```fortran
1    PROGRAM KINDERREIM
2
3        USE KINDERREIMMOD
4        IMPLICIT NONE
5
6        TYPE(START)          :: LIST
7        CHARACTER(LEN=50)     :: FILENAME
8        TYPE(CHILD), POINTER :: CURR_CHILD
9        INTEGER              :: i
10
11       ! input an cycle building
12       WRITE(*,*) "Geben Sie den Dateinamen ein: "
13       READ(*,*) FILENAME
14       CALL BUILD_CYCLE(TRIM(FILENAME), LIST)
15       WRITE(*,*) "-----------------------------"
16
17       DO
18           WRITE(*,*) "AKTUELL SPIELEN MIT: "
19           CALL PUT_CYCLE(LIST, LIST%TOP)
20           WRITE(*,*) "--------------- RUNDENSTART ----------------"
21           CURR_CHILD => LIST%TOP
22           WRITE(*,*) "---> Ehne mehne muh und raus bist du, raus
              bist du noch lange nicht, sag mir erst wie alt du bist
              ?!: "
23
24           ! first 21 steps (syllables of counting rhyme)
25           DO i=1, 20
26               CURR_CHILD => CURR_CHILD%NEXT
27           END DO
28
29           CALL PRINT_CHILD(CURR_CHILD)
30           WRITE(*,*) "Ich bin ", CURR_CHILD%DATA%AGE, " Jahre alt."
31
32           ! next steps (as much as child is old)
33           DO i=1, CURR_CHILD%DATA%AGE-1
34               CURR_CHILD => CURR_CHILD%NEXT
35           END DO
36
37           WRITE(*,*) "---> ausgeschieden ist: "
38           CALL PRINT_CHILD(CURR_CHILD%NEXT)
39           CALL DEL_NEXT(LIST,CURR_CHILD)
40
41           WRITE(*,*) "--------------- RUNDENENDE ----------------"
42
43           ! change starting point of list
44           LIST%TOP => CURR_CHILD%NEXT
45
46           IF(LAST_ONE(LIST)) EXIT
47
48       END DO
49
50       WRITE(*,*) "--------------- SPIELENDE ----------------"
51       WRITE(*,*) "GEWONNEN HAT:"
52       CALL PUT_CYCLE(LIST, CURR_CHILD%NEXT)
53
54       DEALLOCATE(CURR_CHILD, LIST%TOP)
55
56   END PROGRAM KINDERREIM
```