Se-Min Lim

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Education

Sep 2020 **Doctor of Philosophy**, University of California, Irvine, United States.

GPA - 4.00/4.00 | Major: Computer Science

Mar 2017 – Master's Degree, Korea University, S. Korea.

Feb 2019 GPA - 4.38/4.50 | Major: Electronics Engineering

Mar 2011 – Bachelor's Degree, Korea University, S. Korea.

Feb 2017 GPA - 3.50/4.50 | Major: Electronics Engineering

Research Interest

Artificial Intelligence

- Neural networks, machine & deep learning, computational neuroscience, signal & image processing
- Wearable sensors technology, skill assessment, human visual perception, computer vision

Computer Architecture

- FPGA-based accelerators for neural networks, low power design
- Energy-aware computing, embedded systems, system-on-chip

Applications

• Human activity recognition, motion similarity evaluation, neural networks-based coaching assistant system

Professional Experience

Nov 2019 – **Researcher**, Parallel Computation & VLSI Architecture Lab, Korea University, S. Current Korea.

- 1) CRNN-based Human Posture Recognition in Video Data
 - \circ Designed an AI system that recognizes specific human posture in video data using an end-to-end CRNN
- 2) GRU-based Activity Recognition from Early-stage Motion
 - Implemented a customized GRU for posture correction and coaching in sports using a small number of sensor data acquired at early-stage motion

Apr 2019 – **Researcher**, Korea University Research & Business Foundation, S. Korea. Oct 2019

- 1) Low-cost Method for Recognizing Table Tennis Activity
 - Implemented an upgraded FPGA hardware accelerator with high energy efficiency and processing based on cosine similarity for recognizing table tennis activity
- 2) Activity Recognition from Early-stage Motion

- Designed LSTM RNN based neural networks for inference of table tennis posture using few time-series data acquired at early-stage of motion
- Mar 2017 **Research Assistant**, Parallel Computation & VLSI Architecture Lab, Korea Uni-Feb 2019 versity, S. Korea.
 - 1) LSTM-guided Coaching Assistant for Table Tennis Practice
 - Constituted a deep space state model derived from LSTM and compared two players' low-dimensional latent trajectories through probabilistic inference
 - 2) Low-cost Assistive System for Table Tennis Practice
 - Developed two FPGA hardware accelerators each based on two separate systems-LSTM RNN and cosine similarity-and compared their functionality and efficiency
 - 3) Pipelined Squarer for Unsigned Integers of up to 16 Bits
 - Applied the pipelining technique, CSA (Carry-Save Adder) tree and ripple-carry method to design a squarer
 - 4) Deep Learning-based Assistive System for Table Tennis Practice
 - Designed two-stacked unidirectional, bidirectional, and residual LSTM RNNs by adding specific embedding layer for inference of table tennis posture
- Mar 2015 Undergraduate Student Researcher, Parallel Computation & VLSI Architecture Feb 2017 Lab, Korea University, S. Korea.
 - 1) Deep Learning-based Real-time People and Objects Recognition System for Blind People
 - \circ Designed real-time human and objects recognition system based on YOLO CNN by using NVIDIA TX 1
 - 2) Kinect Camera-based Forward Head Posture Correction Device
 - Developed a portable embedded device that detects forward head posture and gives proper advice for correction by linking with Android application
 - 3) Raspberry Pi 2 Model B-based CAN Bus Driver
 - Implemented a Raspbian based CAN(Controller Area Network) bus protocol driver
- Mar 2017 **Teaching Assistant**, Korea University, S. Korea. Dec 2018
 - Electronic Circuits II, Signals and Systems I, Electric Circuits II, Pre-Calculus, Calculus
 - Introduction to Applied Mathematics, Digital System Laboratory, Discrete Mathematics, Computer Architecture

Publication

- [J1] <u>Se-Min Lim</u>, Jooyoung Park, and Hyeong-Cheol Oh, "Low-cost Method for Recognizing Table Tennis Activity", *IEICE Trans. on Information and Systems*, Vol.E102-D, No.10, pp.2051-2054, Oct. 2019.
- [J2] <u>Se-Min Lim</u>, Hyeong-Cheol Oh, Jaein Kim, Juwon Lee, and Jooyoung Park, "LSTM-Guided Coaching Assistant for Table Tennis Practice", MDPI Sensors, 2018, 18(12), 4112-4126, DOI: 10.3390/s18124112.
- [C1] <u>Se-Min Lim</u>, Byeong-Cheol Chae, Soo-Bin Lim, Jooyoung Park, and Hyeong-Cheol Oh, "CRNN-based Human Posture Recognition in Video Data", KCC 2020: Korea Computer Congress 2020, KIISE, Online, Korea (July 02–04, 2020).
- [C2] Keon-Woo Kim, Gyu-Sam Jang, <u>Se-Min Lim</u>, In-Kyeong Ann, Jooyoung Park and Hyeong-Cheol Oh, "GRU-based Activity Recognition from Early-stage Motion", *Summer Annual Conference of IEIE*, IEIE, Jeju, Korea (Aug 19–21, 2020).

- [C3] Keon-Woo Kim, <u>Se-Min Lim</u>, Jooyoung Park, In-Kyeong Ann and Hyeong-Cheol Oh, "Activity Recognition from Early-stage Motion", KCC 2019: Korea Computer Congress 2019, KIISE, Jeju, Korea (June 26–28, 2019).
- [C4] <u>Se-Min Lim</u>, Keon-Woo Kim, Jong-Wun Yang, Jooyoung Park, and Hyeong-Cheol Oh, "Low-Cost Assistive System for Table Tennis Practice", KCC 2018: Korea Computer Congress 2018, KIISE, Jeju, Korea (June 20–22, 2018).
- [C5] <u>Se-Min Lim</u>, Jong-Wun Yang, Jooyoung Park, and Hyeong-Cheol Oh, "Deep Learning based Assistive System for Table Tennis Practice", KSC 2017: Korea Software Congress 2017, KIISE, Busan, Korea (December 20–22, 2017).
- [T1] <u>Se-Min Lim</u>, "AI-Based Coaching Assistant System for Sports Practice", *Master Thesis*, Korea University, Feb. 2019.

Patents

[1] <u>Se-Min Lim</u>, Seongjin Choi, and Hyeong-Cheol Oh, "Pipelined Squarer for Unsigned Integers of up to 16 Bits", KR101974779, filed Apr. 25, 2019.

Awards and Fellowships

Awards

- Jul 2018 **Best Poster Award**, Korea Computer Congress 2018. Korean Institute of Information Scientists and Engineers
- Sep 2016 **Best Research of Undergraduate Student Award**, Department of Electronics Engineering Congress 2016.

 Korea University

Fellowships

Mar 2017 - Fellowships of Research & Teaching Assistant, Korea University. Feb 2019

Jun 2015 - National Grant, Korea Student Aid Foundation.

Dec 2016

Sep 2016 Scholarship for Undergraduate Student Researcher, Korea University.

Dec 2015 Scholarship of Korea University Alumni Association, Korea University.

Skills

Computer Language Skills

o C/C++, Window/Linux Programming, Python, Verilog, VHDL, MATLAB, HTML

Software Skills

Visual Studio, PyCharm, iPython Notebook, Jupyter, Spider, Quartus Prime,
 Vivado, ISE WebPack, Multisim, Microsoft Office