ln :25 </body> : text has been inserted and tag moved at the end of it.
```

## Chapter VII

### Exercise 03: Elem

	Exercise 03	
/	Exercise 03: Elem	
Turn-in directory : $ex03/$		
Files to turn in: ex03.rb		
Allowed functions: n/a		

Now, it's time to change method. You first HTML file engine test is satisfying and promising, but it's time to push the boundaries of the paradigm.

You will create a class to represent your HTML so that a textttto\_s method on its instances diplays the generated HTML code.

Thus, with its add\_content method, the Elem class is going to be able to contain another Elem instance.

This architecture will allow such usage:

```
html = Elem.new(....)
head = Elem.new(....)
body = Elem.new(....)
title = Elem.new(Text.new("blah blah"))
head.add_content(title)
html.add_content([head, title, body])
puts html
```

To secure a good implementation, we provide a test file in the ex02/ folder in the d02.tar.gz tarball included with this subject.

Let's sum it up:

- An Elem class with a construction parameter, a tag type, an array of contents, a tag type (orphan or not), and a Hash allowing to implement 'in-tag' infos (src, style, data...).
- A Text class that builds itself with a simple String as a parameter.
- An **overload** of the to\_s method.
- The test script execution must **COMPLETELY** pass.

# Chapter VIII

# Exercise 04: Dejavu

	Exercise 04	
/	Exercise 04: Dejavu	
Turn-in directory : $ex04/$		
Files to turn in : ex04.rb		
Allowed functions: n/a		

Congratulations! You are now able to generate any kind of HTML element and its content. However, it's kinda boring to generate each element specifying its attribute each time, for each instantiation. Here is the opportunity to use the inheritance to make other easier to use small classes.

Make the following classes derivating them from Elem:

- Html, Head, Body
- Title
- Meta
- Img
- Table
- Th, Tr, Td
- Ul, Ol, Li
- H1, H2
- P
- Div
- Span

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Your code must execute these commands without any error:

```
> puts Html.new([Head.new([Title.new("Hello ground!")]),
> Body.new([H1.new("Oh no, not again!"),
> Img.new([], {'src':'http://i.imgur.com/pfp3T.jpg'}) ]) ])
```

#### And display:

```
<html>
<Head>
<Title>Hello ground!</Title>
</Head>
<Body>
<H1>Oh no, not again!</H1>
<Img src='http://i.imgur.com/pfp3T.jpg' />
</Body>
</Hthl>
```



If you feel like the exercise is off-putting, it means there might be another solution.

### Chapter IX

### Exercise 05: Validation

	Exercise 05	
/	Exercise 05: Validation	
Turn-in directory : $ex05/$		
Files to turn in: whereto.r	b	
Allowed functions: n/a		

Despite showing real progress, you'd like everything to look a little cleaner, a little square. That's who you are: you like constraints and challenges. So why not imposing a norm at the structure of your HTML documents? Start by copying the classes of both previous exercises in this exercise's folder.

Create a Page class which builder will have to take in parameter an instance of a class inheriting the Elem. Your Page class must implement a <code>isvalid()</code> method which must return True if all the following rules are observed and False otherwise:

- If, on during the tree path, a node is not a type html, head, body, title, meta, img, table, th, tr, td, ul, ol, li, h1, h2, p, div, span, hr, br or Text, the tree is invalid.
- Html must strictly contain a Head, then a Body.
- Head must contain a single Title and only this Title.
- Body and Div must only contain elements of the following types: H1, H2, Div, Table, U1, O1, Span, or Text.
- Title, H1, H2, Li, Th, Td must only contain a single Text and only this Text.
- P must only contain some Text.
- Span must only contain some Text or P.
- Ul and Ol must contain at least a Li and only some Li.

- Tr must contain at least one Th or Td and only Th or Td. The Th and the Td must be mutually exclusive.
- Table must contain Tr's and only Tr's.
- Img: must contain a src field and its value is a Text.

Demonstrate the operation of your Page class with tests of your choice. You will run enough tests to cover all the functionalities. For instance, the execution of:

#### MUST display:

```
Currently evaluating a Html:
- root element of type "html"
- Html -> Must contains a Head AND a Body after it
Head is OK

Evaluating a multiple node
Currently evaluating a Text:
-Text -> Must contains a simple string
Text content is OK

Evaluating a multiple node
Currently evaluating a Text:
-Text -> Must contains a simple string
Text content is OK

Currently evaluating a Text:
-Text -> Must contains a simple string
Text content is OK

Currently evaluating a Img:
Img content is OK

FILE IS OK
```

# Chapter X

# Submission and peer-evaluation

Turn in your assignment in your Git repository as usual. Only the work inside your repository will be evaluated during the defense. Don't hesitate to double check the names of your folders and files to ensure they are correct.



The evaluation process will happen on the computer of the evaluated group.