SeaGL

334 Friday

10:30am - Beyond Scratch - Playing with No-Code Visual Programming

11:30am - Throwing Bits on the Wire: An Introduction to Network Programming

12:00pm - Serial Config: Compiling Applications for Embedded Interactivity

2:00pm - Learn Practical Skills TODAY to Prepare for AI Incident Response with the AIRCTL Project

3:00pm - Magical Mystery Tour: A Roundup of Observability Datastores

4:00pm - Observability is for the Frontend, Too!

5:00pm - My Browser isn't Working! Now What do I do?

Thoughts?
Questions?
Concerns?
Let us know!
seagl.org/feedback