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SIXTH SEMESTER B.A./B.Sc. DEGREE EXAMINATION, MARCH 2020

(CUCBCSS-UG)

B.C.A.

BCA 6B 11—ANDROID PROGRAMMING

(2017 Admissions)

Time: Three Hours

Maximum: 80 Marks

Part A (Short Questions)

Answer all questions.

Each question carries 1 mark.

- 1. Name the four states in android lifecycle.
- 2. What are the components inside android SDK?
- 3. Text localization is done using which resource in android.
- 4. What is the use of resource ID in android?
- 5. List any five basic controls in android.
- 6. What is the common name to refer collection of styles in android?
- 7. Explain the regions in alert dialog window.
- 8. Explain the use of back stack in android fragments.
- 9. How is key value data persisted in android?
- 10. List the data type in android SQLite.

 $(10 \times 1 = 10 \text{ marks})$

Part B (Paragraph)

Answer all questions.

Each question carries 2 marks.

- 11. Explain about android SDK.
- 12. Explain any two types of drawable resource.
- 13. Explain the basic intent structure for activity navigation.
- 14. How to implement MapView in android?
- 15. Show the syntax for button in xml.

Turn over

- 16. Explain the state of android fragments.
- 17. Explain the use of setTargetFragment().
- 18. Explain the syntax for Shared Preferences.

 $(8 \times 2 = 16 \text{ marks})$

Part C (Short Essays)

Answer any six questions.

Each question carries 4 marks.

- 19. Explain fundamental components of android.
- 20. Explain Java API Framework in android stack.
- 21. Explain about content providers in android.
- 22. Explain about structure of content providers in android.
- 23. Create a custom style in android and explain.
- 24. Create a linear layout for login page in android with its component properties.
- 25. How to create a custom dialog explain?
- 26. What are dialogues, explain its syntax?
- 27. Explain file operation in android.

 $(6 \times 4 = 24 \text{ marks})$

Part D (Essays)

Answer any three questions. Each question carries 10 marks.

- 28. Explain in detail about android lifecycle events with a neat figure.
- 29. Demonstrate the use of pending intent with suitable example and explain.
- 30. Demonstrate the use of at least two controls with example.
- 31. Explain about action bar in detail and its uses.
- 32. Write a program to create a database and read it values and display it in android, use cursor if necessary.

 $(3 \times 10 = 30 \text{ marks})$